

CHESS REVIEW

the picture chess magazine

**AUGUST
1965**

**Perennial
Easterner?**

(see page 228)

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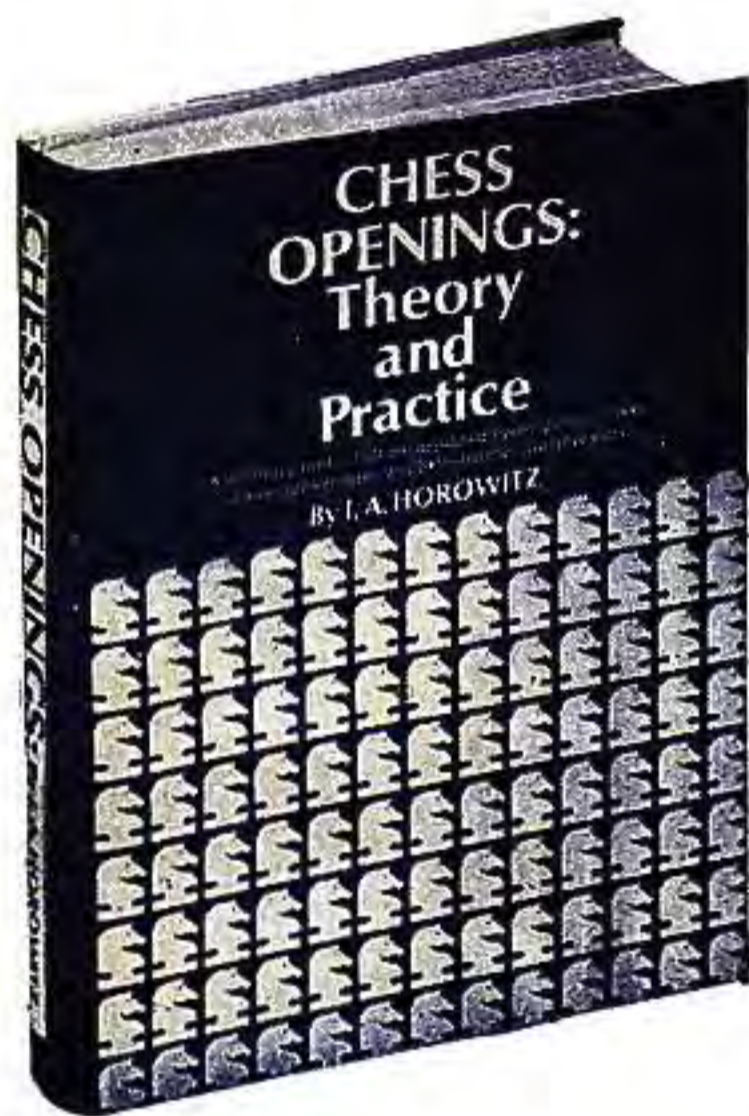
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in collaboration with

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CHESS REVIEW

THE PICTURE CHESS MAGAZINE

Volume 33 Number 8 August 1965

EDITED & PUBLISHED BY

I. A. Horowitz

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COMING EVENTS IN THE U. S. AND CANADA

Abbreviations—SS Tmt: Swiss System Tournament (in 1st round entries paired by lot or selection; in subsequent rounds players with similar scores paired). RR Tmt: Round Robin Tournament (each man plays every other man). KO Tmt: Knock-out Tournament (losers or low scorers eliminated). \$\$: Cash prizes. EF: Entry fee. CC Chess Club. CF: Chess Federation. CA: Chess Association. CL: Chess League. Rd: rounds. USCF dues: \$5 membership per year.

Florida — August 13 to 15

Gold Coast Open at Colonnades Hotel, Palm Beach Shores (Singer Island), Florida: 5 Rd SS Tmt, 50 moves/2½ hours: register by 7 PM, play begins 8 PM, Aug 13: *Open Division*: EF \$7 plus USCF & FCA dues: \$\$ & trophies to high scorers, books to all plus scorers: *Amateur*: EF \$5 & FCA dues, for under 1900 rating, \$\$ as in Open: *Booster*: EF \$3 & FCA dues, for under 1600 & unrated, \$\$ as in Open: lodging rates, other inquiries to K. Emblar, 3952 Canal Road, Lake Worth, Fla. 33460.

Indiana — August 14 to 15

1st Norbert Mathews Open at Sheraton-Lincoln Hotel, 117 W. Washington St., Indianapolis, Indiana: 5 Rd SS Tmt. 3 Rd 45 moves/1½ hours Aug 14; 2 Rd 5/2 Aug 15: EF \$7.50 (under 19, \$4) and USCF dues: register 9 AM, Aug. 14: \$\$ 1st \$75, 2d \$50, more if EFs permit: inquiries to N. L. Mathews, 238 N. 15 Av., Beech Grove, Indiana 46107.

California — August 15

15th Annual Valley of the Moon Chess Festival on Plaza of Sonoma, California: short tournament starts 10 AM, four-man

Items printed for benefit of our readers if reported by authorized officials at least two months in advance, and kept to brief essentials. Readers: nearly all tourneys ask your aid by bringing own chess sets, boards and clocks. Also, write for further details for which no space here, but mention you heard through Chess Review!

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sections, prize to each, Class 1 (men) & Class 2 (woman, juniors (under 14)): also simultaneous exhibits, problem-solving contest & other activities: trophies, books & "surprise" prizes donated by merchants: combine chess & family picnic: inquiries to George Powell, Sonoma Valley Chamber of Commerce, 461 First Street West, Sonoma, California 95476.

New York — August 21 to 22 & 28 to 29

New York City Junior Championship at Henry Hudson Hotel, 353 West 57 St., New York: 8 Rd SS Tmt, 50 moves/2 hours, at 10 AM and 3:30 PM each day: EF \$3 (\$2 if rcvd by Aug. 17) plus USCF dues, \$4: open to all under 21 regardless of residence: register by 9:30 AM, Aug. 21: trophies to 1st 5 & top under-sixteen & under-thirteen; merchandise prizes, minimum values to 1st, \$50; to 2nd, \$30 & to 3d, \$20 & Manhattan CC memberships: EFs & inquiries to W. Goichberg, 450 E. Prospect Av., Mt. Vernon, New York 10553.

South Dakota — August 28 to 29

1965 South Dakota Open, Community Room, City Hall, Pierre, South Dakota: 5 Rd SS Tmt, 40 moves/2 hours: register by USCF dues, & 8 AM: EF \$5 plus SDSCA dues (\$2): \$\$ 90% of EFs to top 3, trophy to 1st: inquiries to R. Wallace, 1327½ East Dakota, Pierre, South Dakota.

Texas — August 28 to 29

Panhandle Open at the Elk's Lodge, 932 Clyde, Amarillo, Texas: 5 Rd SS Tmt, 45 moves/2 hours (1st Rd, 40/1½); register by 9 AM, Aug. 28: EF \$7.50 (\$5, juniors) and USCF dues: \$\$ as EFs permit & trophies to 1st, 2d, 3d, top B, C & Junior: inquiries to G. M. Simms, Apt. #4, 3712 West 6, Amarillo, Texas.

Alabama — September 3 to 6

11th Annual Alabama Open at Thomas Jefferson Hotel, Birmingham, Alabama: 7 Rd SS Tmt, 2 sections, Friday night 1st Rd optional: \$\$ & trophies: inquiries and EFs to C. Cleveland, City National Bank Bldg., Birmingham, Alabama.

Florida — September 3 to 6

Florida State Championship at Holiday Inn of America, 4601 34 St. So. St. Petersburg, Florida: 7 Rd SS Tmt, 50 moves/2½ hours, then 15/30 minutes: register by 7 PM, Sept. 3: *Open Championship*: EF \$10 plus USCF & FCA dues: \$\$, 1st guaranteed \$100, more as

(Concluded on page 231)

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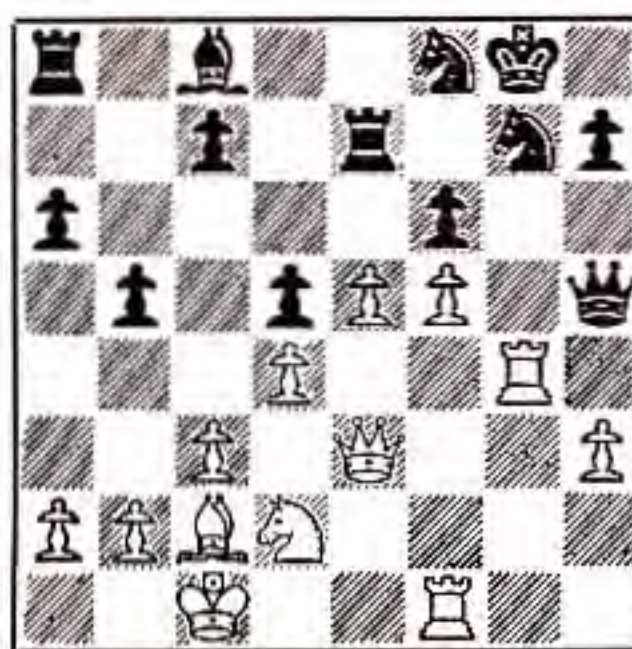
chess Quiz²

HOW'S YOUR "MAY POLE"?

It's a little late in the season for May poling, but this version suits even the hottest and most humid day. In these positions, you may find the winning method if you judge the situation methodically. In your poll, with a tally of 10 correct solutions, you may score yourself excellent; if you have 8, you may rate yourself good; and, if you have 6, you mayhap poll fair.

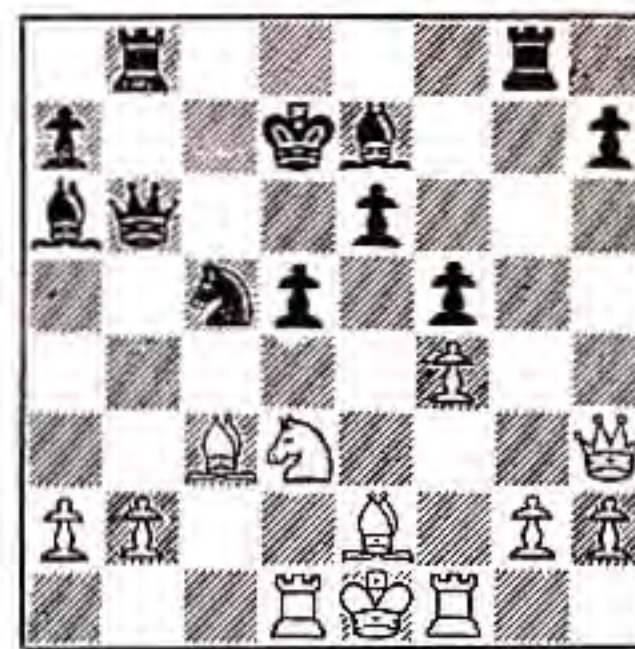
Solutions on page 255.

1 White to move and win



Long before the time of the position before you, White gave up a piece. It looked like madness. You may rack up one full point on your score poll if you can now proceed to prove that there was method in his madness. It takes some method on your part. Supply it!

2 Black to move and win



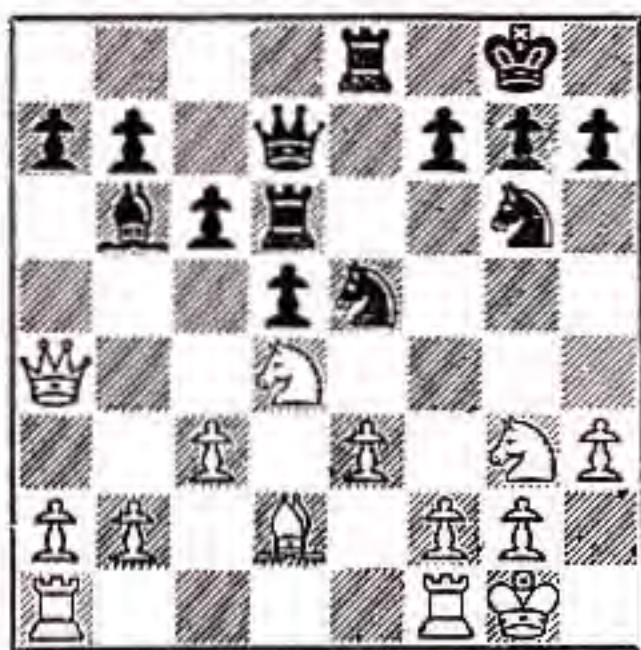
If method be the food of chess, here's room to reason on; but use a sledged pole-axe, too, at the proper moment. You may win by a little here, if White is grudging; or by a lot, if he bites hard. Either way, we advise: may you be truly methodical!

3 White to move and win



Things, whether in Gilbertian verse or otherwise, are seldom what they seem. And that goes particularly for Chess Quiz positions. With application of the proper method, however, you may unravel any quizzical enigma, mystery or riddle. How does White win?

4 Black to move and win



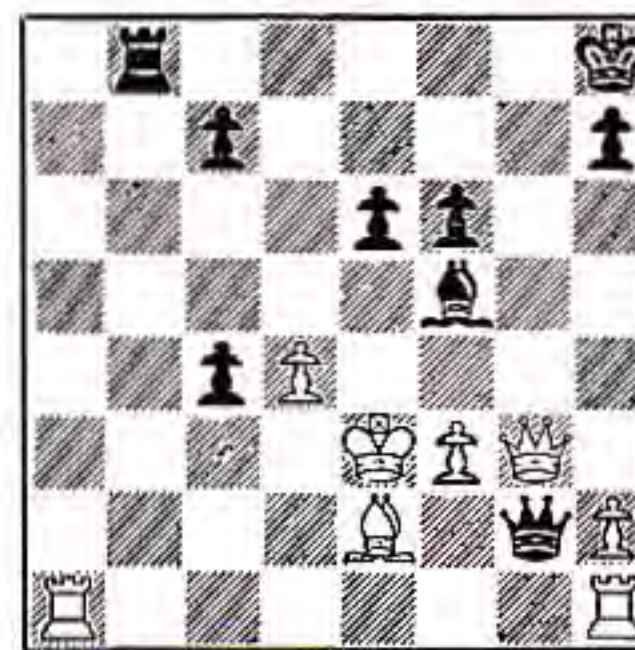
Seize upon the clarifying system here, and you may achieve the perfect solution. We say "system" in this instance rather than merely method by way of a gentle hint that solution has almost excessive ramifications. Check 'em all off within reason!

5 White to move and win



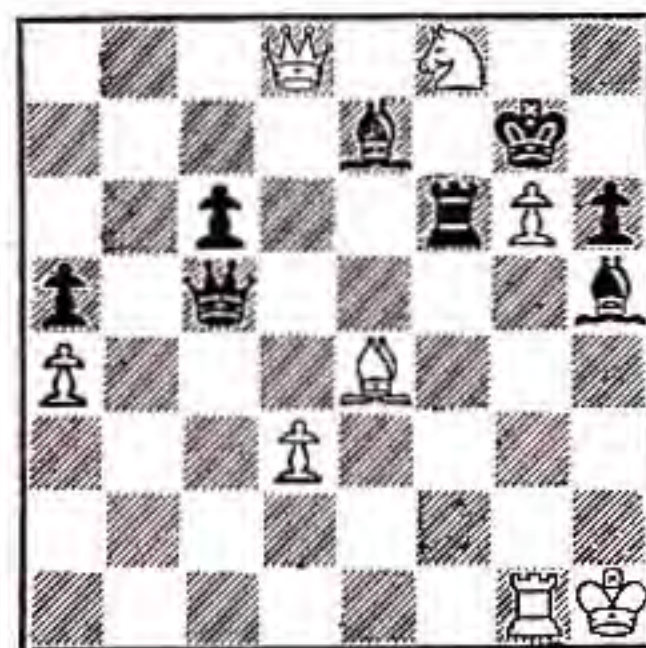
Here Black is very comfortable with an Exchange and a Pawn up and all his men either protected or sheltered. May White touch him with a ten-foot pole? Lo! you may poll high if you polish your methodology to put a Hans Knochian twist in your ramrod.

6 Black to move and win



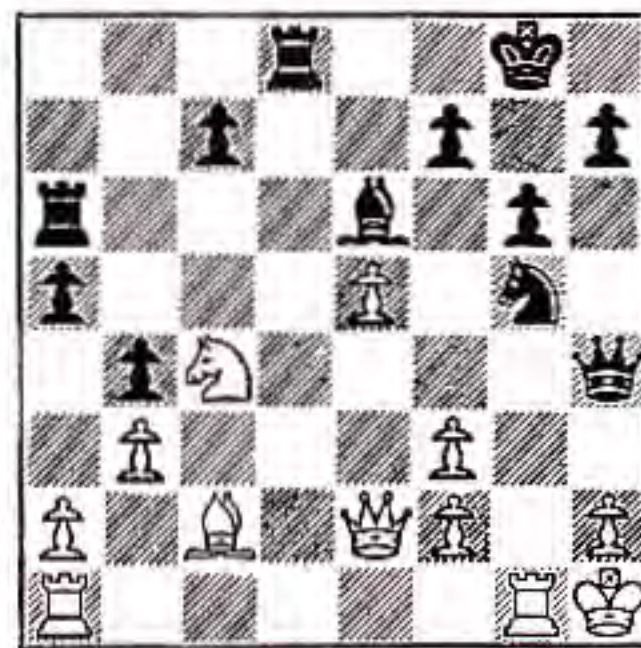
There are no Knights visible in this position. But it could be a black night indeed if you unguard your back rank. With material down and your Queen mired apparently uselessly, may you achieve mayhem? Surely by now you know: yes, with the proper method.

