UNITED STATES CHESS FEDERATION





⁻Photo by Beth Cassidy

U.S. Championship Committee Chairmon Maurice Kasper with Robert J. Fischer, Champion for the eighth time, as pairings for the 1966-1967 event were being announced.



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Fischer Wins U.S. Championship (Ho-Hum)

by Burt Hochberg

By defeating Samuel Reshevsky in the 10th round, Robert J. Fischer was assured of undisputed 1st place in the 1966-67 United States Championship. This is the eighth time Fischer has won the title, and he did it comfortably by two full points, not having lost a single game.

There had been some speculation before the tournament that Fischer might not play. After the Olympics in Havana had ended about November 20, Fischer stayed on as a guest of the Cuban government and the Cuban Sports Organization (INDER) for about 10 days. From Havana, Fischer flew to Mexico City on his way to New York (there are no direct flights), but suddenly decided to spend a few days in Mexico. The "few days" stretched into a week and the U. S. Championship Tournament Committee was getting frantic—would he arrive in time for the start of the Championship Dec. 11?

Telephone calls to Mexico City clarified the situation: Fischer stated that he wanted a bigger, or at least longer, tournament. Fully aware of the impossibility of arranging such a tournament on such short notice, Fischer agreed to a compromise. He would play in this year's tournament if he were given assurances that next year's tournament would be either a 16-or-more round robin or an 8-or-more double round. (Further details on this matter will be found in From the Editor's File in the March CHESS LIFE.)

Tournament officials could only promise that Fischer's proposal would be given the most serious consideration; the rest was up to Fischer.

The tournament was scheduled to begin on Sunday, Dec. 11. Michael Valvo, the first replacement in case someone could not play, was standing by.

Then, on Dec. 8 (Thursday), Fischer arrived in New York and announced his readiness to play. Everyone (except possibly Valvo) breathed a sigh of relief and the final arrangements were completed.

On Saturday evening, Dec. 10, the drawing was held. Fischer drew number 12 for the third time in a row, inducing a couple of the other players to tease him about having "rigged" the tournament. Fischer pretended he hadn't heard.

Early afternoon, Sunday, Dec. 11, in front of a "sold-out house" at the Henry Hudson Hotel, Mr. Maurice Kasper, Treasurer of the American Chess Foundation and Chairman of the USCF's U.S. Championship Committee, opened the tournament with a short address. Mr. Kasper noted the great increase in popularity chess has enjoyed in recent years in the United States, attributing it largely to the successes of several of our younger stars, particularly Fischer, William Lombardy, Larry Evans, and our newest International Grandmaster, Robert Byrne. This tournament, Mr. Kasper continued, was to be the 13th Lessing J. Rosenwald Tournament and the 11th United States Championship co-sponsored by the United States Chess Federation and the American Chess Foundation. He paid tribute to several of the individual sponsors who make these tournaments possible: Dr. Harry Bakwin, who also sponsors the very valuable Interscholastic Chess Tournaments; Thomas Emery, a fine chess player and distinguished sponsor of the Armed Forces Chess Championships, in which American servicemen all over the world participate; Jacqueline Piatigorsky, sponsor of the fabulous Piatigorsky Cup Tournaments in California and the United States Junior Invitational Championship. Mr. Kasper thanked several others who have done much in the service of American chess: Jerry Spann, former USCF President and former FIDE Vice-President; Fred Cramer, former USCF President, current FIDE Vice-President; and Lt. Col. E. B. Edmondson, former USCF President and presently USCF Executive Director, about whom Mr. Kasper remarked, "Col. Edmondson is a brilliant administrator; we are grateful to the United States Armed Forces for allowing him to retire."

The players were then introduced individually, and at slightly after 2 P.M., the first round began.

The excitement started early: Benko-Fischer and Evans-Zuckerman were the games everyone was watching. Benko opened with his favorite 1. P-KN3 (Game One), with which he defeated Fischer (and Tal) in Curacao 1962. This time it seemed that Fischer was better prepared to solve the opening problems as he soon reached an even position. But complications set in; Fischer then made what most of the spectators (and the other players) thought was one of his greatest combinations. It later developed, however, that Benko had a winning combination of his own on move 24, but he didn't see it to the end and chose another line. So what started as one of Fischer's best games turned out to be one of Benko's greatest disappointments. It must be admitted, however, that once Benko gave him the chance, Fischer played the remainder of the game brilliantly.

The Evans-Zuckerman game was a different matter (Game Two). Zuckerman made a bad capture while still in the opening, something rare for him, and Evans was thereafter relentless in winning a brilliant and exciting game.

In other first round games, Rossolimo-Reshevsky petered out into a draw after an interesting opening; D. Byrne drew with Addison; Sherwin drew an exciting game with Robert Byrne after an adjournment; Bisguier won from Saidy when the latter blundered on his sealed move and resigned without continuing.

The second round produced one of the best games of the tournament in Fischer-Saidy. Saidy, according to Fischer, defended his bad position quite well for as long as he could, but he eventually succumbed to Fischer's very well-calculated piece sacrifice (Game Three). Most of the combinations in the game were not actually played, but remain the task of the annotators to unearth. The R. Byrne-Bisguier encounter was resignable by Bisguier on about move 35; although a Rook and Bishop down, Bisguier grimly played on in the hope of finding a perpetual check. He didn't.

The surprise of the round was Reshevsky-D. Byrne. Reshevsky, well known for his preference for 1. P-Q4 throughout his long illustrious career, played 1. P-K4, which he repeated as White for the rest of the tournament (except for his game against Zuckerman). Reshevsky won. Other games from round two: Zuckerman defeated Sherwin; Addison lost to Evans; Benko allowed Rossolimo to "win" a pawn by a tricky maneuver, but Benko showed us some fine chess thereafter to take the point. Round three was probably a record-breaker: of the six games played, three were lost by time-forfeit. Benko, who is known for his frequent time difficulties, this time was lucky. His opponent, D. Byrne, having reached a won endgame, overstepped the time limit. For Benko, who lost a won game to Fischer and now wins a lost game from D. Byrne, the "equalizing injustice" of chess, to use O. Bernstein's happy phrase, was in full operation. Despite the bitter disappointment that Byrne must have felt, as soon as his flag fell he smiled and offered Benko his hand. This gesture of sportsmanship endeared Donald to all those who were present. Reshevsky overstepped in an inferior position against Evans (his third straight win), and Addison, under siege, forfeited against Sherwin on the last move before the time control. In other games, Zuckerman's troubles continued as he lost to Bisguier, who played well; R. Byrne made a serious blunder in a superior position against Saidy, losing a piece and eventually the game; Fischer, after an adjournment, defeated Rossolimo, who missed a drawing possibility. Round four featured a very interesting French Defense between Fischer and R. Byrne (Game Four). The French is a favorite of Byrne's and he is a virtuoso with the defense. In his game with Fischer, the opening became extremely tac-

tical and complex. Byrne varied from the usual lines on move 10 and later sacrificed a pawn to weaken his opponent's pawn structure. The players, however, agreed to a draw in a position which some felt Byrne should have played for a win. True, the position was anything but drawish, but Byrne obviously felt there was no win.

Zuckerman drew with Saidy; Addison seemed to enjoy some advantage over Bisguier but the game ended in a draw; Reshevsky, playing the White side of a Caro-Kann against Sherwin, obtained on advantage in the opening and the game was drawn; Benko, trying hard against Evans, could only draw; the Rossolimo-D. Byrne game built up to a position full of combinational possibilities but abruptly ended in a draw after only 19 moves.

The fifth round was notable for the blunders. Rossolimo made a faulty combination against Evans and was summarily crushed; Benko, with a probable win (again), grabbed a pawn too soon and with the wrong piece against Sherwin, losing the piece and the game; Saidy, although in a lost position, left a Rook hanging and resigned to Addison; D. Byrne was outplayed by Fischer; Reshevsky, apparently not in his best form (it was learned later that he was coming down with a virus infection), drew with Bisguier.

The most interesting game of the round was the R. Byrne-Zuckerman encounter (Game Five). After Byrne's famous Brilliancy-Prize game vs. Evans from last year's tournament, both he and Evans had argued the merits of Byrne's new variation in the Sicilian in the pages of CHESS LIFE. In addition. Zuckerman undertook a private analysis of the line, and it was presumed, since Zuckerman generally plays the Sicilian with Black, that something exciting would take place in this game if Byrne were to try his innovation again. The first 19 moves were played practically "blitz," not more than five minutes having been used by both players combined. Then a critical point was reached, at which Byrne did not play the best line (so he said later). The Byrne Variation -suffered a setback when he lost this game, but future games will throw more light on the subject. One must admire Byrne's courage in trying his variation again after so much analysis had been published, and especially against Zuckerman, a Sicilian specialist and openings connoisseur. It seems, however, that the variation should not yet be relegated to a footnote in an opening manual; Byrne still has some tricks up his sleeve. To quote Leo Durocher: "Wait till next year!"

Round six produced another nice game by Fischer, this time against Zuckerman, who was lost after 15 moves, but the point. Rossolimo and Saidy collaborated on a wierd draw; Bisguier came up with his best effort to defeat D. Byrne (Game Nine); Evans and Sherwin played an unexciting draw.

Round nine produced some more blunders in addition to a few fine games. Sherwin played well against Fischer for 35 moves, but in a drawn position, time pressure induced a mistake, allowing Fischer to win a pawn while at the same time infiltrate with his pieces. When Sherwin made his error, Fischer's face lit up like a little boy who was just promised a new bike for his birthday. Sherwin was determined to make the game last for 100 moves, and true to his word he allowed himself to be mated on the 100th move.

Evans outwitted Bisguier (Game Ten); D. Byrne erred in a very complex position against Saidy and resigned on his 39th move; R. Byrne chose a second-best line in a highly tactical position against Rossolimo, who escaped with a draw; Benko, with a clear advantage over Zuckerman, overlooked a move in a tricky position, and Zuckerman saved a half point (much to Benko's chagrin); Addison defeated Reshevsky by dint of some very strong play. Although a pawn down, he pressed his attack forcefully, winning in 56 moves.

The Fischer-Reshevsky meeting, the highlight of the tenth round, was played before the largest crowd of the tournament. Reshevsky played a weak move in a sharp variation of the Sicilian, and although he fought hard, he was forced to give up in 43 moves (Game Eleven). Benko, this time against Addison, initiated an exchange of Rooks prematurely, dissipating his advantage, after which Addison played incisively to win; Rossolimo played a lively combinational game, his best of the tournament, against Zuckerman, taking the point in 38 moves (Game Twelve); Donald Byrne played very well indeed to take his brother Robert over the coals. Robert, hardly ever in serious time trouble, really sweated this one out, having to make his last 10 moves or so in a matter of seconds. He resigned shortly after the time control (Game Thirteen). Evans and Saidy see-sawed for 40 moves, finally agreeing to split the point; Bisguier tried mightily to win an opposite-color-Bishops endgame against Sherwin, but in vain. The game was drawn in 72 moves.

R. Byrne and Reshevsky played their seventh-round postponed game after the 10th round. It was a dispirited draw in 19 moves; neither player had anything to gain by trying to win.

The final round saw Fischer win a very interesting game

managed to hang on for 20 more moves. Robert Byrne played a good game against Addison, demonstrating his (Byrne's) expertness with the Black side of the King's Indian Defense, another of his specialties. Saidy seems to have some kind of Indian sign on Reshevsky. Last year Saidy combined nicely to defeat him, but this time Reshevsky made a whole series of blunders and actually threw the game away. Benko played one of his best games of the tournament to defeat Bisguier (the game is annotated by Benko in the next issue). Rossolimo made a combination, this time sound, against Sherwin, and although Sherwin soon resigned, later analysis seemed to prove that he could have drawn with best play (Game Six). Evans, until now among the tournament leaders, lost a hard game to Donald Byrne. After a weak move by Evans early in the game, Byrne played very well to wrap up the point in 62 moves.

The seventh round brought Evans and Fischer together to play a rather careful draw; Sherwin defeated D. Byrne; Rossolimo, apparently preoccupied, lost to Bisguier in 23 moves; Saidy drew with Benko; Addison sacrificed unsoundly against Zuckerman and was properly punished (Game Seven). Reshevsky, due to illness, postponed his game with R. Byrne.

In round eight, Addison played the Open Defense to the Ruy Lopez against Fischer, with which Larsen defeated Fischer in the Piatigorsky Cup 1966. Fischer played a simplifying line in the opening, apparently concerned about a prepared variation, and was unable to do anything against Addison's stubborn resistance. The game was drawn in 31 moves. Reshevsky played his best game of the tournament against Zuckerman, who gave up in 30 moves (Game Eight). Benko played a very fine game against R. Byrne (annotated by Benko in the next issue, capitalizing on a small endgame advantage to take from Bisguier, who fought valiantly in an inferior endgame (Game 14); Sherwin played a fine game against Saidy to tie for third place. Developing a sudden mating attack, Sherwin won in 48 moves. R. Byrne and Evans played a dismal draw in 19 moves; Zuckerman missed a strong attacking line early in his game with D. Byrne, but it was two errors later that cost him the game; Addison and Rossolimo drew their game, which featured a very interesting opening; Benko and Reshevsky drew a murky game in 36 moves.

After examining the games of this tournament, one may draw certain conclusions about the playing form of the participants. Fischer obviously played well enough to take 1st place, but the impression is that he was not in top form. He had some lucky breaks, especially in his games with Benko, Rossolimo, and Sherwin, although he was in danger of losing only to Benko.

Evans started the tournament with a grim determination to win it, and his play in the first 5 rounds was above reproach. But his unfortunate loss to D. Byrne in the 6th round hurt him badly; after that he won only one more game.

Benko's play was spotty; one hesitates to say he was in bad form, although he made more outright blunders than one expects from him.

Sherwin also had some luck (his win from Benko), but on the whole his play was strong and solid.

Bisguier played in his usual style, that is, he selected off-beat lines in the openings, and as a result, frequently had to defend difficult positions.

Saidy was obviously trying hard all the time; although he did play some fine chess, we think he must be a little disappointed.

Addison, too, was trying, perhaps too hard. It seemed at times as though he were trying to manufacture combinations out of thin air. His play was dynamic and imaginative, but alas, not always sound.

Robert Byrne was obviously in bad form, losing four games while winning only two. We trust the bad chess is now out of his system and that he will quickly return to top Grandmaster form.

Reshevsky explained to us during the tournament that he was preparing for the upcoming Interzonal by experimenting with new (for him) openings. This fact, combined with a debilitating virus, partly explains his rather poor showing. The latter part of the tournament was played by Reshevsky in a listless manner. Reshevsky is a very great player, one of the greatest in this century. The fact that he was prepared to take a beating in one tournament for the purpose of preparing for another-at this stage in his career -speaks volumes for his courage and determination.

Rossolimo, it was learned after the tournament, was preoccupied with pressing business matters. We know he is capable of producing very fine games, as he did last year.

Donald Byrne so infrequently plays serious chess that we must ascribe his relatively poor result to lack of practice. Part of the problem is his unwillingness to play dull draws; witness the fact that he made only two draws, while winning three and losing six.

Zuckerman, we predicted before the tournament, would finish in the top four. As one of the most promising younger players in the country, his bad showing in this tournament came as a surprise and a distinct disappointment to his admirers. It seems he was just not in the mood. We trust he will very soon begin fulfilling his fine promise.

FINAL RESULTS

(Tied players are listed alphabetically.)

1. Robert J. Fischer x	1/2	1	1	1	1/2	7	8	9	10	11	12	w	L	D	Total
2. Larry Evans	×	1/2	1/2	1	1.	-1	1/2	1	1	1	1	8	0	3	91/2-11/2
3. Pal Benko 0	1/2	x	0	1	0	1/2	1/2	1	1	0	1	5	1	5	71/2-31/2
4. James T. Sherwin 0	1/2	1	x	1/2	1	1/2	1	1/2	1	1	1/2	4	3	4	6-5
5. Arthur B. Bisguier 0	0	0	1/2	x	1/2	>1	1/2	1/2	0	1	0	4	3	4	6-5
6. William Addison	0	1	0	1/2	×	1	0	1/2	1	1	1	4	4	3	51/2-51/2
7. Anthony Saidy 0	1/2	1/2	0	0	0	1	0	1	1/2	1/2	0	3	4	4	5-6
8. Robert Byrne	1/2	0	1/2	1	1	x	1	1	1/2	1	1/2	3	4	4	5-6
9. Samuel Reshevsky 0	0	1/2	1/2	1/2	0	0	x	1/2	1/2	0	0	2	4	5	41/2-61/2
10. Nicolas Rossolimo 0	0	0	1	0	1/2	0	1/2	х	1/2	1	1	2	4	5	41/2-61/2
11. Donald Byrne 0	1	0	0	0	1/2	1/2	1/2	1/2	x	1/2	1	2	4	5	41/2-61/2
12. Bernard Zuckerman 0	0	1/2	1	0	1	0	1	0	1/2	×	1	3	6	2	4-7
	2	3	4	5	6	14	1	0	0	0	×	3	6	2	4.7

Game One

Benko missed 24. NxQR!, with the following continuation: 24., BxR; 25. N-B7!, BxNP; 26. R-QN1, R-QB1; 27. N-Q5!, R-B7; 28. N-K3! The final move was overlooked by Benko, and so he chose another line. Since this variation seems to win for White, Black's best after 24. NxQR! is simply 24., RxN, but Black's drawing chances would be rather nebulous.

SICILIAN DEFENSE

Ev	ans			Zuck	erman
1.	P-K4	P-QB4	14.	BxB	KxB
2.	N-KB3	P-Q3	15.	P-KN4	N-B3
3.	P-Q4	PxP	16,	Q-R6ch	K-N1
4.	NxP	N-KB3	17.	P-K5	PxP
5.	N-QB3	P-KN3	18.	P-N5	N-R4
6.	B-K3	N-QB3	19.	B-Q3	P-K5
7.	P-B3	B-N2	20.	RxN	PxR
5.	N-QB3 B-K3	P-KN3 N-QB3	17. 18. 19.	P-K5 P-N5 B-Q3	N-P-

Game Four

The usual 10., Q-R4 leads to equality. Byrne's 10., Q-B2 seems to be satisfactory too. According to the tournament bulletins, Byrne might have tried to win by 31. K-B2, BxB; 32. KxB, N-B5; 33. R-R4, NxP; 34. R-R4, R-N3.

FRENCH DEFENSE

		BENKO	SYSTEM	
Ben	ko			Fischer
1.	P-KN3	P-KN3	23. N-B7	B-KR3
2.	B-N2	B-N2	24. R-K1	KR-QB1
3.	P-Q4	N-KB3	25. NxR	R-B7
4.		P-Q3	26. RxB	RxRch
5.	N-K2	0.0	27. K-B1	RxNP
6.	0.0	QN-Q2	28. B-QB	3 R-B7
	P-QB4	P-K4	29, BxN	PxB
	QN-B3	P-B3	30. P-K5	B-K6
9.	P-Q5	PxP	31. BxP	R-B7ch
10.	NxP	NxN	32. K-K1	P-Q6
11.		N-B4	33. B-R6	R-K7ch
	R-Q1	B-N5	34. K-Q1	RxKRP
13.	P-B3	B-K3	35. BxP	R-Q7ch
14.	QxQP	BxP	36. K-K1	RxB
15.	N-B3	Q-R4	37. K-K2	R-R6
111113977	B-N5	N-K3	38. N-B7	B-Q5
	B-K7	KR-K1	39. N-N5	BxR
18.	N-Q5	B-K7	40. NxR	BxP
1250125	KR-QB	1 N-Q5	41. P-N4	K-N2
	Q-N4	QxQ	42. N-B4	K-B3
10080404	BxQ	NxPch	43. K-B3	
200	K-B2	N-Q5	White re	esigned.
		Gam	e Two	

After 13., NxP?, Black had a lost game. Correct (or at least better) was 13., Q-R4.

Q-Q2 8. 0.0 21. NxP Q-KB5 9. 0.0.0 NxN 22. N-B6ch PxN 10. BxN **B-K3** 23. BxPch K-R1 11. K-N1 Q-B2 24. B-B5ch K-N1 12. P-KR4 25. Q-R7ch K-B1 26. Q-R8ch KR-QB1 13. P-R5 NxP Resigns **Game Three** SICILIAN DEFENSE Fischer Saidy 1. P-K4 P-QB4 21. R-R3 P-KR4 N-KB3 N-QB3 22. B-K2 **N-N3** PxP P-Q4 23. Q-B2 P-N5 NxP N-B3 24. N-Q1 P-K4 N-QB3 P-Q3 25. BxKRP NxB B-QB4 **Q-N3** 26. RxN PxN N-N3 P-K3 27. BxP **B-N2** 0.0 B-K2 28. R-R6 K-B2 9. B-K3 Q-B2 29. Q-K2 **B-K5** 10. P-B4 30. Q-R5 0.0 R-KN1 31. RxN 11. B-Q3 P-QR3 RxR 12. P-N4 P-QN4 32. Q-R7ch K-K1 13. P-N5 N-K1 33. QxRch K-Q2 14. Q-R5 **P-N3** 34. N-B2 Q-B5 15. Q-R6 P-B4 35. NxB QxBch 16. PxP NPxP 36. N-B2 QxBP N-Q1 17. N-Q4 37. Q-K6ch K-B3 18. QR-K1 N-KN2 R-KN1 38. QxB 19. R-B3 N-B2 39. Q-K3 RxPch 20. Q-R4 N-R1 40. K-R1 Resigns

2,

3.

4.

5.

6.

7.

8.

Fis	cher		R.	Byrne
1.1.1	12 Sales 22	DKA	The same of the second second	
1.	P-K4	P-K3	17. NxP	NxB
2.	P-Q4	P-Q4	18. PxN	K-K2
3.	N-QB3	B-N5	19. B-K2	P-B4
4.	P-QR3	BxNch	20. N-N3	N-K4
5.	PxB	PxP	21. 0-0	B-Q2
6.	Q-N4	N-KB3	22. P-K4	PxP
7.	QxNP	R-N1	23. NxP	B-B3
8.	Q-R6	QN-Q2	24. N-N3	QR-Q1
9.	N-K2	P-B4	25. QR-Q1	RxR
10.	N-N3	Q-B2	26. RxR	R-N4
11.	Q-K3	Q-B3	27. R-K1	P-R3
12.	P-QR4	P-QR3	28. R-R1	N-N5
13.	PxP	QxBP	29. B-B3	N-K6
14.	QxQ	N×Q	30. K-B2	N-N5ch
15.	B-K3	N/4-Q2	31. K-N1	N-K6
16.	P-R5	N-Q4	Draw	

Game Five

Readers will remember last year's most sensational game, the Byrne-Evans meeting, which featured a new move by Byrne in a variation of the Sicilian that had been considered not satisfactory for White. Byrne's new move, 15. B-B6! was a shock for Evans and had chess theorists busy at work all over the world. Byrne and Evans both had their analysis of the line published in CHESS LIFE (January and March 1966), and Zuckerman, judging by this game, did his homework well. Still untried is the

line 15, NxP, but	Byrne has fur-	19. B-N5 P-R3	29. N-B1 Q-Q2	27. QxN B-N2	38. P-N3 Q-B7ch
ther ideas on the subje		20. BxN BxB	30. R-K2 P-N5	28. Q-Q2 P-KR4	39. K-R1 Q-K8ch
SICILIAN DE		21. N-Q2 N-Q5	31. R-N1 P-N6	29. B-B2 Q-K2	40. K-N2 R-K1
R. Byrne	Zuckerman	22. PxN PxP	32. PxP PxP	30. N-R2 Q-K4	41. K-B3 K-R2
	9. RxN P-KR4	23. QxRch RxQ	33. NxP P-R4	31. N-B3 QxP	42. P-KR4 Q-R8ch
	0. K-B2 R-B1	24. RxRch K-R2	34. N-B5 Q-Q5	32. Q-Q3 Q-R8ch	43. K-B2 R-K8
	1. P-KR3 R-B4	25. B-K4 P-B6	35. N-K4 P-R5	33. K-R2 B-K4ch	44. B-B4 Q-N8ch
	2. P-N4 K-B2	26. PxP PxP	36. R-Q1 Q-B5	34. NxB QxNch	45. K-B3 Q-B8ch
	3. K-N3 P-R4	27. N-N3 P-QR4	37. NxBch PxN	35. B-N3 Q-B3	46. QxQ RxQch
	4. P-QR4 PxP	28. B-B2 P-R5	38. R-K3 Resigns	36. BxP R-Q1	47. K-K4 R-QR8
	5. PxP P-KN4	Gam	e Eight	37. P-B5 Q-B5ch	Resigns.
	6. R-K3 K-Q3		OPENING		Eleven
	7. R-Q3ch K-B2		Zuckerman	Game	, P-Q4 has long
	8. R-K3 B-K1	1. N-KB3 N-KB3			error. Correct is 6.
	9. R-Q3 P-N4	2. P-KN3 P-KN3	17. B-QB3 B-Q2		error. correct is o.
	0. PxP BxP	3. B-N2 B-N2	18. BxN PxB		DEFENSE
	1. R-Q4 B-Q2	4. P-Q4 P-B4	19. Q-B5 R-K1		DEFENSE
	2. K-B2 P-K4	5. P-B4 PxP	20. Q-B7 R-N1		
	3. R-Q5 RxR	6. NxP N-B3	21. N-B6ch BxN	1. P-K4 P-QB4	and a second
	4. BxR BxP	7. N-QB3 0-0	22. RxB QxQ	2. P-KB3 P-Q3	24. RxPch RxR
	5. BxP K-Q3	8. 0-0 NxN	23. RxQ KR-Q1	3. P-Q4 PxP	25. QxR Q-B5ch
	6. B-N3 B-Q2	9. QxN P-Q3	24. BxP R-Q7	4. NXP N-KB3	26. K-N1 QxBP
	7. B-Q5 P-R5	10. Q-Q3 N-N5	25. P-B5 RxRP	5. N-QB3 P-K3	27. R-QB1 P-N4
	8. P-B4 B-K1	11. P-N3 Q-R4	26. R-QB1 P-K3	6. P-KN4 P-Q4	28. P-N3 Q-K7
	9. P-B7 BxP	12. B-Q2 Q-R4	27. P-B6 R-N7	7. P×P N×QP	29. Q-B3ch K-N3
	0. BxB K-B4	13. P-KR4 N-K4	28. R-Q7 RxNP	8. B-N5ch B-Q2	30. Q-R3 P-R3
	1. B-N6 P-R6	14. Q-K3 Q-N5	29. P-B7 R/6xB	9. NXN PXN	31. R-R1 R-KR2
	2. B-N1 KxP	15. QR-Q1 Q-Q2	30. P-B8(Q)ch	10. Q-K2ch Q-K2	32. P·R3 R-R1
	3. B-R2ch K-B6		Resigns	11. B-K3 P-KN3	33. P-R4 R-R2
	4. K-B3 K-N7	Gan	e Nine	12. ByBch NyB	34. R-R2 Q-K8ch
	lesigns.		N SYSTEM	13. N-N5 N-K4	35. K-R2 Q-K5
28. N-Q3 NxN		D. Byrne	Bisguier	14. 0.0-0 B-N2	36. Q-R5ch K-N2
	1	1. P-OB4 N-KB3	20. KR-K1 B K3	15. RVP 0-0	37. R-Q2 Q-K2
Game S		2. P.KN3 P.K3	21. B-KB1 P*P	16. R/1-Q1 P-QR3	38. Q-R3 K-N1
After 26. N-B5!, PxN;	; 27. PxP, Sher-	3. N-KB3 P-Q4	22. R-K4 QR-01	17. N-06 O-R5	39. Q-KB3 R-R2
win erred with 27	., P-B3. Correct	4. B-M2 B-K2	23. R-N1 P-N4	18. P-KR3 P-QN4	40. Q-R8ch K-N2
was 27, Q-Q4!; 28	. B-K4! (not 28.	5. P-Q4 0-0	24. RYN PEB	19. B-04 N-B5	41. OxP 0-K5
P-B6, N-N3; 29. BxN!,	PxB; 30. QxP,	6. 0.0 QN-Q2	25. PxP 0.04	20 PxB KxB	42. O-K2 O-KB5
NxP), Q-Q7!; 29. P-B6!,	NxP!; 30. QxQ,			21. NxN PxN	43. R-Q5 Resigns.
RxQ; 31. RxN, and Black	c has good draw-	7. PYP PXP 8. N-B3 P-B3	26. N-N6 Q-Q7 27. Q-K4 Q-KB7	22. QxP QxRP	
in - changes		A N.B.S P.B.S	7/ 13.84 (1.8 5/		
ing chances.				Game	Twelve
	NSE	9. 0.82 P.KT	28. R-82 OxN	After 13 N.K51 B	STATISTICS AND STATISTICS
PIRC DEFE	Sherwin	9. 0.82 P.K1 10. P.OR3 P.OR4	28. R-R2 OxN 29 R-03 R+B	After 13, N-K5! B	lack can try 13,
PIRC DEFE Rossolimo		9. O.R? R.K1 10. P.OR3 P.OR4 11. R.N5 N.N3	28. R-B2 OxN 29 R-O3 R+B 30. O+R R-O4	After 13, N-K5! B NxN: 14, OxN, B-B3:	lack can try 13
PIRC DEFE Rossolimo 1. P-K4 P-KN3 2	Sherwin	9. O.R? P.K1 10. P.OR3 P.OR4 11. R.N5 N.N3 12. OR-Q1 N-B5	28. R-R2 OxN 29 R-O3 R+B 30. O+R P-O4 31. P-R3 K-R1	After 13, N-K5! B NxN: 14, OxN, B-B3: wins: or 13,, B	lack can try 13
PIRC DEFE Rossolimo 1. P-K4 P-KN3 2 2. P-Q4 B-N2 2	2. K-R1 R-Q3	9. O.R? P.K1 10. P.OR3 P.OR4 11. R.N5 N.N3 12. OR-Q1 N-B5 13. N-K5 N.O3	28. R-R2 OxN 29 R-O3 R+B 30. O+R R-O4 31. P-R3 K-R1 32. R-KB1 P-KN1	After 13, N-K5! B NxN: 14, OxN, B-B3: wins: or 13,, B 15, NxKP, etc.; or	lack can try 13. 15 Q-K4 and White 3-N2; 14. NxN. BxN; 13, Q-B2; 14.
PIRC DEFE Rossolimo 1. P-K4 P-KN3 2 2. P-Q4 B-N2 2 3. N-QB3 P-Q3 2	Sherwin 2. K-R1 R-Q3 3. P-R3 Q-Q5	9. O-R? R-K1 10. P-OR3 P-OR4 11. R-N5 N-N3 12. OR-Q1 N-B5 13. N-K5 N-O3 14. P-R3 N-Q2	28. R-R2 OxN 29 R-O3 R+B 30. O+R P-O4 31. P-R3 K-R1 32. R-KB1 P-KN1 33. R/2-KB2 R-N6	After 13, N-K5! B NxN: 14, QxN, B-B3: wins: or 13,, B 15, NxKP, etc.; or Q-K4, PxN; 15, Nx	lack can try 13. 15 Q-K4 and White 3-N2; 14. NxN. BxN; 13, Q-B2; 14. N, followed by 16.
PIRC DEFE Rossolimo 1. P-K4 P-KN3 2 2. P-Q4 B-N2 2 3. N-QB3 P-Q3 2 4. B-K3 P-QB3 2	Sherwin 2. K-R1 R-Q3 3. P-R3 Q-Q5 4. R-R4 N-N1	9. O-R? R-K1 10. P-OR3 P-OR4 11. R-N5 N-N3 12. OR-Q1 N-B5 13. N-K5 N-O3 14. P-R3 N-Q2 15 B-B4 NxN	28. R-R2 OxN 29 R-O3 R+B 30. O+R R-O4 31. P-R3 K-R1 32. R-KB1 P-KN1 33. R/2-KB2 R-N6 34. K-R2 R-N7ch	After 13. N-K5! B NxN: 14. QxN, B-B3: wins: or 13, E 15. NxKP. etc.: or Q-K4. PxN; 15. Nx Q-K5!. Later. if 26	lack can try 13. 15 Q-K4 and White 3-N2; 14. NxN. BxN; 13, Q-B2; 14. N, followed by 16.
PIRC DEFE Rossolimo 1. P-K4 P-KN3 2 2. P-Q4 B-N2 2 3. N-QB3 P-Q3 2 4. B-K3 P-QB3 2 5. Q-Q2 P-QN4 2	Sherwin 2. K-R1 R-Q3 3. P-R3 Q-Q5 4. R-R4 N-N1 5. Q-N5 K-R1	9. O-R? R-K1 10. P-OR3 P-OR4 11. R-N5 N-N3 12. OR-Q1 N-B5 13. N-K5 N-O3 14. P-R3 N-Q2 15 R-B4 NxN 16. P×N Q-N3-h	28. R-R2 OxN 29 R-O3 R+B 30. O+R R-O4 31. P-R3 K-R1 32. R-KB1 P-KM1 33. R/2-KB2 R-N6 34. K-R2 R-N7ch 35. R+R P+R	After 13. N-K5! B NxN: 14. QxN, B-B3: wins: or 13, B 15. NxKP. etc.; or Q-K4. PxN; 15. Nx Q-K5!. Later. if 26 K-R1; 28. Q-K8ch, B	lack can fry 13. 15 Q-K4 and White 3-N2; 14. NxN. BxN; 13, Q-B2; 14. N, followed by 16. QxB; 27. QxPch, (-R2: 29. R-B7 wins.
PIRC DEFE Rossolimo 1. P-K4 P-KN3 2 2. P-Q4 B-N2 2 3. N-QB3 P-Q3 2 4. B-K3 P-QB3 2 5. Q-Q2 P-QN4 2 6. B-Q3 N-Q2 2	Sherwin 2. K-R1 R-Q3 3. P-R3 Q-Q5 4. R-R4 N-N1 5. Q-N5 K-R1 6. N-B5 PxN 7. PxP P-B3 8. RxQ RxR	9. O-R? R-K1 10. P-OR3 P-OR4 11. R-N5 N-N3 12. OR-Q1 N-B5 13. N-K5 N-O3 14. P-R3 N-Q2 15 R-B4 NxN 16. P×N Q-N3-h 17. K-R1 N-R5	28. R-R2 OxN 29 R-O3 R+B 30. O+R R-O4 31. P-R3 K-R1 32. R-KB1 P-KM1 33. R/2-KB2 R-N6 34. K-R2 R-N7ch 35. R+R P+R 36. R-KN1 QxRch	After 13. N-K5! B NxN: 14. QxN, B-B3: wins: or 13, B 15. NxKP. etc.; or Q-K4. PxN; 15. Nx Q-K5!. Later. if 26 K-R1; 28. Q-K8ch, B SICILIAN	ack can fry 13, 15 Q-K4 and White 3-N2; 14. NxN. BxN; 13, Q-B2; 14. N, followed by 16. QxB; 27. QxPch, C-R2; 29. R-B7 wins. DEFENSE
PIRC DEFE Rossolimo 1. P-K4 P-KN3 2 2. P-Q4 B-N2 2 3. N-QB3 P-Q3 2 4. B-K3 P-QB3 2 5. Q-Q2 P-QN4 2 6. B-Q3 N-Q2 2 7. P-QR4 P-N5 2	Sherwin 2. K-R1 R-Q3 3. P-R3 Q-Q5 4. R-R4 N-N1 5. Q-N5 K-R1 6. N-B5 PxN 7. PxP P-B3	9. O.R? P.K1 10. P.OR3 P.OR4 11. R.N5 N.N3 12. OR-Q1 N-B5 13. N-K5 N-O3 14. P-R3 N-Q2 15 B-B4 N×N 16. P×N Q-N3-h 17. K-R1 N-R5 18. N-R4 Q-N4	28. R-R2 OxN 29 R-O3 R+B 30. O+R R-O4 31. P-R3 K-R1 32. R-KB1 P-KM1 33. R/2-KB2 R-N6 34. K-R2 R-N7ch 35. R+R P+R	After 13. N-K5! B NxN: 14. QxN, B-B3: wins: or 13, B 15. NxKP. etc.: or Q-K4. PxN; 15. Nx Q-K5!. Later. if 26 K-R1; 28. Q-K8ch, B SICILIAN Rossolimo	ack can fry 13. 15 Q-K4 and White 3-N2; 14. NxN. BxN; 13, Q-B2; 14. N, followed by 16. QxB; 27. QxPch, C-R2: 29. R-B7 wins. DEFENSE Zuckerman
PIRC DEFE Rossolimo 1. P-K4 P-KN3 2 2. P-Q4 B-N2 2 3. N-QB3 P-Q3 2 4. B-K3 P-QB3 2 5. Q-Q2 P-QN4 2 6. B-Q3 N-Q2 2 7. P-QR4 P-N5 2 8. N-Q1 P-QR4 2	Sherwin 2. K-R1 R-Q3 3. P-R3 Q-Q5 4. R-R4 N-N1 5. Q-N5 K-R1 6. N-B5 PxN 7. PxP P-B3 8. RxQ RxR	9. O.R? P.K1 10. P.OR3 P.OR4 11. R.N5 N.N3 12. OR-Q1 N-B5 13. N-K5 N-O3 14. P-R3 N-Q2 15 B-B4 NxN 16. P×N Q-N3-h 17. K-R1 N-R5 18. N-R4 Q-N4 19. P-K4 PxP	28. R-R2 OxN 29 R-O3 R*B 30. O*R R-O4 31. P-R3 K-R1 32. R-MB1 P-KM1 33. R/2-KB2 R-N6 34. K-R2 R-N7ch 35. R*R P*R 36. R-KN1 QxRch Resigns	After 13. N-K5! B NxN: 14. QxN, B-B3: wins: or 13, B 15. NxKP. etc.: or Q-K4. PxN; 15. Nx Q-K5!. Later. if 26 K-R1; 28. Q-K8ch, B SICILIAN Rossolimo I. P-K4 P-OB4	lack can fry 13. 15 Q-K4 and White 3-N2; 14. NxN. BxN; 13, Q-B2; 14. N, followed by 16. QxB; 27. QxPch, C-R2; 29. R-B7 wins. DEFENSE Zuckerman 20. OR-K1 PxP
PIRC DEFE Rossolimo 1. P-K4 P-KN3 2 2. P-Q4 B-N2 2 3. N-QB3 P-Q3 2 4. B-K3 P-QB3 2 5. Q-Q2 P-QN4 2 6. B-Q3 N-Q2 2 7. P-QR4 P-N5 2 8. N-Q1 P-QR4 2 9. N-K2 KN-B3 3	Sherwin 2. K-R1 R-Q3 3. P-R3 Q-Q5 4. R-R4 N-N1 5. Q-N5 K-R1 6. N-B5 PxN 7. PxP P-B3 8. RxQ RxR 9. Q-R5 R-K2	9. O.R? P.K1 10. P.OR3 P.OR4 11. R.N5 N.N3 12. OR-Q1 N-B5 13. N-K5 N-O3 14. P-R3 N-Q2 15 R-B4 NxN 16. P×N Q-N3-h 17. K-R1 N-R5 18. N-R4 Q-N4 19. P-K4 PxP Gar	28. R-R2 OxN 29 R-O3 R+B 30. O+R P-O4 31. P-R3 K-R1 32. R-KB1 P-KM1 33. R/2-KB2 R-N6 34. K-R2 R-N7ch 35. R+R P+R 36. R-KN1 QxRch Resigns	After 13. N-K5! B NxN: 14. QxN, B-B3: wins: or 13, B 15. NxKP. etc.: or Q-K4. PxN: 15. Nx Q-K5!. Later. if 26 K-R1; 28. Q-K8ch, B SICILIAN Rossolimo 1. P-K4 P-OB4 2. N-QB3 N-QB3	lack can fry 13. 15 Q-K4 and White 3-N2; 14. NxN. BxN; 13, Q-B2; 14. N, followed by 16. QxB; 27. QxPch, C-R2; 29. R-B7 wins. DEFENSE Zuckerman 20. OR-K1 PxP 21. B-K5 B-N2
PIRC DEFE Rossolimo 1. P-K4 P-KN3 2 2. P-Q4 B-N2 2 3. N-QB3 P-Q3 2 4. B-K3 P-QB3 2 5. Q-Q2 P-QN4 2 6. B-Q3 N-Q2 2 7. P-QR4 P-N5 2 8. N-Q1 P-QR4 2 9. N-K2 KN-B3 3 10. B-R6 O-O 3	Sherwin 2. K-R1 R-Q3 3. P-R3 Q-Q5 4. R-R4 N-N1 5. Q-N5 K-R1 6. N-B5 PxN 7. PxP P-B3 8. RxQ RxR 9. Q-R5 R-K2 10. R-K1 P-B4 11. P-QN3 R-KB5 12. B-B4 R-B7	9. O.R? P.K1 10. P.OR3 P.OR4 11. R.N5 N.N3 12. OR-Q1 N-B5 13. N.K5 N.O3 14. P.R3 N-Q2 15 R-B4 NxN 16. P×N Q-N3-h 17. K-R1 N-R5 18. N.R4 Q-N4 19. P-K4 PxP Gar A witty game. I	28. R-B2 OxN 29 R-O3 R-B 30. O-R P-O4 31. P-R3 K-R1 32. R-FB1 P-K-1 33. R/2-KB2 R-N6 34. K-R2 R-N7ch 35. R-R P-R 36. R-KN1 QxRch Resigns me Ten Bisguier was obviously	After 13. N-K5! B NxN: 14. QxN, B-B3: wins: or 13, B 15. NxKP. etc.: or Q-K4. PxN: 15. Nx Q-K5!. Later. if 26 K-R1; 28. Q-K8ch, B SICILIAN Rossolimo 1. P-K4 P-OB4 2. N-QB3 N-QB3 3. P-B4 P-K3	lack can fry 13. 15 Q-K4 and White 3-N2; 14. NxN. BxN; 13, Q-B2; 14. N, followed by 16. QxB; 27. QxPch, C-R2: 29. R-B7 wins. DEFENSE Zuckerman 20. QR-K1 PxP 21. B-K5 B-N2 22. RxBP R-KB1
PIRC DEFE Rossolimo 1. P-K4 P-KN3 2 2. P-Q4 B-N2 2 3. N-QB3 P-Q3 2 4. B-K3 P-QB3 2 5. Q-Q2 P-QN4 2 6. B-Q3 N-Q2 2 7. P-QR4 P-N5 2 8. N-Q1 P-QR4 2 9. N-K2 KN-B3 3 10. B-R6 O-O 3 11. BxB KxB 3	Sherwin 2. K-R1 R-Q3 3. P-R3 Q-Q5 4. R-R4 N-N1 5. Q-N5 K-R1 6. N-B5 PxN 7. PxP P-B3 8. RxQ RxR 9. Q-R5 R-K2 10. R-K1 P-B4 11. P-QN3 R-KB5 12. B-B4 R-B7 13. BxN KxB	9. O.R? P.K1 10. P.OR3 P.OR4 11. R.N5 N.N3 12. OR-Q1 N-B5 13. N.K5 N.O3 14. P.R3 N-Q2 15 R-B4 NxN 16. P~N Q-M3-h 17. K-R1 N-R5 18. N-R4 Q-N4 19. P-K4 PxP Gar A witty game. I counting on 26. Q	28. R-B2 OxN 29 R-O3 R-B 30. O-R P-O4 31. P-R3 K-R1 32. R-FB1 P-K-1 33. R/2-KB2 R-N6 34. K-R2 R-N7ch 35. R-R P-R 36. R-KN1 QxRch Resigns me Ten Bisguier was obviously K1 to get him out of	After 13. N-K5! B NxN: 14. QxN, B-B3: wins: or 13, B 15. NxKP. etc.: or Q-K4. PxN: 15. Nx Q-K5!. Later. if 26 K-R1; 28. Q-K8ch, B SICILIAN Rossolimo 1. P-K4 P-OB4 2. N-QB3 N-QB3 3. P-B4 P-K3 4. N-B3 P-Q4	lack can fry 13. 15 Q-K4 and White 3-N2; 14. NxN. BxN; 13, Q-B2; 14. N, followed by 16. QxB; 27. QxPch, C-R2: 29. R-B7 wins. DEFENSE Zuckerman 20. OR-K1 PxP 21. B-K5 B-N2 22. RxBP R-KB1 23. RxRch KxR
PIRC DEFE Rossolimo 1. P-K4 P-KN3 2 1. P-K4 P-KN3 2 2. P-Q4 B-N2 2 3. N-QB3 P-Q3 2 4. B-K3 P-QB3 2 5. Q-Q2 P-QN4 2 6. B-Q3 N-Q2 2 7. P-QR4 P-N5 2 8. N-Q1 P-QR4 2 9. N-K2 KN-B3 3 10. B-R6 O-O 3 11. BxB KxB 3 12. N-K3 P-K4 3 13. O-O R-K1 3	Sherwin 2. K-R1 R-Q3 3. P-R3 Q-Q5 4. R-R4 N-N1 5. Q-N5 K-R1 6. N-B5 PxN 7. PxP P-B3 8. RxQ RxR 9. Q-R5 R-K2 10. R-K1 P-B4 11. P-QN3 R-KB5 12. B-B4 R-B7 13. BxN KxB 14. R-Q1 K-N2	9. O.R? P.K1 10. P.OR3 P.OR4 11. R.N5 N.N3 12. OR-Q1 N-B5 13. N.K5 N.O3 14. P.R3 N-Q2 15 R-B4 N-XN 16. P-N Q-M3-h 17. K-R1 N-R5 18. N-R4 Q-N4 19. P-K4 PxP Gar A witty game. I counting on 26. Q his difficulties, bu	28. R-B2 OxN 29 R-O3 R-B 30. O-R P-O4 31. P-R3 K-R1 32. R-FB1 P-K-1 33. R/2-KB2 R-N6 34. K-R2 R-N7ch 35. R-R P-R 36. R-KN1 QxRch Resigns me Ten Bisguier was obviously K1 to get him out of t after 26, NxR!	After 13. N-K5! B NxN: 14. QxN, B-B3: wins: or 13, B 15. NxKP. etc.: or Q-K4. PxN; 15. Nx Q-K5!. Later. if 26 K-R1; 28. Q-K8ch, B SICILIAN Rossolimo 1. P-K4 P-OB4 2. N-QB3 N-QB3 3. P-B4 P-K3 4. N-B3 P-Q4 5. B-N5 KN-K2	lack can fry 13. 15 Q-K4 and White 3-N2; 14. NxN. BxN; 13, Q-B2; 14. N, followed by 16. QxB; 27. QxPch, C-R2: 29. R-B7 wins. DEFENSE Zuckerman 20. OR-K1 PxP 21. B-K5 B-N2 22. RxBP R-KB1 23. RxRch KxR 24. R-P ch K-N1
PIRC DEFE Rossolimo 1. P-K4 P-KN3 2 2. P-Q4 B-N2 2 3. N-QB3 P-Q3 2 4. B-K3 P-QB3 2 5. Q-Q2 P-QN4 2 6. B-Q3 N-Q2 2 7. P-QR4 P-N5 2 8. N-Q1 P-QR4 2 9. N-K2 KN-B3 3 10. B-R6 O-O 3 11. BxB KxB 3 12. N-K3 P-K4 3 13. O-O R-K1 3 14. N-QB4 Q-B2 3	Sherwin 2. K-R1 R-Q3 3. P-R3 Q-Q5 4. R-R4 N-N1 5. Q-N5 K-R1 6. N-B5 PxN 7. PxP P-B3 8. RxQ RxR 9. Q-R5 R-K2 10. R-K1 P-B4 11. P-QN3 R-KB5 12. B-B4 R-B7 13. B×N K×B 14. R-Q1 K-N2 15. Q-R4 RxQBP	9. O.R? P.K1 10. P.OR3 P.OR4 11. R.N5 N.N3 12. OR-Q1 N-B5 13. N.K5 N.O3 14. P.R3 N-Q2 15 R-B4 N-N 16. P-N Q-N3-h 17. K-R1 N-R5 18. N.R4 Q-N4 19. P-K4 PxP Gar A witty game. I counting on 26. Q his difficulties, but he realized that I	28. R-R2 OxN 29 R-O3 R-B 30. O-R P-O4 31. P-R3 K-R1 32. R-FB1 P-K-1 33. R/2-KB2 R-N6 34. K-R2 R-N7ch 35. R-R P-R 36. R-KN1 QxRch Resigns ne Ten Siguier was obviously K1 to get him out of t after 26, NxR! the could not take the	After 13. N-K5! B NxN: 14. QxN, B-B3: wins: or 13, B 15. NxKP. etc.: or Q-K4. PxN; 15. Nx Q-K5!. Later. if 26 K-R1; 28. Q-K8ch, B SICILIAN Rossolimo 1. P-K4 P-OB4 2. N-QB3 N-QB3 3. P-B4 P-K3 4. N-B3 P-Q4 5. B-N5 KN-K2 6. Q-K2 PxP	lack can fry 13. 15 Q-K4 and White 3-N2; 14. NxN. BxN; 13, Q-B2; 14. N, followed by 16. QxB; 27. QxPch, C-R2: 29. R-B7 wins. DEFENSE Zuckerman 20. OR-K1 PxP 21. B-K5 B-N2 22. RxBP R-KB1 23. RxRch KxR 24. R-F ⁻ ch K-N1 25. B-B6 Q-Q2
PIRC DEFE Rossolimo 1. P-K4 P-KN3 2 1. P-K4 P-KN3 2 2 2. P-Q4 B-N2 2 2 3. N-QB3 P-Q3 2 2 4. B-K3 P-QB3 2 2 5. Q-Q2 P-QN4 2 2 5. Q-Q2 P-QN4 2 2 6. B-Q3 N-Q2 2 2 7. P-QR4 P-N5 2 2 7. P-QR4 P-N5 2 2 7. P-QR4 P-N5 2 3 10. B-R6 O-O 3 3 11. BxB KxB 3 3 12. N-K3 P-K4 3 13. O-O R-K1 3 14. N-QB4 Q-B2 3 15. PxP PxP 3 <td>Sherwin 2. K-R1 R-Q3 3. P-R3 Q-Q5 4. R-R4 N-N1 5. Q-N5 K-R1 6. N-B5 PxN 7. PxP P-B3 8. RxQ RxR 9. Q-R5 R-K2 10. R-K1 P-B4 11. P-QN3 R-KB5 12. B-B4 R-B7 13. BxN KxB 14. R-Q1 K-N2 15. Q-R4 RxQBP 16. Q-N3ch K-R3</td> <td>9. O.R? $P.K1$ 10. $P.OR3$ $P.OR4$ 11. $R.N5$ $N.N3$ 12. $OR.Q1$ $N.B5$ 13. $N.K5$ $N.O3$ 14. $P.R3$ $N.Q2$ 15 $R.B4$ NxN 16. $P-N$ $Q.N3-h$ 17. $K.R1$ $N.R5$ 18. $N.R4$ $Q.N4$ 19. $P.K4$ PxP Gar A witty game. If counting on 26. Q his difficulties, but he realized that H Queen because of</td> <td>28. R-B2 OxN 29 R-O3 R-B 30. O-R R-O4 31. P-R3 K-R1 32. R-FB1 P-K-1 33. R/2-KB2 R-N6 34. K-R2 R-N7ch 35. R-KN1 QxRch Resigns ne Ten Siguier was obviously K1 to get him out of t after 26, NxR! ne could not take the mate in three. Later</td> <td>After 13. N-K5! B NxN: 14. QxN, B-B3: wins: or 13, B 15. NxKP. etc.: or Q-K4. PxN: 15. Nx Q-K5!. Later. if 26 K-R1: 28. Q-K8ch, B SICILIAN Rossolimo 1. P-K4 P-OB4 2. N-OB3 N-OB3 3. P-B4 P-K3 4. N-B3 P-Q4 5. B-N5 KN-K2 6. Q-K2 PxP 7. NxP P-QR3</td> <td>lack can fry 13. 15 Q-K4 and White 3-N2; 14. NxN. BxN; 13, Q-B2; 14. N, followed by 16. QxB; 27. QxPch, C-R2: 29. R-B7 wins. DEFENSE Zuckerman 20. OR-K1 PxP 21. B-K5 B-N2 22. RxBP R-KB1 23. RxRch KxR 24. R-F⁻ch K-N1 25. B-B6 Q-Q2 26. BxP R-B4</td>	Sherwin 2. K-R1 R-Q3 3. P-R3 Q-Q5 4. R-R4 N-N1 5. Q-N5 K-R1 6. N-B5 PxN 7. PxP P-B3 8. RxQ RxR 9. Q-R5 R-K2 10. R-K1 P-B4 11. P-QN3 R-KB5 12. B-B4 R-B7 13. BxN KxB 14. R-Q1 K-N2 15. Q-R4 RxQBP 16. Q-N3ch K-R3	9. O.R? $P.K1$ 10. $P.OR3$ $P.OR4$ 11. $R.N5$ $N.N3$ 12. $OR.Q1$ $N.B5$ 13. $N.K5$ $N.O3$ 14. $P.R3$ $N.Q2$ 15 $R.B4$ NxN 16. $P-N$ $Q.N3-h$ 17. $K.R1$ $N.R5$ 18. $N.R4$ $Q.N4$ 19. $P.K4$ PxP Gar A witty game. If counting on 26. Q his difficulties, but he realized that H Queen because of	28. R-B2 OxN 29 R-O3 R-B 30. O-R R-O4 31. P-R3 K-R1 32. R-FB1 P-K-1 33. R/2-KB2 R-N6 34. K-R2 R-N7ch 35. R-KN1 QxRch Resigns ne Ten Siguier was obviously K1 to get him out of t after 26, NxR! ne could not take the mate in three. Later	After 13. N-K5! B NxN: 14. QxN, B-B3: wins: or 13, B 15. NxKP. etc.: or Q-K4. PxN: 15. Nx Q-K5!. Later. if 26 K-R1: 28. Q-K8ch, B SICILIAN Rossolimo 1. P-K4 P-OB4 2. N-OB3 N-OB3 3. P-B4 P-K3 4. N-B3 P-Q4 5. B-N5 KN-K2 6. Q-K2 PxP 7. NxP P-QR3	lack can fry 13. 15 Q-K4 and White 3-N2; 14. NxN. BxN; 13, Q-B2; 14. N, followed by 16. QxB; 27. QxPch, C-R2: 29. R-B7 wins. DEFENSE Zuckerman 20. OR-K1 PxP 21. B-K5 B-N2 22. RxBP R-KB1 23. RxRch KxR 24. R-F ⁻ ch K-N1 25. B-B6 Q-Q2 26. BxP R-B4
PIRC DEFE Rossolimo 1. P-K4 P-KN3 2 1. P-K4 P-KN3 2 2 2. P-Q4 B-N2 2 2 3. N-QB3 P-Q3 2 2 4. B-K3 P-QB3 2 2 5. Q-Q2 P-QN4 2 2 5. Q-Q2 P-QN4 2 2 6. B-Q3 N-Q2 2 2 7. P-QR4 P-N5 2 2 7. P-QR4 P-N5 2 2 7. P-QR4 P-N5 2 3 10. B-R6 O-O 3 3 11. BxB KxB 3 3 12. N-K3 P-K4 3 3 13. O-O R-K1 3 3 14. N-QB4 Q-B2 3 3 15.	Sherwin 2. K-R1 R-Q3 3. P-R3 Q-Q5 4. R-R4 N-N1 5. Q-N5 K-R1 6. N-B5 PxN 7. PxP P-B3 8. RxQ RxR 9. Q-R5 R-K2 10. R-K1 P-B4 11. P-QN3 R-KB5 12. B-B4 R-B7 13. BxN KxB 14. R-Q1 K-N2 15. Q-R4 RxQBP 16. Q-N3ch K-R3 17. R-Q6 N-Q2	9. O.R? P.K1 10. P.OR3 P.OR4 11. R.N5 N.N3 12. OR-QI N-B5 13. N.K5 N.O3 14. P.R3 N-Q2 15 R-B4 N \times N 16. P \times N Q-N3-h 17. K-R1 N-R5 18. N.R4 Q-N4 19. P-K4 P \times P Gar A witty game. I counting on 26. Q his difficulties, but he realized that I Queen because of if Black plays 39.	28. R-B2 OxN 29 R-O3 R-B 30. O-R R-O4 31. P-R3 K-R1 32. R-FBI P-K-1 33. R/2-KB2 R-N6 34. K-R2 R-N7ch 35. R-KN1 QxRch Resigns ne Ten Sisguier was obviously K1 to get him out of t after 26, NxR! the could not take the mate in three. Later , R-K1, with seem-	After 13. N-K5! B NxN: 14. QxN, B-B3: wins: or 13, B 15. NxKP. etc.: or Q-K4. PxN: 15. Nx Q-K5!. Later. if 26 K-R1: 28. Q-K8ch, B SICILIAN Rossolimo 1. P-K4 P-QB4 2. N-QB3 N-QB3 3. P-B4 P-K3 4. N-B3 P-Q4 5. B-N5 KN-K2 6. Q-K2 PxP 7. NxP P-QR3 8. BxNch NxB	lack can fry 13. 15 Q-K4 and White 3-N2; 14. NxN. BxN; 13, Q-B2; 14. N, followed by 16. QxB; 27. QxPch, C-R2; 29. R-B7 wins. DEFENSE Zuckerman 20. QR-K1 PxP 21. B-K5 B-N2 22. RxBP R-KB1 23. RxRch KxR 24. R-F ⁻ ch K-N1 25. B-B6 Q-Q2 26. BxP R-B4 27. B-K5ch K-B1
PIRC DEFE Rossolimo 1. P-K4 P-KN3 2 1. P-K4 P-KN3 2 2 2. P-Q4 B-N2 2 2 3. N-QB3 P-Q3 2 2 4. B-K3 P-QB3 2 2 5. Q-Q2 P-QN4 2 2 5. Q-Q2 P-QN4 2 2 6. B-Q3 N-Q2 2 2 7. P-QR4 P-N5 2 2 7. P-QR4 P-N5 2 2 7. P-QR4 P-N5 2 3 10. B-R6 O-O 3 3 11. BxB KxB 3 3 12. N-K3 P-K4 3 3 13. O-O R-K1 3 3 14. N-QB4 Q-B2 3 3 15.	Sherwin 2. K-R1 R-Q3 3. P-R3 Q-Q5 4. R-R4 N-N1 5. Q-N5 K-R1 6. N-B5 PxN 7. PxP P-B3 8. RxQ RxR 9. Q-R5 R-K2 10. R-K1 P-B4 11. P-QN3 R-KB5 12. B-B4 R-B7 13. BxN KxB 14. R-Q1 K-N2 15. Q-R4 RxQBP 16. Q-N3ch K-R3 17. R-Q6 N-Q2 18. Q-Q3 R-B6	9. O.R? P.K1 10. P.OR3 P.OR4 11. R.N5 N.N3 12. OR-QI N-B5 13. N.K5 N.O3 14. P.R3 N-Q2 15 R-B4 NxN 16. P-N Q.N3-h 17. K-R1 N.R5 18. N.R4 Q.N4 19. P.K4 PxP Gar A witty game. I counting on 26. Q his difficulties, but he realized that I Queen because of if Black plays 39. ingly unavoidable	28. R-R2 OxN 29 R-O3 R-B 30. O-R R-O4 31. P-R3 K-R1 32. R-FB1 P-K-1 33. R/2-KB2 R-N6 34. K-R2 R-N7ch 35. R-R P-R 36. R-KN1 QxRch Resigns Me Ten Siguier was obviously K1 to get him out of t after 26, NxR! he could not take the mate in three. Later , R-K1, with seem- mate, White has 40.	After 13. N-K5! B NxN: 14. QxN, B-B3: wins: or 13, B 15. NxKP. etc.: or Q-K4. PxN: 15. Nx Q-K5!. Later. if 26 K-R1; 28. Q-K8ch, B SICILIAN Rossolimo 1. P-K4 P-QB4 2. N-QB3 N-QB3 3. P-B4 P-K3 4. N-B3 P-Q4 5. B-N5 KN-K2 6. Q-K2 P×P 7. N×P P-QR3 8. B×Nch N×B 9. P-QN3 B-K2	lack can fry 13. 15 Q-K4 and White S-N2; 14. NxN. BxN; 13, Q-B2; 14. N, followed by 16. QxB; 27. QxPch, C-R2; 29. R-B7 wins. DEFENSE Zuckerman 20. QR-K1 PxP 21. B-K5 B-N2 22. RxBP R-KB1 23. RxRch KxR 24. R-P ⁻ ch K-N1 25. B-B6 Q-Q2 26. BxP R-B4 27. B-K5ch K-B1 28. RxRct. PxR
PIRC DEFE Rossolimo 1. P-K4 P-KN3 2 1. P-K4 P-KN3 2 2 2. P-Q4 B-N2 2 2 3. N-QB3 P-Q3 2 2 4. B-K3 P-QB3 2 2 5. Q-Q2 P-QN4 2 2 6. B-Q3 N-Q2 2 2 7. P-QR4 P-N5 2 3 10. B-R6 O-O 3 3 11. BxB KxB 3 3 12. N-K3 P-K4 3 3 13. O-O R-K1 3 3 14. N-QB4 Q-B2 3 3 15.	Sherwin 2. K-R1 R-Q3 3. P-R3 Q-Q5 4. R-R4 N-N1 5. Q-N5 K-R1 6. N-B5 PxN 7. PxP P-B3 8. RxQ RxR 9. Q-R5 R-K2 10. R-K1 P-B4 11. P-QN3 R-KB5 12. B-B4 R-B7 13. BxN KxB 14. R-Q1 K-N2 15. Q-R4 RxQBP 16. Q-N3ch K-R3 17. R-Q6 N-Q2 18. Q-Q3 R-B6 19. Q-Q2ch K-R4	9. O.R? P.K1 10. P.OR3 P.OR4 11. R.N5 N.M3 12. OR-Q1 N-B5 13. N.K5 N.O3 14. P.R3 N-Q2 15 R-B4 N \times N 16. P \sim N Q-M3-h 17. K-R1 N-R5 18. N.R4 Q-N4 19. P-K4 P \times P Gar A witty game. If counting on 26. Q his difficulties, but he realized that If Queen because of if Black plays 39. ingly unavoidable B-K5ch!, R \times B; 41	28. R-R2 OxN 29 R.O3 P+B 30. O+R P.O4 31. P-R3 K-R1 32. R-FBI P-KM1 33. R/2-KB2 R-N6 34. K-R2 R-N7ch 35. R*R P*R 36. R-KN1 QxRch Resigns Me Ten Bisguier was obviously K1 to get him out of t after 26, NxR! he could not take the mate in three. Later , R-K1, with seem- mate, White has 40. . Q-Q8ch, K-N2; 42.	After 13. N-K5! B NxN: 14. QxN, B-B3: wins: or 13, B 15. NxKP. etc.: or Q-K4. PxN; 15. Nx Q-K5!. Later. if 26 K-R1; 28. Q-K8ch, B SICILIAN Rossolimo 1. P-K4 P-QB4 2. N-QB3 N-QB3 3. P-B4 P-K3 4. N-B3 P-Q4 5. B-N5 KN-K2 6. Q-K2 PxP 7. NxP P-QR3 8. BxNch NxB 9. P-QN3 B-K2 10. B-N2 O-O	lack can fry 13. 15 Q-K4 and White S-N2; 14. NxN. BxN; 13, Q-B2; 14. N, followed by 16. QxB; 27. QxPch, C-R2; 29. R-B7 wins. DEFENSE Zuckerman 20. QR-K1 PxP 21. B-K5 B-N2 22. RxBP R-KB1 23. RxRch KxR 24. R-F ⁻ ch K-N1 25. B-B6 Q-Q2 26. BxP R-B4 27. B-K5ch K-B1 28. RxRct. PxR 29. Q-N6 Q-KB2
PIRC DEFE Rossolimo 1. P-K4 P-KN3 2 2. P-Q4 B-N2 2 2 3. N-QB3 P-Q3 2 2 4. B-K3 P-QB3 2 2 5. Q-Q2 P-QN4 2 2 6. B-Q3 N-Q2 2 2 7. P-QR4 P-N5 2 2 8. N-Q1 P-QR4 2 2 7. P-QR4 P-N5 2 2 8. N-Q1 P-QR4 2 2 9. N-K2 KN-B3 3 3 10. B-R6 O-O 3 3 11. BxB KxB 3 3 12. N-K3 P-K4 3 3 13. O-O R-K1 3 3 14. N-QB4 Q-B2 3 3 15.	Sherwin 2. K-R1 R-Q3 3. P-R3 Q-Q5 4. R-R4 N-N1 5. Q-N5 K-R1 6. N-B5 PxN 7. PxP P-B3 8. RxQ RxR 9. Q-R5 R-K2 0. R-K1 P-B4 1. P-QN3 R-KB5 2. B-B4 R-B7 3. BxN KxB 4. R-Q1 K-N2 5. Q-R4 RxQBP 6. Q-N3ch K-R3 7. R-Q6 N-Q2 8. Q-Q3 R-B6 9. Q-Q2ch K-R4 10. RxN RxR	9. O.R? P.K1 10. P.OR3 P.OR4 11. R.M5 N.M3 12. OR-Q1 N-B5 13. N.K5 N.O3 14. P.R3 N-Q2 15 R-B4 N×N 16. P~N Q-M3-h 17. K-R1 N-R5 18. N.R4 Q-N4 19. P-K4 PxP Gar A witty game. I counting on 26. Q his difficulties, but he realized that I Queen because of if Black plays 39. ingly unavoidable B-K5ch!, RxB; 41 Q-B7ch, K-B3; 43.	28. R-R2 OxN 29 R-O3 P-B 30. O-R P-O4 31. P-R3 K-R1 32. R-FBI P-K-1 33. R/2-KB2 R-N6 34. K-R2 R-N7ch 35. R-R P-R 36. R-KN1 QxRch Resigns Me Ten Bisguier was obviously K1 to get him out of t after 26, NxR1 he could not take the mate in three. Later , R-K1, with seem- mate, White has 40. . Q-Q8ch, K-N2; 42. Q-Q6ch, winning the	After 13. N-K5! B NxN: 14. QxN, B-B3: wins: or 13, B 15. NxKP. etc.: or Q-K4. PxN: 15. Nx Q-K5!. Later. if 26 K-R1: 28. Q-K8ch, B SICILIAN Rossolimo 1. P-K4 P-OB4 2. N-QB3 N-QB3 3. P-B4 P-K3 4. N-B3 P-Q4 5. B-N5 KN-K2 6. Q-K2 P×P 7. N×P P-QR3 8. B×Nch NxB 9. P-QN3 B-K2 10. B-N2 O-O 11. O-O P-QN3	lack can try 13. 15 Q-K4 and White 3-N2; 14. NxN. BxN; 13, Q-B2; 14. N, followed by 16. QxB; 27. QxPch, C-R2: 29. R-B7 wins. DEFENSE Zuckerman 20. OR-K1 PxP 21. B-K5 B-N2 22. RxBP R-KB1 23. RxRch KxR 24. R-P ⁻ ch K-N1 25. B-B6 Q-Q2 26. BxP R-B4 27. B-K5ch K-B1 28. RxRch. PxR 29. Q-N6 Q-KB2 30. QxNP Q-Q4
PIRC DEFE Rossolimo 1. P-K4 P-KN3 2 2. P-Q4 B-N2 2 2 3. N-QB3 P-Q3 2 2 4. B-K3 P-QB3 2 2 5. Q-Q2 P-QN4 2 2 6. B-Q3 N-Q2 2 2 7. P-QR4 P-N5 2 2 7. P-QR4 P-N5 2 2 7. P-QR4 P-N5 2 2 8. N-Q1 P-QR4 2 2 9. N-K2 KN-B3 3 3 10. B-R6 O-O 3 3 11. BxB KxB 3 3 12. N-K3 P-K4 3 3 13. O-O R-K1 3 3 14. N-QB4 Q-B2 3 3 15.	Sherwin 2. K-R1 R-Q3 3. P-R3 Q-Q5 4. R-R4 N-N1 5. Q-N5 K-R1 6. N-B5 PxN 7. PxP P-B3 8. RxQ RxR 9. Q-R5 R-K2 0. R-K1 P-B4 1. P-QN3 R-KB5 2. B-B4 R-B7 3. BxN KxB 4. R-Q1 K-N2 5. Q-R4 RxQBP 6. Q-N3ch K-R3 7. R-Q6 N-Q2 8. Q-Q3 R-B6 39. Q-Q2ch K-R4 10. RxN RxR 11. QxR K-N4	9. O.R? P.K1 10. P.OR3 P.OR4 11. R.N5 N.N3 12. OR-Q1 N-B5 13. N-K5 N.O3 14. P.R3 N-Q2 15 R-B4 N \times N 16. P \sim N Q-N3-h 17. K-R1 N-R5 18. N-R4 Q-N4 19. P-K4 P \times P Gor A witty game. I counting on 26. Q his difficulties, but he realized that I Queen because of if Black plays 39. ingly unavoidable B-K5ch!, R \times B3; 43. Rook, with a likely	28. R-B2 OxN 29 R-O3 P-B 30. O-R P-O4 31. P-R3 K-P1 32. R-MB1 P-KM1 33. R/2-KB2 R-N6 34. K-R2 R-N7ch 35. R-R P-R 36. R-KN1 QxRch Resigns Me Ten Bisquier was obviously K1 to get him out of t after 26, NxR! the could not take the mate in three. Later , R-K1, with seem- mate, White has 40. , Q-Q8ch, K-N2; 42. Q-Q6ch, winning the y draw.	After 13. N-K5! B NxN: 14. QxN, B-B3: wins: or 13, B 15. NxKP. etc.: or Q-K4. PxN; 15. Nx Q-K5!. Later. if 26 K-R1; 28. Q-K8ch, B SICILIAN Rossolimo 1. P-K4 P-OB4 2. N-QB3 N-QB3 3. P-B4 P-K3 4. N-B3 P-Q4 5. B-N5 KN-K2 6. Q-K2 PxP 7. NxP P-QR3 8. BxNch NxB 9. P-QN3 B-K2 10. B-N2 O-O 11. O-O P-QN3 12. N/4-N5 P-R3	lack can try 13. 15 Q-K4 and White 3-N2; 14. NxN. BxN; 13, Q-B2; 14. N, followed by 16. QxB; 27. QxPch, CR2: 29. R-B7 wins. DEFENSE Zuckerman 20. QR-K1 PxP 21. B-K5 B-N2 22. RxBP R-KB1 23. RxRch KxR 24. R-F ch K-N1 25. B-B6 Q-Q2 26. BxP R-B4 27. B-K5ch K-B1 28. RxRch K-B1 28. RxRch PxR 29. Q-N6 Q-KB2 30. QxNP Q-Q4 31. Q-Q6ch K-B2