7 White to move and win



As White here, you find you are in a mean bind. It is, in fact, hard to see how you could ever have gotten into it. No matter, though—and the original White apparently knew what he was about—your problem is how to get out of it—and win! With method, you may. Yes?

8 Black to move and win



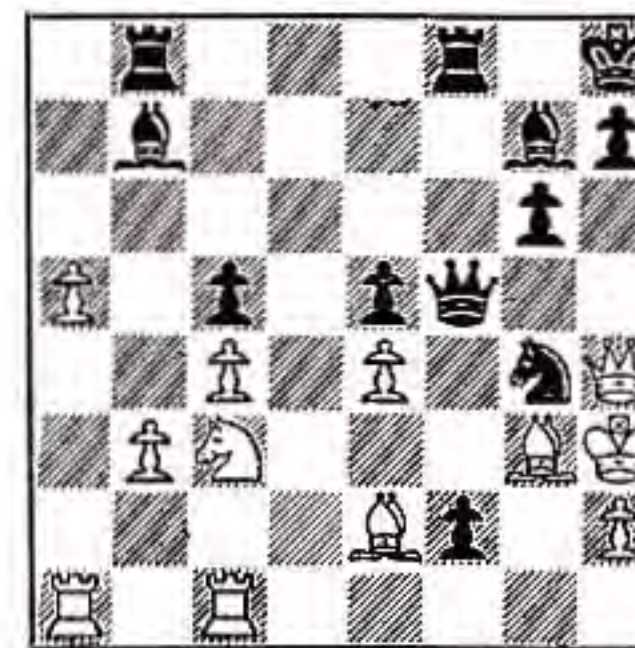
It takes tricks to win chess games. Tricks in the form of mental agility. Or, that is to say, methodology, more against strong opponents, but methodology nonetheless. So peruse the situation to determine the winning procedure here. By the correct method, you may.

9 White to move and win



In this position, method and yet more method seems to be essential for you to ascertain how to secure the point! There's a variety of tricks involved. So scratch your thatched or unthatched poll to augment your quiz poll. May you find the method!

10 Black to move and win



Here is one final bit of intricate skullduggery by which to trick or treat your methodology. With the proper skippering, you may make the correct landfall. (Don't just fall!) Your plan may flower, if you pilot the right ship. Make your choice the Mayflower!



The World of Chess

INTERNATIONAL

The Challengers Round

From the matches held in Yugoslavia, we understand that Mikhail Tahl has won from Lajos Portisch, and Bent Larsen from Borislav Ivkov, each by $5\frac{1}{2}$ - $2\frac{1}{2}$. Details and games will appear later.

The Missing Six

In the annual match between Minnesota and Manitoba, the former crashed through to an 18-7 triumph. Unfortunately, the contest was marred by the absence of no less than six Canadian players and therefore six automatic forfeits to Minnesota. Curiously, the Manitoba team, although ultimately swamped, won on the three top boards through the efforts of Lipnowsky, Burstow and Woodbury.

UNITED STATES

Monster Turnout

A tremendous outpouring of 242 players from nearly every state on the eastern seaboard and from Canada took part in the United States Amateur Championship at the Henry Hudson Hotel in New York. The upshot was a triple tie at $6\frac{1}{2}$ - $1\frac{1}{2}$ by Frank Street, Edgar T. McCormick and David Love. A tie-breaking preference awarded the title to Street, while McCormick and Love placed second and third respectively.

REGIONAL AND INTERSTATE

Clear Title

With an undisputed first of $4\frac{1}{2}$ - $1\frac{1}{2}$, Richard Moore of Lincoln, Nebraska, annexed the Des Moines Open ahead of the following contestants with 4-1 each: P. Hessen, J. Young, D. Reynolds, A. J. Miskin, M. Downs and J. Kurtz. Forty-six players took part.

Sweep by Benko

In the Chess Forum Open at Stamford, Connecticut, grandmaster Pal Benko proved invincible with a 6-0 tally. Scoring $4\frac{1}{2}$ - $1\frac{1}{2}$ each in the thirty-three player field were Michael Valvo, Miro Radojeic, Edgar T. McCormick and George Krauss,



Through the courtesy of Dr. Trifunovich, we at last have pictures from the Challengers matches (see also page 228): here Spassky (left) and Keres appear to have engaged for their match in rather somber surroundings in Riga, Latvia.

who finished in the order mentioned on tie-breaking points.

Northeast Note

The Northeast Chess League Individual Championship, held at Lynn, Massachusetts, was won by Robert Loyte, 4-1, on a tie-breaking basis. Others with 4-1 were Thomas McCafferty (runnerup), Daniel Lamson (third) and Arthur Nugent (fourth).

Inland Empire Open

At Spokane, scene of the nineteen-player Inland Empire Open, Doug Adams, Roger Freling and Norman Abrahamson wound up in a triple tie for first at $4\frac{1}{2}$ - $1\frac{1}{2}$, with the nod for first going to Adams on a tiebreak. Freling was second.

Finegold Takes Forest City

A 5-0 sweep by Ronald Finegold gave him a clear first in the fifty-eight player event that comprised Cleveland's Forest City Open. Second through fourth on tie-breaks were, respectively, Roger Johnson, Russell Olin and Dr. Erich W. Marchand, each with a $4\frac{1}{2}$ - $1\frac{1}{2}$ game score.

Portland's Interstate

Ivars Dalbergs, $5\frac{1}{2}$ - $1\frac{1}{2}$, was a clear first in the Interstate Open held in Portland, Oregon. Runnerup was Peter O'Gorman, 5-1. There were 36 players.

Telephone Match

A telephone duel between the Western Electric Hawthorne Chess Club in Chicago and a Western Electric-Am T and T team in New York ended in a 3-3 stand-off. D. Kumro and E. Puto won for Hawthorne, while R. Bandat and N. Ulivo scored full points for the New York combination. Two games were drawn.

NEW PARTY

Something new has been added—namely, the sort of chess party given by William J. Cuddigan at his home in Seekonk to celebrate his winning of a Paul Masson Vineyards award. The elaborate invitation to 300 guests tells, among other things, of a champagne hour and buffet supper topped off by a lecture and simultaneous exhibition by the ubiquitous and ever-popular George Koltanowski.

Formanek to the Fore

Edward Formanek, recent conqueror of the Greater Chicago Open, distinguished himself anew in the Masters' Open at Minneapolis with a clear first of 4-1. Second, third and fourth respectively were Arthur B. Bisguier, Donato Rivera and Paul Tautvaisas after their 3½-1½ stand-off was resolved by median points. There were fourteen contestants.

Western Gundown

The twenty-four-man Wichita Open was placed in the winning column of John R. Beitling with a 5-0 shutout. Fred Bristol, 4-1, was second.

Southwestern Shootout

The annual Phoenix Open, a forty-five-player event, was won by Jack L. Gibson with a 5½-1½ tally. Undefeated with a 5-1 record was runnerup Mabel Burlingame. Scoring 4½-1½ each, Greta Olson, John Alexander and James R. Gross were tie-break third, fourth and fifth.

CALIFORNIA

By the close margin of 21-18, the North defeated the South in the latest battle of the civil war that has been raging in California since the memory of man runneth not to the contrary. Rivise and Schmitt scored for the South on the two top boards, but elsewhere the Southern line sagged just enough for the North to put over the quietus.

The California 30-30 Open, a new event, went to D. Suttles with a clear first of 5½-1½. R. Larsen, 5-1, placed second. Thirty-two players participated.

CONNECTICUT

Dr. Martin Harrow, 6½-1½, headed a field of thirty-nine players to capture the Connecticut title ahead of Ted Edelbaum, 6-2. William Newberry and Dr. E. Wolk tallied 5½-2½ each.

DISTRICT OF COLUMBIA

In the tournament for the championship of the District of Columbia, Hans Berliner was eminently successful with a score of 7½-1½. Peter Gould, 6-2, was runnerup, followed by four players who scored 5½-2½ in this order: George Thomas, H. Avram, George Meyer and J.

ON THE COVER

Pal Benko, former Hungarian and now New Yorker, mops up regional tournaments regularly, mainly in the East. With his second Eastern Open title (the first was in 1962), he bids to become a perennial Easterner. Incidentally, none of the great July 4th Opens has been reported as yet by our faithful correspondents. We hope to give details in the September issue.



Geller (left) has his chin carefully shielded, but we can see clearly that his opponent Smyslov was not in truly prime form in their match in Moscow, Russia.

Mayer. Berliner was awarded custody of the new I. S. Turover Trophy, the previous one having been won three times in a row and thus retired by Eliot Hearst.

Arlington captured the District of Columbia Chess League title with an 8-0 slam. Second place in the sixteen-team competition was gained by the Gambiteers, 6½-1½.

IDAHO

Adding the Idaho Open to his Idaho State honors, Dick Vandenburg scored 4½-1½ in front of Leon Sage and Greg Kern, each 4-1. Solkoff tie-breaking gave second to Kern.

INDIANA

Theodore Pehne swept five rounds to win the Indiana State Championship. Scores of 4½-1½ each were made by E. Vano and D. Jones, the nod for second going to Vano on a tiebreak. N. Wishart was declared Junior titleholder. The field comprised 37 entrants.

MASSACHUSETTS

At Easthampton, spoils in the Western Massachusetts Tournament were divided among David Lee, John R. Ducharme and Eli L. Bourdon, each 5-1. The event attracted forty-nine players.

NEVADA

In the Nevada Open, Ostap Bender and E. Edmondson won out-of-state honors with 5½-1½ each, the nod for first going to Bender on a tiebreak. Phil Neff of Las Vegas took the state championship after Swiss totals resolved his 5-2 tie with Reno residents George Kirby and Ken R. Jones.

NEW HAMPSHIRE

Concord was the scene of the sixteen-man New Hampshire Open, which was won by David Scheffer of Boston. Harlow

Daly was second and Alex Keyes third. All three posted 4-1 game scores but wound up in the foregoing order on Swiss totals. As highest-scoring New Hampshire entrant, Alan Cleveland in fourth place became state champion.

NEW JERSEY

Seton Hall Prep in South Orange retained the New Jersey High School Championship. Tied for second and third were Snyder High School of Jersey City and Kearny High School.

NEW YORK

In a field of 28 competing for the New York State Amateur Championship, Dr. Bruno Schmidt's name led all the rest with a 4½-1½ tally. Harold C. Evans and Peter P. Berlow tied for second and third at 4-1.

TEXAS

At Dallas, Kenneth R. Smith and David Lees, 4-1 each, made top scores in the Texas Championship. Third was Eric D. Bone, 3-2.

WASHINGTON

On the basis of median tiebreaking, Bruce Betzer is new Washington junior kingpin. Eugene Fomin and William Blackmore, who finished second and third respectively on median points, equaled Betzer's 4-1 game score.

Peter Hashisaki, Randy Dean and Eugene Fomin all scored 4-1 in the Washington High School Championship, but the first-named copped the title on the strength of median considerations. A similar type of tiebreak gave second to Dean.

WISCONSIN

Sponsored by the Wisconsin Chess Association, the Wisconsin State Championship was credited to William Martz

of Hartland, 6½-1½. Downed by Martz in the final round, Richard Kujoth became runnerup. Stephen Jones placed third. Fifty-six players attended.

LOCAL EVENTS

California. Eriks Leitis won the individual championship of the Central California Chess League with a 4-0 score and headed Section "A" of a University of California event at the Davis C. C. with 4½-1½.

A return match between the Santa Monica and the Herman Steiner Chess Clubs resulted in another triumph for the former, apparently establishing Santa Monica, at least for the time being, as the superior team and therefore the leading club on the West Coast as well as many points North, East and South. Assuming the accuracy of Isaac Kashdan's report that the margin of victory was 6½-3½ (another source puts the figure at 6-4), the following players won for Santa Monica: R. Martin, R. Currie, A. Spiller and J. Kangleon. For Steiner, only Irving Rivise could win. Five games were drawn.

In the Arthur B. Stamer Memorial Tournament, held at the Mechanics' Institute Chess Club in San Francisco, Earl Pruner was a clear first with 4½-1½. A tie for second at 4-1 was registered by J. Blackstone, R. Burger, C. Capps, D. Suttles and V. Zemitis.

"Morphy Day" at Lynwood, organized by the South California Chess League, saw the "Rebels" at last conquer the "Yanks." The score was 22-18, and the match was wrapped up on the top boards when Captain I. Rivise, W. Maillard, T. Saidi, R. Syvertsen and S. Rubin accounted for five smashing Rebel wins out of six games.

The fifty-four-player San Bernardino Open was captured by R. Gross with a clear first of 5½-1½. E. Wicher and S. Almgren each scored 5-1, with Wicher becoming runnerup on a tiebreak.

Florida. At Gainesville, the University of Florida trounced Florida State University by 8½-2½.

In the Jacksonville Open, Robert Ludlow was predominant with 5-0. Keith Carson and Robert Leonard both posted 4-1 scores, with Carson on tie-break top.

Illinois. The Gompers Park Chess Club Championship in Chicago went to John Pyne with the fine score of 10½-1½. J. Pahlavian, 8-4, was second in the round robin.

A half-point edge in game points over the Neris Chess Club enabled the Gompers Park Chess Club to win the Chicago team title. Both clubs had match scores of 4½-1½.

In the Chicago rapid transit championship finals, John Tums blitzed the field with a 10½-2½ showing. Runnerup was Wesley Burger, 9½-3½.

Indiana. In the Indianapolis Chess Club championship, E. Sweetman won a double round robin to the tune of 8-2. Runnerup was P. Richman, 7½-2½.

Louisiana. The New Orleans Chess Club title was won by Frank RePass, 5-1. A. L. McAuley, also 5-1, was relegated to second on a tiebreak. Twenty-eight players took part.

In the Lafayette city championship, Jay Primeaux garnered first with 3½-1½, ahead of Bill Spaulding, 3-2.

Massachusetts. The George Sturgis Tournament, a thirty-eight-player event, was pocketed by John A. Curdo, 5½-1½. Robert Wolf, 5-1, placed second.

Minnesota. In Minneapolis, the Park Avenue Open ended in victory for Michael Callinan after his 3½-1½ tie with Jim Young and Roger Rudolph was resolved on median points. The tournament was sponsored by the Park Avenue Chess Club and directed by Glen Proechel.

New Jersey. Final standings of the three leading teams in the North Jersey Chess League were: Scarlet Knights, 9-0; Jersey City "Y," 7½-1½; Plainfield, 6½-2½. Seven other clubs were also-rans.

In the round robin for the Jersey City "Y" championship, M. Connelly was undisputed first with 3½-1½. H. Faivus and M. Riff each scored 3-2.

New York. Winning teams in the Commercial Chess League of New York were as follows: WEATT'S team No. 1 in Division "A," 31-17; the United Nations' team No. 1 in Division "B," 40½-7½; United Transformer in Division "C," 34-14; United States Plywood in Division "D," 29-15; Equitable Life's team No. 2 in Division "E," 32½-14½.

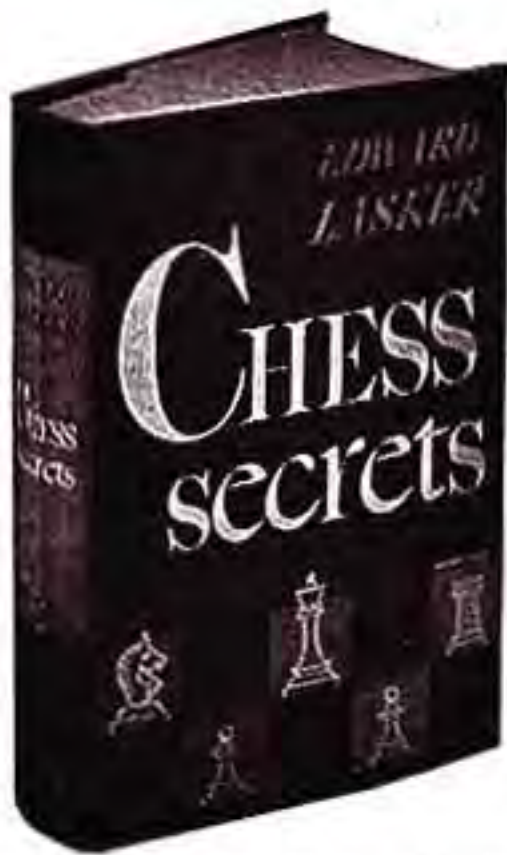
The Rochester title went, as usual, to Dr. E. W. Marchand. He scored 5-0, followed by D. V. Sullivan, 4-1.

In the Senior High School Individual Tournament of the Interscholastic Chess League in New York City, Matthew Weinstein of Francis Lewis High School took top honors with 6½-1½. The League's Junior High School Team Tournament was a battle royal down to the last game between Ryan Junior High and Tetard Junior High. Ryan, 51½-12½, was the winner by one point. Members of the Ryan team were David Weinstein, Stuart Weissman, William Nathony and Stanley Fine.

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by EDWARD LASKER



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The Sirovich Day Center in New York City, offering creative programs to elderly people of all races, creeds and nationalities, recently held its annual chess tournament, in which victory was gained by Baruch Winer. Gisela Kahn Gresser, national women's chess champion, has been volunteer chess teacher at the Center for the past ten years, and presented prizes to Winer and other players with high scores. Director of the Sirovich Day Center is Frances King.