PIRC DEFE Rossolimo 1. P-K4 P-KN3 2 2. P-Q4 B-N2 2 3. N-QB3 P-Q3 2 4. B-K3 P-QB3 2 5. Q-Q2 P-QN4 2 6. B-Q3 N-Q2 2 7. P-QR4 P-N5 2 8. N-Q1 P-QR4 2 9. N-K2 KN-B3 3 10. B-R6 O-O 3 11. BxB KxB 3 12. N-K3 P-K4 3 13. O-O R-K1 3 14. N-QB4 Q-B2 3 15. PxP PxP 3 16. P-B4 B-R3 3 17. N-N3 BxN 3 18. BxB PxP 3 19. RxP N-K4 4 20. B-Q3 QR-Q1 4	Sherwin 2. K-R1 R-Q3 3. P-R3 Q-Q5 4. R-R4 N-N1 5. Q-N5 K-R1 6. N-B5 PxN 7. PxP P-B3 8. RxQ RxR 9. Q-R5 R-K2 10. R-K1 P-B4 11. P-QN3 R-KB5 12. B-B4 R-B7 13. BxN KxB 14. R-Q1 K-N2 15. Q-R4 RxQBP 16. Q-N3ch K-R3 17. R-Q6 N-Q2 18. Q-Q3 R-B6 19. Q-Q2ch K-R4 10. RxN RxR 11. QxR K-N4 12. QxP K-B5	9. O-R? P-K1 10. P-OR3 P-OR4 11. R-M5 N-M3 12. OR-Q1 N-B5 13. M-K5 N-O3 14. P-R3 N-Q2 15 R-B4 M×N 14. P-R3 N-Q2 15 R-B4 M×N 16. P~N Q-M3-h 17. K-R1 N-R5 18. M-R4 Q-N4 19. P-K4 PxP Gar A witty game. H counting on 26. Q his difficulties, but he realized that H Queen because of if Black plays 39. ingly unavoidable B-K5ch!, RxB; 41 Q-B7ch, K-B3; 43. Rook, with a likely KING'S INI	28. R-R2 OxN 29 R.O3 P-B 30. O-R P.O4 31. P.R3 K.R1 32. R-MBI P.KM1 33. R/2-KB2 R-N6 34. K-R2 R-N7ch 35. RxR PxR 36. R-KN1 QxRch Resigns Me Ten Bisguier was obviously K1 to get him out of t after 26, NxR! the could not take the mate in three. Later , R-K1, with seem- mate, White has 40. . Q-Q8ch, K-N2; 42. Q-Q6ch, winning the v draw. DIAN DEFENSE	After 13. N-K5! B NxN: 14. QxN, B-B3: wins: or 13, B 15. NxKP. etc.; or Q-K4. PxN; 15. Nx Q-K5!. Later. if 26 K-R1; 28. Q-K8ch, B SICILIAN Rossolimo 1. P-K4 P-QB4 2. N-QB3 N-QB3 3. P-B4 P-K3 4. N-B3 P-Q4 5. B-N5 KN-K2 6. Q-K2 PxP 7. NxP P-QR3 8. BxNch NxB 9. P-QN3 B-K2 10. B-N2 O-O 11. O-O P-QN3 12. N/4-N5 P-R3 13. N-K5 PxN	lack can fry 13. 15 Q-K4 and White 3-N2; 14. NxN. BxN; 13, Q-B2; 14. N, followed by 16. QxB; 27. QxPch, CR2: 29. R-B7 wins. DEFENSE Zuckerman 20. QR-K1 PxP 21. B-K5 B-N2 22. RxBP R-KB1 23. RxRch KxR 24. R-B ⁻ ch K-N1 25. B-B6 Q-Q2 26. BxP R-B4 27. B-K5ch K-B1 28. RxRch. PxR 29. Q-N6 Q-KB2 30. QxNP Q-Q4 31. Q-Q6ch K-B2 32. QxQch BxQ
PIRC DEFE Rossolimo 1. P-K4 P-KN3 2 2. P-Q4 B-N2 2 3. N-QB3 P-Q3 2 4. B-K3 P-QB3 2 5. Q-Q2 P-QN4 2 6. B-Q3 N-Q2 2 7. P-QR4 P-N5 2 8. N-Q1 P-QR4 2 9. N-K2 KN-B3 3 10. B-R6 0-0 3 11. BxB KxB 3 12. N-K3 P-K4 3 13. O-O R-K1 3 14. N-QB4 Q-B2 3 15. PxP PxP 3 16. P-B4 B-R3 3 17. N-N3 BxN 3 18. BxB PxP 3 19. RxP N-K4 4 20. B-Q3 QR-Q1 4 21. QR-KB1	Sherwin 2. K-R1 R-Q3 3. P-R3 Q-Q5 4. R-R4 N-N1 5. Q-N5 K-R1 6. N-B5 PxN 7. PxP P-B3 8. RxQ RxR 9. Q-R5 R-K2 0. R-K1 P-B4 1. P-QN3 R-KB5 2. B-B4 R-B7 3. BxN KxB 4. R-Q1 K-N2 5. Q-R4 RxQBP 6. Q-N3ch K-R3 7. R-Q6 N-Q2 8. Q-Q3 R-B6 39. Q-Q2ch K-R4 10. RxN RxR 11. QxR K-N4	9. 0-R? P.K1 10. P.OR3 P.OR4 11. R.MS N.M3 12. OR-Q1 N-B5 13. M-K5 N.O3 14. P.R3 N-Q2 15. R-B4 N×N 16. P~N Q-M3-h 17. K-R1 N-R5 18. M-R4 Q-N4 19. P-K4 PxP Gar A witty game. If counting on 26. Q his difficulties, but he realized that If Queen because of if Black plays 39. ingly unavoidable B-K5ch!, RxB; 41 Q-B7ch, K-B3; 43. Rook, with a likely KiNG'S INI Bisguier	28. R-R2 OxN 29 R-O3 R-B 30. O-R R-O4 31. P-R3 K-R1 32. R-FBI P-KM1 33. R/2-KB2 R-N6 34. K-R2 R-N7ch 35. R-R P-R 36. R-KN1 QxRch Resigns Me Ten Bisguier was obviously K1 to get him out of t after 26, NxR! te could not take the mate in three. Later , R-K1, with seem- mate, White has 40. . Q-Q8ch, K-N2; 42. Q-Q6ch, winning the draw. DIAN DEFENSE Evans	After 13. N-K5! B NxN: 14. QxN, B-B3: wins: or 13, B 15. NxKP. etc.: or Q-K4. PxN; 15. Nx Q-K5!. Later. if 26 K-R1; 28. Q-K8ch, B SICILIAN Rossolimo 1. P-K4 P-OB4 2. N-QB3 N-QB3 3. P-B4 P-K3 4. N-B3 P-Q4 5. B-N5 KN-K2 6. Q-K2 PxP 7. NxP P-QR3 8. BxNch NxB 9. P-QN3 B-K2 10. B-N2 O-O 11. O-O P-QN3 12. N/4-N5 P-R3 13. N-K5 PxN 14. NxN Q-K1	lack can try 13, 15 Q-K4 and White 3-N2; 14. NxN. BxN; 13, Q-B2; 14. N, followed by 16. QxB; 27. QxPch, CR2; 29. R-B7 wins. DEFENSE Zuckerman 20. OR-K1 PxP 21. B-K5 B-N2 22. RxBP R-KB1 23. RxRch KxR 24. R-B [*] ch K-N1 25. B-B6 Q-Q2 26. BxP R-B4 27. B-K5ch K-B1 28. RxRch PxR 29. Q-N6 Q-KB2 30. QxNP Q-Q4 31. Q-Q6ch K-B2 32. QxQch BxQ 33. P-B4 B-K3
PIRC DEFE Rossolimo 1. P-K4 P-KN3 2 2. P-Q4 B-N2 2 2 3. N-QB3 P-Q3 2 2 4. B-K3 P-QB3 2 2 5. Q-Q2 P-QN4 2 2 6. B-Q3 N-Q2 2 2 7. P-QR4 P-N5 2 2 8. N-Q1 P-QR4 2 3 9. N-K2 KN-B3 3 3 10. B-R6 O-O 3 3 11. BxB KxB 3 3 12. N-K3 P-K4 3 3 13. O-O R-K1 3 3 14.	Sherwin 2. K-R1 R-Q3 3. P-R3 Q-Q5 4. R-R4 N-N1 5. Q-N5 K-R1 6. N-B5 PxN 7. PxP P-B3 8. RxQ RxR 9. Q-R5 R-K2 0. R-K1 P-B4 1. P-QN3 R-KB5 2. B-B4 R-B7 3. BxN KxB 4. R-Q1 K-N2 5. Q-R4 RxQBP 6. Q-N3ch K-R3 7. R-Q6 N-Q2 8. Q-Q3 R-B6 9. Q-Q2ch K-R4 1. QxR K-N4 1. QxP K-B5 3. BxN KxB 4. R-Q1 K-N2 5. Q-R4 RxQBP 6. Q-N3ch K-R3 7. R-Q6 N-Q2 8. Q-Q3 R-B6 9. Q-Q2ch K-R4 10. RxN RxR 1. QxR K-N4 2. QxP K-B5 3. Back resigned.	9. O-R? P.K1 10. P-OR3 P-OR4 11. R-M5 N-M3 12. OR-Q1 N-B5 13. M-K5 N-O3 14. P-R3 N-Q2 15. R-B4 N×N 16. P-N Q-M3-h 17. K-R1 N-R5 18. M-R4 Q-N4 19. P-K4 PxP Gar A witty game. H counting on 26. Q his difficulties, but he realized that H Queen because of if Black plays 39. ingly unavoidable B-K5ch!, RxB; 43 Rook, with a likely KiNG'S INI Bisguier 1. P-QB4 1. P-QB4 P-KN3	28. R-R2 OxN 29 R-O3 P+B 30. O+R P-O4 31. P-R3 K-R1 32. R-KB1 P-KM1 33. R/2-KB2 P-N6 34. K-R2 R-N7ch 35. R+R P+R 36. R-KN1 QxRch Resigns ne Ten Bisguier was obviously K1 to get him out of t after 26, NxR1 te could not take the mate in three. Later , R-K1, with seem- mate, White has 40. . Q-Q8ch, K-N2; 42. Q-Q6ch, winning the v draw. DIAN DEFENSE Evans 14. P-QR3 P-B4	After 13. N-K5! B NxN: 14. QxN, B-B3: wins: or 13, B 15. NxKP. etc.; or Q-K4. PxN; 15. Nx Q-K5!. Later. if 26 K-R1; 28. Q-K8ch, B SICILIAN Rossolimo 1. P-K4 P-OB4 2. N-QB3 N-QB3 3. P-B4 P-K3 4. N-B3 P-Q4 5. B-N5 KN-K2 6. Q-K2 PxP 7. NxP P-QR3 8. BxNch NxB 9. P-QN3 B-K2 10. B-N2 O-O 11. O-O P-QN3 12. N/4-N5 P-R3 13. N-K5 PxN 14. NxN Q-K1 15. NxBch QxN	lack can try 13, 15 Q-K4 and White 3-N2; 14. NxN. BxN; 13, Q-B2; 14. N, followed by 16. QxB; 27. QxPch, C-R2; 29. R-B7 wins. DEFENSE Zuckerman 20. QR-K1 PxP 21. B-K5 B-N2 22. RxBP R-KB1 23. RxRch KxR 24. R-P ch K-N1 25. B-B6 Q-Q2 26. BxP R-B4 27. B-K5ch K-B1 28. RxRch. PxR 29. Q-N6 Q-KB2 30. QxNP Q-Q4 31. Q-Q6ch K-B2 32. QxQch BxQ 33. P-B4 B-K3 34. B-Q6 P-B5
PIRC DEFE Rossolimo 1. P-K4 P-KN3 2 2. P-Q4 B-N2 2 3. N-QB3 P-Q3 2 4. B-K3 P-QB3 2 5. Q-Q2 P-QN4 2 6. B-Q3 N-Q2 2 7. P-QR4 P-N5 2 8. N-Q1 P-QR4 2 9. N-K2 KN-B3 3 10. B-R6 O-O 3 11. BxB KxB 3 12. N-K3 P-K4 3 13. O-O R-K1 3 14. N-QB4 Q-B2 3 15. PxP PxP 3 16. P-B4 B-R3 3 17. N-N3 BxN 3 18. BxB PxP 3 19. RxP N-K4 4 Q. B-Q3 QR-Q1 4 Q-R2ch	Sherwin 2. K-R1 R-Q3 3. P-R3 Q-Q5 4. R-R4 N-N1 5. Q-N5 K-R1 6. N-B5 PxN 7. PxP P-B3 8. RxQ RxR 9. Q-R5 R-K2 0. R-K1 P-B4 1. P-QN3 R-KB5 2. B-B4 R-B7 3. BxN KxB 4. R-Q1 K-N2 5. Q-R4 RxQBP 6. Q-N3ch K-R3 7. R-Q6 N-Q2 8. Q-Q3 R-B6 39. Q-Q2ch K-R4 10. RxN RxR 11. QxR K-N4 12. QxP K-B5 31ack resigned.	9. O-R? P-K1 10. P-OR3 P-OR4 11. R-M5 N-M3 12. OR-Q1 N-B5 13. M-K5 N-O3 14. P-R3 N-Q2 15 R-B4 N-VN 14. P-R3 N-Q2 15 R-B4 N-VN 16. P-N Q-M3-h 17. K-R1 N-R5 18. M-R4 Q-N4 19. P-K4 PxP Gar A witty game. H counting on 26. Q his difficulties, but he realized that H Queen because of if Black plays 39. ingly unavoidable B-K5ch!, RxB; 43. Rook, with a likely K1NG'S INI Bisguier 1. P-QB4 P-KN3 2. N-QB3 B-N2	28. R-R2 OxN 29 R-O3 P+B 30. O+R P-O4 31. P-R3 K-R1 32. R-KB1 P-KM1 33. R/2-KB2 R-N6 34. K-R2 R-N7ch 35. R+R P+R 36. R-KN1 QxRch Resigns ne Ten Bisguier was obviously K1 to get him out of t after 26, NxR! te could not take the mate in three. Later , R-K1, with seem- mate, White has 40. . Q-Q8ch, K-N2; 42. Q-Q6ch, winning the draw. DIAN DEFENSE Evans 14. P-QR3 P-B4 15. PxP RxP	After 13. N-K5! B NxN: 14. QxN, B-B3: wins: or 13, B 15. NxKP. etc.: or Q-K4. PxN: 15. Nx Q-K5!. Later. if 26 K-R1; 28. Q-K8ch, B SICILIAN Rossolimo 1. P-K4 P-OB4 2. N-QB3 N-QB3 3. P-B4 P-K3 4. N-B3 P-Q4 5. B-N5 KN-K2 6. Q-K2 PxP 7. NxP P-QR3 8. BxNch NxB 9. P-QN3 B-K2 10. B-N2 O-O 11. O-O P-QN3 12. N/4-N5 P-R3 13. N-K5 PxN 14. NxN Q-K1 15. NxBch QxN 16. Q-N4 R-Q1	lack can try 13, 15 Q-K4 and White 3-N2; 14. NxN. BxN; 13, Q-B2; 14. N, followed by 16. QxB; 27. QxPch, CR2: 29. R-B7 wins. DEFENSE Zuckerman 20. OR-K1 PxP 21. B-K5 B-N2 22. RxBP R-KB1 23. RxRch KxR 24. R-F ⁻ ch K-N1 25. B-B6 Q-Q2 26. BxP R-B4 27. B-K5ch K-B1 28. RxRch PxR 29. Q-N6 Q-KB2 30. QxNP Q-Q4 31. Q-Q6ch K-B2 32. QxQch BxQ 33. P-B4 B-K3 34. B-Q6 P-B5 35. K-B2 B-N5
PIRC DEFE Rossolimo 1. P-K4 P-KN3 2 2. P-Q4 B-N2 2 3. N-QB3 P-Q3 2 4. B-K3 P-QB3 2 5. Q-Q2 P-QN4 2 6. B-Q3 N-Q2 2 7. P-QR4 P-N5 2 8. N-Q1 P-QR4 2 9. N-K2 KN-B3 3 10. B-R6 O-O 3 11. BxB KxB 3 10. B-R6 O-O 3 11. BxB KxB 3 12. N-K3 P-K4 3 13. O-O R-K1 3 14. N-QB4 Q-B2 3 15. PxP PxP 3 16. P-B4 B-R3 3 15. PxP PxP 3 16. P-B4 B-R3 3 17. N-N3 BxN 3 18. BxB PxP 3 19. RxP N-K4 4 20. B-Q3 QR-Q1 4 21. QR-KB1 4 Q-R2ch B	Sherwin 2. K-R1 R-Q3 3. P-R3 Q-Q5 4. R-R4 N-N1 5. Q-N5 K-R1 6. N-B5 PxN 7. PxP P-B3 8. RxQ RxR 9. Q-R5 R-K2 0. R-K1 P-B4 1. P-QN3 R-KB5 2. B-B4 R-B7 3. BxN KxB 4. R-Q1 K-N2 5. Q-R4 RxQBP 6. Q-N3ch K-R3 7. R-Q6 N-Q2 8. Q-Q3 R-B6 9. Q-Q2ch K-R4 1. QxR K-N4 1. QxP K-B5 3. BxN RxB 4. R-Q1 K-N2 5. Q-R4 RxQBP 6. Q-N3ch K-R3 7. R-Q6 N-Q2 8. Q-Q3 R-B6 9. Q-Q2ch K-R4 1. QxR K-N4 2. QxP K-B5 3lack resigned. 9. A.R. R.R. 9. A.R. R.R. <	9. O-R? P.K1 10. P.OR3 P.OR4 11. R.M5 N.M3 12. OR-Q1 N-B5 13. M-K5 N.O3 14. P.R3 N-Q2 15 R-B4 N-VN 14. P-R3 N-Q2 15 R-B4 N-VN 16. P-N Q-M3-h 17. K-R1 N-R5 18. M-R4 Q-N4 19. P-K4 PxP Gar A witty game. H counting on 26. Q his difficulties, but he realized that H Queen because of if Black plays 39. ingly unavoidable B-K5ch!, RxB; 41 Q-B7ch, K-B3; 43. Rook, with a likely K1NG'S INI Bisguier 1. P-QB4 P-KN3 2. N-QB3 B-N2 3. P-Q4 N-KB3	28. R-R2 OxN 29 R-O3 P+B 30. O+R P-O4 31. P-R3 K-R1 32. R-FBI P-KM1 33. R/2-KB2 R-N6 34. K-R2 R-N7ch 35. R+R P+R 36. R-KN1 QxRch Resigns ne Ten Bisguier was obviously K1 to get him out of t after 26, NxR! te could not take the mate in three. Later , R-K1, with seem- mate, White has 40. . Q-Q8ch, K-N2; 42. Q-Q6ch, winning the v draw. DIAN DEFENSE Evans 14. P-QR3 P-B4 15. PXP RxP 16. O-O QR-KB1	After 13. N-K5! B NxN: 14. QxN, B-B3: wins: or 13, B 15. NxKP. etc.: or Q-K4. PxN: 15. Nx Q-K5!. Later. if 26 K-R1; 28. Q-K8ch, B SICILIAN Rossolimo 1. P-K4 P-QB4 2. N-QB3 N-QB3 3. P-B4 P-K3 4. N-B3 P-Q4 5. B-N5 KN-K2 6. Q-K2 PxP 7. NxP P-QR3 8. BxNch NxB 9. P-QN3 B-K2 10. B-N2 O-O 11. O-O P-QN3 12. N/4-N5 P-R3 13. N-K5 PxN 14. NxN Q-K1 15. NxBch QxN 16. Q-N4 R-Q1 17. P-Q3 R-Q4	lack can fry 13, 15 Q-K4 and White S-N2; 14. NxN. BxN; 13, Q-B2; 14. N, followed by 16. QxB; 27. QxPch, C-R2: 29. R-B7 wins. DEFENSE Zuckerman 20. OR-K1 PxP 21. B-K5 B-N2 22. RxBP R-KB1 23. RxRch KxR 24. R-P ⁻ ch K-N1 25. B-B6 Q-Q2 26. BxP R-B4 27. B-K5ch K-B1 28. RxRch K-B1 28. RxRch PxR 29. Q-N6 Q-KB2 30. QxNP Q-Q4 31. Q-Q6ch K-B2 32. QxQch BxQ 33. P-B4 B-K3 34. B-Q6 P-B5 35. K-B2 B-N5 36. BxKBP B-Q8
PIRC DEFE Rossolimo 1. P-K4 P-KN3 2 2. P-Q4 B-N2 2 3. N-QB3 P-Q3 2 4. B-K3 P-QB3 2 5. Q-Q2 P-QN4 2 6. B-Q3 N-Q2 2 7. P-QR4 P-N5 2 8. N-Q1 P-QR4 2 9. N-K2 KN-B3 3 10. B-R6 O-O 3 11. BxB KxB 3 10. B-R6 O-O 3 11. BxB KxB 3 12. N-K3 P-K4 3 13. O-O R-K1 3 14. N-QB4 Q-B2 3 15. PxP PxP 3 16. P-B4 B-R3 3 17. N-N3 BxN 3 18. BxB PxP 3 19. RxP N-K4 4 20. B-Q3 QR-Q1 4 21. QR-KB1 4 Q-R2ch E Game Sev RUY LOP	Sherwin 2. K-R1 R-Q3 3. P-R3 Q-Q5 4. R-R4 N-N1 5. Q-N5 K-R1 6. N-B5 PxN 7. PxP P-B3 8. RxQ RxR 9. Q-R5 R-K2 10. R-K1 P-B4 11. P-QN3 R-KB5 12. B-B4 R-B7 13. BxN KxB 14. R-Q1 K-N2 15. Q-R4 RxQBP 16. Q-N3ch K-R3 17. R-Q6 N-Q2 18. Q-Q3 R-B6 19. Q-Q2ch K-R4 10. RxN RxR 11. QxR K-N4 12. QxP K-B5 13. Back resigned. 7. Participation of the second se	9. O-R? P-K1 10. P-OR3 P-OR4 11. R-M5 N-M3 12. OR-Q1 N-B5 13. M-K5 N-O3 14. P-R3 N-Q2 15 R-B4 N-VN 14. P-R3 N-Q2 15 R-B4 N-VN 16. P-N Q-M3-h 17. K-R1 N-R5 18. M-R4 Q-N4 19. P-K4 PxP Gar A witty game. H counting on 26. Q his difficulties, bu he realized that H Queen because of if Black plays 39. ingly unavoidable B-K5ch!, RxB; 41 Q-B7ch, K-B3; 43. Rook, with a likely K1NG'S INI Bisguier 1. P-QB4 P-KN3 2. N-QB3 B-N2 3. P-Q4 N-KB3 4. P-K4 P-Q3	28. R-R2 OxN 29 R-O3 P+B 30. O+R P-O4 31. P-R3 K-R1 32. R-FB1 P-KM1 33. R/2-KB2 P-N6 34. K-R2 R-N7ch 35. R+R P+R 36. R-KN1 QxRch Resigns ne Ten Bisguier was obviously K1 to get him out of t after 26, NxR! te could not take the mate in three. Later , R-K1, with seem- mate, White has 40. . Q-Q8ch, K-N2; 42. Q-Q6ch, winning the draw. DIAN DEFENSE Evans 14. P-QR3 P-B4 15. PxP RxP 16. O-O QR-KB1 17. Q-Q2 K-R1	After 13. N-K5! B NxN: 14. QxN, B-B3: wins: or 13, B 15. NxKP. etc.: or Q-K4. PxN: 15. Nx Q-K5!. Later. if 26 K-R1; 28. Q-K8ch, B SICILIAN Rossolimo 1. P-K4 P-OB4 2. N-QB3 N-QB3 3. P-B4 P-K3 4. N-B3 P-Q4 5. B-N5 KN-K2 6. Q-K2 PxP 7. NxP P-QR3 8. BxNch NxB 9. P-QN3 B-K2 10. B-N2 O-O 11. O-O P-QN3 12. N/4-N5 P-R3 13. N-K5 PxN 14. NxN Q-K1 15. NxBch QxN 14. NxN Q-K1 15. NxBch QxN 16. Q-N4 R-Q1 17. P-Q3 R-Q4 18. P-KR4 P-B3	lack can fry 13, 15 Q-K4 and White 3-N2; 14. NxN. BxN; 13, Q-B2; 14. N, followed by 16. QxB; 27. QxPch, (-R2; 29. R-B7 wins. DEFENSE Zuckerman 20. OR-K1 PxP 21. B-K5 B-N2 22. RxBP R-KB1 23. RxRch KxR 24. R-F ⁻ ch K-N1 25. B-B6 Q-Q2 26. BxP R-B4 27. B-K5ch K-B1 28. RxRch K-B1 29. Q-N6 Q-KB2 30. QxNP Q-Q4 31. Q-Q6ch K-B2 32. QxQch BxQ 33. P-B4 B-K3 34. B-Q6 P-B5 35. K-B2 B-N5 36. BxKBP B-Q8 37. K-K1 B-B7
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PIRC DEFE Rossolimo 1. P-K4 P-KN3 2 2. P-Q4 B-N2 2 3. N-QB3 P-Q3 2 4. B-K3 P-QB3 2 5. Q-Q2 P-QN4 2 6. B-Q3 N-Q2 2 7. P-QR4 P-N5 2 8. N-Q1 P-QR4 2 9. N-K2 KN-B3 3 10. B-R6 O-O 3 11. BxB KxB 3 12. N-K3 P-K4 3 13. O-O R-K1 3 14. N-QB4 Q-B2 3 15. PxP PxP 3 16. P-B4 B-R3 3 17. N-N3 BxN 3 18. BxB PxP 3 16. P-B4 B-R3 3 17. N-N3 BxN 3 18. BxB PxP 3 19. RxP N-K4 4 20. B-Q3 QR-Q1 4 21. QR-KB1 4 Q-R2ch E Game Sev RUY LOP Zuckerman 1. P-K4 P-K4 1 2. N-KB3 N-QB3 1	Sherwin 2. K-R1 R-Q3 3. P-R3 Q-Q5 4. R-R4 N-N1 5. Q-N5 K-R1 6. N-B5 PxN 7. PxP P-B3 8. RxQ RxR 9. Q-R5 R-K2 0. R-K1 P-B4 1. P-QN3 R-KB5 2. B-B4 R-B7 3. BxN KxB 4. R-Q1 K-N2 5. Q-R4 RxQBP 6. Q-N3ch K-R3 7. R-Q6 N-Q2 8. Q-Q3 R-B6 9. Q-Q2ch K-R4 10. RxN RxR 11. QxR K-N4 12. QxP K-B5 3. Back resigned. 7 P-Q4 9. Q-Q2ch K-B5 9. Q-Q2ch K-B4 10. RxN RxR 11. QxR K-B5 3. Addison 0. B-B2 9. Q-B2 P-B4	9. O-R? P-K1 10. P-OR3 P-OR4 11. R-N5 N-N3 12. OR-Q1 N-B5 13. M-K5 N-O3 14. P-R3 N-Q2 15 R-B4 N-VN 14. P-R3 N-Q2 15 R-B4 N-VN 14. P-R3 N-Q2 15 R-B4 N-VN 14. P-R3 N-Q2 15 R-B4 N-R5 18. M-R4 Q-N4 19. P-K4 PxP Gar A witty game. H counting on 26. Q his difficulties, bu he realized that H Queen because of if Black plays 39. ingly unavoidable B-K5ch!, RxB; 41 Q-B7ch, K-B3; 43. Rook, with a likely K1NG'S INI Bisguier 1. P-QB4 P-KN3 2. N-QB3 B-N2 3. P-Q4 N-KB3 4. P-K4 P-Q3 5. B-K2 O-O 6. P-B4 P-B4	28. R-R2 OxN 29 R-O3 P+B 30. O+R R-O4 31. P-R3 K-R1 32. R-MB1 P-KM1 33. R/2-KB2 R-N6 34. K-R2 R-N7ch 35. R+R P+R 36. R-KN1 QxRch Resigns ne Ten Bisguier was obviously K1 to get him out of t after 26, NxR! te could not take the mate in three. Later , R-K1, with seem- mate, White has 40. Q-Q8ch, K-N2; 42. Q-Q6ch, winning the rdraw. DIAN DEFENSE Evans 14. P-QR3 P-B4 15. PxP RxP 16. O-O QR-KB1 17. Q-Q2 K-R1 18. P-R3 P-GR3 19. R-KB2 P-K4	After 13. N-K5! B NxN: 14. QxN, B-B3: wins: or 13, B 15. NxKP. etc.: or Q-K4. PxN: 15. Nx Q-K5!. Later. if 26 K-R1; 28. Q-K8ch, B SICILIAN Rossolimo 1. P-K4 P-OB4 2. N-QB3 N-QB3 3. P-B4 P-K3 4. N-B3 P-Q4 5. B-N5 KN-K2 6. Q-K2 PxP 7. NxP P-QR3 8. BxNch NxB 9. P-QN3 B-K2 10. B-N2 O-O 11. O-O P-QN3 12. N/4-N5 P-R3 13. N-K5 PxN 14. NxN Q-K1 15. NxBch QxN 16. Q-N4 R-Q1 17. P-Q3 R-Q4 18. P-KR4 P-B3 19. RPxP PxP Game	lack can try 13, 15 Q-K4 and White S-N2; 14. NxN. BxN; 13, Q-B2; 14. N, followed by 16. QxB; 27. QxPch, CR2: 29. R-B7 wins. DEFENSE Zuckerman 20. QR-K1 PxP 21. B-K5 B-N2 22. RxBP R-KB1 23. RxRch KxR 24. R-F ch K-N1 25. B-B6 Q-Q2 26. BxP R-B4 27. B-K5ch K-B1 28. RxRch. PxR 29. Q-N6 Q-KB2 30. QxNP Q-Q4 31. Q-Q6ch K-B2 32. QxQch BxQ 33. P-B4 B-K3 34. B-Q6 P-B5 35. K-B2 B-N5 36. BxKBP B-Q8 37. K-K1 B-B7 38. K-Q2 Resigns. Thirteen
PIRC DEFE Rossolimo 1. P-K4 P-KN3 2 2. P-Q4 B-N2 2 3. N-QB3 P-Q3 2 4. B-K3 P-QB3 2 5. Q-Q2 P-QN4 2 6. B-Q3 N-Q2 2 7. P-QR4 P-N5 2 8. N-Q1 P-QR4 2 9. N-K2 KN-B3 3 10. B-R6 O-O 3 11. BxB KxB 3 12. N-K3 P-K4 3 13. O-O R-K1 3 14. N-QB4 Q-B2 3 15. PxP PxP 3 16. P-B4 B-R3 3 17. N-N3 BxN 3 18. BxB PxP 3 16. P-B4 B-R3 3 17. N-N3 BxN 3 18. BxB PxP 3 19. RxP N-K4 4 20. B-Q3 QR-Q1 4 21. QR-KB1 4 Q-R2ch E Game Sev RUY LOP Zuckerman 1. P-K4 P-K4 1 2. N-KB3 N-QB3 1 3. B-N5 P-QR3 1	Sherwin 2. K-R1 R-Q3 3. P-R3 Q-Q5 4. R-R4 N-N1 5. Q-N5 K-R1 6. N-B5 PxN 7. PxP P-B3 8. RxQ RxR 9. Q-R5 R-K2 10. R-K1 P-B4 11. P-QN3 R-KB5 12. B-B4 R-B7 13. BxN KxB 14. R-Q1 K-N2 15. Q-R4 RxQBP 16. Q-N3ch K-R3 17. R-Q6 N-Q2 18. Q-Q3 R-B6 19. Q-Q2ch K-R4 10. RxN RxR 11. QxR K-N4 12. QxP K-B5 13. Back resigned. 7. P-Q4 Q-B2 12. QN-Q2 N-B3	9. O-R? P-K1 10. P-OR3 P-OR4 11. R-N5 N-M3 12. OR-Q1 N-B5 13. N-K5 N-O3 14. P-R3 N-Q2 15 R-B4 N-KN 14. P-R3 N-Q2 15 R-B4 N-KN 16. P-N Q-M3-h 17. K-R1 N-R5 18. N-R4 Q-N4 19. P-K4 PxP Gar A witty game. H counting on 26. Q his difficulties, but he realized that H Queen because of if Black plays 39. ingly unavoidable B-K5ch!, RxB; 41 Q-B7ch, K-B3; 43. Rook, with a likely K1NG'S INI Bisguier 1. P-QB4 P-KN3 2. N-QB3 B-N2 3. P-Q4 N-KB3 4. P-K4 P-Q3 5. B-K2 O-O 6. P-B4 P-B4 7. N-B3 PxP	28. R-R2 OxN 29 R-O3 P+B 30. O+R R-O4 31. P-R3 K-R1 32. R-MB1 P-KM1 33. R/2-KB2 R-N6 34. K-R2 R-N7ch 35. R+R P+R 36. R-KN1 QxRch Resigns Resigns me Ten Bisguier was obviously K1 to get him out of t after 26. NxR1 ne could not take the mate in three. Later	After 13. N-K5! B NxN: 14. OxN, B-B3: wins: or 13, B 15. NxKP. etc.: or Q-K4. PxN; 15. Nx Q-K5!. Later. if 26 K-R1; 28. Q-K8ch, B SICILIAN Rossolimo 1. P-K4 P-OB4 2. N-QB3 N-QB3 3. P-B4 P-K3 4. N-B3 P-Q4 5. B-N5 KN-K2 6. Q-K2 PxP 7. NxP P-QR3 8. BxNch NxB 9. P-QN3 B-K2 10. B-N2 O-O 11. O-O P-QN3 12. N/4-N5 P-R3 13. N-K5 PxN 14. NxN Q-K1 15. NxBch QxN 16. Q-N4 R-Q1 17. P-Q3 R-Q4 18. P-KR4 P-B3 19. RPxP PxP Game ENGLISH	lack can try 13, 15 Q-K4 and White 3-N2; 14. NxN. BxN; 13, Q-B2; 14. N, followed by 16. QxB; 27. QxPch, C-R2; 29. R-B7 wins. DEFENSE Zuckerman 20. QR-K1 PxP 21. B-K5 B-N2 22. RxBP R-KB1 23. RxRch KxR 24. R-B ⁻ ch K-N1 25. B-B6 Q-Q2 26. BxP R-B4 27. B-K5ch K-B1 28. RxRch. PxR 29. Q-N6 Q-KB2 30. QxNP Q-Q4 31. Q-Q6ch K-B2 32. QxQch BxQ 33. P-B4 B-K3 34. B-Q6 P-B5 35. K-B2 B-N5 36. BxKBP B-Q8 37. K-K1 B-B7 38. K-Q2 Resigns. Thirteen OPENING
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PIRC DEFE Rossolimo 1. P-K4 P-KN3 2 2. P-Q4 B-N2 2 3. N-QB3 P-Q3 2 4. B-K3 P-QB3 2 5. Q-Q2 P-QN4 2 6. B-Q3 N-Q2 2 7. P-QR4 P-N5 2 8. N-Q1 P-QR4 2 9. N-K2 KN-B3 3 10. B-R6 O-O 3 11. BxB KxB 3 12. N-K3 P-K4 3 13. O-O R-K1 3 14. N-QB4 Q-B2 3 15. PxP PxP 3 16. P-B4 B-R3 3 17. N-N3 BxN 3 18. BxB PxP 3 16. P-B4 B-R3 3 17. N-N3 BxN 3 18. BxB PxP 3 19. RxP N-K4 4 20. B-Q3 QR-Q1 4 21. QR-KB1 4 Q-R2ch B Come Sev RUY LOP Zuckerman 1. P-K4 P-K4 1 2. N-KB3 N-QB3 1 3. B-N5 P-QR3 1 4. B-R4 N-B3 1 5. O-O B-K2 1 6. R-K1 P-QN4 1	Sherwin 2. K-R1 R-Q3 3. P-R3 Q-Q5 4. R-R4 N-N1 5. Q-N5 K-R1 6. N-B5 PxN 7. PxP P-B3 8. RxQ RxR 9. Q-R5 R-K2 0. R-K1 P-B4 1. P-QN3 R-KB5 2. B-B4 R-B7 3. BxN KxB 4. R-Q1 K-N2 5. Q-R4 RxQBP 6. Q-N3ch K-R3 7. R-Q6 N-Q2 8. Q-Q3 R-B6 9. Q-Q2ch K-R4 1. QxR K-N4 2. QxP K-B5 3. Bck resigned. 7. R-Q4 Q-B2 8. Q-Q3 R-B6 9. Q-Q2ch K-R4 1. QxR K-N4 2. QxP K-B5 3. ack resigned. 7. R-Q4 Q-B2 2. QN-Q2 N-B3 3. PxBP PxP 4. N-B1 B-K3 5. N-K3 QR-Q1	9. O-R? P-K1 10. P-OR3 P-OR4 11. R-M5 N-M3 12. OR-Q1 N-B5 13. N-K5 N-O3 14. P-R3 N-Q2 15 R-B4 N-KN 14. P-R3 N-Q2 15 R-B4 N-K 16. P-N Q-M3-h 17. K-R1 N-R5 18. N-R4 Q-N4 19. P-K4 PxP Gar A witty game. H counting on 26. Q his difficulties, but he realized that H Queen because of if Black plays 39. ingly unavoidable B-K5ch!, RxB; 41 Q-B7ch, K-B3; 43. Rook, with a likely K1NG'S INI Bisguier 1. P-QB4 P-KN3 2. N-QB3 B-N2 3. P-Q4 N-KB3 4. P-K4 P-Q3 5. B-K2 O-O 6. P-B4 P-B4 7. N-B3 PxP 8. NxP N-B3 9. B-K3 B-N5 10. BxB NxB	28. R-R2 OxN 29 R-O3 P-B 30. O-R P-O4 31. P-R3 K-R1 32. R-FB1 P-K-1 33. R/2-KB2 R-N6 34. K-R2 R-N7ch 35. R-R P-R 36. R-KN1 QxRch Resigns ne Ten Bisguier was obviously K1 to get him out of t after 26, NxR! te could not take the mate in three. Later , R-K1, with seem- mate, White has 40. , Q-Q8ch, K-N2; 42. Q-Q6ch, winning the t draw. DIAN DEFENSE Evans 14. P-QR3 P-B4 15. PxP RxP 16. O-O QR-KB1 17. Q-Q2 K-R1 18. P-R3 P-GR3 19. R-KB2 P-K4 20. PxP RxR 21. B-R3 P-GR3 19. R-KB2 P-K4 20. PxP RxR 21. B-R3 Q-Q1 23. N-K4 Q-R5	After 13. N-K5! B NxN: 14. QxN, B-B3: wins: or 13, B 15. NxKP. etc.: or Q-K4. PxN; 15. Nx Q-K5!. Later. if 26 K-R1; 28. Q-K8ch, B SICILIAN Rossolimo 1. P-K4 P-OB4 2. N-QB3 N-QB3 3. P-B4 P-K3 4. N-B3 P-Q4 5. B-N5 KN-K2 6. Q-K2 PxP 7. NxP P-QR3 8. BxNch NxB 9. P-QN3 B-K2 10. B-N2 O-O 11. O-O P-QN3 12. N/4-N5 P-R3 13. N-K5 PxN 14. NxN Q-K1 15. NxBch QxN 16. Q-N4 R-Q1 17. P-Q3 R-Q4 18. P-KR4 P-B3 19. RPxP PxP Game ENGLISH D. Byrne 1. P-KN3 P-KN3 2. B-N2 B-N2	lack can try 13. 15 Q-K4 and White A-N2; 14. NxN. BxN; 13, Q-B2; 14. N, followed by 16. QxB; 27. QxPch, CR2; 29. R-B7 wins. DEFENSE Zuckerman 20. QR-K1 PxP 21. B-K5 B-N2 22. RxBP R-KB1 23. RxRch KxR 24. R-F ch K-N1 25. B-B6 Q-Q2 26. BxP R-B4 27. B-K5ch K-B1 28. RxRch PxR 29. Q-N6 Q-KB2 30. QxNP Q-Q4 31. Q-Q6ch K-B2 32. QxQch BxQ 33. P-B4 B-K3 34. B-Q6 P-B5 35. K-B2 B-N5 36. BxKBP B-Q8 37. K-K1 B-B7 38. K-Q2 Resigns. Thirteen OPENING R. Byrne 6. N-B3 KN-K2 7. O-O O-O
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PIRC DEFE Rossolimo 1. P-K4 P-KN3 2 2. P-Q4 B-N2 2 3. N-QB3 P-Q3 2 4. B-K3 P-QB3 2 5. Q-Q2 P-QN4 2 6. B-Q3 N-Q2 2 7. P-QR4 P-N5 2 8. N-Q1 P-QR4 2 9. N-K2 KN-B3 3 10. B-R6 O-O 3 11. BxB KxB 3 12. N-K3 P-K4 3 13. O-O R-K1 3 14. N-QB4 Q-B2 3 15. PxP PxP 3 16. P-B4 B-R3 3 17. N-N3 BxN 3 18. BxB PxP 3 19. RxP N-K4 4 <t< td=""><td>Sherwin 2. K-R1 R-Q3 3. P-R3 Q-Q5 4. R-R4 N-N1 5. Q-N5 K-R1 6. N-B5 PxN 7. PxP P-B3 8. RxQ RxR 9. Q-R5 R-K2 10. R-K1 P-B4 11. P-QN3 R-KB5 12. B-B4 R-B7 13. BxN KxB 14. R-Q1 K-N2 15. Q-R4 RxQBP 16. Q-N3ch K-R3 17. R-Q6 N-Q2 18. Q-Q3 R-B6 19. Q-Q2ch K-R4 10. RxN RxR 11. QxR K-N4 12. QxP K-B5 13. Bck resigned. 7. R-Q4 Q-B2 14. N-B1 B-K3 15. N-K3 QR-Q1 16. Q-K2 P-B5 7. N-B5 BxN</td><td>9. 0.82 P.K1 10. P.OR3 P.OR4 11. R.M5 N.M3 12. OR-QI N-B5 13. M-K5 N.O3 14. P.R3 N-Q2 15 R-B4 NrN 14. P.R3 N-Q2 15 R-B4 NrN 16. P-N Q-M3-h 17. K-R1 N-R5 18. M-R4 Q-N4 19. P-K4 PrP Gar A witty game. H counting on 26. Q his difficulties, but he realized that H Queen because of if Black plays 39. ingly unavoidable B-K5ch!, RxB; 41 Q-B7ch, K-B3; 43. Rook, with a likely K1NG'S INI Bisguier 1. P-QB4 P-KN3 2. N-QB3 B-N2 3. P-Q4 N-KB3 4. P-K4 P-Q3 5. B-K2 O-O 6. P-B4 P-B4 7. N-B3 PxP 8. NrP N-B3 9. B-K3 B-N5 10. BrB NrB 11. QrN NrN 12. Q-Q1 N-B3</td><td>28. R-R2 OxN 29 R-O3 F×B 30. O~R F.O4 31. P-R3 K-R1 32. R-FBI P-KM1 33. R/2-KB2 P-N6 34. K-R2 R-N7ch 35. R×R P×R 36. R-KN1 QxRch Resigns Resigns ne Ten Bisguier was obviously K1 to get him out of tafter 26. NxR1 ne could not take the mate in three. Later </td><td>After 13. N-K5! B NxN: 14. QxN, B-B3: wins: or 13, B 15. NxKP. etc.: or Q-K4. PxN: 15. Nx Q-K5!. Later. if 26 K-R1; 28. Q-K8ch, B SICILIAN Rossolimo 1. P-K4 P-QB4 2. N-QB3 N-QB3 3. P-B4 P-K3 4. N-B3 P-Q4 5. B-N5 KN-K2 6. Q-K2 PxP 7. NxP P-QR3 8. BxNch NxB 9. P-QN3 B-K2 10. B-N2 O-O 11. O-O P-QN3 12. N/4-N5 P-R3 13. N-K5 PxN 14. NxN Q-K1 15. NxBch QxN 16. Q-N4 R-Q1 17. P-Q3 R-Q4 18. P-KR4 P-B3 19. RPxP PxP Game ENGLISH D. Byrne 1. P-KN3 P-KN3 2. B-N2 B-N2 3. P-QB4 P-QB4 4. N-QB3 N-QB3</td><td>lack can fry 13, 15 Q-K4 and White 3-N2; 14. NxN. BxN; 13, Q-B2; 14. N, followed by 16. QxB; 27. QxPch, (-R2; 29. R-B7 wins. DEFENSE Zuckerman 20. QR-K1 PxP 21. B-K5 B-N2 22. RxBP R-KB1 23. RxRch KxR 24. R-F⁻ch K-N1 25. B-B6 Q-Q2 26. BxP R-B4 27. B-K5ch K-B1 28. RxRch PxR 29. Q-N6 Q-KB2 30. QxNP Q-Q4 31. Q-Q6ch K-B2 32. QxQch BxQ 33. P-B4 B-K3 34. B-Q6 P-B5 35. K-B2 B-N5 36. BxKBP B-Q8 37. K-K1 B-B7 38. K-Q2 Resigns. Thirteen OPENING R. Byrne 6. N-B3 KN-K2 7. O-O O-O 8. B-B4 P-Q3 9. Q-B1 P-N3</td></t<>	Sherwin 2. K-R1 R-Q3 3. P-R3 Q-Q5 4. R-R4 N-N1 5. Q-N5 K-R1 6. N-B5 PxN 7. PxP P-B3 8. RxQ RxR 9. Q-R5 R-K2 10. R-K1 P-B4 11. P-QN3 R-KB5 12. B-B4 R-B7 13. BxN KxB 14. R-Q1 K-N2 15. Q-R4 RxQBP 16. Q-N3ch K-R3 17. R-Q6 N-Q2 18. Q-Q3 R-B6 19. Q-Q2ch K-R4 10. RxN RxR 11. QxR K-N4 12. QxP K-B5 13. Bck resigned. 7. R-Q4 Q-B2 14. N-B1 B-K3 15. N-K3 QR-Q1 16. Q-K2 P-B5 7. N-B5 BxN	9. 0.82 P.K1 10. P.OR3 P.OR4 11. R.M5 N.M3 12. OR-QI N-B5 13. M-K5 N.O3 14. P.R3 N-Q2 15 R-B4 NrN 14. P.R3 N-Q2 15 R-B4 NrN 16. P-N Q-M3-h 17. K-R1 N-R5 18. M-R4 Q-N4 19. P-K4 PrP Gar A witty game. H counting on 26. Q his difficulties, but he realized that H Queen because of if Black plays 39. ingly unavoidable B-K5ch!, RxB; 41 Q-B7ch, K-B3; 43. Rook, with a likely K1NG'S INI Bisguier 1. P-QB4 P-KN3 2. N-QB3 B-N2 3. P-Q4 N-KB3 4. P-K4 P-Q3 5. B-K2 O-O 6. P-B4 P-B4 7. N-B3 PxP 8. NrP N-B3 9. B-K3 B-N5 10. BrB NrB 11. QrN NrN 12. Q-Q1 N-B3	28. R-R2 OxN 29 R-O3 F×B 30. O~R F.O4 31. P-R3 K-R1 32. R-FBI P-KM1 33. R/2-KB2 P-N6 34. K-R2 R-N7ch 35. R×R P×R 36. R-KN1 QxRch Resigns Resigns ne Ten Bisguier was obviously K1 to get him out of tafter 26. NxR1 ne could not take the mate in three. Later	After 13. N-K5! B NxN: 14. QxN, B-B3: wins: or 13, B 15. NxKP. etc.: or Q-K4. PxN: 15. Nx Q-K5!. Later. if 26 K-R1; 28. Q-K8ch, B SICILIAN Rossolimo 1. P-K4 P-QB4 2. N-QB3 N-QB3 3. P-B4 P-K3 4. N-B3 P-Q4 5. B-N5 KN-K2 6. Q-K2 PxP 7. NxP P-QR3 8. BxNch NxB 9. P-QN3 B-K2 10. B-N2 O-O 11. O-O P-QN3 12. N/4-N5 P-R3 13. N-K5 PxN 14. NxN Q-K1 15. NxBch QxN 16. Q-N4 R-Q1 17. P-Q3 R-Q4 18. P-KR4 P-B3 19. RPxP PxP Game ENGLISH D. Byrne 1. P-KN3 P-KN3 2. B-N2 B-N2 3. P-QB4 P-QB4 4. N-QB3 N-QB3	lack can fry 13, 15 Q-K4 and White 3-N2; 14. NxN. BxN; 13, Q-B2; 14. N, followed by 16. QxB; 27. QxPch, (-R2; 29. R-B7 wins. DEFENSE Zuckerman 20. QR-K1 PxP 21. B-K5 B-N2 22. RxBP R-KB1 23. RxRch KxR 24. R-F ⁻ ch K-N1 25. B-B6 Q-Q2 26. BxP R-B4 27. B-K5ch K-B1 28. RxRch PxR 29. Q-N6 Q-KB2 30. QxNP Q-Q4 31. Q-Q6ch K-B2 32. QxQch BxQ 33. P-B4 B-K3 34. B-Q6 P-B5 35. K-B2 B-N5 36. BxKBP B-Q8 37. K-K1 B-B7 38. K-Q2 Resigns. Thirteen OPENING R. Byrne 6. N-B3 KN-K2 7. O-O O-O 8. B-B4 P-Q3 9. Q-B1 P-N3
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CHESS LIFE

11.	P-QR3	Q-Q2	27.	P-R3	R-Q5	Bis	guier				Fischer	37.	B-N5	BxBch	56.	B-B2	N-N3
12.	P-QN4	QR-Q1	28.	R-B3	R-K3	1.	P-K4	P-QB4	19.	B-N5	QxQch	38.	PxB	K-N2		NxN	KxN
13.	R-K1	P-B4	29.	QR-KB	I N-K4	2.	N-KB3	P-Q3	20.	RxQ	R-K1		K-K3	K-N3		K-B2	K-N4
14.	N-QN5	P-K4	30.	RxN	PxR	3.	P-B3	N-KB3	21.	B-N3	P-B5	40.	K-B4	N-B4	59.	K-N2	P-R5
15.	B-R6	P-B5	31.	RxP	Q-K6	4.	B-Q3	N-B3	22.	B-B2	N-K3	41.	P-N3	B-Q2	60.	K-R2	P-R6
16.	BxB	KxB	32.	K-R2	P-KR3	5.	B-B2	B-N5	23.	B-K3	KR-N1	42.	P-R3	B-K1	61.	K-N1	K-B3
17.	QNPxP	QPxP	33.	P-QR4	K-N3	6.	P-Q3	P-KN3	24.	R-N1	P-QR3	43.	B-N1	N-R5	62.	K-R2	K-K2
18.	Q-N2	Q-B4	34.	R-B4	R-Q2	7.	QN-Q2	B-N2	25.	R/2-B1	B-K1	44.	N-K2	N-N7	63.	K-N1	K-Q3
19.	NxKP	NxN	35.	N-B3	N-B2	8.	P-KR3	B-Q2	26.	K-B2	N-Q1	45.	N-Q4	N-Q8	64.	K-B2	K-B4
20.	BxB	R-B3	36.	B-K4ch	K-N2	9.	0-0	0-0	27.	RxR	RxR	46.	N-K2	N-B7	65.	K-N1	K-N3
21.	N-B3	PxP	37.	B-B5	R-Q5	10.	N-R2	P-QN4	28.	R-N1	R-N4	47.	K-K3	N-R6	66.	K-R1	K-R4
22.	BPxP	Q-B7ch	38.	BxR	RxR	11.	P-KB4	P-N5	29.	RxR	PxR	48.	N-B4ch	KxP	67.	K-N1	B-B3
23.	K-R1	N-N5	39.	N-K4ch	K-B1	12.	N-B4	P-Q4	30.	K-K2	P-R3	49.	N-N2	P-B3	68.	K-RI	B-N2
24.	B-N2	N-B4	40.	PxR G	xBPch	13.	N-K5	PxBP	31.	K-Q2	P-N4	50.	PxP	KxP	69.	K-N1	BxP
25.	N-K4	Q-K6	41.	K-N2	N-K4	14.	NPxP	PxP	32.	P-KR4	P-N5	51.	N-R4	P-K4	70.	BxB	K-R5
26.	R-KB1	Q-R3	42.	Q-Q2 R	esigns.	15.	PxP	N×N	33.	N-Q4	P-K3	52.	B-B2	B-Q2	71.	B-B5	K-N6
			1 1 <u>2</u> 1			16.	PxN	N-Q1	34.	B-B4	P-R4	53.	B-N1	N-N4	72.	BxP	P-K5
		Game F	ourte	en		17.	N-B3	N-B2	35.	B-N5	N-N2	54.	B-B2	N-B2	73.	BxP	KxBP
	S	CILIAN	DEF	ENSE		18.	R-B2	B-N4	36.	B-B6	B-R3ch	55.	B-N1	N-R1	Res	igns.	