Ohio. In Cleveland team play winners of the "A" League, the double "A" League and the "B" League were, respectively, NASA, the Cleveland Chess Center's first team and the Center Juniors.

The Industrial Chess League championship of Cleveland turned into another first for NASA despite an early loss to Ford. The latter dropped no matches but drew three, so wound up half a point behind NASA's 8-1.

E. Kossak and A. Nasvytis, each 8½-2½, won a 1964-1965 Cleveland Winter Festival that extended into spring.

Pennsylvania. At the Erie Chess Club, Larry Petroff and Russell Olin came in first and second respectively. The field comprised 16 players.

Shamokin defeated Bloomsburg in this season's last match of the Susquehanna

Valley Chess League and thus went through its schedule without loss to take first. Sunbury was next and Bloomsburg third.

The Bloomsburg State College team ("Husky Rooks") won the Eastern Pennsylvania College Chess League with an outstanding 8-1-1 match record. Their tie was with Lehigh University and their lone loss to Lafayette College.

Tennessee. John Hurt and Ted Mercer both scored 4-1 in the Middle Tennessee Open, the nod going to Hurt on Solkoff reckoning. Fourteen players competed.

Texas. As a veritable dark horse, low-rated Glen Ball surprised the talent in the eighteen-man Lubbock Open and placed first with 4-1 plus a median advantage over runnerup David Thomas.

Washington. Andy Schoene of Seattle was a clear first with 4½-1½ in the Central Washington Open held at Chelan. Runnerup with a clear 4-1 was Colin Aykroyd. The event drew 13 entrants.

In the Pierce County High School Chess League, the Stadium team was an easy winner with a 5-0 sweep. Two full points behind was second-place Franklin Pierce.

The Seattle Chess Club title was won by Glenn Muller, 4½-1½. A deadlock at 4-1 between Frank J. Alexandro and Gerrit Zweers was broken in favor of the

former by median calculations. Seventeen players joined the fray.

In the Puget Sound Open, John Braley bagged the twelve-man championship section with a 4½-1½ tally, followed by Jim McCormick, 4-1, and Bob Holzinger, 3½-1½.

A 4½-1½ tie for first between Gregory Kern and Ivars Dalbergs that could not be resolved either by median or Solkoff methods featured the results of the thirty-eight-player Grays Harbor Open. Ron Smith, Ernst Rasmussen and Tracy Bearden placed third, fourth and fifth respectively on median breaking of a 4-1 stand-off.

CANADA

British Columbia

In the "A" Division of the British Columbia Open, attended by twenty-two players, E. Macskasy and D. Suttles shared top honors with 4½-1½. Jim McCormick, 4-1, was a solid third.

Ontario

Leslie Witt of Montreal outwitted a record field of sixty-two competitors in the Ontario Open by establishing a clear first of 5½-1½. He holds two other titles—the Quebec Open and the Montreal Open. Andrew Kalotay and Gerald Rubin each trailed Witt by half a point.

Quebec

Outscoring a strong field of 14, the veteran master, Marcel Dion, chalked up a 12-1 score to take the Quebec city championship. Serge Lacroix, 11½-1½, was second.

The Montreal Chess League's novel city knockout championship found its way into Robert Rubin's pocket when he disposed of Loic Therien by 2½-1½ in the final round.

FOREIGN

Australia

A sharply contested teletype match between New South Wales and Victoria ended in victory for the former by 5½-4½. This was the sixty-ninth duel in a time-honored series, and the score now stands at 35-25 in favor of New South Wales, with 9 matches drawn.

France

In a round robin for the championship of Paris, Bogdan Douthich, a Yugoslav who is married to a Frenchwoman and expects to make his permanent home in France, placed first with 9-2. Runnerup was Golschmann, 8-3.

South Africa

The Western Province Championship was won by Dieter Morschel with a score of 8½-2½.

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TOURNAMENT CALENDAR

Concluded from page 225

EFs permit, 4 trophies & books to plus scorers: *Amateur* (under 1900 rating) EF \$7 & FCA dues: \$\$ per EFs, 3 trophies, books to plus scorers: *Booster* (under 1700 rating) EF \$5 & FCA dues: \$\$ as in *Amateur*: *Reserve* (under 1500) EF \$3 & FCA dues: \$\$ as in *Amateur*: other trophies: add 1 EF if not Inn-lodger: deductions to students: inquiries to R. Sylvester, 5163 4 Av. So., St. Petersburg, Florida.

Illinois — September 3 to 6

United Nations Open at Hotel North Park: 7 Rd SS Tmt: EF \$14 (under 19, \$9) plus USCF dues (discount if mailed & received early): \$\$ fund \$1,000, prizes in all classes. 1st 3 \$200, \$125 & \$100: EFs & inquiries to F. Skoff, 1400 Warner, Chicago, Ill. 60613.

Massachusetts — September 3 - 6

New England Open at Sheraton-Boston Hotel, 39 Dalton Road, Prudential Center, Boston, Massachusetts: *Championship Division*, 7 Rd SS Tmt, 40 moves/2 hours: entries close 5 PM, Sept. 1: EF \$15 plus USCF dues: \$\$, 1st \$200, others: *Reserve Division* (under 1800 rating): EF \$12 plus USCF dues: \$\$, 1st \$75, others: 50 moves/2 hours: inquiries to R. B. Goodspeed, 981 Plymouth Street, Bridgewater, Massachusetts 02324.

Michigan — September 3 - 6

1965 *Annual Michigan Open* at the Hart Hotel, 31 North Washington, Battle Creek, Michigan: 7 Rd SS Tmt, 50 moves/2 hours: register by 7:30 PM, Sept. 3, 1st Rd 8 PM, 2 each, Sept. 4, 5 & 6: \$\$ 10, 1st \$100, trophy to highest Michigander, trophies or \$\$ to top A, B, C, woman, junior & family, upset, shortest checkmate & youngest winner: EF \$7.50 (under 18, \$5) plus USCF dues: *Speed Championship*, 9 AM, Sept. 5: 5 minute/game: EF \$1 & \$\$: inquiries to Mrs. E. R. Shafer, 117 Lamora, Battle Creek, Michigan 49017.

New Jersey — September 3 to 6

New Jersey Open at Park Hotel, 123 W. 7 St., Plainfield, New Jersey (reservations to G. B. Schroepfer, mgr): 7 Rd SS Tmt, 48 moves/2 hours: EF \$10 (under 21, \$7) plus USCF & NJSCF dues: \$\$ 1st \$250, 2d \$150, 3d \$100, 4th \$50, others to top 2 in Expert, Class A, B & C, trophies to top here & in unrated, women, junior (under 21) and top NJ man and woman: register by 7:30, 1st Rd 8 PM, Sept. 3, 2 Rd/day after: EFs & inquiries to Leroy Dubeck, 2062 Stanley Terrace, Union, New Jersey.

Ohio — September 3 to 6

Ohio Chess Congress in Kennedy Memorial Hall, Univ. of Dayton, Dayton, Ohio: *Ohio Championship*, register 5-7 PM, Sept.

3: 7 Rd SS Tmt: EF \$7.50 plus USCF & OCA dues: \$\$ 65% of EFs; *Round Robin Tournaments*, register by 1:30 PM, Sept. 4: EF \$4, rated, 6 per section, trophy to winner; *Amateur Open*, register by 7 PM, Sept. 4, no restrictions, EF \$4, trophy to winner: inquiries to Ohio Chess Association, 706 Mt. Hope, Cincinnati, Ohio 45204.

Iowa — September 4 to 5

11th *Annual Iowa Open* at Montrose Hotel, 223, 3 Av. SE, Cedar Rapids, Iowa: 5 Rd SS Tmt, 40 moves/100 minutes: *Championship* EF \$6 plus USCF dues: \$\$ fund at least \$200, 1st \$50, \$\$ through 6th and to top A, B & C: *Middle Division* (under 1700 rating & over 16 years) EF \$4 and USCF dues, trophies to 1st & 2d: *Junior Division* (under 19) EF \$2, trophy to 1st: register by noon: inquiries to J. M. Osness, 320 Columbia Circle, Waterloo, Iowa 50701.

Arizona — September 4 to 6

Rocky Mountain Open at Ramada Inn, 3801 East Van Buren St., Phoenix, Arizona: 6 Rd SS Tmt, 45 moves/2 hours, 20 per after: EF \$10 (under 21, \$5) plus USCF dues: \$\$ 1st \$200, 2d \$100, 3d \$50 & trophies to all class winners: inquiries to James Aden, 7249 E. Coronado Rd., Scottsdale, Arizona 85257.

New York — September 4 to 6

New York State Open Championship at Hotel Richford, 210 Delaware Av., Buffalo, New York: 6 Rd SS Tmt, 50 moves/2 hours: \$\$, 1st \$200, others & trophies: EF \$10 plus USCF & NYSCA dues: inquiries to George Mauer, 14 Rawlins St. Buffalo, New York 14211.

Tennessee — September 4 to 6

Tennessee Open at Albert Pick Motel, 320 Murfreesboro Rd., Nashville: 6 Rd SS Tmt, 50 moves/2½ hours: register 11 AM: EF \$7 plus USCF & TCA dues: trophy & \$75 to 1st, other \$\$ & trophies: *Amateur Division* EF \$5 & USCF & TCA dues, trophy & \$25 to 1st, other \$\$ & trophies: EFs & inquiries to Peter Lahde, 80 Lyle Lane, Nashville, Tennessee 37211.

Virginia — September 4 to 6

Virginia (closed) Championship at Hotel Roanoke, Roanoke Virginia: register by 1 PM, Sept. 4: EF \$4 (under 19, \$2) plus USCF & VCF dues: \$\$ five cash, trophies to top 2, and top A, B, Unrated & Junior: inquiries to W. F. Taylor, 3623 Cove Rd., NW, Roanoke, Virginia.

West Virginia — September 4 to 6

West Virginia Open at Daniel Boone Hotel, Washington & Capital St., Charleston, West Virginia: 6 Rd SS Tmt, 50 moves /2 hours: register by 10 AM DST, play starts 1 PM, Sept. 4: EF \$5 and USCF dues: open to all, trophy and state title to top West Virginian: inquiries to

D. F. Marples, 892 Baier St., St. Albans, W. Va. 25117.

New York — September 17 to 19

Eastern New York Open at Schenectady YMCA, 13 State St: 5 Rd SS Tmt, 50 moves/2 hours: register by 8 PM: EF \$10 (under 18, \$5) plus USCF & NYSCA dues (\$8 & \$4 if postmarked by Sept. 14): speed tourney, Sept. 4: EFs & inquiries to E. Vallee, 1621 Avenue A, Schenectady, N. Y. 12308.

Connecticut — September 25 to 26

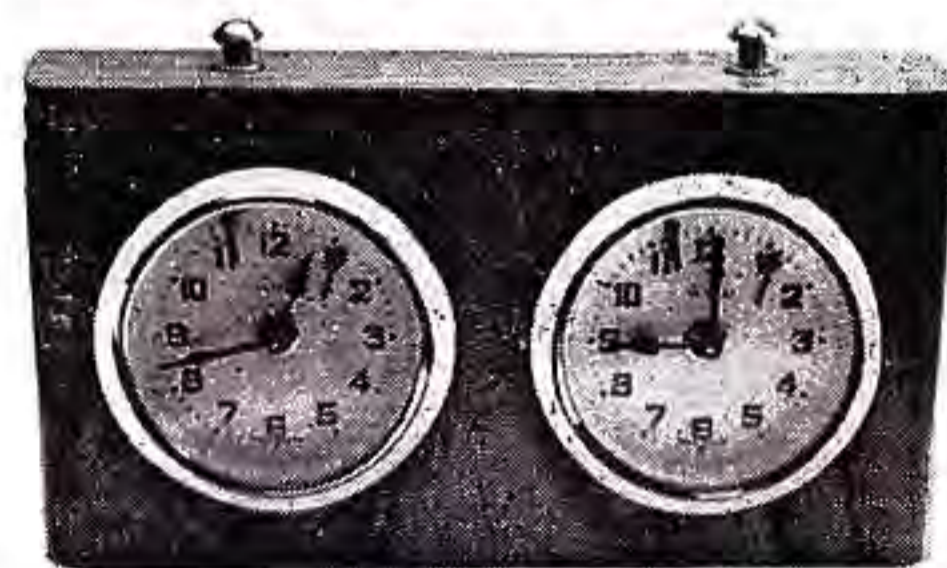
Hartford Amateur Open at YMCA, 315 Pearl St., Hartford, Conn., restricted to under 2000 ratings, open to unrated: 7 Rd SS Tmt, 30 moves/hour: play begins 10 AM: EF \$6 (\$5 if received by Sept. 18): ten trophies, champion and top 3 in A, B & C classes: EFs and inquiries to F. S. Townsend, 10 Bermuda Road, Wethersfield, Connecticut.

Pennsylvania — October 2 to 3

Annual Gateway Open at Pittsburgh CC, 304 Wood St., Pgh 22, Pennsylvania: 5 Rd SS Tmt, 50 moves/2 hours: register by 9:30 AM: EF \$6 (under 18, \$4) plus USCF dues: \$\$, at least \$100 guaranteed for 1st, at least 15 \$\$ in all, 1 to 3 for A, B & C, 1 to 2 Junior: inquiries to J. E. Armstrong, 47 Churchill Road, Pittsburgh 35, Penna.

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Game of the Month

THE SPASSKY-GELLER MATCH

The results of the first matches of the Challengers Round all bear one clear point of resemblance: in each, the younger man won. Spassky defeated Keres in their Quarter-finals Match; and Geller, Smyslov; and this "tradition" was carried on into the first Semi-finals: Spassky won from Geller. In fact, the twenty-nine-year-old Spassky smashed the forty-two-year-old Geller in good style, much as each had done for his opponent in the earlier matches.

Should matters move on in the same way: the younger player always winning, the prospects of Lajos Portisch would not be too bad as this gifted Hungarian player is the youngest of the match contestants. We know, however, that in the chess struggle age does not play any all-important part and the regularity pointed out is certainly accidental.

The explanation of Spassky's successes which, according to this commentator's expectation, may extend clear to his winning the World Championship, sooner resides in his long experience on a very broad base. Notwithstanding his youthfulness, he has already been more than ten years in the top class. In 1956, he was a dreaded opponent in the Challengers Tournament at Amsterdam.

True, Smyslov won that tournament, but Spassky was the only player to defeat him in a sharp game. It was already clear then that Spassky was a master with all weapons. He excelled both in attack and defense, in strategy and tactics, in openings and endgames. Yet this very fact also was an indication that Spassky would not become a Morphy, a meteor falling from the chess heaven crushing everything in its way. Spassky would follow a gradual route, build a broad fundament on which he could expand little by little. He did not attain spectacular successes in recent years. He won the Russian Championship once but other times came out fourth or fifth.

The rising line in Spassky's career, however, was plainly discernible.

So it was not at all astonishing that he shared first place in the Amsterdam Interzonal last year. But his triumph this year over Keres was a surprise. For the chess world had become familiar with the idea of Keres' outstanding attainments in the Challengers Round.

After Spassky had overcome this serious obstacle, he was considered to be capable of anything. Geller had to lose; and the next opponent also, be it Tahl, Portisch, Ivkov or Larsen, will become a victim in October as well. And then perhaps Petrosyan?

Spassky's match victory against Geller came about regularly and quietly. The first win was scored in the second encounter. Then the players produced only draws through the fifth game. The second blow came in Game six; and, practically, it meant the end. Under the de-

vice of "Everything or nothing," Geller attained "nothing" in the eighth game. So the sturdy Ukrainian, who recently had shown extraordinary form also, was eliminated.

Match Game 6 RUY LOPEZ

Boris Spassky		Yefim Geller	
Soviet Union		Soviet Union	
White		Black	
1 P-K4	P-K4	5 O-O	B-K2
2 N-KB3	N-QB3	6 R-K1	P-QN4
3 B-N5	P-QR3	7 B-N3	O-O
4 B-R4	N-B3	8 P-B3	P-Q3

Apparently, Geller is fed up with the Marshall Gambit (8 . . . P-Q4) which he had tried in Game 2 without success.

This is one of the many possibilities in the position which is, especially as of now, very popular. The text seems no better and no worse than the usual 9 . . . N-R4.

10 P-Q4 N-N3
11 QN-Q2 B-B3
12 N-B1

Naturally, White maintains the tension in the center as long as he can.

12 R-K1



13 N/1-R2!

Here is a remarkable and powerful move. White plans 14 N-N4 which forces Black to give up either the center or one of his valuable Bishops.

In Game 4, Spassky tried sacrificing his King Pawn with 13 N-K3 but with no success.

13 P x P

Black's doesn't wait for White's intended N-N4.

14 P x P N-R4
15 B-B2 P-B4

The text looks very strong.



16 N-N4!

Here is the point of White's maneuvers. He threatens both 17 Nx B, followed by 18 B-N5, and 17 P-K5. The next move by Black is practically forced.