And so another United States Championship Tournament is history. Each of the players tried hard, which may explain some of the blunders. Tension was generally at a high level, but an atmosphere of friendliness was prevalent among the competitors. It must be said that, to their credit, the players comported themselves with good sportsmanship in the best traditions of chess.

The United States Chess Federation and the American

Chess Foundation wish to thank Tournament Director Paul Brandts for his fine job. The many volunteers who operated the wall-boards and kept official scores are due for special thanks. Most especially, and we know the players will heartily concur, we thank Miss Eclesia (Joe) Cestone, who cheerfully and unselfishly gave her time and effort to arrange for food and refreshments for the players while the games were in progress. We all love you, Joe.

Al Weissman, 5-0, led a field of 32 in the New London "Y" Candidates Tourney concluded in December. Stan King scored 4½ and then followed Oliver Brown and Antoine Maloney, 4, and Bert Germalm, 3½. These and the next seven players qualified for the 1967 New London Championship. Richard A. Johnson was the TD.

* * * *

upset in winning the first board tournament with 5-1, a half point ahead of Norman Weinstein, Anthony Deutsch, and Steven Spencer. Marc Lonoff of Lewis took the second board tournament with $5\frac{1}{2}\cdot\frac{1}{2}$. In junior high school individual tournaments, Larry Schleifer and Joshua Fluk tied at $8\frac{1}{2}\cdot1\frac{1}{2}$ in the ninth grade event; Anthony Shuen won the "Fifth through eighth grade" with the same score. Dr. Milton Hanauer directed, with prizes contributed by Dr. Harry Bakwin through the American Chess Foundation. Allan Troy swept the San Gabriel Valley Open with six wins, a point ahead of Ben Kakimi. N. Hultgren, A. Carpenter, and A. Vinoch were next with 4. Killgrove was top Unrated. A new high of 38 players competed in the event held in Pasadena during October and November.

Dayton Chess Club Champion Richard

The First Illinois High School Students Championship, held Dec. 29-30 at the Gompers Park Fieldhouse in Chicago, drew 80 players. Greg DeFotis of Lane Tech scored a 6-0 sweep, a half point ahead of Dan Shedroff of Roosevelt; Jean Hajduk and Mike Frithiof followed with 5. Lane edged Roosevelt by half a point to take the team prize. The sponsoring Chicago Chess Federation plans a similar event for next year; we hope to see it USCF-rated.

Gary Davis swept the 7-player Clairemont Chess Club Round Robin played from October through January. Lance Reuther and Frank Redway were next with 4-2.

* *

The New York Interscholastic League Fall tournaments, held at the Manhattan Chess Club, involved about 100 high school and 50 junior high school players. Bronx High School of Science again won the team title, scoring 19½-4½. Horace Mann was second and Lewis and Stuyvesant tied for third and fourth. There were separate tournaments on four "boards," the first two boards were USCF-rated. Class B player Jeffrey Satenstein of Flushing High scored an The Championship of the Gompers Park Chess Club in Chicago featured a battle of brothers; Gary DeFotis won the 10-player round robin with a $7\frac{1}{2}$ - $1\frac{1}{2}$ score, a point ahead of Greg DeFotis, the Illinois High School Champion. Vernon Willert, $5\frac{1}{2}$ - $3\frac{1}{2}$, was third in the tournament, which ran from September through January.

A Thanksgiving 30-30 Tournament at Waterloo, Iowa attracted 17 players. 15year old Daniel Harger, a student at Roosevelt High School in Des Moines, scored a convincing triumph with 5½-½, a point ahead of Les Hamm.

*

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The first five finishers in the Western Idaho Open were the five top rated players, who placed in exact order of their ratings! Dick Vandenburg won with $3\frac{1}{2}$ - $\frac{1}{2}$, followed by Glen Buckendorf, Ted Hartwell, and Jerry Stanke (3-1), and Max Wennstrom ($2\frac{1}{2}$ - $1\frac{1}{2}$). 14 players competed in the event, held Dec. 4 at the Boise YMCA.

*

Ling retained his title by defeating Edgar Lawrence in a match. Lawrence had qualified to meet the champion by winning the club **Challengers' Tournament**, a round robin, with a $4\frac{1}{2}$ - $\frac{1}{2}$ score, edging Kenneth Champney by half a point. It was Ling's third straight club title.

Rex Wilcox breezed to a $7\frac{1}{2}$ · $\frac{1}{2}$ triumph in the Golden Gate Chess Club Championship. Following in the 17-player field were Frank Thornally, 6-2, Peter Dahl, $5\frac{1}{2}$ · $2\frac{1}{2}$, and Henry Gross and Lester Stevens, 5-3.

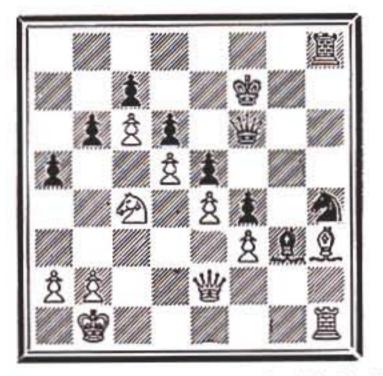


BREAKING THROUGH THE SUTTLES STONEWALL

by Dr. Anthony Saidy

The rising star Duncan Suttles of Canada invariably plays a defense which he has so perfected that it deserves to be called the "Suttles Stonewall." I am qualified to do the christening because I have thrice faced the wall of pawns on black squares which typifies this defense.

The first game (position below) saw me fail to wrap up the win in the early middle-game, only to win a pretty ending. The second time Suttles counterattacked nicely and I had to scurry for the draw. Finally, at the U.S. Open in Seattle 1966, I managed to crack the nut in the opening, and went on to produce one of my best games (game below). But let the games speak for themselves.



The position seems equal, Black dominating the black squares, and White, the white ones. But White has a trump card-the QBP. If only the Black QBP can be lured away.

55. 56. PxQ B-K6 QxQ Suttles fights back.



57. P-N5!! BxR Refusing the Rook sacrifice is hopeless.

-	58. P-N6		BxP!	
Now, i	f 59. NxB,	PxP;	60.	P-B7, R-
QB7 is d	angerous.			19
59. PxP	B-Q5ch	62.	N-Q2	NxP
	R-R8ch	63.	BxN	
61. K-B2	R-R7ch			
The sin	nplest.			
63	R-R1	65.	K-N3	Resigns
64. B-N4	P-R6			

A tough arduous battle which took its toll that afternoon when I blundered against Keres.

The Seattle game I shall not encumber with copious analyses, because it should be seen mainly from an artistic standpoint.

U.S. Open, Seattle, 1966 "SUTTLES STONEWALL"

Saidy

13. P-QR3 15. R-N1! ******* 14. P-R3 N-B1 Conceding the KR file temporarily. But it will be regained.

15.		PxP	18.	P-N4	P-N3
16.	PxP	R-R4	19.	PxP	NPxP
17.	Q-N2	R-KR2	20.	Q-N4!	

Commencing an unusual strategy based on the concept that exchanging the defender's only active pieces favors the aggressor.

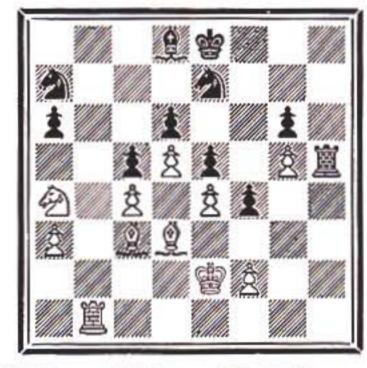
22. R-N7ch 20. Q-Q2 K-Q1 21. QxQch KxQ 23. B-Q2 **R-R2** A dogmatist might look at this game and say, "N1 is always a better square for Rooks than R2(!)"

24.	RxR	NxR	27.	B-Q3	B-K2
	N-R4	B-B1	28.	K-K2	
26.	B-R5ch	K-K1			

The first White King move, on move 28, announces that White will win with either R-QN1, R-KR1, or both!

28. B-Q1 29. B-B3 **R-R4** The pawn has outlived its usefulness. Anyhow, White's powerful Bishops make occupation of the QN file useless for Black.

30. R-QN1 Threatening mayhem on N7 and N8. 30. N-K2



Suttles 31. NxP!

PxN

TEL AVIV OLYMPICS 1964

Saidy

Suttles Q.Q1?

45. Overlooknig 45., N-B4!, and if 46. BxN??, RxRch wins, or 46. PxN, RxB with equality (Suttles).

46. R-QB1. N-N3 47. B-K6ch

The sealed move. Donald Byrne and I worked out the following variation: 47., K-B3; 48. NxNP, R-R7; 49. Q-R6, B-B7; 50. N-B4!, N-R5; 51. B-N4, B-K6; 52. R-KB1, B-Q5; 53. P-R3, N-N7; 54. B-K6, N-K6; 55. R-N1, N-N7 (55., Q-KR1?; 56. R-N8); 56. R-QB1, N-K6; 57. QxRP, R-KB7; 58. Q-K1, R-R7; 59. Q-N1!, Q-KR1; 60. Q-N8!, QxQ; 61. BxQ, R-KB7; 62. P-N4, RxP; 63. P-N5, N-N5; 64. K-R2, R-B7ch; 65. K-N3, and "should win" with P-N6 (!). Obviously the whole line is not forced. Sleepily, I resumed play the next morning.

50. Q-Q3 P-R5 K-N2 47. 51. P-R3 K-B3? 48. N×NP! Q-QN1 49. N-B4 **R-R7**

The last drawing chance was 51., Q-N6. Now White breaks free of the bind which he conceded in exchange for the pawn.

52. K-F	25	N-R5	54.	Q-B3	B-B7
53. B-N	14	K-K2	55.	Q-N4	
Not	55.	NxKP?,	Q-N6ch.		

1.	P-QB4	P-KN3	3.	P-Q4	P-Q3
2.	N-QB3	B-N2	4.	N-B3	B-N5

Faithful, like Nimzovich and Rubinstein, to his fore-ordained plan. But transposing into the King's Indian is better. In previous encounters, I had tried 4. P-K4, P-K4; 5. KN-K2, QN-B3, but after the usual closing of the center with P-Q5, Suttles developed his KN to KR3(!) and KB2, thus providing a solid defense. I now preferred to hold my Q4 square with my pawns.

5.	P-K3	N-QB3	8.	P-Q5	QN-K2
6.	P-KR3	BxN	9.	P-K4	P-KB4
7.	QxB	P-K4	10.	P-KN4!	P-B5

Here is the Suttles keynote. If he can play, P-KN4, his black-square stonewall will be impenetrable.

12. P-KR4! 11. P-N5! P-KR3 White applies a Nimzovichian blockade of his own. His NP constricts Black's pieces terribly.

12. P-B4 White's This accelerates breakthrough, but suffocation is unpleasant. Anyway, the black squares must be occupied, no?

13. R-QN1! ******* Play on both flanks-the King will remain secure and content in the center.

32. BxP RxP

This "sacrifice" was made inevitable by Black's faulty strategy, and is the fitting result of White's correct play. The game now is hopeless for Black, as White's central pawn mass is irresistible. The rest of the game plays itself.

33. BxP

33.		R-N5	42.	R-KR7	ch K-B1
34.	B-K3	QN-B1	43.	P-Q6	R-KR5
35.	R-KR1	N-N1	44.	R-KB7	ch K-K1
36.	R-R8	K-B2	45.	P-K6	R-R7ch
37.	R-R7ch	K-K1	46.	K-B1	N-K2
38.	P-K5	N-N3	47.	RxNch	K-B1
39.	P-B3!	RxP	48.	R-KB7	ch
40.	BxPch	K-B1			Resigns
41.	R-KB7c	h K-K1			

What more, then, may be said of the "Suttles Stonewall"? We are sure to hear more, as the fertile imagination of its inventor finds new ways of bolstering it. In my opinion,, B-KN5 is an abuse of the system, because White will find ways of opening up the game for the two Bishops.

We can all be proud, however, of the fact that here in North America, a new and great chess mind has arisen, named Suttles, and provided opening theory with a new impetus in the never-ending elucidation of intellectual battle that is the royal game of chess.

CHESS LIFE

8

ADVENTURES IN HAVANA by international grandmaster pal benko

Among the dozen games I played as a member of the United States Olympic Team (3rd board), one of my better efforts was the following game. Playing against A. Medina of Spain, a seasoned, experienced competitor, and former U.S. Open Champion (San Antonio 1962), I made a temporary pawn sacrifice in order to establish a powerful bind. By the time the endgame was reached, Medina had two pieces completely out of play.

XVII Olympics, Havana 1966 **KING'S INDIAN DEFENSE** Benko Medina 1. P-Q4 N-KB3 4. B-N2 0.0 2. P-QB4 P-KN3 P-Q3 5. N-QB3 3. P-KN3 B-N2 6. N-B3 QN-Q2 The more fashionable move today is 6., N-B3. 9. P-K4 P-QR3 7. 0-0 P-K4

8. P-KR3 P-B3

This move is less well known and consequently less analyzed than 9., P-QR4. Black's usual plan in this system is to post a Knight on QB4 and the move, P-QR4 is for the purpose of safeguarding the Knight from White's P-QN4. Medina, however, has a different plan: he wishes to play P-QN4 himself, attacking the White center and Queenside, at the same time providing for the development of the Queen Bishop. **10. B-K3 Q-K2**

The immediate 10., P-QN4 would be premature in account of 11. QPxP, QPxP; 12. Q-Q6!, completely disorganizing Black's position. **11. Q-B2 R-K1 12. KR-K1!** White is now well prepared to meet Black's P-QN4, and since Black is committed to this plan, he as nothing better than to carry it out. Black has no choice as the attacked Knight has no moves (14., N-R4; 15. P-KN4).