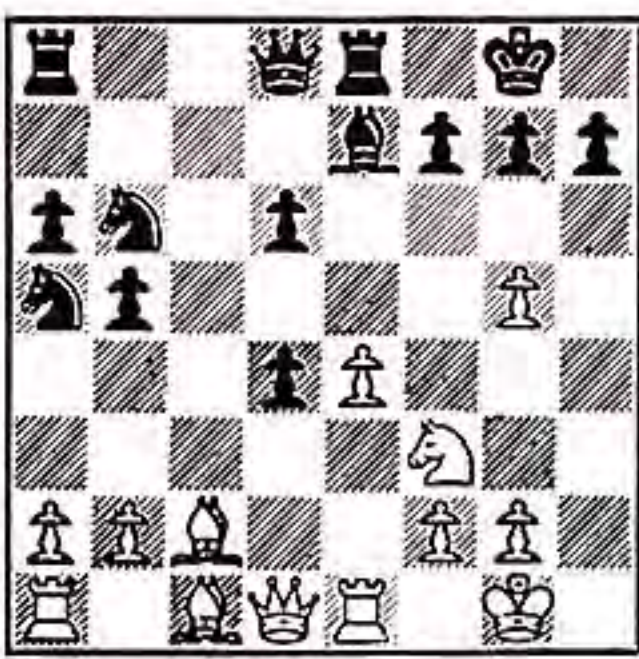
16 B x N
17 P x B P x P

In view of what follows, 17 . . . P-R3 ought to be considered.

18 P-N5 B-K2

And here 18 . . . B-K4 needs consideration.

† = check; ‡ = dbl. check; § = dis. ch.

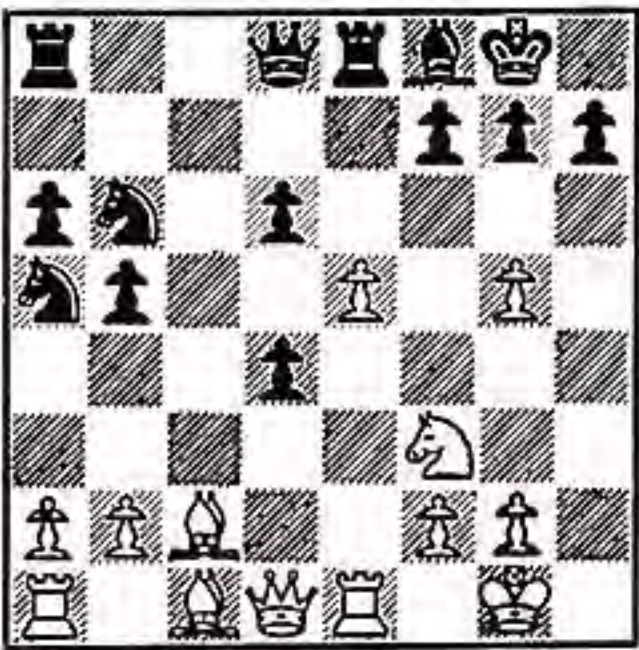


19 P-K5!

White opens the diagonal for his King Bishop.

19 B-B1

Here already is the decisive mistake. Black ought to try . . . P-N3, possibly preceded by 19 . . . PxP: e.g. 20 NxKP, P-N3 as 21 Q-B3 can be answered by 21 . . . Q-Q4. Black can also defend after 21 B-K4, R-B1 22 Q-B3, P-B4.



20 BxP†!

Surprising and elegant.

20 KxB
21 P-N6† K-N1

21 . . . KxP 22 Q-Q3† leads to mate, and 21 . . . PxNP 22 N-N5† leads to the same position as comes up.

22 N-N5 PxNP
23 Q-B3



Now it may be seen that Black is compelled to sacrifice his Queen:

- 1) 23 . . . B-K2 24 Q-B7† and 25 N-K6;
- 2) 23 . . . PxP 24 Q-B7† and 25 QxP/6;
- 3) 23 . . . RxB 24 RxR comes out to much the same thing;
- 4) 23 . . . Q-Q2 24 P-K6 and 25 Q-KR3;
- 5) 23 . . . Q-B2 or R-R2 24 Q-KR3

23 QxN
24 BxQ PxP

Black has two pieces and two Pawns for his Queen: it doesn't prove to be sufficient.

25 QR-B1 R-R2

Black must prevent 26 R-B7.

26 Q-Q3

R-K3

26 . . . K-B2 is answered by the same undermining move.

27 P-B4 N/4-B5 29 QxQP R-Q2
28 PxP NxKP 30 Q-K4 B-K2
31 B-K3 N/3-B5

Black attempts to build up an impregnable position, but it doesn't seem to be possible.

32 QR-Q1 RxR
33 RxB NxP

It is of vital importance for Black to eliminate this Queen Knight Pawn; else, P-QN3 will be awkward for him.

34 Q-Q5 K-B2 36 B-B2 P-N4
35 R-N1 N/7-B5 37 R-K1 B-B3

Here or on the next move, . . . P-KN5 certainly serves to prolong Black's resistance.

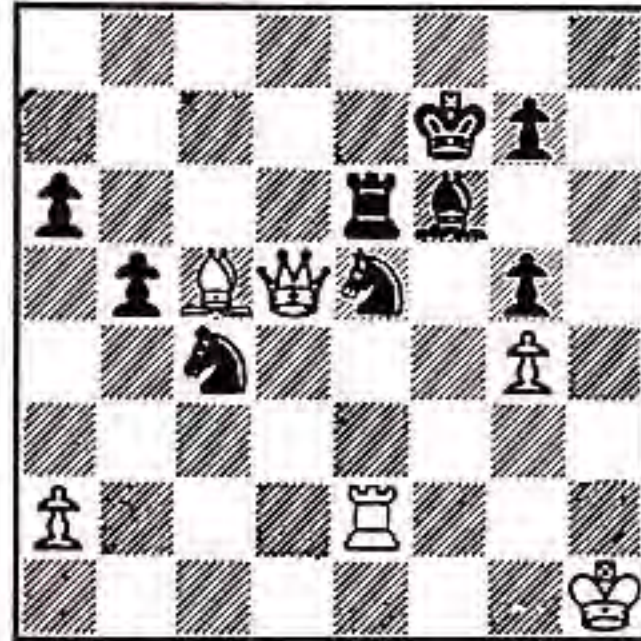
38 K-R1

White dodges possibly troublesome checks.

38 N-N7 40 R-K2 N-Q3
39 R-K3 N/7-B5 41 B-Q4 N/3-B5

Here the game was adjourned. White forces the win in a few more moves.

42 P-N4 K-K2
43 B-B5† K-B2



44 Q-N7† Resigns

After 44 . . . K-N3 45 Q-B8! it is all over: e.g. 45 . . . K-B2 46 Q-B8†, K-N3 47 Q-KN8, R-B3 48 Q-K8†, N-B2 49 Q-K4†, and mate follows. Or, still more elegant, 48 R-R2 (instead of Q-K8†), RxB 49 R-R6†! KxR 50 Q-R8†, and mate follows.



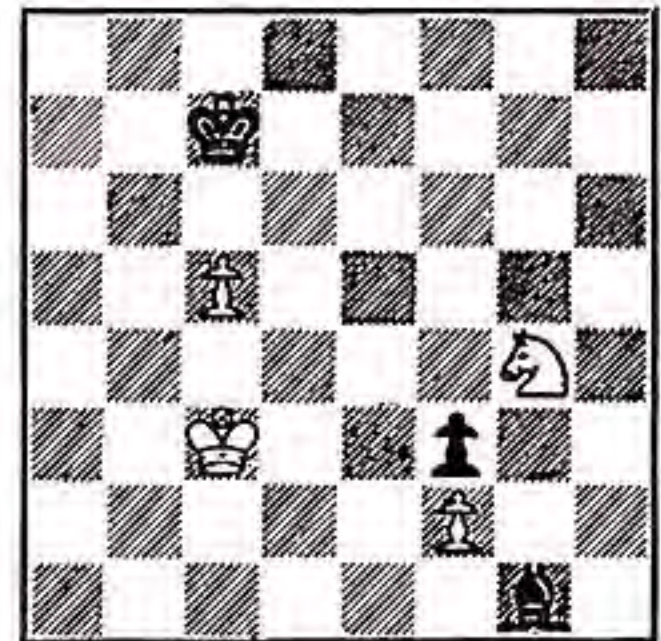
"You're talkin' plain idiocy! The girl's a MacTavish, isn't she? Ye know the MacTavishes ALL love chess!"



No. 1

V. Kosek

White to move and win

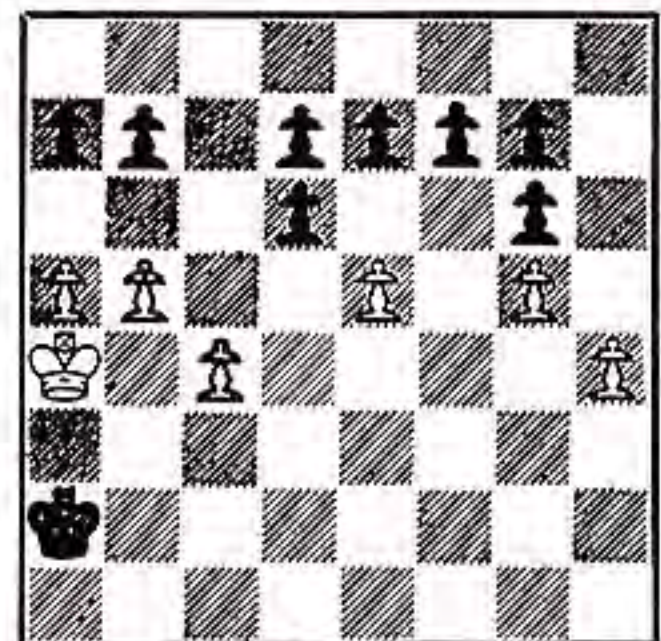


Ill met by Knight!

No. 2

F. Lazard

White to move and draw

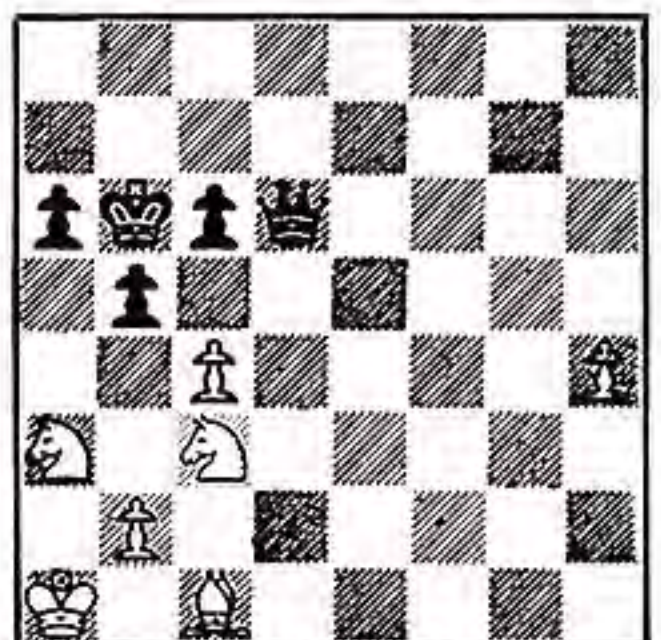


March of the Light Brigade.

No. 3

B. A. Bron

White to move and win



The pin is mightier than the stall!

Solutions on page 236.

Games from Recent Events

INTERNATIONAL

SOVIET UNION 1965 Challengers Round Match

Too Eager to Equalize

In Game 3 of the match, Black adopts a slightly inferior variation. But he defends very well until he succumbs to the illusion he can radically equalize. His combination is faulty and causes irreparable damage to his King position. The notes are in part from Pachman's in Schach-echo.

NIMZO-INDIAN DEFENSE

Y. Geller		V. Smyslov	
Soviet Union		Soviet Union	
White		Black	
1 P-Q4	N-KB3	4 P-K3	P-B4
2 P-QB4	P-K3	5 N-B3	O-O
3 N-QB3	B-N5	6 B-Q3	P-QN3

The usual 6 . . . P-Q4 is preferable.

7 P-Q5!

This advance, if feasible at all, is usually a strong way of meeting the Queen fianchetto. Here it involves sacrificing a Pawn. But Black cannot accept with impunity.

7 PxP
8 PxP NxP

On 8 . . . B-N2 9 P-K4, R-K1, White must lose a Pawn, but profitably, as Pachman points out: 10 O-O! BxN [10 . . . P-Q3 gives Black a very poor position] 11 PxN, NxKP 12 BxN, RxB as 13 N-N5 threatens both NxR and Q-R5. On 13 . . . R-KR5 14 P-N3, R-R3 15 NxBP! KxN 16 BxR, PxN 17 Q-R5†, K-N2 18 KR-K1, White has a winning attack.

9 BxP† KxB 11 PxN Q-B3!
10 QxN BxN† 12 O-O!

The consequences of 12 QxR, QxP† 13 K-Q1 are anything but obvious. It's no eye-for-eye affair. In fact, Black must play with a Rook down for some moves. 13 . . . N-B3! 14 R-QN1, Q-Q6† 15 N-Q2, P-B5! 16 B-N2 is the best he has. But now he has time to protect his Rook and win White's Queen. It is a Queen for two Rooks, indeed, but in a position in which the Queen is superior: 16 . . . K-N1 17 R-QB1, B-R3 etc.

12 N-B3
13 P-K4

Now White has the edge in view of Black's weakened Kingside and backward Queen Pawn. And the Bishops of

opposite colors here actually amplify White's attacking chances.

13 K-N1

Not 13 . . . QxP 14 Q-R5† and 15 N-N5.

14 Q-R5 B-R3
15 R-K1 B-B5

15 . . . QxP 16 B-N2! offers these possibilities:

1) 16 . . . QxB 17 N-N5, KR-Q1 18 QxP†, K-R1 19 QR-Q1 with a winning attack: e.g. 19 . . . Q-B3 20 Q-R5†, K-N1 21 R-Q6! Q-K4 22 R-Q5 etc.

2) 16 . . . P-N3 and (a) 17 Q-R6, QxB 18 P-K5, NxP 19 NxN, KR-K1 or 19 N-N5, N-B6†, and the defense holds (Pachman); or (b) 17 QxP! PxQ 18 BxQ, and White retains his edge (Pachman) or (c) 17 BxQ, PxQ 18 QR-Q1 seems White's best: it offers fine attacking chances for a Pawn.

16 B-N5 Q-N3

White wins by force on 16 . . . QxP 17 QR-B1: e.g. 17 . . . Q-N5 18 B-Q2 and 19 N-N5 or 17 . . . Q-Q6 18 R-K3 etc.

17 Q-R4

White is not satisfied with the slight increase in his positional advantage resulting from 17 QxQ.

17 P-B3
18 B-B4 KR-K1
19 N-Q2 B-B2

Pachman calls the text weak and recommends 19 . . . B-Q6.

20 R-K3 Q-R2
21 Q-N4 P-Q4

Here is where Black makes his faulty combination. 31 . . . B-K3 is correct.

22 R-R3 Q-N3

Now Black sees, as Pachman points out, that his intended 22 . . . B-K3 fails: 23 QxB†! RxQ 24 RxQ, KxR 25 PxP.

23 Q-R4

White can win a Pawn by 23 QxQ but correctly prefers to retain his attack. Now his advantage increases rapidly.

23 B-K3
24 R-N3 Q-B2

Not 24 . . . Q-R2 25 QxP.

25 B-R6 P-N3 27 P-K5 P-Q5
26 P-KB4 P-B4 28 N-B3 PxP
29 R-R3 Q-R2

Black's is a desperate remedy against the threat of 30 B-N5.



30 N-N5

The text is good enough; but White misses 30 Q-N3! with threat not only of 31 B-N5 but also of 31 N-N5, Q-K2 32 N-K4! for a cleaner win.

30 Q-K2
31 R-K1

Here, too, 31 B-B8 is more accurate: e.g. 31 . . . KxB 32 Q-R8†, B-N1 33 N-R7† [Pachman also gives 33 R-R7 which is a little less effective], K-B2 34 P-K6†, and 34 . . . QxP 35 N-N5† or 34 . . . KxP 35 R-K3†, K-Q3 36 RxQ, RxR 37 N-B6 etc.

31 P-B7

This dangerous Pawn now helps prolong a little Black's resistance.

32 B-B8 KxB 37 NxQ BxN
33 Q-R8† B-N1 38 Q-N7† K-Q3
34 N-R7†! K-B2 39 R-Q3† N-Q5
35 P-K6† QxP 40 R-QB1 B-Q4
36 N-N5† K-K2 41 RxN!

White eliminates the dangerous Pawn and leaves Black with no chance for active resistance. The rest is technique.

41 PxR
42 RxP

There is threat of mate by 43 Q-B7† and 44 Q-K5† etc.

42 QR-B1 47 P-KR3 K-N4
43 R-Q2 R-B8† 48 Q-N7 P-R4
44 K-B2 R-K5 49 RxP R-B7†
45 QxP† B-K3 50 K-N1 R-K8†
46 Q-N5 K-B3 51 K-R2 R/8-K7
52 P-KR4

This Pawn is decisive.

52 RxRP 54 QxR RxQ†
53 P-R5 RxP† 55 KxR P-R5

This last stage of the game has its points. White must do better than just win the Bishop for the Rook Pawn.

56 P-R6 B-N1 58 R-Q7 B-N3
57 R-Q8 B-R2 59 R-QR7!

Now Black is in Zugzwang: any move he makes incurs loss of material,

† = check; ‡ = dbl. check; § = dis. ch.

59 K-N5
60 R-KN7! Resigns

Now White wins the Bishop at no cost and can also hold the enemy Rook Pawn: e.g. 60 . . . P-R6 61 RxB, P-R7 62 RxP†, K-R4 63 R-N8 etc.

UNITED STATES

NEW YORK 1965 New York Met League

Rare Sample

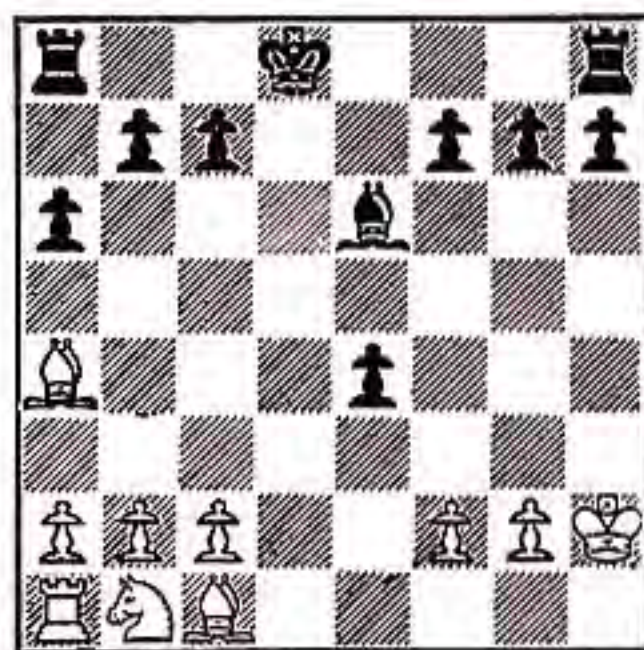
The line employed by Black in this game is the "book" version of the Riga Variation with 6 . . . PxP. White has the edge according to a single example given in the books. This game exhibits another.

RUY LOPEZ (by transposition)

S. Grant G. Wildenberg
Marshall Reserves Chess and Checkers

White		Black
1 P-K4	N-QB3	8 NxP
2 N-KB3	P-K4	9 NxN
3 B-N5	P-QR3	10 K-R1
4 B-R4	N-B3	11 RxN†
5 O-O	NxP	12 Q-Q8†
6 P-Q4	PxP	13 NxQ§
7 R-K1	P-Q4	14 KxB

So far, this is the main line. The White side is slightly behind in material but rates better chances in the books. The reason given is that his minor pieces have better scope than Black's Rooks. The main reason, not given, is that Black's King Pawn on K5 is a target the defense of which requires Pawn moves which weaken the Black position.



15 P-QB3

White varies from the books. His line is not necessarily an improvement but is valuable as indicating White has a choice.

Book is 16 B-K3, P-KB4 16 N-B3, K-K2 17 P-KN4! P-KN3. In the inaugural game of the variation: Berlin vs. Riga, played by mail in 1906-7, 18 P-N5 was played, and White's original advantage evaporated. So the main line has been: 18 K-N3! P-KR4 19 PxP, P-R5† 20 K-R2, PxP 21 N-K2 (Capablanca-Ed Lasker, New York 1915) with a clear advantage for White.

15 P-R3
16 B-B4 P-QB3

This weak move creates more holes in Black's Pawn front. But 16 . . . P-KN4 17 B-K5, R-KN1 18 B-B6†, K-B1 15

N-Q2, R-N3 20 B-Q4, P-KB4 21 P-B3! also favors White.

The last move reveals White's basically new idea. In attacking Black's King-side majority he is not restricted to P-KN4 but can employ P-KB3 successfully also.

17 B-K5 R-KN1
18 N-Q2 P-KB4
19 P-B3 PxP

Black has no choice. On 19 . . . P-K6 20 N-B1, the King Pawn falls.

20 NxP P-QN4
21 B-QN3

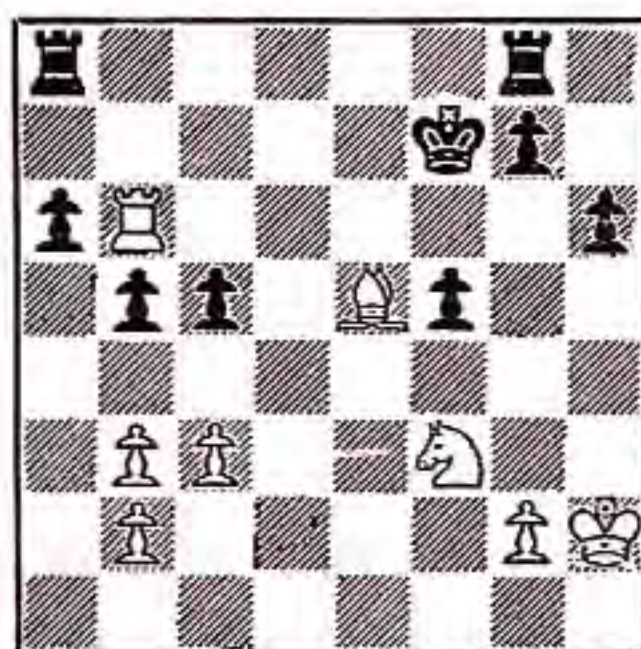
The text is stronger than 21 B-B2. White no longer need retain the Two Bishops.

21 BxB
22 PxB

Now 23 P-QN4, blockading the Queen-side, is a threat.

22 P-B4 24 R-Q6 K-B2
23 R-Q1† K-K1 25 R-QN6

Now the superior activity of White's pieces is decisive.



25 KR-K1

Loss of a Pawn is inevitable: e.g. 25 . . . R-R2 26 R-B6 etc.

26 R-N7† R-K2
27 RxR† KxR
28 BxP

Black has exacted a price for this Pawn, the swap of Rooks. Minor pieces alone often lack the power to overwhelm an opposing Rook. Such is not so here, however, as Black's Pawns are weak.

28 K-K3

A trap: 29 BxP? R-R1.

29 P-QN4 PxP
30 PxP

The doubled Pawn is no nuisance in these circumstances. White wants at least one unexchangeable Queen-side Pawn, that at QN2.

30 K-Q4 32 B-B3 R-N5
31 N-Q2 R-KN1 33 K-N1 R-N3

Black ought to try to create complications: e.g. 33 . . . P-QR4 34 PxP, P-N5 35 B-B6, R-N3 36 B-Q8, K-Q5. White wins smoothly against the waiting policy which Black is adopting.

34 K-B2 R-N1 41 N-N2 K-Q4
35 K-B3 R-N3 42 N-B4† K-Q3
36 N-B1 K-K3 43 NxP R-N5
37 N-K3 R-N1 44 N-N7 R-N4
38 K-B4 P-KR4 45 K-B4 R-N5†
39 P-KN3 R-N3 46 KxP RxP
40 K-B3 R-N1 47 B-K5† Resigns

A Lost Lady

Some objections may be raised against Black's deployment. What counts ultimately, however, is a faulty move by his wandering Queen. The punishment is as prompt as it is brilliant.

CENTER COUNTER DEFENSE

Walter Shipman Louis Levy
Manhattan C. C. Marshall C. C.

White		Black
1 P-K4	P-Q4	4 B-B4
2 PxP	QxP	5 P-Q4
3 N-QB3	Q-QR4	6 N-K2

White has chosen an unusual line of development, and Black thinks, apparently, he must do likewise. But why lock in the Queen Bishop? 6 . . . B-B4 is preferable.

7 B-B4 QN-Q2
8 O-O B-K2
9 Q-Q2

Now 9 . . . O-O fails against 10 N-Q5!

9 Q-N5

Black's Queen remains awkwardly placed for the remainder of the game. Still, the "safe" 9 . . . Q-Q1 is not very appetizing either.

10 B-QN3 O-O 12 KR-K1 BxB
11 QR-Q1 B-Q3 13 QxB N-N3
14 R-Q3 N/N-Q4

Black's moving pieces about with no effort to mobilize his Queen Bishop is horrendous.

15 Q-R4 N-K2 17 Q-N5 P-KR3
16 N-N3 N-N3 18 Q-Q2 B-Q2

Better than nothing.

19 N/B-K4 N-Q4

The endgame, after 19 . . . QxQ 20 NxN†, PxN 21 RxQ, P-KB4 22 N-R5 favors White. Still, Black ought to take it on as the middle game is perilous for him.

20 P-QB3 Q-R4

Now Black loses by force. 20 . . . Q-K2 is imperative.



21 BxN! KPxB

21 . . . BPxB makes no difference; and, on 21 . . . QxB, White gets the same combination after 22 P-QB4, QxBP (forced).

22 N-B6†!! PxN

Else Black loses his Bishop.

23 QxP

Now Black has no means of coping with the threat of 24 N-R5.

23 KR-K1

On 23 . . . B-N5 24 P-KR3, Q-B2, Black aims for 25 PxB, Q-B5. But White has 25 R-B3! BxR 26 N-B5!

24 R-KB1 Resigns

Now 24 . . . B-N5 is refuted by 25 P-B3, Q-B2 26 PxB.

As the King Does

The Marshall Chess Club was handicapped in two ways this year. It missed some of its topnotchers, like Evans and Saidy. And its champion Seidman was caught in bad shape. The latter factor had repercussions on the rest of the team. *Qualis rex talis grex*, as the saying goes: as the King does, so does the herd.

NIMZO-INDIAN DEFENSE

William Lombardy	Herbert Seidman		
Manhattan C. C.	Marshall C. C.		
White	Black		
1 P-Q4	N-KB3	3 N-QB3	B-N5
2 P-QB4	P-K3	4 N-B3	P-QN3
		5 B-N5

This system of attack is a favorite of Uhlmann of East Germany.

5 P-KR3 7 B-N3 N-K5
6 B-R4 P-KN4 8 Q-B2 B-N2
9 P-K3 NxB

Here Black starts astray. He ought to take the Bishop only if forced. 9 . . . BxN† is correct; 10 PxB, P-Q3 11 B-Q3, P-KB4.

10 BPxN!

As mentioned lately (Seidman-Kaufman, page 224, July), occasionally, in fact, very rarely, taking away from the center is proper. Now White can castle King-side safely and gain enough scope for his pieces along the King Bishop file, especially if he gets in P-K4.

10 P-N5
11 N-K5 Q-N4
12 Q-B2 P-KB4

Black ought to insert 12 . . . BxN†.

13 R-B1 N-B3

Now Black threatens 14 . . . NxP. The text is not ideal; but Black already faces difficulties. On 13 . . . P-Q3 14 N-Q3, BxN† 15 RxB, neither of the two logical continuations is good; 15 . . . N-Q2 works poorly against 16 P-B5; and 15 . . . P-B4, against 16 P-N4.

14 N-Q3 B-K2

14 . . . BxN† still is better. It prepares for . . . O-O-O.

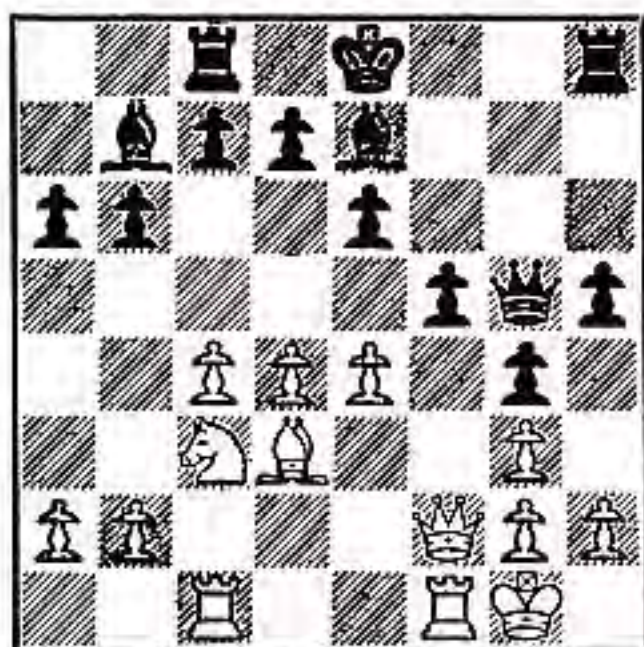
15 N-N5! R-QB1

15 . . . O-O-O now fails against 16 P-Q5. And the chance for a safe . . . O-O is very slight. So now Black must adjust himself to keeping his King in the center, not a pleasant proposition as it is difficult to keep the center closed.

16 B-K2 N-N5

It is certainly a Black Rook day for Seidman. The text and its sequel promote White's objective of P-K4. Black puts up better resistance by 16 . . . P-R3 17 N-B3, B-B3 followed possibly by . . . N-K2.

17 O-O NxN 19 N-B3 P-KR4
18 BxN P-R3 20 P-K4!



White's advantage is now decisive.

20 PxP

20 . . . P-R5 is answered not by 21 KPxP because of 21 . . . RPxP! and 22 RPxP, Q-R3! or 22 QxP, B-Q3! but by 21 NPxP which retains White's advantage: 21 . . . RxP 22 P-KN3! or 21 . . . QxP 22 QxQ etc.

21 BxP! BxB

† = check; ‡ = dbl. check; § = dis. ch.

22 NxB Q-N3
23 Q-B2!

Black's Queen is in jeopardy.

23 Q-R2
24 R-B4 P-Q4

In his losing position, Black finds a radical solution; suicide.

25 PxP Q-N2

Or 25 . . . PxP 26 Q-B6†, K-Q1 27 QxQP†, K-K1 28 N-B6†, BxN 29 RxB, and White wins.

26 P-Q6! QxP†
27 N-B2! QxQP
28 R-Q1

The text wins the Queen; so does 28 Q-N6†. The rest is silence.

28 K-Q2 32 Q-N3 B-B1
29 N-K4 QxR† 33 P-KR3 PxP
30 QxQ† K-B3 34 PxP K-N2
31 R-B7 KR-K1 35 Q-KB3 K-R2
36 QxP Resigns

Empathy

Benko has scads of wins on his record, with White and with Black, in which he has fianchettoed and induced his opponent to set up a numerically strong Pawn center which he has then successfully attacked. In this game, it seems, he wants to find out how it feels to be Benko's opponent. Youngster Yoffie gives him the proper answer.

KING'S INDIAN DEFENSE

Marc Yoffie	Pal Benko		
Marshall Reserves	Manhattan C. C.		
White	Black		
1 P-Q4	N-KB3	3 P-QN3	B-N2
2 N-KB3	P-KN3	4 B-N2	O-O
		5 P-N3	P-B4

Black shows impatience. Safe lines are 5 . . . P-Q3 and 5 . . . P-Q4, the latter with the idea of maintaining a Pawn on Q4 at least for some time.

6 B-N2 PxP
7 NxP

Already, White has a slight edge.

7 P-Q4

Most likely best. The plausible alternatives 7 . . . N-B3 and 7 . . . P-Q3 leave Black at a loss for how to continue.

8 O-O Q-B2

Here, however, Black expects too much of the joint action of his center Pawns. Proceeding with 8 . . . P-K4 9 N-KB3,

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No. 1 White wins by 1 K-Q3! K-B3 2 K-B4, K-N2 3 K-Q4, K-B2 4 K-Q5, K-Q2! 5 N-K5† K-B2 6 N-Q3, B-R7 7 K-K4, etc.

No. 2 White draws by 1 P-R5, PxRP 2 P-KN6, PxNP 3 P-K6, PxP 4 P-B5! PxP 5 P-R6, and 5 . . . P-N3 or 5 . . . PxP 6 P-N6, PxP Stalemate.

No. 3 White wins by 1 P-B5†, QxP 2 N-R4†, PxN 3 B-K3, K-R4! 4 P-N4†, QxP 5 B-Q2, QxB 6 N-B4† etc.

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P-K5 10 N-Q4. N-B3 is better. Black's position may not then be ideal. But he has lots of play and no immediate danger.

9 N-R3 R-Q1

Another ill-considered move. 9 . . . P-QR3 offers better possibilities: e.g. 10 P-QB4, P-K4 11 N-B3, P-K5 12 N-Q4, PxP 13 NxP, P-QN4.

10 P-QB4! N-B3

White has a clear advantage after the alternative 10 . . . PxP 11 NxP, P-K4, N-N5!

11 NxN PxN
12 Q-B1 Q-N1

Here Black is at a loss for a good move. Comparatively best is 12 . . . P-Q5: e.g. 13 N-N5, Q-N3.

13 R-Q1 P-K4

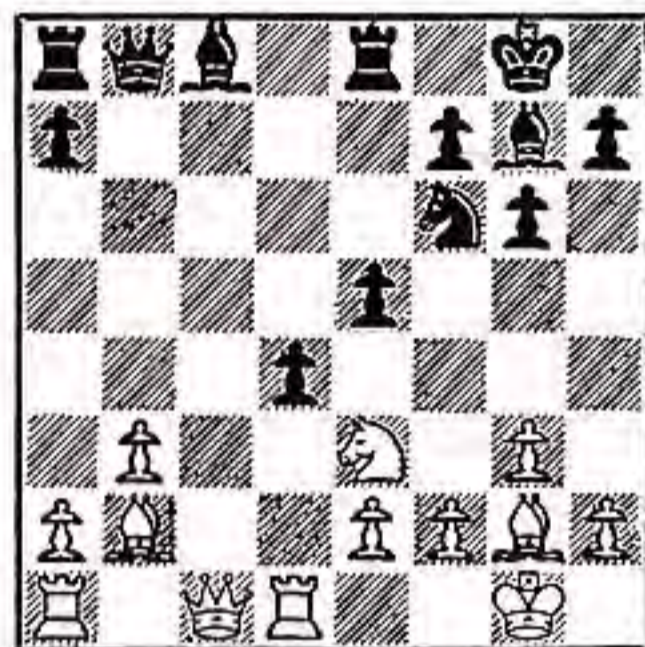
Black has been eager to get in this move with strong effect. It has such now, but on the wrong side of the decimal point. 13 . . . P-K3 surely seems to be preferable.