15. NxN 16. P-B4 Q-B2 QxN If 16., Q-K2; 17. P-K5 would be very strong, as after the Knight moves, the QBP/6 would be hanging. Here is where the importance of 12. KR-K1! comes in: White's Bishop on K3 is now protected, so Black, who might otherwise have had time to protect the QBP, had White made some other 12th move. say 12. P-R3, cannot do so now. For instance, substituting 12. P-R3 for 12. KR-K1, Black could play 16., Q-K2; 17. P-K5, B-N2; 18. PxN?, QxBch.

On 16., Q-R4; 17. P-K5 again is strong, but 17. P-KN4 forces Black to sacrifice a piece.

17. BxP N-Q2 19. P-K5 P-KB4 18. B-B2 B-N2

White has obviously emerged from the opening with the better game. White's last move threatened N-K4-Q6, and Black's reply is an attempt to prevent it. However, Black's move must be questioned as it grants White a protected passed pawn.

Black should have grabbed his last chance to play P-QB4, even though it gives the Q5 square to White's Knight.

20. N-Q5 Q-B1

Necessary, as otherwise 21. N-N4 wins a pawn.

21.	N-N6	N×N	22.	BxN	
	15			the state of the s	1

be taken lightly, especially since White is already in possession of a protected passed pawn.

22. B-B1 24. Q-N3 QR-B1 23. QR-B1 Q-K3

Instead of grimly hanging on to the QBP, here was Black's chance to play 24., QxQ; 25. PxQ, P-QR4, giving up the pawn and attempting by means of P-R5, to trade off the Queenside pawns. 26. KR-Q1 P-N4 25. QxQ RxQ Attempting to free his position. **R-K2** 27. R-Q7 28. R/1-Q1 B-R1 The threat, of course, was 29. RxR, BxR; 30. R-Q7, winning a piece. 21 D D7 20 PVP RVD

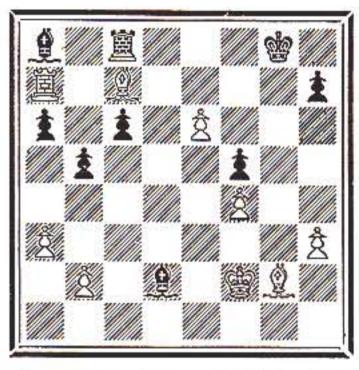
27.	KXK	2	DX	21			K-K/	
30.	R-Q7	7	R-H	(1				
N	Yat we	242	41	1.1.	- C	22.20	100000000000000000000000000000000000000	19

Not with the idea of winning the RP, but simply to immobilize Black's pieces. 31. PxP 33. K-B2 R-N1 32. PxP B-N5 34. P-R3 B-Q7 If 34., RxB; 35. PxB, B-N2; 36. K-K3, and White wins easily by bringing

his King to QB5.

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35. B-B7 R-QBI 36. P-K6

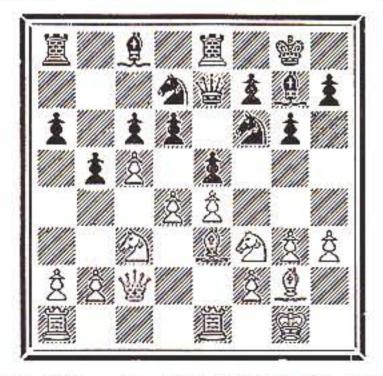


Black is in zugzwang. White is simply going to centralize his Bishop and start taking pawns.

36	P-N5	39. R-N7ch	K-B1
37. B-K5	PxP	40 RxP	
38. PxP	R-KI		

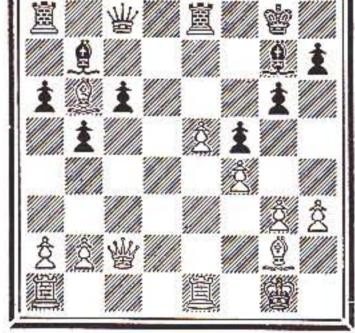
12. P-QN4 13. P-B5!

.....



This blow in the center is usually good in the King's Indian if White is able to play it. Obviously, if now 13., KPxP; 14. BPxP, QxQP; 15. BxP, threatening P-K5, White's position is overwhelming. Also good would be 15. QR-Q1, and if 15., P-B4, then 16. P-K5, etc.

13. QPxP 14. PxKP N/2xP



The following phase of the game is instructive and interesting because Black's Queenside is permanently weakened and his pieces there are consequently unable to free themselves. His Queen Bishop is especially unfortunate, as the course of the game will show.

White elects to play for a positional bind rather than to try to win the QBP, which, although this should not prove especially difficult, would free Black's pieces at the small price of a pawn. If Black were then able to exchange the remaining Queenside pawns, he could reasonably hope for a draw.

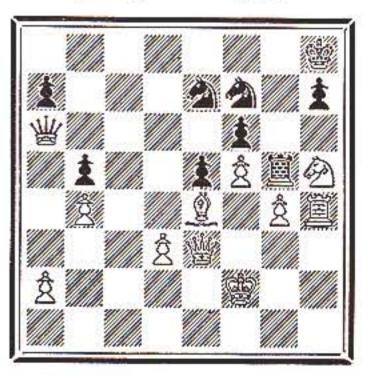
It must be said that although Black should have gritted his teeth and thrown away the QBP, this is not a decision to

.....

Black lost on time in a hopeless position. White has two threats, about which Black can do nothing: 41. R-R8ch, K-K2; 42. B-B6ch, winning the Exchange, or 41. B-KB3 followed by B-R5, with a mating attack.

Here are two more of my experiences in Havana.

The following two games illustrate the hazards of adjournment. In the first diagram, White (Benko) obviously has an attack going. If the White Queen were able to join the attack, the game would be quickly concluded.



I had the idea that I could play my Queen to QB5, allowing (forcing, actually) Black to take my RP with check, as Black's Queen would then be unable to return to defend the King. As this was to be my 41st move, I knew that my opponent (Brinck-Claussen of Denmark) would have to seal his move, and I could be virtually certain of what his move was going to be. I assumed that I would be able to find the winning line during adjournment. And I did - or so I thought.

Benko

Brinck-Claussen

.....

Not really necessary. I might have played 41. P-R3, and Black cannot play 41., QxP because his vital KBP would be lost. I felt that after the text my attack would be worth the sacrificed pawn, but the important factor was the exposed position of my King, a factor to which I did not attach sufficient importance, since I did not see a perpetual check for Black.

41. Q-B5?!

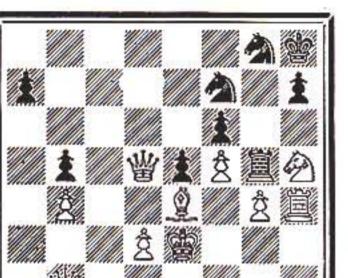
QxPch 41. 42. K-K3 This move offers the best winning chances.

42. N-N1 43. Q-Q5?

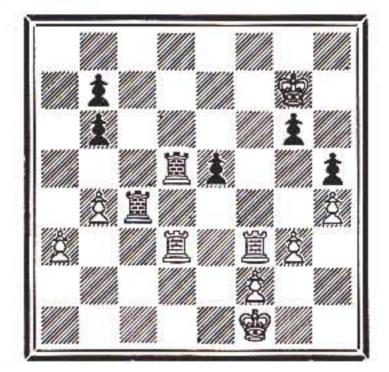
The right move was 43. B-Q5, Q-R8; 44. R-R1, Q-Q5ch; 45. QxQ, PxQch; 46. KxP, RxPch; 47. K-B5, and White has good winning chances, although a pawn down.

43.





an adjournment, since we were to play the Soviet team on the following day, and I wanted to rest. Bolbochan seemed to be playing for a draw, which was fine with me, since I was not inclined to push very hard. Soon, however, Bolbochan managed to obtain a slight advantage, so instead of getting a good night's rest, I spent the night analysing my inferior position, and playing the adjourned game the following morning. It turned out to be an exceptionally interesting endgame.



Bolbochan

Benko

32. R-B7ch! P-K5 31. Of course, if 32. RxR, PxR, the advanced Black BP would be troublesome for White. Bolbochan skillfully avoids the pitfall and goes into an ending favorable for White because of Black's doubled pawns.

32	KxR	33. RxR	R-B6
Black we	ould rathe	er give up a	pawn
		sive position	
, K-K3	; 34. R-0	QN5, R-B3. W	/hite's
King would	d then ha	ve a free han	nd.
34. R-Q7ch	K-B3	36. RxPch	K-B4
35. RxP	RxRP	37. R-N5ch	K-B3
Obviously	y, 37	., K-N5?? is n	net by
38. K-N2 f			8030301048 . 94

cause Black has no time to trade off his NP.

The text move was a surprise for my opponent, who was expecting to win this game.

45. R-N8 R-B6ch 46. K-Q2 ******** Another try is 46. K-N4, R-B8!, and Black's passed pawn is very dangerous. K-B3! 47. RxPch K-N2 46.

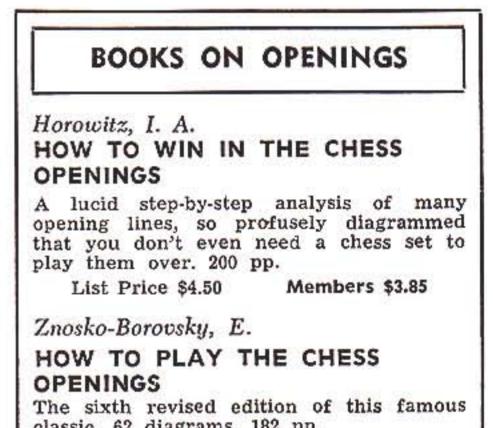
Black has obtained a position which is a draw because White's King is unable to support his pawns and his Rook is tied down defending them.

48. K-K1 K-R3! 50. P-N4 49. K-K2 K-N2

The last try, but it is a simple matter to draw against White's inferior RP.

......

50	PxP	54. K-N2	K-Q3
		55. R-K1	K-Q2
52. RxP	R-QB6	56. P-R5	R-B4
53. K-B2	K-B4	57. R-KR1	
There	is a little	finesse afte	er 57.
P-R6: fir	st 57,	R-N4ch!, and	l then
58,	R-KR4, as	White's Rool	k will
	e to protect		
57	K-K3	58. P-R6	R-B1
		Draw	





This simple move was completely overlooked in my analysis. I expected only 43., Q-R8 (as in the previous note with 43. B-Q5); 44. R-R1, Q-Q5ch; 45. QxQ, PxQch; 46. K-B4!, with a fairly easy win, as Black is all tied up.

44. QxN White has no other choice as Black threatens 44., N/2-R3 with a strong attack.

44. 47. K-N3 Q-K8ch Q-B8ch Q-B7ch 48. K-R3 45. K-K2 46. K-B3 Q-Q8ch

White is now prepared to use the Bishop and Knight to interpose against the checks, but Black is adamant.

48. RxN! Assuring the perpetual. The remaining moves were: 49. QxR, Q-K6ch; 50. K-R2, Q-B5ch; 51. K-N1, Q-QB8ch; 52. K-B2, Q-Q7ch; 53. K-N1, Q-B8ch; Draw.

I offer as an excuse for this analytical lapse the fact that all four games of our match with Denmark were adjourned, and mine was therefore not the only analysis in which I was involved.

In my game with J. Bolbochan (Argentina), I was deliberately trying to avoid

38. K-K2 **R-N6** 40. P-N5 R-N7ch 39. R-N8 K-K4



White sealed his next move and the game was adjourned. If 41. K-B1?, R-N8ch; 42. K-N2, K-B3, White cannot make progress because his King is out of play.

43. K-B3 **RxBP** 41. K-K3 R-N6ch 42. K-Q2 R-N7ch

White's only try to win is to give up the BP to free his King from the checks.

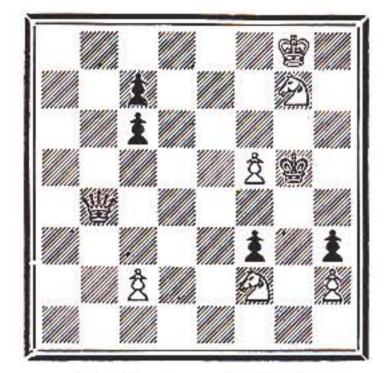
K-Q4! 44. P-N6 Black's other possibility is to go after the Kingside pawns: 44., R-B2; 45. R-K8ch, K-B4; 46. K-Q4, K-N5; 47. Rx Pch, KxP; 48. K-B5, but White wins be-

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CHESS LIFE

Larry Evans On Chess

Mr. G. Larocque of Greenfield, Mass. writes: "A friend of mine showed me the enclosed problem that he saw in a magazine and he was unable to solve it. After examining it carefully, it is my opinion that there must have been a misprint in the book and the problem is impossible. What do you think?"



White to mate in 2.

ANSWER: ORDINARILY WE DO NOT SOLVE OR ANSWER QUESTIONS PER-TAINING TO COMPOSED PROBLEMS-HOWEVER, HERE WE HAVE A SNEAK-ING SUSPICION SOMEONE IS TRYING TO PUT SOMETHING OVER ON US. COULD IT BE THAT THE READER WHO SUBMITTED THE DIAGRAM COMPOSED IT HIMSELF AND IS ANX-IOUS TO KNOW IF WE CAN FIND A COOK? THE PROBLEM IS SO ELE-MENTARY THAT THE KEY MOVE CAN BE FOUND AT A GLANCE: 1. Q-B5. In reply Black has only 4 King moves at his

EVANS-HANAUER SEMI-TARRASCH DEFENSE

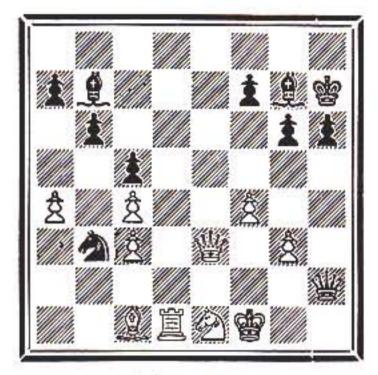
1			
	1.	P-Q4	N-KB3
	2.	P-QB4	P-K3
	3.	N-QB3	P-Q4
	4.	B-N5	P-B4
	5.	BPxP	BPxP
	6.	QxP	N-B3?
	7.	BxN	NxQ
	8.	BxQ	N-B7ch
		K-Q2	NxR
		B-B7	B-N5
	11.	P-K4	P-B4
	12.	B-N5ch	B-Q2
	13.	BxBch	KxB
	14.	PxBP	PxQP
	incor	rectly omits moves!)	
	15.	N-B3	QR-K1
		B-N3	KR-B1
	17.	N-Q4	R-K5
	18.	K-Q3	RxNch
	19.	KxR	N-B7ch
	20.	KxP	BxN
	21.	PxB	RxPch
	22.	K-B4	N-R6ch
	23.	K-N3	N-N4
	24.	R-Q1ch	K-B1
	25.	R-K1!	R-B2
	26.	R-K5!	P-QR3
	27.	R-B5ch	K-Q1
	28.	B-N8!	P-QN3
	29.	R-B6	R-N2
	30.	B-B4	K-Q2
	31.	R-B4	N-R2
	32.	B-K3	N-B3
	33.	R-KR4	P-R3

two

(MCO

ANSWER: STEIN'S BLUNDER IS AL-READY FAMOUS, AND WE HERE-WITH REPRODUCE IT FOR THOSE WHO ARE UNFAMILIAR WITH THE POSITION.

Black: Stein



White: Emma Black to play.

This classic misadventure apparently was not the result of time-pressure, and it occurred at Mar del Plata, 1966. According to published reports, Black thought over twenty minutes and failed to find the crusher 34., B-QB1. Instead he hallucinated with—

34. Q-B7??

Thinking more of his attacked Rook than the hanging Queen, White instantaneously replied with:

......

35. R-Q7??

Of course 35. NxQ would have prompted Stein's immediate resignation. The game ended in a draw in 48 moves. Thereby hangs a tale. J. Johnson of Lexington, Ky., asks: "In the position below, can White win a pawn by BxPch and PxB? It is from the 1st match game Bronstein-Boleslavsky, 1950 and Fuderer-Unzicker, 1955 (Goteborg). 1. P-Q4, N-KB3; 2. P-QB4, P-KN3; 3·N-QB3, P-Q4; 4. PxP, NxP; 5. P-K4, NxN; 6. PxN, P-QB4; 7. B-QB4, B-N2; 8. N-K2, O-O; 9. O-O, PxP; 10. PxP, N-B3; 11. B-K3, B-N5; 12. P-B3, N-R4."

disposal. If 1., K-R5; 2. Q-K7. If 1., K-B5; 2. N-K6. 3. If 1., K-R3; 2. Q-K3. If 1., K-B3; 2. N-K4.

Peter Duncan of Paterson, N.J. writes: "Recently, feeling the need for a qualified reference book on the opening, I purchased a copy of Modern Chess Openings by Evans and Korn through the USCF.

"I play a lot of postal chess, and a few days ago happened to check over col-49 on p. 285, when one of my opponents went into this line. As you can see for yourself the reader is referred to note (o) on p. 297 on Black's 6th move. This game is actually Evans-Hanauer, U.S. Championship 1951. Imagine my chagrin (I have the White pieces) in playing through the note, I discovered that I had been made the victim of a typographical error! Black's 16., R-K5 is manifestly impossible. I have tried to reconstruct the actual sequence of moves . . . but exactly what happened I can't be sure, and this is quite important to a clear understanding of what White's line is in the game. Can you send me a corrected copy of the actual score?"

ANSWER: HAPPILY, HERE IS THE ENTIRE GAME SCORE.

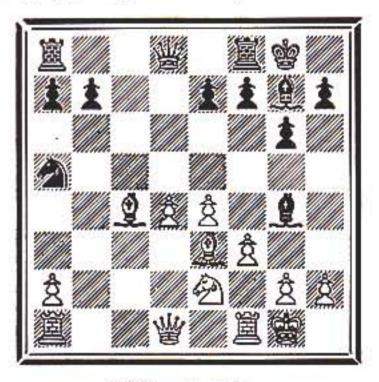
34.	R-KN4	N-R4ch	
35.	K-R4	K-B3	
35.	R-N6ch	K-Q4	
37.	RXQNP	RxR	
38.	BxR	N-B5	
39.	B-Q4	P-N3	
40.	K-N4	P-R4	
41.	P-KR4	N-Q3	
42.	K-R5	N-B4	
43.	P-N3	Resigns	

A. Zeller of Santa Monica writes: "I heard that the Soviet champion Leonid Stein actually put his Queen **en prise** in a recent tournament game. Could you publish the position?"

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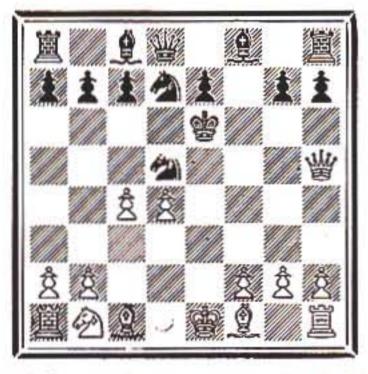


White to play.

ANSWER: THIS POSITION IS WELL KNOWN AND, IN FACT, CRUCIAL TO THE THEORY OF THE GRUENFELD

DEFENSE. MCO COVERS IT IN COL-1 note (e). YES, WHITE CAN WIN A PAWN—BUT BLACK'S COUNTERPLAY PROVES TO BE ADEQUATE. SPASSKY-KORCHNOI, USSR CHAMPIONSHIP 1955 IS QUOTED: 13. BxPch, RxB; 14. PxB, RxRch; 15. KxR (no better is 15. QxR, N-B5), Q-Q2; 16. P-KR3, Q-K3; 17. Q-Q3, Q-B5; 18. Q-Q2, Q-R3; 19. Q-B2, N-B5=. THE EXTRA PAWN GENERAL-LY PROVES MEANINGLESS. BY TAK-ING IT, WHITE LOSES THE INITIA-TIVE.

C. Presson of Little Rock, writes: "What is your opinion of the sacrifice which Tal (for once!) did not play in his 4th match game with Larsen . . . I refer, of course, to: 1. P-K4, N-KB3; 2. P-K5, N-Q4; 3. P-Q4, P-Q3; 4. N-KB3, PxP(!?) what was that?; 5. NxP, N-Q2. Here Tal played 6. B-QB4. The sacrificial line is 6. NxP, KxN; 7. Q-R5ch, K-K3; 8. P-QB4, etc. I sincerely hope that you can help . . ."



Possible variation after 8. P-QB4.

ANSWER: WE HAVE SEEN VARIOUS CRITICISMS OF TAL FOR HIS FAILING TO TAKE THE SACRIFICIAL AP-PROACH. HE APPARENTLY SPENT A GREAT DEAL OF TIME BEFORE RE-JECTING IT AS TOO SPECULATIVE.

Women's Chess

By Kathryn Slater

This quote is from an article by Sidney Fields, from an article in the NEW YORK DAILY NEWS—

It was quite an upset when the Rumanians beat the Russians in the Women's Chess Olympics in West Germany last month. It was just as big an upset when America's Gisela Gresser and Lisa Lane both beat the Roumanians.

"Our only moment of glory," Mrs. Gresser recalled. "We finished 10th. But if we hadn't beaten the Roumanians they would have won the Olympics."

One of the players from an Eastern European country was furious. "Why did you beat the Roumanians?" she snapped. "It would have been a welcome change to keep the Russians from having their way again. They ought to build you a monument."

The two games were curiously similar in some respects. Both went almost an identical number of moves, and in both the loss of the Exchange was the crucial factor. Polihroniade, however, got two pawns in return, and perhaps at the time thought she was getting the better of the bargain. In the case of Perevoznic, giving up rook for bishop was forced, and the only way to prolong the struggle.

Women's Olympiad, Oberhausen 1966 Round 9, Roumania vs. U.S.A.

B-N2; 6. B-K3, N-B3; 7. N-B3, N-KN5; 8. QxN, NxN; 9. Q-Q1, P-K4; 10. Q-Q2, O-O; 11. B-Q3, P-Q3; 12. O-O, B-K3; 13.QR-Q1, R-B1; 14. P-QN3, P-B4; 15. P-B4, P-QR3; 16. K-R1, KPxP; 17. BxP, B-K4; 18. B-N5, Q-Q2; 19. B-N1, R-KB2; 20. B-K3, N-B3; 21. N-Q5, R-K1; 22. N-B4, N-K2; 23. P-B5, BPxP; 24. NxB, QxN; 25. RxR, QxR; 26. PxP, N-B4; 27. P-Q7, R-Q1; 28. B-N6, P-K6; 29. Q-Q3, P-K7; 30. QxKP, RxP; 31. B-Q3!, RxB; 32. QxR, and White won.

Women's chess abroad is rapidly progressing, and changing in other ways as well. The older women who used to dominate the game have been overtaken and surpassed by girls of high school and college age. Looking over the tournament bulletins points out the number and the high quality of the play of these newcomers. In the U.S.A., if anything, we seem to be falling behind. Here we are lucky if we get a really good new prospect once in several years. And some of our best are absorbed in their schoolwork and do not get enough practice. We appeal to all chess organizers to do everything they can to encourage the girl chess players of their vicinity.

Please send material for this column, —women's games, news items, correspondence, anything of interest, — to Kathryn Slater, 116 Pinehurst Ave., New York, N.Y. 10033.

BLACK HAS TWO DEFENSES, BOTH OF WHICH ARE DIFFICULT TO CRACK. HE CAN RETURN THE PIECE WITH (A) 8., N/2-B3; 9. PxNch (or 9. Q-K5ch, K-B2; 10. PxN, NxP; 11. B-QB4, P-K3 followed by, B-Q3), QxP; 10. QxQch, NxQ; 11. B-QB4 with a far-from-decisive edge for White. BLACK CAN HUG HIS EXTRA MATERIAL WITH (B) 8., N/4-B3; 9. P-Q5ch, K-Q3; 10. B-B4ch, P-K4; 11. PxP e.p.ch, KxP AND WHITE'S ATTACK SEEMS TO MELT AWAY.

SUMMING UP, WHITE'S ONUS OVER-THE-BOARD WOULD BE GREATER THAN BLACK'S. IN THE ABSENCE OF A FORCED WIN OR A CONVINCING FOLLOW-UP TAL WAS RIGHT TO RE-JECT THE TANTALIZING PROSPECT OF SACRIFICING A KNIGHT. HE'S MELLOWED!



Polihroniade

Gresser

1. P-K4, P-QB4; 2. N-KB3, P-QR3; 3. P-Q3, P-KN3; 4. P-KN3, B-N2; 5. B-N2, P-Q3; 6. O-O, P-K4; 7. P-B3, N-K2; 8. B-K3, QN-B3; 9. Q-Q2, O-O; 10. P-Q4, P-N3; 11. N-R3, Q-B2; 12. B-R6, B-N2; 13. P-Q5, N-N1; 14. P-QN4, N-Q2; 15. QR-N1, P-QN4; 16. P-B4, PxNP; 17. BxB, KxB; 18. QxP, Q-B4; 19. KR-B1, QxQ; 20. RxQ, N-QB4; 21. N-K1, KR-QN1; 22. KR-N1, P-B4; 23. P-B3, N-B1; 24. R/1-N2, N-N3; 25. PxNP, P-QR4; 26. N-B4, PxR; 27. NxN, R-R6; 28. N-B4, R-B6; 29. NxQP, R-B8; 30. R-K2, N-Q6; 31. K-B1, B-B1; 32. R-K3, RxNch; 33. RxR, NxR; 34. KxN, B-Q2; 35. B-B1, K-B3; 36. P-B4, KPxP; 37. NPxP, PxP; 38. K-Q2, B-B4; 39. K-K3, K-K2; 40. NxP, BxN; 41. KxB, K-Q3; 42. B-Q3, R-QR1; 43. B-B4, K-B4; 44. B-N3, R-K1ch; 45. K-B3, KxP; 46. K-N4, K-B4; 47. P-B5, R-K5ch; 48. K-N5, PxP; 49. P-KR3, P-B5; 50. K-N4, R-Q5; 51. P-KR4, K-Q3; 52. P-R5, P-R3; 53. K-B3, K-K4; 54. K-K2, K-B4; 55. K-B3, K-N4; 56. P-Q6, RxP; 57. B-B7, R-Q6ch; 58. K-K4, R-K6ch; 59. K-Q4, R-QB6; 60. P-QR4, P-B6; 61. B-K8, P-B7; 62. B-N5, R-QR6; White resigns.

Lane

Perevoznic

1. P-K4, P-QB4; 2. N-KB3, N-QB3; 3. P-Q4, PxP; 4. NxP, P-KN3; 5. P-QB4,



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FROM THE EDITOR'S FILE

Experienced CHESS LIFE readers will remember a marvelous series of articles which appeared in our pages: CHESS KALEIDOSCOPE, written by Dr. Eliot Hearst. In response to our pleadings, Dr. Hearst informs us that he is much too busy to resume his column, a sad blow to many of us. Nevertheless, Eliot's column was unflaggingly interesting and refreshing, which was due for the most part to his own interest in all espects of chess and its personalities, and we feel that the type of material used in his column should be continued in CHESS LIFE. Ergo, this column appears, which does not hope to emulate Eliot Hearst's CHESS KALEIDOSCOPE, but we freely admit that Kaleidoscope inspires and influences us.

While we still hope that some day soon Eliot will be writing for us again, we fearlessly take our first step into the chasm . . .

This column, to begin with, will be a sort of catch-all (or a Pandora's Box, if you like to be cynical), containing bits and pieces of a lot of things: games, endings, news items, unsolicited contributions, and other musings (ravings) of our editorial mind. It will appear, at least at the outset, irregularly, which is to say, whenever we have enough material or the time to produce same.

Elsewhere in this issue you will notice a news item about the Armed Forces Chess Championship. The award ceremony for that event was enlivened by a fine speech written and delivered by George E. Reedy, former Press Secretary to President Johnson. We present herewith excerpts therefrom:

"It is always a matter of great amusement to me to hear the game described as sedentary. So many of my friends have remarked, 'How can you possibly have the patience? How can you sit for so many hours without making a move?'

"The truth is that chess is far from a sedentary game except to the observer. Furthermore, it is far from a gentle game. It is, in fact, the most savage form of contest that has ever been devised by mankind and I suspect that it is this quality which has made it so popular throughout the centuries. "The objective of the game is to kill a monarch (some philologists tract the phrase 'checkmate' to a Persian expression meaning 'the King is dead.") The slaying is accomplished by mounting a coordinated attack which involves an array of extremely deadly people beginning with a murderous Queen and ranging down through most militant Ecclesiastical authorities; viperous Knights; Juggernaut castles; and relentless foot soldiers. "It is a mental savagery, of course, and involves bloodshed only on the rare occasions where a loser becomes so outraged at the duplicity in the Scholar's Mate that he draws a Derringer from his hip pocket and shoots his opponent on the spot. Incidentally, I would advise all of you who undertake to teach the game to a tyro to frisk him carefully before the match. No one likes to be fooled under any circumstances. But to be fooled at chess involves an extra degree of excruciating agony and outrage. You will notice that I myself guarded against the possibility of reopening old wounds by referring to the combination as a 'Scholar's Mate' rather than by the more descriptive title of 'The Fool's Mate.' "The fact that the savagery is entirely upon an intellectual level most of the time accentuates rather than diminishes the effect upon the players. It means that the pent-up anger which is aroused by a successful gambit cannot find the release which comes from the physical exuberance of football, lacrosse, or the fine old Gaelic sport of hurling. It is quite possible at the conclusion of such milder games as these for sweating, blood-stained youths to shake hands amicably and walk away in the firm realization that their wounds can be healed with bandages and oil of wintergreen. But when your losing opponent shakes hands with you at the conclusion of a chess match, it is well to keep a careful eye on his left hand to be certain that it does not reach for a concealed stiletto. You must remember that he has none of the alibis inherent in contact sports to salve his wounded pride. He cannot claim that the sun was in his eyes, that the grounder took a tricky hop, or that the wind was against him. He must frankly face the fact that his King has been killed and it was his own fault. There is no conceivable compensation for his ego other than retaliation and revenge at some future time."

"Frankly, I feel that the great value of chess to humanity is its savagery. I still prefer theoretical savagery to the other kind and it may well be that the day will come when disputes between nations will be settled bloodlessly at the chess table which, I assure any non-chess players who happen to be in the audience, is intellectually as gory as any battlefield but physically less damaging to the participants and observers."

There are psychologists who would take issue with Mr. Reedy on a number of points, but there can be no disagreement about his final wish—that peaceful competition will someday supercede mankind's historical and self-destructive method of settling disputes between peoples.

IMMORTAL WORDS DEPT .:

The March 1905 issue of Lasker's Chess Magazine contains the following analytical gem, written by Lasker in analyzing a game of the Marshall-Janowski match: After the moves 1. P-Q4, P-Q4; 2. P-QB4, P-QB3, Lasker writes, "The latter move is unquestionably against sound rules of development. Black has nothing better than P-K3."

Nobody's perfect.

WHAT'S-IN-A-NAME DEPT .:

We are accustomed in this country to referring to many of our leading players by their nick-names: Robert "Bobby" Fischer, William "Bill" Lombardy, Samuel "Sammy" Reshevsky, "Larry" Evans, for example. Probably foreign players, in their own countries, are also known by nick-names, although we don't know what they are. Anyway, it occurred to us that it might be interesting to speculate on the nick-names we might give to well known foreign masers or to those of the past, were they living in the United States. We were surprised to find how often the nick- name seems to fit the style, or the "personality", of the player in question. The great players of the past, those almost legendary figures who are known to us only through their games, became suddenly warm, flesh-and-blood mortal beings when given a nick-name. We mention a few to start with; perhaps the reader will come up with improvements or supply those that are absent. If you do, you are invited not to let us know about it. Here they are: Mikhail "Mickey" Tal, Mikhail "Mike" Botvinnik, Wilhelm "Billy" (or "Willy") Steinitz, Gideon "Giddy" (or "Kid") Stahlberg, Emmanuel "Manny" Lasker, Jose "Joe" Capablanca (known in the underworld as "Joey Capa"), Bent "Benny" Larsen, Aron "Ronnie" Nimzovich, Siegbert "Ziggy" Tarrasch, etc, etc. Petrosian (Tigran) had us stumped for a while; we were trying to get used to "Pete", but it doesn't feel right, and "Tiger" is just too obvious. But then we found it: "Granny"! Eureka! We're still stuck with Akiba Rubinstein, Boris Spassky and Vassily ("Silly"?) Smyslov, but we'll find them when we have time to give it some more thought.

Sure we will.

VITAL STATISTICS DEPT. FOR JANUARY:

- Jan. 1, 1806 L. Kieseritsky born.
- Jan. 5, 1957 Oldrich Duras, Czech player, died.

Jan. 7, 1914 Paul Keres born.
Jan. 10, 1870 Henri Rinck, great endgame composer, born.
Jan. 13, 1941 Emanuel Lasker, former World Champion, died.
Jan. 15, 1927 David Janowski, well-known player, died.
Jan. 15, 1833 Louis Paulsen, German player, born.
Jan. 16, 1884 F. D. Yates, English player, born.
Jan. 25, 1908 M. Tchigorin, great Russian player, died.
Jan. 26, 1908 Gideon Stahlberg, Swedish Grandmaster, born.
Jan. 26, 1935 Fridrik Olafsson, Icelandic Grandmaster, born.
Jan. 27, 1790 Capt. Evans, author of the Evans Gambit, born.
Jan. 30, 1841 Sam Loyd, greatest problem composer, born.

(All material for this column, suggestions, criticisms, whatever, should be sent to Burt Hochberg, 574 West End Ave., New York, New York 10024. Unused material cannot be returned unless accompanied by a stamped self-addressed envelope.)



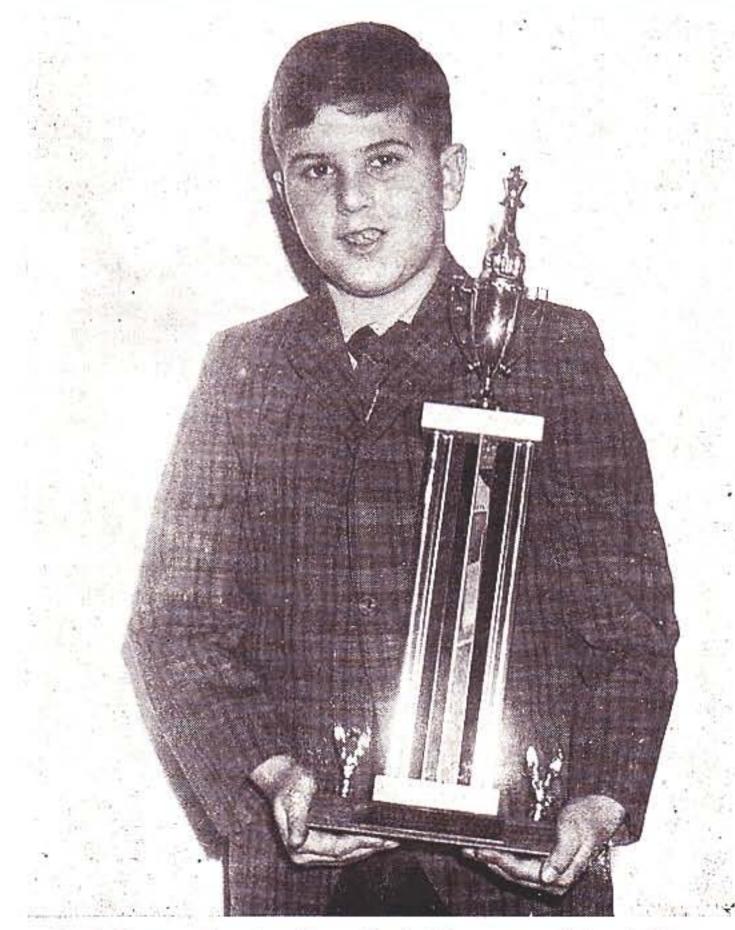
When Harold Phillips visited the 1966-1967 U.S. Championship, Beth Cassidy took this last photo of him at a chess event.

Record-Shattering Event

The 1966-7 Greater New York Scholastic Championships, held Dec. 26-30 at the Broadway Central Hotel in Manhattan, demolished all existing marks for chess tournament participation in the United States. 614 youngsters from over 200 metropolitan area schools competed, including 486 in USCFrated sections. No previous rated tournament had drawn more than 265 players.

Sal Matera, a junior at Brooklyn Prep, won the Greater New York High School Championship for the second consecutive year. Matera edged Norman Weinstein, a senior at the Bronx High School of Science, on tie-break after each posted 7½-½ scores to lead the field of 301 players. Matera and Weinstein, the two highest rated players in the event, drew their round 7 game with each other and emerged on top by beating the tournament's two other rated Experts in the final round. Eugene Meyer of Woodstock was third and David Weinstein of Lewis fourth, each with 7-1. Taking fifth through twelfth places with 61/2-11/2 were Jeffrey Kastner, Bronx Science; Steven Spencer, Lewis; Henry Friedel, Stuyvesant, Jed Stein, Stuyvesant; Ron Snyder, Bronx Science; Harvey Somers, Canarsie; Jerry Marcus, Stuyvesant; and Nathaniel Fisch, Yeshivah of Flatbush. Bronx Science made it two years in a row in the Team Championship; N. Weinstein, Kastner, Snyder, and Ira Richmond combined to score 261/2-51/2. Stuyvesant was second and Lewis third, each with 25-7; prizes for fourth through tenth went to Lincoln, Canarsie, Horace Mann, Xavier, George Washington, Glen Cove, and Tea Neck. Class prizes: B-Friedel (61/2), C-Steve Herman (6), D-Jerald Standig (5½), E-Robert Guardiola (5), Under-1000-Edward Mayor (5), Unrated-Fisch (61/2), 2nd Unrated-Richard Geer (6), 3rd Unrated-Ed Wielunski (6).

In the 149-player Junior High School Championship, Joshua Fluk, an unrated ninth grades from Wade JHS, Bronx, was victorious with $7\frac{1}{2}$ - $\frac{1}{2}$, defeating Anthony Shuen, last year's Elementary School Champion, in the deciding game.



HAROLD M. PHILLIPS

Harold M. Phillips died on January 6, 1967.

Besides having been a most influential and respected lawyer, active in many educational, scientific and civic causes, Mr. Phillips was an active and ardent chess player, organizer and promoter.

During his long chess career, which lasted for over 70 years, he had been New York State Champion, Manhattan Chess Club Champion for many years, President of the Marshall Chess Club, President of the Intercollegiate Chess League.

During his early years in this country, having emigrated from Russia, he was known as "Der Kleine Morphy".

He was an organizer and director of the great New York 1924 International Tournament, manager and player with the American team at the Hamburg Team Tournament 1930, referee on the committee to choose teams for Folkestone 1933 and Warsaw 1936.

At great risk to his health, which was not good at the time, and a ainst the advice of his doctors, Mr. Phillips spent a great deal of time and effort to try, in 1953, to arrange a match between the Soviet Union and the United States, an effort which did not bear fruit until 1954.

Mr. Phillips was President of the United States Chess Federation from 1950 to 1954, during which period membership increased more than in any similar period to that time since the inception of the Federation.

Fred Opper, Greater New York Elemenary School Champion, with trophy he gained by sweeping 116-player field. Nicholas Wells of Horace Mann, Ira Jacobson of Roy H. Mann, and Peter Checkovich of Baldwin were second through fourth with 7-1; then followed Heywood Umanoff, Ardsley; Anthony Shuen, Incarnation; Gary Cornell, Reynolds; and Jeffrey Marder, Beha, each with 6½. Horace Mann won the Team Championship, followed by Ardsley, McKenna of Massapequa, River Dell, N.J., and Hudde (Brooklyn).

10-year old Frederick Opper of P.S. 303, Brooklyn, scored a 9-0 sweep in the 116-player Elementary School Championship —the first perfect score in the two-year history of the Scholastic Championships. Second with 8-1 was Richard Graubart of P.S. 27, Yonkers; third through fifth with 7-2 were Matthew Looks, Kensington-Johnson, Great Neck; Jeffrey Centroen P.S. 269, Brooklyn; and Danny Shapiro, Lakeville, Great Neck. The last four rounds of this tournament were a separate, rated section with 36 players. East Memorial of Farmingdale edged Saw Mill Road of North Bellmore by a half point to take the Team Championship; next in line were P.S. 269, Brooklyn; P.S. 138, Bronx; and Sacred Heart, Bronx

The Lower Elementary School Championship (fourth grade and below) was won by 7-year old Ricky Townsend of Emerson-Williams, Wethersfield, Conn., who paced the 32-player field with 5¹/₂-¹/₂. Judith Blatman was second and Douglas Tumen third with 5-1; both are from Saw Mill Road, North Bellmore.

The Girls' Championships drew 22 players, six of whom also played in another tournament. A quadruple tie at 4-1 in the Girls' High School event was broken in favor of Francine Ecsedy of Warde H.S., Fairfield, Conn. Girls' Junior High School Champion was Cynthia Serrano of JHS 111, Brooklyn, who scored 2¹/₂-2¹/₂. Wendy Goldstein of Saw Mill Road won the Girls' Elementary, a separate tournament, with 5-1.

The GNYSC was co-sponsored by USCF and the New York City Chess Association; Tournament Directors were William Goichberg, Luis F. Hodges, and Mayer Riff.

Chess Life

Here and There . . .

Grandmaster William Lombardy captured first prize in the 2nd Annual Peach State Open, held Nov. 25-27 at Massey College in Atlanta. Lombardy won five straight and then clinched the prize by taking a quick draw with Milan Momic. Momic, Dave Truesdel, and William Scott placed second through fourth with 5-1 scores, while Senior Master James Sherwin could do no better than fifth, with 41/2. Class prizes: A-Ron Simpson, B-Ron Stillman, C-James Ballard, D-Unrated — Gary Mathews. George Carswell was top Junior. The tournament had 50 players; Director was James R. Ballard.

edged Kaufman on tie-break after the two finished with 4½-½ scores. Alexander Keyes and John Curdo were next with 4. Fifth place and the A prize was shared by Eugene Solot, Leslie Roberts, and Juris Ozols. The B, C, and Unrated prizes went to Dave Eklund, Paul Tomaino, and Cliff Jackson respectively. Ben Landey directed the 34-player event.

The fantastic Greater New York Scholastic Championships turnout dramatizes the vast untapped potential to be exploited by organizers of USCF-rated scholastic tournaments throughout the nation. In response to announcements mailed to schools in New York City, Long Island, Westchester, New Jersey, and Connecticut came 400 new USCF members—mostly players who had never participated in any competitive event. Virtually none of them had been aware of USCF and of the many rated events held regularly in their area. This event, together with the last GNYSC in April and the Metropolitan Junior High School Open in October, resulted in 600 new members!

The rated scholastic to imment is the most potent source of new USCF members and future open tournament players; it provides a vital intermediate step for many youngsters who are afraid to pla yin, or do not know of, the regular opens. Most of these new players are of only Class E strength, but it would be a mistake to assume they are not ready for USCF. It is precisely these low rated players who, being capable of rapid improvement, are most interested in ratings. Only a few players can be prizewinners; the rated tournament provides a continuing challenge to the "also-rans" which a nonrated event cannot match.

In many localities, it has been traditional to have the weekend opens rated and the student or junior events nonrated. This structure is now undergoing widespread revision as it becomes increasingly apparent that requiring USCF membership for school tournaments stimulates activity rather than retarding it. The New Jersey State Federation held its first rated high school tournament January 7-8 and picked up 26 new USCF members; the New York State Association has scheduled its first one for March, and many other organizations have similar plans. Potential organizers of rated school events who would like more details about GYNSC are invited to write to William Goichberg, 450 Prospect Ave., Mt. Vernon, N.Y. 10553.

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> > **Proudly Announces**

The First Annual GOTHAM CITY OPEN

March 17-19

Gary Davis and Frank Redway tied for first with 7½-2½ scores in the Clairemont Chess Club Fall Rating Tournament. 6 players competed in the double round robin.

David Brummer scored a 5-0 sweep in the **Beaver Valley Open**, held Nov. 25-26 in Ambridge, Pa. Fred Magnone was second and Byron Wall third with 4-1; then followed William Bickham and Donald Scott, 3½-1½. David Gundlach directed the 24-player event.

The annual Christmas Tournament in Boston, held Dec. 17-18, was won by Ted Edelbaum, who drew with American Open Champion Larry Kaufman and JANUARY, 1967 Amarillo, Texas defeated Lubbock, $10\frac{1}{2}.9\frac{1}{2}$, in a double round team match held in December. On first board, J. Hardy of Lubbock defeated Gary Simms of Amarillo, $1\frac{1}{2}.\frac{1}{2}$.

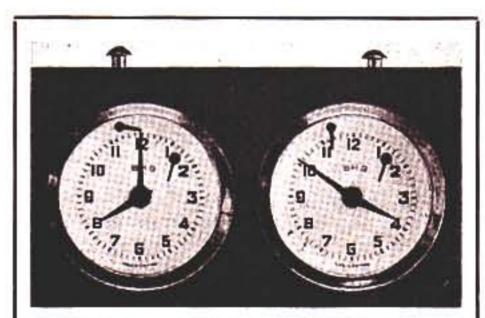
The Aberdeen Open (S.D.) drew 10 players and saw Bryant Holmes of Sioux Falls score a 4-1 triumph. Following were Nestor Kohut (3½) and Gary Carlson (3). Tournament Director Larry Lutz won the D prize and Gail Lutz the Unrated.

*

Emil Bersbach scored 4-1 to win the Open Division of the West Coast Florida Open, played Dec. 16-18 in St. Petersburg. Dr. Jose Fernandez, Dr. Roger Carlyle, and Zack Chavez followed with 3¹/₂. There were 15 players, plus 13 in the Amateur Division and 10 in the Booster. 12-year old Ron Stillman scored a 5-0 sweep in the Amateur and Ray Leach did likewise in the Booster. Richard Sylvester directed.

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For details see TOURNAMENT LIFE or write us.



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GAMES BY USCF MEMBERS

Annotated

by JOHN W. COLLINS

TULLUS TRIUMPHS IN TWENTY

Koit Tullus, USCF Master from California, submits the score and some notes of a twenty move win with the Schliemann Defense-a gambit he describes as "wild but not reckless."

Central California Qualifying, 1965 RUY LOPEZ

N. Wood

K. Tullus

P-K4 1. P-K4 N-QB3 2. N-KB3

P-B4!?

.....

Sharp and lively, this Schliemann Defense usually comes as a surprise and has a psychological effect.

4. P-Q4?

B-N5

Whereas this is strongest after 3., P-QR3; 4. B-R4, P-B4 (the Schliemann Defense Deferred), it is one of the weakest replies here.

4. N-B3! is considered best with the main line running: 4., PxP; 5. QNxP, P-Q4; 6. NxP! PxN; 7. NxN, Q-Q4!; 8. P-QB4, Q-Q3; 9. NxPch, B-Q2; 10. Bx Bch, QxB; 11. Q-R5ch! and White obtains a distinct advantage after both 11., K-Q1 and 11., P-N3.

White also gets the advantage with 4. P-Q3, PxP; 5. PxP, N-B3; 6. O-O, P-Q3; 7. N-B3, B-K2; 8. N-Q5!, O-O; 9. N-KN5, N-KN5; 10. P-KR4.

P-B3 6. PxN BPxP 4. 7. B-B4? NxN 5. NxP As with 7. B-K2, Black now wins the KP and gets the better game. Best, surprisingly, is 7. N-B3!, PxB (safer is 7., P-Q4!); 8. NxKP, P-Q4; 9. PxP e.p., N-B3; 10. B-N5!, (10. Q-Q4!?, B-K2!) and White has compensation for his piece

14. P-QR3 15. P-QN4

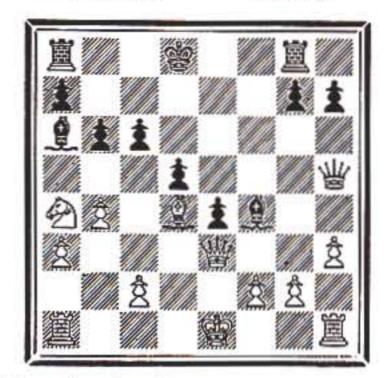
K-Q1! If 15., B-R3; 16. P-B3! and White can castle .- Tullus.

B-Q3

B-R3

B-KB5!

6.	N-R4	
7.	P-R3	



This wins by force.

18.

18. BxPch

...... Desperation. Of course if 18. QxB, Q-K7 mate.

K-B1

Simpler and quicker than 18., PxB; 19. QxPch, B-B2 which wins too. 19. P-N4

..... There is no safe square for the Queen where it will prevent mate. Therefore a piece is lost.

19.		BxQ
20.	PxQ	BxB
Res	ians	

PAMILJENS WINS MANHATTAN

John A. Pamiljens of Brooklyn, N.Y., USCF Expert, member of the Baltic C. C., longtime regular in New York circles and chess columnist for a foreign language newspaper, won the Manhattan C. C. Open with the fine score of 51/2-1/2. His second round win below is accomplished with a mating attack.

11.

B-Q2?

.....

BxN

N-K1

Forty-three years ago (!) Dr. Max Euwe instructively exploited this very same position (Kroone-Euwe, match, 3rd game) as follows: 11., N-QR4!; 12. Q-B2, N-B5; 13. B-B1, P-K4; 14. PxP, PxP; 15. N-N3, B-K3; 16. K-R1, KR-Q1; 17. P-QR4, B-QN5; 18. N-R2, B-KB1; 19. Q-N3, K-R1; 20. N-B3, QR-B1; 21. N-Q1, Q-B3; 22. B-N5, NxNP!; 23. NxN, QxBP; 24. B-Q1, QxN/N7; 25. RxN, QxR! and White Resigns.

12. P-KN4

"Absolutely playable"-Pamiljens. 12. P-K4?

Why let in White's KN? Feasible is 12., NxN; 13. QxN (13. BxN involves the sacrifice of the KNP), P-K4; 14. Q-Q1, PxP; 15. BxP, B-K3. Also worth considering are 12,, KR-Q1; 12,, QR-N1 and 12., N-QR4.

13. N-B5

14. KPxB!

...... "This is preferable to 14. NPxB" -Pamiljens.

14.

If 14., PxP; 15. BxP, P-R3; 16. P-KR4 and White's king-side pawn roller keeps moving.

15. N-Q5 17. BxP N-K4 Q-Q1 16. P-N5 18. B-K4! PxP This was the main point of 14. KPxB.

18. P-B3

Understandably apprehensive about 19. NxBch, QxN; 20. P-B6, PxP; 21. PxP, QxP; 22. B-R6, or something like it, Black relinquishes his QNP.

19. P-KR4

Aware that he could win a pawn, White says he was "already set for higher stakes." Still 19. NxBch, QxN; 20. Q-Q5ch, K-R1 (20., R-B2??; 21. P-N6 wins a piece); 21. QxNP, QxQ; 22. BxQ, R-QN1; 23. B-Q5 establishes a won ending. If then 23., RxP?; 24. B-QN3 and White picks up the Ex-

h
P
KRP.

9. BXN White should have castled here, Tullus says. Even though inadequate, it would have put up more fight.

RxB 9. 10. B-K3 If 10. O-O (threatening 11. NxP) P-Q4; 11. P-B4, B-B4ch; 12. K-R1, Q-B4 keeps Black in command

In co.	miniance.	
10.		P-Q4
	Q-Q2	B-QN5
12.	B-Q4?	

This drives the Black Queen to a better position. White should grasp his last chance to castle. After 12. 0-0-0, BxN; 13. QxB, QxQ; 14. PxQ, White's game certainly has numerous weaknesses and is a pawn short, but opposite colored Bishops would have made it hard for Black to win.-Tullus.

12	Q-R4
13. Q-K3	
If 13. Q-K2, B-N5.	
13	P-QN3
Threatening to win	a piece with 14.
, P-B4 and prepa	ring, B-QR3.

Manhattan C. C. Open New York, 1966 SICILIAN DEFENSE

J. A. Pamiljens A. Antler 1. P-K4 P-QB4 4. NxP N-KB3 2. N-KB3 P-Q3 N-QB3 P-QR3 3. P-Q4 PxP 6. B-K2 6. B-KN5 and 6. B-QB4 are currently more popular.

N-B3 6. Most vigorous is 6., P-K4-the Opochensky-Najdorf Variation - but Black is heading for the Paulsen or Scheveningen.

7.	0-0	P-K3
8.	B-K3	B-K2
9.	Q-Q2?	

Standard is 9. P-B4!, Q-B2; 10. Q-K1!, 0-0; 11. Q-N3 with a king-side initiative.

9.		0-0
10.	P-B4	Q-B2
11.	B-B3?	

This abandons control of QB4. Somewhat better is 11. QR-Q1, but after 11., N-QR4!; 12. Q-Q3, B-Q2! Black still has good chances on the queenside.

change with 25. B-B1.

9	19		R-N1
	20. R	-B2	N-QB2
	21. P	-N6	PxP

If 21., P-R3; 22. BxP!, PxB; 23. QxP and White wins.

22. PxP P-B4

Although this threatens a piece and two pawns it loses by force. However, there is no defense.

23. NxN QxN If 22., PxB; 23. N-K6 wins the Exchange.

24.	B-Q5ch	K-R1
25.	BxN!	PxB
26.	Q-K2	Resigns



The threat of 27. Q-R5 mate wins everything in sight.

GOOD ENOUGH

Dennis D. Hansen, President of the Salt Lake City Chess Club, writes he "finished seventh in a field of twentyfour" and this was good enough for the State Class "B" Championship.

Utah Open Salt Lake City, 1965 DUTCH DEFENSE

D.	Williams		D.	Hansen
	1.	P-Q4	P-K3	
	2.	P-QB4	P-KB4	
	A.	1.404	I-KD4	

The Dutch has been experiencing something of a revival recently. But the current favorite is the Antoschin System which seeks an early, P-K4: thus 1. P-Q4, P-KB4; 2. P-QB4, N-KB3; 3. P-KN3, P-Q3; 4. B-N2, P-B3; 5. N-QB3, Q-B2; 6. N-B3, P-K4. 3. P-KN3 N-KB3 5. N-KB3 0.0 **B-K2** 6. 0.0 4. B-N2 P-B3 Standard are 6., P-Q4 (the Stonewall Formation) and 6., P-Q3 (the Fluid Formation). An odd feature of the present game is that the Black QP does not move until the twenty-eighth turn.