14 PxP PxP
15 N-B4 R-K1

Nothing helps—Black's center Pawns are too weak. Still, for practical effect, 15 . . . P-K5 may offer a slightly better chance: e.g. 16 B-K5, Q-N2 17 N-R5, Q-R3 16 N-B6, R-K1.

16 N-K3 P-Q5

Desperation.



17 Q-B6

Good but not the best. White can finish in real style with 15 N-B4, B-N2 16 BxB, QxB 17 N-Q6. The text allows Black to complicate matters.

17 PxN
18 QxQR PxP†
19 K-B1

19 KxP is not safe because of 19 . . . Q-N3† and possibly 20 N-N5(†).

19 Q-N3 21 QxQ PxQ
20 Q-B6 P-K5 22 R-Q6 N-N5
23 BxB P-K6

The threat is 24 . . . NxP mate.

24 B-QB6 B-B4

Black can meet 25 BxR with 25 . . . B-K5 and . . . NxP mate. But his ingenuity is wasted.

25 P-KR3 KxB
26 BxR N-B3

Now another mate threat.

27 B-B6 BxP†
28 B-N2 B-B4
29 RxN

The fun is definitely over. White ultimately won.

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Spotlight on Openings

THE PIRC DEFENSE — a Revolution against Fixed Opinions

AFTER World War I, Reti's ideas were first brought into practice: refrain from occupying the center and seize upon the hostile center from its flank. And many good results were obtained, for example by the King's Indian Defense. Yet it became the firm conviction of the young masters of the period that the successes were indebted to the fact that the opponent had built too broad a center: e.g. by P-QB4, P-Q4 and P-K4. Such a center, it is true, increased the possibilities of its creator in one sense but also made his center squares more vulnerable. The system against it worked, in general: set one center Pawn on the third rank allowing the opponent full opportunity to form a broad center; direct one or two Knights against it; fianchetto one or two Bishops; and, finally, attack the center by moves like P-QB4 or P-K4. Such an attack proved promising against formations with Pawns on QB4, Q4 and K4 and even better with them on QB4, Q4, K4 and KB4. The general opinion remained, however, that this system would not work against more modest and compact centers with Pawns on Q4 and K4. In the worst outcome, it was thought, supporting moves like P-QB3 and P-KB3 could intercept any serious actions. Hence, the "fianchetto di Donna" (. . . P-QN3) and "fianchetto del Rey"

(. . . P-KN3) were rejected mostly without further argument.

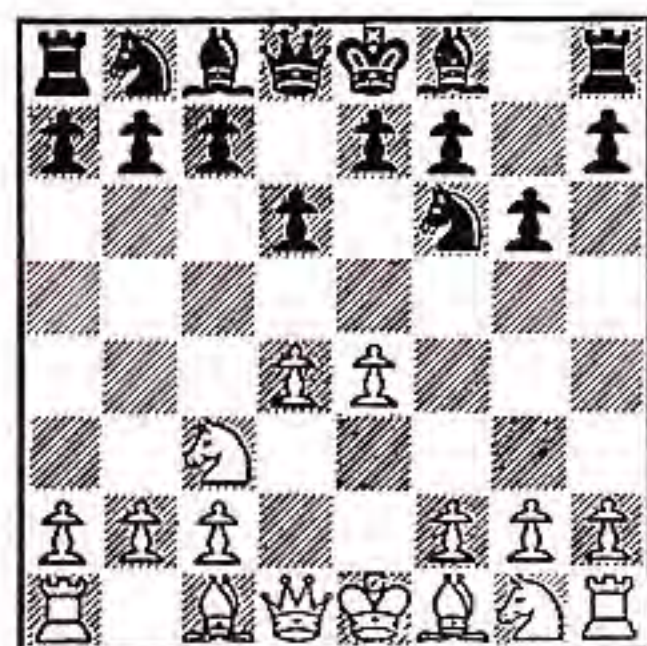
It was rather surprising, therefore, that, shortly after World War II, the Yugoslav Grandmaster Vasja Pirc introduced the move 1 . . . P-Q3 followed quickly by the King's fianchetto with about the same objectives as in the normal King's Indian. The great difference, however, was that Black did not fight against the broad center but only against that with Pawns on Q4 and K4. So, when some experience seemed to produce satisfactory counterplay from the Pirc (also called the Yugoslav) Defense, that meant little less than a revolution against fixed opinions. A solid deployment by White is sufficient indeed to keep Black from getting the initiative. But it is difficult for White to achieve more than equality. The Pirc Defense has become a 100% opening, equivalent to all other current answers to 1 P-K4. Many strong players, among them Botvinnik, are its ardent adepts.

In this article and the next will be reviewed the most important lines of the opening, divided into two sections: a) the quiet handling by White with 4 N-KB3; b) the more or less sharp variations, namely, 4 P-B3, 4 B-QB4, 4 B-KB4, 4 P-B4 and 4 B-K2 followed by 5 P-KR4.

Part I. The Quiet Deployment

White Black

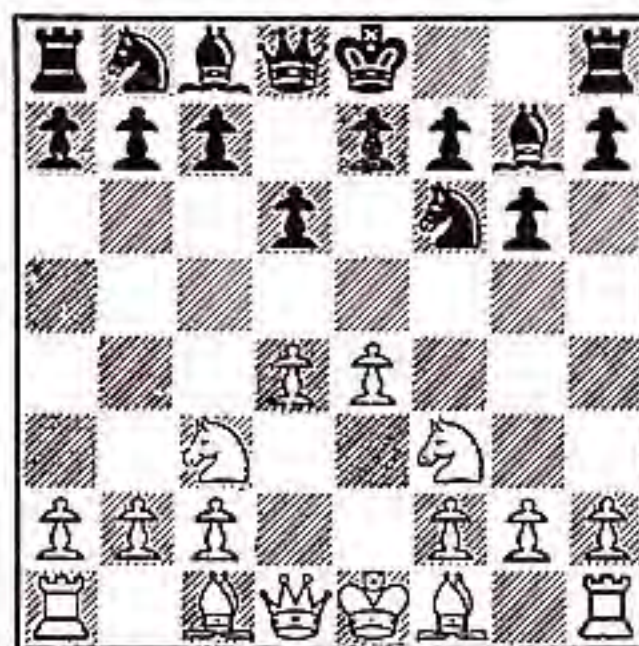
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|---------|-------|
| 1 P-K4 | P-Q3 |
| 2 P-Q4 | N-KB3 |
| 3 N-QB3 | P-KN3 |



- | | |
|--------|------|
| 4 N-B3 | B-N2 |
|--------|------|

(See diagram, top of next column)

- | | |
|--------|---------|
| 5 B-K2 | |
|--------|---------|



Position after 4 . . . B-N2

Consistent, but White has other moves as well.

- 1) 5 B-QB4 leads to the variation with 4 B-QB4;
- 2) 5 B-KB4 leads to that with 4 B-KB4 (both 1 and 2 will be discussed in the next article):

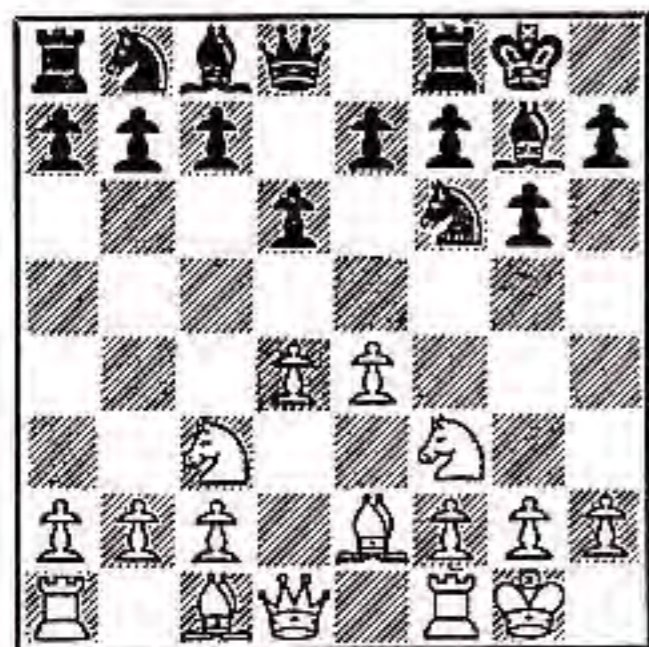
† = check; ‡ = dbl. check; § = dis. ch.

3) 5 P-KR3 gives Black more time and consequently better chances to equalize: 5 . . . O-O 6 B-K3, QN-Q2 7 Q-Q2, P-B4 and (a) 8 B-R6, PxP 9 NxP, N-B4 10 BxB, KxB 11 B-Q3, P-K4 12 N-B3, P-Q4! with Black standing quite satisfactorily; or (b) 8 PxP, NxBP 9 P-K5, KN-K5 10 NxN, NxN 11 Q-Q5, N-B4! with ample compensation for Black's Pawn after 12 BxN, B-K3;

4) 5 B-K3, O-O 6 Q-Q2 and (a) 6 . . . QN-Q2 7 B-R6, P-B4 (as in 3a but with a tempo more for White and, even so, Black can hold his own) 8 BxB, KxB with sufficient counterchances for Black on 9 P-Q5, Q-R4 10 O-O-O, P-QN4, and, on 9 P-K5, N-K1, White has not achieved anything; or (b) 6 . . . P-B3 (this move plays an important role in the modern employment of the Pirc) and chances are about even after 7 P-KR3, P-QN4 8 B-Q3, Q-B2 9 B-R6,

P-N5 10 N-K2, P-B4 11 BxB, KxB 12 P-B3, B-N2, while, after 7 B-KR6, P-QN4 8 B-Q3, the answer 8 . . . B-N5 is embarrassing.

5 O-O
6 O-O



Key Position

Now Black has a considerable choice of systems.

Variation A

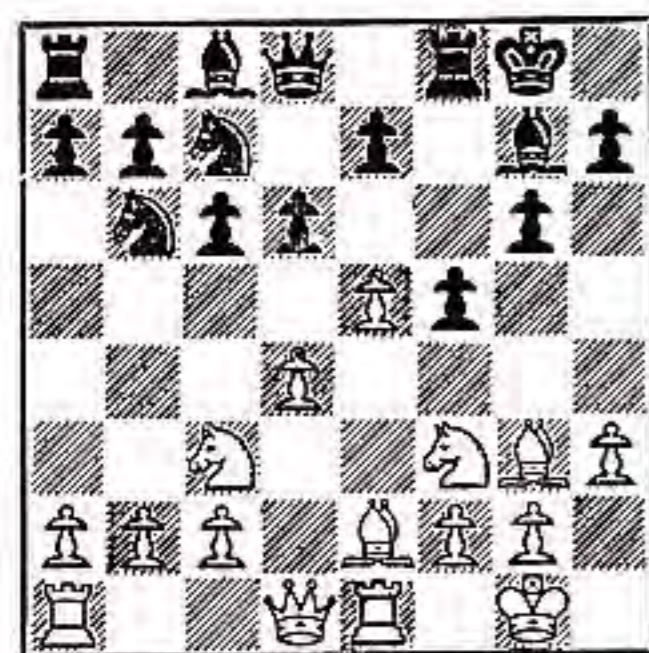
6 QN-Q2

Black quietly prepares for . . . P-K4.

7 P-K5

7 B-QB4 also deserves consideration.

7 N-K1 9 R-K1 P-QB3
8 B-KB4 N-N3 10 P-KR3 N-B2
11 B-N3 P-KB4



The line is Filip-Petroysan, Curacao 1962. White could have played 12 PxB, PxB 13 P-Q5! with positional advantage.

Variation B

(Continue from the Key Position)

6 KN-Q2

Black strives not only for . . . P-K4 but also for . . . P-QB1.

7 P-QR4 P-QB4 9 B-KB4 N-B2
8 P-Q5 N-R3 10 Q-Q2 R-K1
11 KR-K1 P-QR3

Black has good counterplay, similar to that in the orthodox Benoni (Zuidema-Pfleger, Berlin 1965)

Variation C

(Continue from the Key Position)

6 P-K4

This thrust at once is generally considered the easiest way to equality.

7 P-KR3

Of course 7 PxB, PxB 8 QxQ, RxQ 9 NxP leads to nothing in view of 9 . . . NxP.

7 N-B3

Another system is 7 . . . P-B3.

8 B-K3

White maintains some pressure. Now, if 8 . . . R-K1, he has 9 B-QB4, N-QR4 10 B-Q3.

It is most doubtful, however, if concrete results can arise from so quiet a buildup.

Variation D

(Continue from the Key Position)

6 B-N5

Black plays indirectly to weaken White's influence in the center. The Two Bishops are not so important in this kind of position as influence in the center has priority. The text corrects Black's shortage in terrain to a certain extent as well as presses against White's center.

7 B-K3 KN-Q2 9 P-Q5 QBxN
8 Q-Q2 QN-B3 10 BxB N/3-K4
11 B-K2 N-N3

With equal chances (Cuellar-Robatsch, Moscow 1956).

Variation E

(Continue from the Key Position)

Here Black tries 6 . . . P-QR3 to prepare the advance . . . P-QN4.

6 P-QR3 9 P-QR4 P-N5
7 B-KB4 P-QN4 10 N-Q5 P-QR4
8 P-K5 KN-Q2 11 P-B3 B-N2
12 N-K3

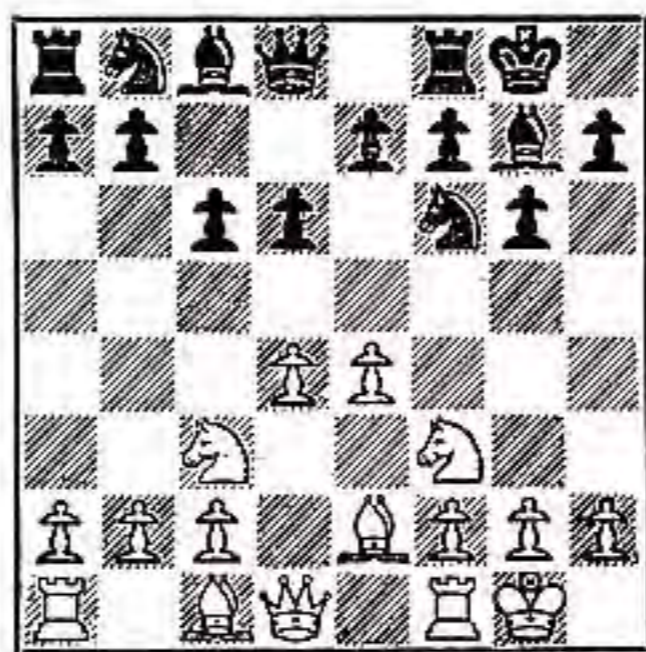
White stands a little better.

Variation F

(Continue from the Key Position)

6 P-B3

This is the modern treatment. Black attempts to strengthen his chances in the center by indirect means: . . . P-QN4 with threat of . . . P-N5. Moreover, he gets his Q4 as a post for a Knight after an eventual P-K5 by White.



7 P-QR4

The text prevents Black's plans. It is doubtful, however, if, after 7 P-KR3, the push 7 . . . P-QN4 is so strong as to require the text: e.g. 8 P-QR3, P-QR4 9 P-K5 deprives Black of the possibility of 9 . . . N-Q4 which costs a Pawn as Black's Queen Knight Pawn has been weakened.

7 P-QR4

7 . . . QN-Q2 8 R-K1, P-K4 9 P-R5, PxB 10 NxP, R-K1 11 B-B1, N-B4 12 P-B3, P-Q4 (Filip-Bednarski, Tel Aviv

1964) seems sufficient for Black. The text is from Smyslov-Langeweg.

8 P-K5

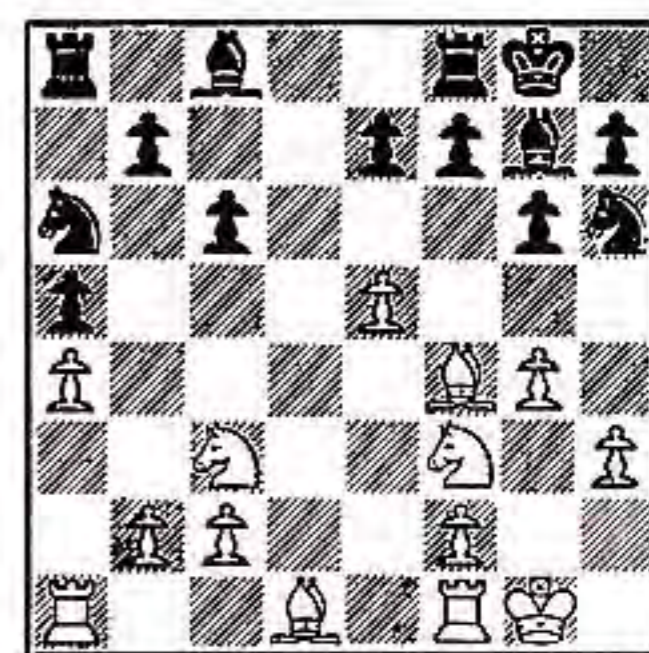
8 R-K1 is good also.

8 PxB 10 B-KB4 QxQ
9 PxB N-N5 11 BxQ

On 11 QRxQ, N-Q2, Black wins a Pawn.

11 N-QR3
12 P-R3 N-R3
13 P-KN4!

In the game cited, White weakly played 13 B-K2 and ran into difficulties after 13 . . . N-QN5.



13 N-N5
14 R-B1

White needs to free his King Bishop.

14 B-K3

After 14 . . . P-KB4 15 PxB e.p. PxB 16 R-K1, B-Q2 17 N-K4, White maintains considerable pressure.

15 B-K2 QR-Q1

In Langeweg-Bobotsov, Beverwijk 1965, White retained the initiative after 16 B-K3, P-B3 17 N-Q4, B-B1 18 PxB, PxB 19 N-N3, P-KB4 20 NxP, PxB.

Summary

In these quiet variations with 4 N-B3, Black can equalize most simply by choosing the obvious lines . . . P-K4 or . . . B-N5.



"Go right ahead and flatten him, Pet! Square in the middle of his pesky old Pirc Defense!"

THE RETURN

of the Haunted Chessboard

By JACK STRALEY BATTELL

It was Jesse Einkorn who brought the news to the Little Chess Club. "A computer, one of a stepped-up grade, working from a programme"—Einkorn pronounced it in three syllables—"devised by an expert abroad, does the job at last!"

Al Conboy looked up from his regular Saturday-night game with Vic Nolle: "What's best: 1 P-K4 or 1 P-Q4?"

"Dat's easy," said Howard Derringer, "PK4 off course." He did a 'take': "Huh! Confuter? Say, dat's guff. Nobuddy tells me no machine plays chess. Nuzzer!"

"Hold it a minute, Hotshot," I said.

Derringer was a school dropout; but no one formed opinions quicker or stuck by them more stubbornly. So his nickname was a natural.

"You may beat most of us at chess; but Conboy knows this subject. Einkorn does, too." I added as I saw Jesse stiffening. "But he's maybe prejudiced. How about it, Con?"

Con looked steadily at Einkorn: "Which?"

"Which? Oh," said Einkorn. "It hasn't solved *all*, chess vet." He blinked a bit at Hotshot's raucous "Ha!" and crowded in: "But it does perform in, er, it does play a masterly game!"

"Proof?" Conboy put in suavely.

"Well, it wins from masters. Why, it routed three topaters!"

"Who?" Vic cut in. "Don't beseech me to entertain the exceedingly improbable surmise that Fischer was frustrated by this electronic contraption!"

"Come again?" queried Einkorn. "Oh, no, Fischer refused to play. But it beat the next three." His voice rose on the last declaration, then fell off almost comically as he saw Vic about to retort.

Vic paused, however, smiled a bit and then caught my eye and headed for the coatroom. I followed.

"Attend," he intoned. "I have a strapping conception wherewith to discombobulate this omnipotent confabulation."

Vic had had a brainstorm. In a word, or at least many fewer than Vic used, it was to confute the computer with his haunted chess set.* At first his plan appeared a

real ploy. Then I grew dubious. What made Vic think a machine would be affected by a ghost?

Vic smiled confidently when I put that question. "I'll convince you; but, first, can we effectuate any intercourse with the directorate, that is, gratuitously per-adventure? None of us are superabundantly usucapient of the wherewithal."

"There's Conboy," I mused. "He's had dealings with top men in that line. Maybe, he can swing it." And we hurried back to the playing room.

Conboy was still probing Einkorn.

"Well," Einkorn was responding reluctantly. "I don't really know. It could be the computer didn't play *complete* games. That does involve a lot, almost infinite calculations. Perhaps, even Magicount 11714 is unable to rattle them off fast enough, even at 1,000 computations a second. But it did outshine three masters, somehow. I didn't catch the whole story." He grimaced at Hotshot's snort.

"Just solved positions faster?" Conboy inquired gently.

"Hold it a minute, Con," I broke in. "Can you arrange for us to test the computer?"

"Us?" said Con. "You in this, Vic? So long as you're not counting on your caissic sagacity—"

"Oh, verily," retorted Vic, "and which of us has the ascendancy in the monomachy of the moment?"

"Good question," said Con. "Shall we settle it?" And he turned to the chessboard beside him.

"Con!" I exhorted, and Vic backed me up, wordlessly, for a wonder.

Con became more serious. "Doubt it. These fellows aren't in it for peanuts. Expect you don't intend endowing them?"

"We know we haven't the cash," I acquiesced, then put it more slowly: "Tell 'em, we run a game up to, er, is it 37 moves, Vic?"

"28," said Vic, somewhat sourly.

"Okay, a mere 28 moves, and the computer won't be able to give a reasonable 29th. That won't take time to speak of, and it ought to rankle the Joes in charge!"

"Dis I gotta obsoive," said Hotshot. "In 15, could be 12 moves, I smacks in wit' one dat ain't in no books, and wot's da confuter do den, eh?"

Con ignored Hotshot and cocked an eyebrow at Vic. "Sure of your ploy? You're

more up on computers than to think they just play from memorized book lines?"

So Con had not ignored Hotshot.

Vic cleared his throat.

"Look," I said hurriedly. "Vic and I will give you a rundown. Point is, can you set up a session for us?"

"Who directs this project?" Con asked Einkorn, "Dr. Ernst Denker?"

At Jesse's nod, Con turned back to us. "Well," he began, and his tone was skeptical. "I can try; but you two had better be convinc—"

To our surprise, Jesse cut in. "I know Karl Pleigher—he types off the code to the computer—and I'll arrange it. We can work in a session on a Sunday when 11714 is not engaged. You can't tell me you can stump it with any one-move problem!"

"It's not a problem," I said mildly. "It's a game position."

"Just so, just so," answered Einkorn. "The computer will do it. Why, even the *Euratom* programme could cope with the tree for any one move.† It's all a waste of time, really; but Pleigher and I will devote an afternoon to confounding you, you agnostics."

Con looked uncomfortable. My own assurance and Vic's apparently hardly counted with him. Still, he said, "Well, I'd like to see the test."

"Me, too," spouted Hotshot.

"You're all invited," Einkorn announced.

He was as good as his word. Fifteen minutes later, he was back from the phone: "Pleigher says to come around at 3:30 tomorrow."

Pleigher, with Einkorn in close attendance, greeted us: "Gentlemen, this is Dr. Denker. We had to have his permission to use Magicount 11714 and, when he heard of our project, he decided to join in."

He nodded to Einkorn who named us all in turn and concluded: "Dr. Denker."

"Excruciating pleasure to meet you, ah, fellow chessplayers," Dr. Denker boomed. He was a large and, well, lofty type. "I am not myself much of a player but do enjoy chess as a small-time hobby, a trifle which I prognosticate with hyper-assurance this computer"—here he waved vaguely at a bank of quiescent eyelets—"will completely master. We shall momentarily obliterate this minuscule project

† For details on computering, see pages 157 May, 180 June and 212 July.

* See page 116, April. The set was impregnated by the aura of a traumatic experience such that anyone playing White on it would be deluded by the impression that Black's Queen Rook, though captured, was still on the board.

So far as the Little Chess Club was concerned, the story was known only to Vic and myself.

of yours." He smiled with boundless geniality. "Shall we proceed?"

I fully expected Vic to retort with some of his verbiage. But he just quietly unbundled his set and board while I drew up a table beside Pleigher where he sat by something resembling a typewriter.

"The machine will play White," I said as Vic and I set up the men.

"But, of course," rejoined Dr. Denker, and he nodded to Pleigher who threw some switches. Some of the eyelets lit up, and we could hear a slight hum from the machine.

"We have actuated the chess program, gentlemen. Now run off the moves," said the doctor stationing himself beside Pleigher.

Hotshot had been impatiently quiet till now. But here he interposed: "Pernt or udder, Doc."

Dr. Denker looked askance at this but replied genially still: "Beg pardon?"

"Da, da programmer will make da moves, not da confuter?"

The doc just might have been daunted. But he appeared at last to take something of this in or, at any rate, to make something of it out.

"No," he said. "The programmer sent us the program from abroad. It's a coded series of instructions, or rules, which the computer follows.

"Den you will," Hotshot was waxing hot, indeed.

"No," replied the doc. "I serve as director of all the manifold projects to which Magicount 11714 contributes. I seldom manipulate the transmitter."

"Well," said Hotshot. "Who manages da machine? Can I tell it da moves?"

"Ah, no," the doc's booming voice was even more genial. "I assure you we do not have vodifying yet. Soon, perhaps—"

"Drat," said Hotshot. "Level wit' us. How does da machine know wot pieces we move?"

"Oh, I comprehend," the doc responded. "Well, of course, you are aware that Magicount has no visual perception. So we, ah, feed it that information."

"Dat's da pernt," interjected Hotshot. "Who feeds it?"

"Why, the codifier here, Mr. Pleigher."

"Ah, ha!" exclaimed Hotshot. "Den he makes da moves!"

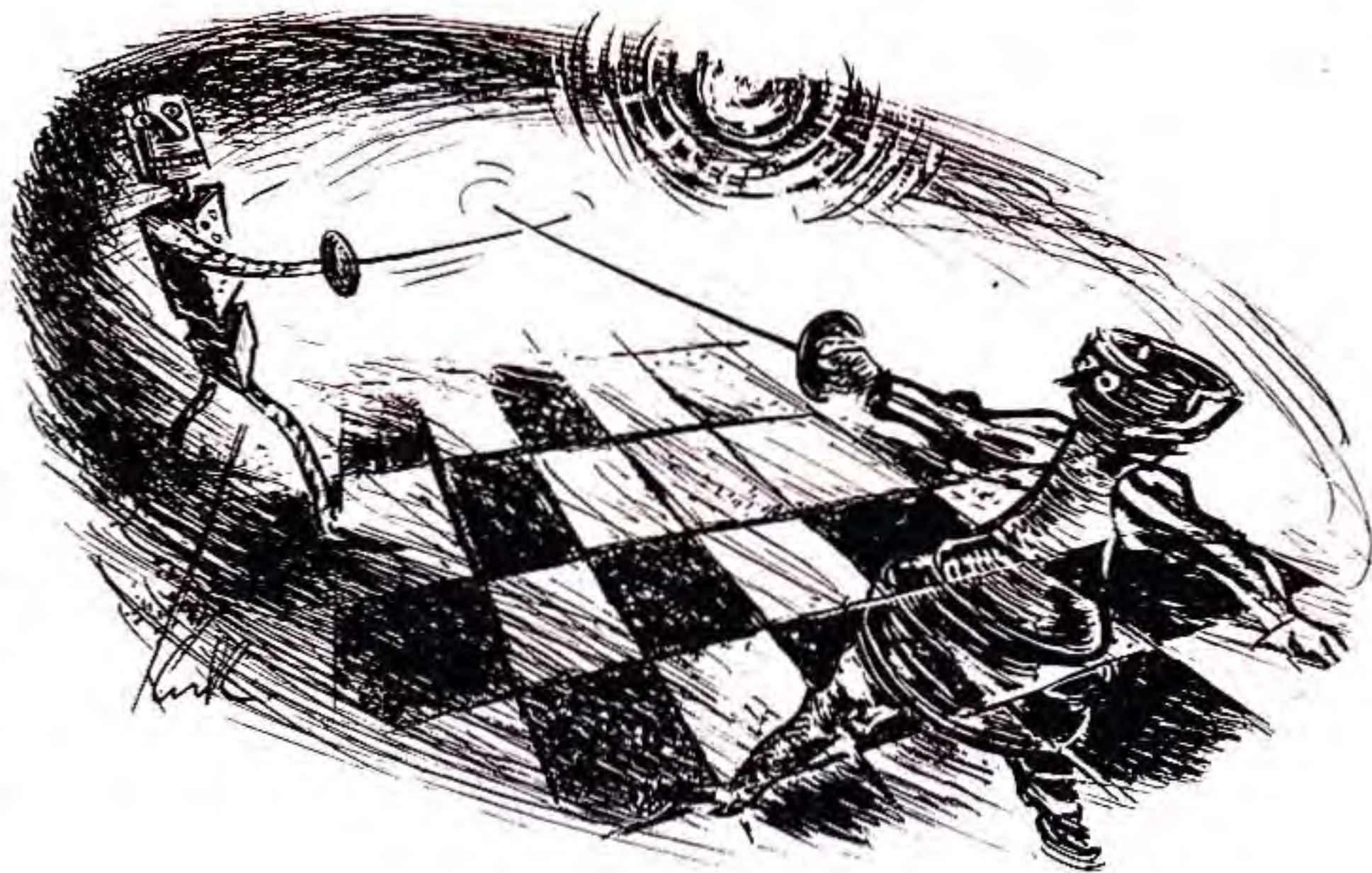
The doc's urbanity dropped. "We are not playing confidence games, sir," he said frostily.

Hotshot's contemptuous "Huh!" brought on an uncomfortable silence.

Then the doc added: "In fact, if any here are pre-prejudiced, we might as well declare this session terminated. Or, at least, the skeptics must leave."

I didn't think Hotshot could catch the doc's drift; but, apparently, he did.

"Look it," he said, almost plaintively, "I'm all disinfected"—and, seeing Vic's



A red light blinked on.

expression—"you know, unbased. Here the doc sniffed. "An'," Hotshot went on, "if you can't unnastan' me, you could at least try!"

The doc still looked hostile. So Conboy, and then Einkorn tried to explain the facts of computing to Hotshot—without much success. At least, though, the doc warmed a bit to their implied support. So I resolved to take a hand.

"Listen," I said to Hotshot. "For a start, we'll just be running off moves. The moves will be fed into the machine. It isn't called upon for answers. The codifier, Pleigher, will just be running up the position. Okay?"

"Well, I gotta see," Hotshot came back stubbornly. "Uh, how'd we know he's not tellin' it wot move to play?"

"Yes," said the doc, some of his urbanity returning. "Mr. Derringer—is it?—can ascertain the time and extent of Mr. Pleigher's transmissions and, perhaps, thus judge for himself if anything more than mere moves are fed into Magicount. I assume the rest of you gentlemen are cognizant of the fact that it has been subjected to the chess-playing bank of instructions and merely assimilates each move fed into it."

"Yes," Vic spoke up, "the ultimate hypothesis attains its supreme interrogation only after the critical position has been postulated."

"Ah, indubitably," said the doc, positively beaming.

"Now Vic's in wit 'em, too!" Hotshot moaned. "Me, I gotta see da moves!"

"Hotshot," I said with some exasperation—more at Vic than anyone else. "What Vic's saying is we are just setting up a position. And the doc says you can time how long it takes to transmit each move. Then, when the last move is fed into the machine—and you can time that,

too—you'll know it was just that move and nothing more fed in. Then we just wait for the machine to reply. Right?" I addressed the last to the doc.

"Ah, quite—or nearly so," he replied. "So now, may we run off the moves?"

He closed in behind Pleigher, who remained seated before—I suppose it would be called a console. I was amused to see Hotshot, who'd turned glum again at the doc's "Nearly so," also close in to where he could watch Pleigher's every motion. The three viewed the chessboard from the White side. The rest of us were grouped on Black's, with Vic seated as though to play.

Vic's manner had seemed unusual to me. He'd said little, which was totally out of character. Nothing except that one brief speech which so won over the doc. And he'd eyed the doc and Hotshot with a curious sort of speculation during their verbal interchange. I began wondering if he was up to something. But, as Vic continued silent, I had to stop. It seemed to fall on me to call off the moves.

They were from Vic's game with Upfels, and it was fortunate I had the game score as I'd not seen much of that game. I read off the moves, and Vic pushed the pieces, White and Black, with utmost deliberation. So much so I could look around between moves. In time, I guess, my reading became as slow as Vic's moving, partly from his example, partly as I found myself studying each of the party.

The doc and Pleigher showed mingled relief and puzzlement. Relief, I judged, because the game was not very complex. Puzzlement, probably, as to what the "test" could possibly be.

Con and Jesse indicated simple puzzlement. They knew the game, and that Black had lost almost ridiculously.

Hotshot grew increasingly restive.

It occurred to me then for the first time that, as our party was all on the Black side, the perturbation with which the "haunt" so strongly affected White would leave us immune but affect Hotshot along with the doc and Pleigher.

Suppose Upfels were with us, I thought curiously. How would he be viewing his great win? That thought intensified as Black's Rook on QR2 captured White's on QR1 and was in turn taken.

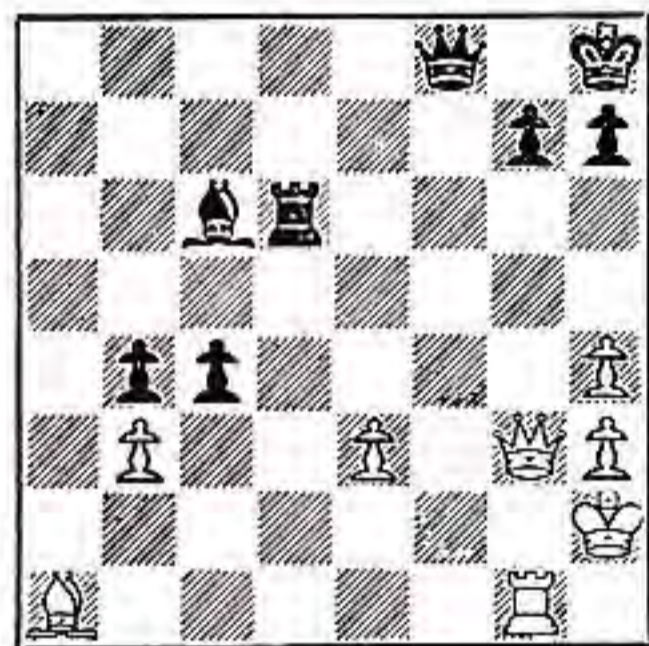
Vic made these moves with the same deliberation as before—and with no special emphasis. But I observed him watching the doc and Pleigher narrowly.