7. P-B5 Better is 7. N-B3, transposing into normal variations.

N-R3 7. Heading for Q4. But 7., P-QN3; 8. P-QN4, P-QR4 is more of a refutation. 8 P.OR3 N-82

0.	P-GRS	N-DZ
9.	N-B3	P-QN3
10	P-QN4	QN-Q4
Now 10.	, P-QR4	4 is easily ans-
	1 11. B-B4.	
11	NxN	N×N
12	R-K1	
12. Q-B2	is a more	precise way to
prepare 13	. P-K4.	
12		B-B3
13	. P-K4?	
This lose	es a pawn a	nd results in a

shattered pawn-formation. 13. Q-B2 is still correct

suil correc	et.		
13	l	BPxP	
14	. N-K5		
		4. RxP?, N-I	36 and
Black win	s the Exe	change. And	if 14.
N-Q2, BxP			
14	BxN	16. PxP	Q-R4!
15. PxB	PxP	17. B-N2	
There is	no move	to save the (QBP. If
17. B-K3 (the Queen	is tied to	the de-
fense of th	ne KR), N	xB; 18. RxN,	QxBP.
	·		0.000
18	. B-Q4	Q-K2	
	. P-KR4?		
White	moht to	recanture t	he KP

White ought to recapture the KP while he can (19. BxKP). 19. **B-R3** P-B4 21. Q-B2 22. RxP? **R-N1** 20. B-N2 Again 22. BxP, preventing simplification, is in order. B-Q6!



forces a won Ro game.	ook against Biship end-					
	35. P-KR5 P-KR3					
	36. P-N4 P-R4					
31. B-K4 RxF	37. B-N6 K-B1					
32. P-R4 P-B	38. B-K4 K-K2					
33. K-B1 P-B6	39. B-N6 K-Q3					
34. K-K1 R-Q7						
	, P-K4, restraining					
the BP.	, ,					
	К-В4					
	, R-Q5, picking off					
the pawns.						
41. P-N5	PxP					
Again preferal	ole is 41, R-Q5.					
42. PxP R-KR7	44. B-B2 K-R6					
43. K-Q1 K-N5	45. K-B1 R-R8ch					
	5, RxP. Of course					
	ent elects to continue					
such an ending o	ne can win in most any					
fashion he choose						
46. B-Q1 RyBch	49. PxP P-B7ch					
47. KxR K-N7						
48. P-R6 PxF						
	Kealgiis					
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North Carolina defeated Virginia, 13½-11½, in their annual 25-board Interstate Match held at the Sir Walter Hotel in Raleigh. It was only North Carolina's second vicory since the match was initiated in 1958. 1 Charles Powell 0 David Steele 1 2 Henry Steinbach 1 Allen Rufty 0 1 Metin Kayamen 0 3 Robert Vassar 4 Spencer Mathews 0 Don Schultz 0 Al Jenkins **5** Charles Rider 0 Dr. Warshaver 6 Alan Aycock - 1 1/2 7 Rusty Potter 1/2 Grady Brown 8 John Wright 0 Jim Hughes 1 1/2 1/2 Milt Evans 9 Len Morgan 1 Max Warshaver 0 10 Bob Mack 11 George Marloof 1 Steve Beatty 0 12 Bernard Parun 1 Al Styer 0 1/2 13 Bob Blount 1/2 Rhodes Peele 14 Tom Martin 1 **0** Nick Berenyi 1/2 John Keen 1/2 15 George Ayers 16 Mintauts Burvis 1 Terry Babb 0 **0** Stuart Noblin 1 17 Henry Smith 1 18 Joshua Booker 0 John Querry 1 John Speights 0 19 Bill Rozzell 1 Gene Mull 0 20 Ray Harris 1/2 1/2 Joe Marlin 21 Bill Whiting 1 Jack Wardlaw 0 22 Carl Cook 0 O. N. Rich 1 23 Forfeit 1 0 Bill Sears 94 Forfeit

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by Ludek Pachman

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Two perfect scores were registered in the First Annual **Bay Area Amateur Open**, held Dec. 17-18 in Oakland. Dennis Fritzinger was declared winner via tiebreak, but the performance of John Ulrich could not be faulted as he also turned in a clear 5-0. Michael Goodall was third with 4½. The event, limited to players rated below 2000, drew a fine entry of 79 players. USCF Master David Blohm was the Tournament Director.

Dave Roy captured a Class A round robin at Chicago's Gompers Park Chess Club with a 6½-1½ score. Winton Fulk and George Leighton tied for second with 5-3.

*

Three round robin Class Tournaments held at the Austin Chess Club in Chicago involved a total of 26 players. Larry Berlandi scored a 4¹/₂-¹/₂ victory in the Expert—A tournament; C. Moore followed with 2¹/₂. In the B and C Class Tournament, Tim Redman won on tie-break over Imre Deli, both scoring 7-1. Another tie, at 7-2 in the C-D-Unrated Tournament, was broken in favor of Mike O'Connor over Steve Justin.

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Tournament organizers wishing announcement of USCF-rated events should submit requests at least six weeks before the publication date of CHESS LIFE on special forms obtainable from U.S. Chess Federation, 80 E. 11th St., New York, N.Y. 10003.

PENNSYLVANIA COLLEGE INDIVIDUAL CHAMPIONSHIP

5-rd Swiss, 50/2, at Juniata College, Huntingdon, Pa. Open to Pa. college and university undergraduates. Entry fee \$5. Permanent plus rotating trophy to winner; trophies to top A, B, C, D—Unrated. Cash prizes as entries allow. Entries and inquiries: Allan Burkett, Box 67, Juniata College, Huntingdon, Pa.

March 5, 19, April 2 CONNECTICUT STATE INDIVIDUAL CHAMPIONSHIP

6-rd Swiss, 40/2, limited to residents of Connecticut or members of chess clubs in that state. Rounds 1-2 at Hartford YMCA, 315 Pearl St., Hartford; rounds 3-4 at New Haven YMCA; rounds 5-6 at Bridgeport YMCA. Starting times: Hartford 12 noon, New Haven 10 a.m., Bridgeport 11 a.m. Trophies to 1st, top A, B, C, Junior. \$50 1st prize; other cash prizes depend on entries. Entry fees \$9, \$6 to juniors. \$1 less if received by March 1. Entries close 11 a.m. at Hartford YMCA, Mar. 5 Bring clocks and Staunton sets if possible. Entries and inquiries: Gerbrand van Dyk, 113 Hilltop Circle, Milford, Conn. 06460.

March 11-12

GEM CITY OPEN

5-rd Swiss, 45/1¾, at John F. Kennedy Memorial Union, University of Dayton, Dayton, Ohio. Entry fee \$6, \$5 to juniors under 19. \$1.50 less if paid in advance. Prizes to first three, top A, B, C, Unrated, Junior. Advance entries and inquiries: James Crider, 309 Arms Dr., Fairborn, Ohio.

March 11-12

VALLEY FORGE OPEN

5-rd Swiss at General Electric Company Space Technology Center Cafeteria, Schuylkill Expressway and Pennsylvania Turnpike, Valley Forge, Pennsylvania. Two divisions: CLAS-SIC DIVISION, 40/2, open to players rated 1800 or over; AMATEUR DIVISION, 50/2, open to players rated below 2000 or unrated. (Class A players may enter either Division). Entry fee: Classic Division \$10, Amateur \$6; \$1 less if received by March 3. Prizes: Classic Division 1st 35% of entries, 2nd 25%, 3rd 15%; Amateur Division 1st 20%, top B 20%, top C 15%; top D and Unrated 10% each, plus trophies to all of the above. (Trophy cost deducted from total fees in figuring prizes). Registration closes 8:30 a.m. Mar. 11, round 1 starts 9 a.m. Bring clocks and sets. Nearby motel: George Washington Motor Lodge, Valley Forge Interchange and Route 202 South, King of Prussia, Pa. Entries and inquiries: R. Shumski, 817 Spruce Rd., Warminster, Pa. 18794 (Phone 215-OS2-1198).

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March 17-19

The First Annual GOTHAM CITY OPEN

6-rd Swiss, 50/2, at the Henry Hudson Hotel, 353 W. 57th St., New York City. 1 rd Friday, 3 Saturday, 2 Sunday. Advance entry urged. Final registration 7-8 p.m. Friday, Mar. 17. Open to all players regardless of rating. GUARANTEED PRIZES: 1st. \$250 and trophy; 2nd, \$125 and trophy; 3rd, \$60 and trophy; 4th, \$40. CLASS PRIZES: 1st Expert, \$100 and trophy; 1st A, \$80 and trophy; 1st B, \$60 and trophy; 1st C and below, \$50 and trophy; 1st Junior, \$50 and trophy; 1st Unrated, \$50 and trophy.

Entry fee, \$14; Juniors, \$11; USCF membership required—please bring membership cards or be prepared to pay dues at tournament. Advance entries must be postmarked before midnight, March 13, and mailed to: East Coast Chess Association, 11 Van Sise Court, Syosset, N.Y. 11791. Entries after that date, \$2 extra. Advance entries will be returned if unable to play provided we are notified 1 hr. before final registration.

We are providing large class prizes instead of equipment. PLAYERS ARE REQUESTED TO BRING SETS AND CLOCKS!

March 17-19

3rd Pre-Easter VISALIA AMATEUR OPEN

6rd Swiss, 50/2, at College of the Sequoias Student Union, Mooney Blvd. at Beverly Drive, Visalia, Ca. Limited to players rated below D, E, Unrated. First round begins 8:30 p.m. Friday; entries close 8 p.m. Special room rates for players \$7 single, \$12 double. Entries and inquiries: Luis F. Hodges, c/o Baruch Chess Club, City College of N.Y., 17 Lexington Avenue, New York, N.Y. 10010. BRING CLOCKS AND SETS IF POSSIBLE.

March 31 - April 2 EL SEGUNDO OPEN

6-rd Swiss, first 4 rounds 45/11/2, then 40/2, at El Segundo Chess Club, 300 E. Pine Ave., El Segundo, Calif. Entry fee \$10.50. 1st prize \$150 and trophy; 2nd \$75 and trophy; other cash prizes plus free entries in So. Cal. Championships to top Expert, A, B, C; also upset prize (last year's prize fund over \$500). Entries close Mar. 31, 7:30 p.m. Entries and inquiries: Gordon Barrett, 1744 Redesdale Ave., Los Angeles, Calif. 90026.

April 1-2

GREATER PEORIA OPEN

5-rd Swiss, 50/2, at Ramada Inn, Peoria, Illinois. Entry fee \$6: \$5 to juniors under 21. Prize fund about \$200; actual amount depends on entries. Prizes to top 5, Junior and Classes. Entries and inquiries: Murrel Rhodes, 1011 Springfield Rd., East Peoria, Ill. 61611.

April 1-2

LAKE ONTARIO OPEN

5-rd Swiss, 50/2, at Central YMCA, 100 Gibbs St., Rochester, N.Y. \$100 1st prize, others as entries allow. Entry fee \$7; \$5 to juniors under 21. Entries and inquiries: Dr. Erich W. Marchand, 192 Seville Dr., Rochester, N.Y. 14617.

April 1-2

INTERSTATE OPEN

6-rd Swiss, 45/2, at Oregonian Hostess House, 1320 S.W. Broadway, Portland, Oregon. 1st prize \$80 and trophy, 2nd \$50, 3rd \$30, Classes A, B, C each \$10 and trophy. Entry fee \$6. Registration closes 8:30 a.m. April 1. Entries and inquiries: Clark Harmon, 2017 S.E. Tenino St., Portland, Ore., 97202.

April 1-2 7th GOLDEN TRIANGLE OPEN

5-rd Swiss, 50/2, at Pittsburgh Chess Club, Golden Triangle YMCA, 304 Wood St., Pittsburgh, Pa. Entry fee \$8, \$5 for juniors under 18. Cash to top four with \$125 minimum for first, plus top three in Class A, B, C, top two juniors. Entries close 9:30 a.m. April 1. Entries and inquiries: William M. Byland, Bigelow Apts., Pittsburgh, Pa. 15219.

GREATER CHICAGO OPEN

8-rd Swiss, 45/2, at Edgewater Beach Hotel, 5349 Sheridan Road, Chicago, Ill. 60640. Entry fee \$13 adults, \$8 juniors under 19 if paid be-fore March 11. If paid March 11, \$2 extra. \$1150 prize fund, first 8 prizes are \$250, \$150, \$100, \$80, \$70, \$60, \$50, \$40. Class A prizes: 1st \$50 and clock, 2nd \$35, B: 1st \$40 and clock, 2nd \$25, C: 1st \$30 plus clock, 2nd \$20, D: clock, Junior \$30 and clock, 2nd \$20, trophy to woman, book to unrated. Rounds at 11 a.m. and 6 p.m. March 11, 12, 18; 10 a.m. and 5 p.m. March 19. Advance entries will be refunded if player gives notification he cannot play at least one hour before start of first round-10 a.m. March 11, when entries close. Entries staying at the Edgewater will be given the \$2 discount on their entry fee. Special room rates for players-phone 312-561-6000 for reservations. Bring clocks and sets. Mail entries so they will arrive before March 11 to: Frank Skoff, 1400 W. Warner, Chicago, Ill. 60613. Entries also accepted at Gompers Park Chess Club on Friday evenings, March 3 and 10. Make checks payable to Chicago Chess Foundation.

2000 or unrated. Entry fee \$10.50; \$5.50 to juniors under 21. Trophies to 1st, Classes A, B, C; cash or merchandise to first three in each class and top two in tournament according to entries. Entries and inquiries: Chris Fotias, College of the Sequoias, Visalia, California 93277.

March 18-19

3rd Monterey

5-rd Swiss, 40/2 except 40/1½ first two rounds, at San Carlos Hotel, Franklin and Calle Principal, Monterey, California. Entry fee \$12, \$6 to juniors under 18; if paid by March 11, \$10, \$5 to juniors under 18. \$550 minimum prize fund; 1st \$175, trophy and title, 2nd \$100, 3rd \$50. Cash and other prizes also to first three in Expert, A, B, C, and Unrated classes. Special awards for Women, Juniors, Surprises, Upset, highest-ranking resident. Entries and inquiries: Monterey Peninsula Chess Club, P.O. Box 261, Monterey, California.

March 25-26

MARCH OPEN

5-rd Swiss, 45/1½, at Youth Center, Downtown YMCA, 10th and Oak, Kansas City, Mo. Entry fee \$10; \$7 to juniors under 18. \$50 1st prize, trophies to top three, Class A, B, C, Unrated, Junior. Registration 9-11 a.m. Saturday, 1st round starts at 12 noon. Entries and inquiries: John R. Beitling, 3533 Genesee St., Kansas City, Mo. 64111.

March 31-April 2

2nd Metropolitan COLLEGE OPEN

6-rd Swiss, 50/2, at Henry Hudson Hotel, 353 W. 57 St., New York, N.Y. Open to all graduate and undergraduate college students, regardless of college location. Entry fee \$5 if paid by March 24, otherwise \$7. Prizes according to entries to first three, top team, top A, B, C,

April 2-9

BERKSHIRE HILLS OPEN

6-rd Swiss, 50/2, at Pittsfield YMCA, 292 North St., Pittsfield, Mass. Played on 2 consecutive Sundays. Entry fee \$5, \$4 to juniors under 18. Trophies to all classes and Unrated. Entries and inquiries: Louis Petithory, Depot St. Box 245, Cheshire, Mass.

April 7-9

GREATER NEW YORK OPEN

6-rd Swiss at Henry Hudson Hotel, 353 W. 57 St., New York, N.Y. In two sections: Open Section, 50/2, open to all; Booster Section, 45/11/2, open to all except those rated 1800 or above. Open Section prizes: 1st \$150 and trophy, 2nd \$100, 3rd \$75, 4th \$50, 5th \$25. Top Expert, A, Senior over 50, Junior under 21 and under 18 will each receive trophy plus chessbook. Booster Section prizes: First five, top C, D, E, Under-1000, Unrated, Senior over 50 will each receive trophy plus chessbook. Best scoring Woman, Junior under 16, under 14, regardless of section, will win same. Open Section entry fee: if postmarked no later than April 3, \$12; \$9 to juniors under 21; \$6 to juniors under 18. \$3 extra if not postmarked by April 3. Booster Section entry fee: \$10; \$7 to extra after April 3. Open Section registration closes 8 p.m. April 7; rounds at 8:30 p.m. Friday; 10 a.m., 3 p.m., and 8 p.m. Saturday; 10 a.m. and 3 p.m. Sunday. Booster Section Registration closes 7:30 p.m. April 7; rounds at 8 p.m. Friday; 10 a.m., 2 p.m., and 6 p.m. Saturday; 10 a.m. and 2 p.m. Sunday. Special rates for players at Henry Hudson, \$7 single, \$12 double. Entries and inquiries: W. Goichberg,

450 Prospect Ave., Mt. Vernon, N.Y. 10553. Advance entry fee will be refunded if you are unable to attend and notify director at least one hour before start of first round. BRING CLOCKS AND SETS IF POSSIBLE.

April 7-9

CORNELL SPRING OPEN

5-rd Swiss, 40/2, at Willard Straight Hall, Cornell University, Ithaca, N.Y. Entry fee \$5 plus NYSCA dues (\$3; \$2 to juniors under 21). Prizes: 1st \$50, 2nd \$25, 3rd \$15, Classes A, B, C, Unrated \$10 each. Registration 7-8 p.m. April 7, 1st round at 8:30 p.m. Entries and inquiries: Paul C. Joss, 528 Stewart Ave., Ithaca, N.Y. 14850.

April 8-9

KING-O'-THE MOUNTAIN CHAMPIONSHIP

5-rd Swiss, 45/13/4, at YMCA, May Building, 935 10th Ave., Huntington, W.Va. 25701. Open only to players who have won a previous USCF-rated tournament. Entry fee \$5; \$3 to juniors under 21. Cash prizes depending on entries. Entries and inquiries: Paul A. Sayre, 1033 14th St., Huntington, W.Va. 25701.

April 8-9

KING-O'-THE MOUNTAIN RESERVE

5-rd Swiss, 45/13/4, at YMCA, May Building, 935 10th Ave., Huntington, W.Va. 25701. Open only to players who have never won a USCFrated tournament. Entry fee \$3; \$2 to juniors under 21. Cash prizes depending on entries. Entries and inquires: Paul A. Sayre, 1033 14th St., Huntngton, W.Va. 25701.

April 8-9

IOWA STATE CHAMPIONSHIP

5-rd Swiss, 40/100, restricted to Iowa resi-dents of at least six months, at Memorial Union, Madison and Jefferson Sts., Iowa City, Iowa. Entry fee \$6; \$4 to juniors under 19. Trophy prizes. Also Middle Class and Junior. Entries and inquiries: Roger Leslie, 1834-1 Ave. N.E., Cedar Rapids, Iowa 52402.

April 14-16

ARKANSAS STATE CHAMPIONSHIP

Arkansas residents only, 5 or possibly 6 rd Swiss, in North Lounge of Albert Pike Hotel, Little Rock. Small entry fee, USCF rated, USCF and ACA memberships required (ACA dues \$2). 1st rd 7:30 p.m. Friday, Apr. 14. Cash prizes, woman's prize, several place prizes. Details and inquiries: Bobbie Lee Taylor, Fort Roots, North Little Rock, Ark. 72114.

April 14-16

April 15-16 NORTH JERSEY OPEN

5-rd Swiss, 50/2, at Sanger Halle, 220 Somerset St., North Plainfield, N.J. Entry fee \$5 plus NJSCF dues (\$2 adults, \$1 juniors). \$50 1st prize, \$30 2nd, \$20 3rd, trophies to top Expert, A, B, C, Unrated. First round at 10 a.m. Saturday, April 15; entries accepted 9-10 a.m. Plainfield is served by Port Authority buses 148 and 222 and buses 140 and 141 from Broad St., Newark. Advance entries and inquiries: Leroy Dubeck, 306 Browning Lane, Cherry Hill, N.J. 08034. (Telephone 609-428-0304).

April 21-23

3rd Annual

CHESS FORUM SPRING OPEN

6-rd Swiss, 50/2, at Henry Hudson Hotel, 353 W. 57 St., New York, N.Y. Entry fee \$15; \$12 to juniors under 18. Before April 8th, entry fee is \$12. Prizes: 1st \$200 and trophy, 2nd \$100 and trophy, 3rd \$50 and trophy; top Expert, A, B, C, \$25 each; year Shakhmaty-In-English subscription to top four places and top four Experts; year Chess Forum subscription to 5th through 8th and to 2nd Expert, A, B, C. First round starts Friday, Apr. 21 at 8:30 p.m. Entries and inquiries: H. W. Russell, P.O. Box 91, Woodmont, Connecticut 06460.

April 28-30 2nd CHICAGO CHESS CLUB OPEN

5-rd Swiss, 45/2, at Chicago Chess Club, 64 East Van Buren (Room 409), Chicago, Ill. Two sections: CHAMPIONSHIP SECTION open to all; RESERVE SECTION open to Class B players and lower. Entry fees; Championship \$12, Reserve \$9. Championship prizes 1st \$100, 2nd \$75, 3rd \$50, 4th \$25. Reserve prizes \$25 to top B, \$15 top C, \$10 top Junior, Unrated, \$15 to winner, plus trophies to each. Gage R. Wamsley brilliancy prize \$25; \$10 best game prize (all classes eligible). Rounds at 7:30 p.m. Friday, 10 a.m. and 5 p.m. Saturday and Sunday. Entries close 7 p.m. Friday. All players are required to bring clocks. Entries and inquiries: Chicago Chess Club, 64 East Van Buren St., Chicago, Illinois 60605.

April 29-30 JAYHAWK OPEN AND KANSAS CHAMPIONSHIP

5-rd Swiss, first 3 rounds 35/11/2, others 40/2, at Kansas Union, University of Kansas, Lawrence, Kansas. Trophies to 1st, 2nd, 3rd, Class A, B, C, Unrated, Junior; cash prizes \$30 1st, \$20 2nd, \$10 3rd. Highest Kansas resident will win State Championship title and plaque. Entry fee \$10. First round starts 10 a.m. Apr. 29. Entries and inquiries: Walter Stromquist, 1734 Engel Rd., Lawrence, Kansas 66044.

each school added together to determine team score. Advance entry fee (must be postmarked by May 8) is \$10 per player for 11th and 12th graders, \$7 per player for those in 10th grade or below; \$2 per player reduction for schools entering a team of three or more players. Entries sent after May 8 or paid at tournament are \$2 additional. USCF membership required (available for \$4). Team prizes: trophies to first ten teams and first three junlor high school teams; additional prizes according to entries. Individual prizes: 1st, \$200 scholarship or expenses paid to compete in national tournament; 2nd \$100 of same; trophies to top five; plaques to best 10th, 9th, 8th, and 7th grade, Class B, C, D, E, Under-1000, Under-800, Unrated; also book prizes. Schedule: the regular playing time for round one is 8 p.m. Friday; however, players may postpone the round until Saturday night, or play it in advance at 6 p.m. Friday. If you wish either schedule change, you must state this when entering. The other rounds start at 9 a.m., 1 p.m., and 5 p.m. on both Saturday and Sunday. Special players' rates at Henry Hudson \$7 single, \$12 double. Bring sets and clocks if possible. Entries and inquiries: W. Goichberg, 450 Prospect Ave., Mt. Vernon, N.Y. 10553.

May 29-June 23

HARTFORD RATING POINT TOURNAMENT

6-rd Swiss, 40/2, at Hartford YMCA, 315 Pearl St., Hartford, Conn. One round on each of six Friday nights. Entry fee \$2. Prizes as entries permit. Entries and inquiries: Frederick S. Townsend, 10 Bermuda Road, Wethersfield, Conn. 06109.

June 10-11

Second Annual OHIO VALLEY OPEN

5-rd Swiss, 50/2, at All-American Lanes Banquet Room, Steubenville, Ohio. Guaran-teed Prizes: 1st, \$50 and trophy; 2nd, \$30 and trophy; 3rd, \$20 and trophy; also trophies for A, B, C, D & Unrated, Junior. Entry fee, \$6; \$4.50 for Juniors. USCF membership required. Entry fee \$1 or less if sent before June 4. 1st rd, 9 a.m. June 10. Information and entries: George P. Loschiavo, Secretary, Steubenville Chess Club, Box 675, Steubenville, Ohio 43952.



FLORIDA EXPERTS TOURNAMENT

5-rd Swiss, 45/2, at Mt. Vernon Motor Lodge, U.S. Highway 17-92, Winter Park, Florida. Three Dvisions: EXPERTS DIVISION is open only to players who have had a published Expert rating within the past year or made a plus score in 1964 Experts Tourney or in 1966 State Championship, or scored at least 31/2 out of 5 in a major regional tournament. AMATEUR DIVISION is open to those rated below 2000 or unrated. RESERVE DIVI-SION (not rated) is open to those rated below 1650 or unrated. Entry fee: Expert Division \$10, Amateur \$8, Reserve \$6; FCA member-ship required. \$1 less if staying at host motel for rated divisions. Prizes: Experts Division 1st \$100 and trophy, 2nd \$50 and trophy, 3rd \$25 and trophy; Amateur 1st \$20, trophy and clock, 2nd \$10 and trophy, 3rd chess set; Reserve 1st trophy and clock. Also book prizes to plus scorers in all divisions. Rounds at 8 p.m. Friday, 10 a.m. and 6 p.m. Saturday, 9 a.m. and 3 p.m. Sunday. Registration at motel 6:30-7:30 p.m. Friday. Mt. Vernon Mo-tor Lodge room rates \$8 single, \$10.50 double. Entries and inquiries: Donald V. Haffner, 1008 Densmore Drive, Winter Park, Florida 32789. (Telephone 647-8923).

April 15-16

4th Annual LANGMAN TOURNAMENT

5-rd Swiss, 50/2, at Lewis House, Clarkson College of Technology, Potsdam, N.Y. \$100 1st prize; others, including classes, depend on entries. Entry fee \$8. Registration 8-9:30 a.m. Apr. 15. Bring sets and clocks if possible. Entries and inquiries: Denis Strenzwilk, 7 Prospect St., Potsdam, N.Y. 13676.

April 30 HARTFORD 30-30 OPEN

4-rd Swiss, 30/30 (not rated), at Hartford YMCA, 315 Pearl St., Hartford, Conn. Entry fee \$5; \$4 if paid before April 30. Marble trophies for champion, top A, B, C, D. First round starts at noon. Entries and inquiries: Fred Townsend, 10 Bermuda Rd., Wethersfield, Conn. 06109.

May 5-7 NEW JERSEY AMATEUR CHAMPIONSHIP

6-rd Swiss, 50/2, at Plaza Motor Hotel, 5th and Cooper St., Camden, N.J. Entry fee plus NJSCF dues (\$2 adults, \$1 juniors). Trophies to 1st, 2nd, 3rd, top A, B, C, Unrated. Open to all players except rated Masters. One game Friday evening, 3 Saturday, 2 Sunday. Entries ac-cepted at tournament site between 7 and 8 p.m. May 5; play starts at 8:30 p.m. Advance entries and inquiries: Dr. Leroy Dubeck, 306 Browning Lane, Cherry Hill, N.J. 08034. (Telephone 609-428-0304).

May 12-14 EASTERN STATES HIGH SCHOOL CHAMPIONSHIP

7-rd Swiss, 45/11/2, at Henry Hudson Hotel, 353 W. 57 St., New York, N.Y. Open to all high school and junior high school students attending schools in the eastern half of the United States (Minnesota, Iowa, Missouri, Ar-kansas, Louisiana, and all states to the east of these). Combined three-man team and individual competition; best three scores from

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