The doc had been looking on rather casually and continued to do so. And Pleigher, who had been summing up the whole position with each and every move, also seemed unaffected. He "typed" off the moves for the machine, calmly enough, then scanned the whole board while waiting for the next.

Hotshot, on the other hand, had begun to look distressed. It seemed to me he was counting, or trying to count the men on the board.

Just before Black's 28th move, I remembered to warn Hotshot: "Here comes our last move: 28 . . . PxP. Timing it?"

Pleigher frowned at me, absently, then brightened, glanced back at Hotshot and tapped off the message. As for the previous moves, the machine buzzed a bit. Some lights blinked here and there. Then silence.



Con said softly to Einkorn: "Was sure Vic must've had an improvement. Don't see the point to this at all." He looked at me, then Vic, then turned to the doc: "This is the position, sir. All we ask is what move the computer will select for White."

Pleigher looked at the doc, who nodded, then tapped some keys. Again, the machine buzzed a bit: some lights blinked here and there. And my heart sank, for I knew what would follow. It did right on schedule.

"Wot's dis!" said Hotshot. "He sent a move, he did. You saw it. Same ting exactly like before. Same time, same buzz, same lights——"

"Hardly the same lights," said the doc. "The receptor light, yes, but there were no confirmatory lights. Thus, it is mani-

fest the Magicount was not actuated to register a move."

"Aw, drat," snorted Hotshot. "How'd we know wot lights. Some here, some dere is all. Wot I——"

"Look," I said hastily to Hotshot. "How quickly could you have picked a move to send?"

Hotshot had followed the moves. With the "haunt" affecting him, he'd be sensing an extra Rook for Black and could see no good move for White, I was sure.

He was silent a moment. Then he said: "I'm no master. Maybe, dis Pleigher is. Maybe, he can see quick like."

"Nonsense," I said firmly. "He made our move, then in ten seconds or so—no more—transmitted the call for the machine to move. Right?" I said the last to Pleigher, who nodded.

"Ah, there's the buzz," he said. "The message will be coming now."

"Buzz, schmuzz," said Hotshot, but then shut up.

The machine clicked briefly. Pleigher looked over the message, then held it out to the doc. The doc scanned the response, and he and Pleigher regarded each other. Pleigher we couldn't see as he'd turned back toward the doc. The doc looked positively bland. He said something to Pleigher, who then tripped a circuit.

The buzz renewed, then came clicks. For all I could tell, the same as before. Certainly, at least, the doc and Pleigher went through the same motions all over again.

"Re-activate the code," I think the doc said. Whatever it was, Hotshot was thoroughly aroused.

"Dat's cheating, dey are," he cried. "You heard 'em; secreted talk, dat wuz. You heard! Dey even said it, *code!*"

"You, sir, are an ignoramus," the doc boomed at Hotshot. "Merely because you are abysmally unacquainted with the simplest of technical terminology—oh quiet!" And he viewed the latest "message" from Magicount.

Vic watched all this, alertly. We all did, of course. But it was Vic who spoke: "Er, sunspot radio-activity affecting the electro-magnetic circuits, Doctor?"

The doc's smile was even more urbane than before. "We are experiencing some electronic, er, what we designate technically 'noise,'" he said.

Vic eyed Hotshot hopefully. I felt. But Hotshot seemed quite subdued.

Instead, Conboy took up the ball, tactfully: "Doctor, we do deserve some answer. Three times you signaled the computer—three since requesting a move."

"Most distressingly true," said the doc. "Well, we'll try once more." He nodded to Pleigher, who tripped the circuit again.

Hotshot started fidgeting and mumbled: "Don't tell me dey didn't suggest a move dat time."

The doc glared at Hotshot and turned to Con. "The fact is there is some sort of trouble. Magicount persists in giving the symbol for "insufficient data received."

As the buzz recommenced, Vic caught Hotshot's eye. "It's just a game," he remarked soothingly. "As we used to say in the army, the old army——"

Hotshot came to life: "Here, here," he cried, "I suppose you didn't send a direction on how to make da move dat time? Dey did send one, dey did."

The doc cut in frostily. "I refuse to dignify the scurrilous implications of that inquiry with a reply."

The message came, and again the doc and Pleigher bent over it.

"How about it, Doctor?" asked Einkorn anxiously. The doc looked at the message moodily. It was Pleigher who replied: "It seems we didn't trip the response mechanism, er, properly. We're still getting the 'insufficient data' code signal."

"Hey, now," chimed in Hotshot excitedly. "Da machine ain't got no answer. See dat? Would ya now?"

We repressed Hotshot hastily; but, in the confusion, I caught a soft interchange between the doc and Pleigher:

Doc: "I could understand a RxR."

Pleigher: "But, Doctor, there's no——" He stopped abruptly, catching my eye.

"Possibly," said the doc, loudly, "it's a skipped key in the transmission—er, rather than in the reception."

Pleigher hastened to assent. "Of course! I must have garbled a move."

The result was the whole game was replayed. But the end effect was the same.

Then the doc had Pleigher trip a switch which, it seems, caused the machine to spew out the chess programming entire. The doc and Pleigher scanned it, and Conboy, on their request, joined in while Einkorn muttered sulkily at being left out.

"Well, we can try once more, I suppose," said the doc dubiously. "I just cannot understand it. Only yesterday, it ran off an excellent game against Edward Lasker."

Hotshot snarled: "Dis I've had to see!" But Con asked politely: "The computer won, Doctor?"

"Oh, no, hardly," the doc smiled. The computer plays quite competently, but it has not attained master status."

Hotshot was not to be shut up: "So make it like competent now then!"

The doc was past glaring by this time. "The programming seems intact," he observed. "We'll run off the moves once more."

Con shrugged: "What else?"

And we played off the game carefully as before, and the doc nodded to Pleigher: "Request the move."

Pleighter tapped his keys, the buzz began again, then ceased, and all was silence for a moment—which added to the effect.

A snap, all lights on the panel went out and then a red one blinked on.

The doc said, "Oh, dear." And Pleighter got up and went out.

Einkorn—he had become unhappy and unhappier all afternoon—asked apprehensively: "What happened?"

He got no reply.

Hotshot put in: "Yeah, wot happen?"

The doc glanced about, settled on Einkorn, then apparently could not bear his mournful expression and turned to Con as the next most sympathetic: "To put it briefly, a fuse blew."

Silence.

Then Hotshot sounded off: "I knew it, I knew it—da position was too tough for da— ha! 'n you said it beat Fischer. Huh, it couldn't even tink up one single move here, it couldn't"

"I didn't say Fischer," said the doc. "As a matter of incontrovertible fact, I didn't profess it prevailed against anyone, I said, 'It played well against Lasker.'"

Hotshot was not to be denied. "You said it, you said it beat topnotchers. I know it, you said it—well, you let it out, you beat topnotchers. *You*, I said, not dat machine."

"Gentlemen," said the doc looking from Derringer to each of us in turn. Somewhere his urbanity had gone.

"I'm afraid, Doctor," said Einkorn, "It was I who related that Magicount had defeated three top-rated players."

"Hm," said the doc. "Well, you've put us in a rather false position, I am afraid. Good play, yes; winning play, not quite."

"Very well, gentlemen. You win dis"—he grimaced—"I mean *this* game, if you choose to regard it so."

"How do you, Doctor?" asked Con.

"Well, a fuse blowing is an accident."

"Hey!" cried Hotshot. "None o' dat. It comes from strain, don't it. We wore it down!"

"Oh, very well," said the doc testily. "But just consider that the 'strain,' as you call it, is from continued usage, not just this game, not just this one position, this one move."

"'N how many games has da machine perfumed, doc?" If the doc had sounded bitter, Hotshot sounded furious.

The doc began: "The program has—"

"Say, Con," cut in Hotshot, "Wot's wit' dat 'Da program has' stuff?"

"He has a point there, Doctor," said Con. "How many games has *this* computer played?"

"Well, Lasker yesterday, the three top-raters and two experimental games."

"Six!" shouted Hotshot. "Six games. Know how many I played? Six toutsan, and I ain't blew no fuse!"

"Gentlemen," said the doc. "I think this session is terminated. We can accomplish nothing of point now."

As he ushered us out, he added: "Magicount has worked on many and vast projects. It did not 'wear out' just on this position or on the pitifully slight effort it has put into chess. Why, just last month, it completed the full details for the federal plan to ensure the ready circulation of coins, despite the current shortage. Naturally, there has been wear and tear on the mechanisms—" he broke off looking at Hotshot. Hotshot was pawing over his small change. "Only \$1.14," he said, "'N dat machine goin' to be puttin' its hex on it? Hurry up, fellers. I gotta get out and stock up on coins."

The good doctor slammed the door.

On the way to the corner, Einkorn, unhappier even than before, came out with: "Of course, the fuse blowing was, er, phony. Doubt computers have any?" He looked at Con.

"Oh, anything electric needs fuses," Con replied. "Saves blowing of valuable parts. But there was no overloading of circuits here. No, some gadget blew, a defective or over-worked part."

Hotshot wasn't having any of that. "But it blew on our position. Da machine couldn't call a move, 'n dey hadda have an out, dey did."

"Come off it, Hotshot. That was coincidence," said Con indifferently.

Hotshot regarded him doubtfully, then—impressed by Con's manner, probably—conceded, the fuse, that is. He could; he still had a main point, and he made it. "Yeah, supposin' okay—still, we won da ball game. I'd win it every time."

"How's that?" I asked curiously.

"Ha, any time I gotta play a confuter, I get in a clock game, see? 'N I arrange to short da city power. Howzat?"

"Not with a club clock. They're all electric," I said drily. "Say, Vic"—I threw in while Hotshot was still sputtering—"how'd you know the 'haunt' would —"

Vic said shortly: "I didn't. No machine can sense a ghost, surely."

I edged him aside as we approached the subway: "Come on, you promised to tell."

"All right," he said softly. "But lets absquatulate the vulgarians. No, tip Con the high sign; he deserves to know." And Vic engaged Einkorn and Hotshot in a decoying line of persiflage.

Vic and I sought The Captain's Table, not too long a trip away, and waited for Con. When he came, Vic began his explanation.

"It's simple, grievously. The machine'd ignore or be impervious to any haunt—

but the human agency does come in."

"I knew it!" The shout rang in my ear. No one could shake Hotshot. "Dose guys make da moves, huh?"

"Consternation," said Vic wearily. "Hotshot, if you'd only concede one microscopic point to the opposing side once, you might be sufferable. I don't conjecture they make the moves. But they do supervise the position and, this time, they ran afoul of the supernatural."

Con and Hotshot, of course, were baffled, and Vic had to repeat the whole tale of the haunted chess set. He got it across only with difficulty.

"So now, you see," I took up—I saw the whole now, and Vic's telling would have killed the entire evening—"the doc and Pleighter ran off the moves and saw the 'haunt' on QR2. There was, in their eyes, a whole extra Rook against them. So, while the machine came back with a legitimate move—if we concede, just for the sake of argument, that it can play a bit of chess—Hotshot, will ya shaddup a minute, huh!"

It worked. Hotshot shut up.

"Well, the machine offered, probably, 20 BxP†. But—look, you'll have to bear with me on this. Admit there's a little larceny in the best of souls."

I looked at Vic, who nodded, happily.

"Well, they 'saw' the 'haunt,' and so couldn't bring themselves to report the move. Pleighter probably visualized 29 . . . RxB 30 QxR†, QxQ 31 RxQ, KxR, and his beloved computer going down ignominiously. You saw him show the doc the computer's moves, and they gave us that 'Insufficient Data' ploy."

Conboy ruminated a bit and then: "I'm sorry to say that must be it. You know, too, I caught Pleighter mumbling to the Doctor: 'There's no White Rook.' Didn't understand how that squared with 'insufficient data.'"

"You caught a word more than I," I replied. "but I can fill that out, anyway. Upfels assumed in his game with Vic that, if Vic had a Rook still on QR2, his own on QR1 must still be there. I'll bet the doc, who's more of a patzer than Pleigher, was thinking on the same lines, probably plugging for R/QR1xR/QR2. In fact, I heard him tell Pleigher, 'I could understand a RxR.'"

Vic nodded: "I took all that in, both aurally and oracularly. It was my whole stratagem. I prepostulated they would never reconcile themselves to accept the computer's natural BxP†."

"Yes," said Conboy. "Then jealousy for the machine's rep led them to run another try, and the fuse blew. Too bad. Or we really could have had them squirming."

"Nuts," said Hotshot. "Da whole ting's malarkey. Some filin' cabinets, some blinkin' lights (Ha! 'blinkin'' is right)

n some buzzers. Da rest's just a phony act by Pleigher and Denker. They wuz stuck and faked a fuse blowin'." He paused as he caught our expressions. "Ya tink udderwise?" he asked belligerently. Hotshot had me stuck. I couldn't prove a computer can play chess, of course. Was even doubtful. But, equally of course, I knew that computers do legitimate work. How to reason with Hotshot was beyond me. It may have been beyond Vic, too; but Hotshot wasn't.

"I'm no cow," said Vic.

Hotshot blinked, started to nod complacently, then did a "take." "Huh?" he said, then, "Oh, udder." He turned a furious red, turned about and left.

Vic said: "George, another round"—then to us—"Well, how about it?"

"Frankly," said Conboy, "this haunted chessboard—you two aren't pulling my leg?"

"Ha!" said Vic. "Interrogate Pleigher as to what he envisioned. If he won't, er, 'sing,' essay an experimental game on that set some time.

"I will," said Conboy.

I broke out with a half-formed thought: "I have to retract something. The doc may have thought he had another Rook, Upfels-like. But surely not after he'd rechecked the position!"

"The Upfels idea," said Conboy, slowly: "He saw a Black Rook he had thought was gone, assumed without looking it never went and so he still had the Rook that had been exchanged for it and so went ahead with his play. Ironic bit for you, Vic."

Vic winced and nodded, glumly.

"But," I persisted, "the 'haunt' was just that Black Rook on QR2, not White's on QR1, and the doc did recheck the position. Not even Upfels could still 'see' an extra White Rook that simply wasn't there, once he rechecked."

"No," said Conboy. "no one could."

And we sipped our drinks, meditatively.

"Hello, fellows," came another interruption. It was Upfels. "Say, Vic, you know that game I won?"—Vic didn't just wince; he shuddered—"Well, I've figured I could have won it legitimately. Rechecked the position. Instead of 29 QxP†, RxQ and so on, I had 29 RxR first . . ."

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Zagreb 1965, 1-2 Ivkov, Uhlmann, 3 Petrosjan, matches: Ivkov-Larsen, Tal-Portisch and half-final, out September, \$1.70 Both volumes together, special price \$3

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Nottingham, England 1965

Against the Sosin Attack, 6 . . . P-KN3 is dubious, 11 . . . B-Q2 a waste of time and 12 . . . B-K2 a blunder.

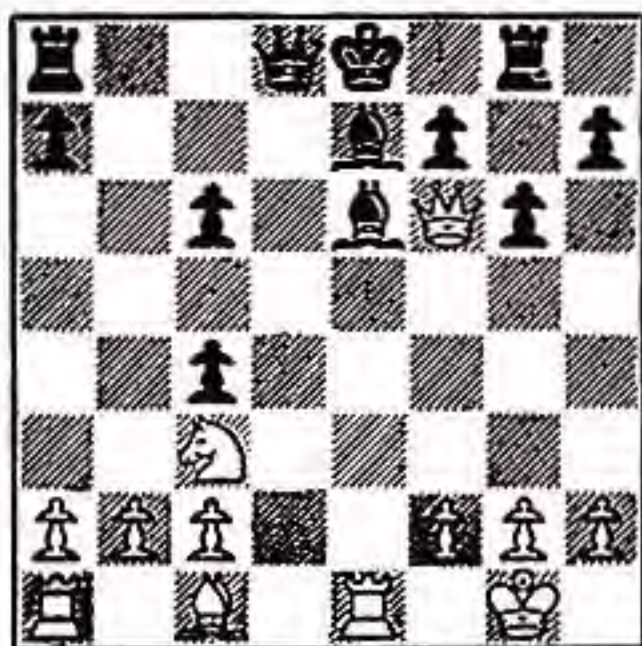
SICILIAN DEFENSE

M. H. Horton		Ratcliffe	
White		Black	
1 P-K4	P-QB4	5 N-QB3	P-Q3
2 N-KB3	N-QB3	6 B-QB4	P-KN3
3 P-Q4	PxP	7 NxN	PxN
4 NxP	N-B3	8 P-K5	P-Q4

8 . . . PxP permits 9 BxP†.

9 PxN	PxB	11 O-O	B-Q2
10 Q-B3	PxP	12 R-K1†	B-K2
		13 QxKBP	R-KN1

13 . . . R-KB1 14 B-R6, B-K3 15 RxB, PxR 16 QxKP, R-B3 may be dubious for White, but 15 Q-B3 garners something.



14 B-N5	B-K3	16 QxKP	R-N2
15 RxB!	PxR	17 R-Q1	Q-B2

Or 17 . . . Q-B1 18 Q-K5, R-B2 19 N-K4, and Black is in straits.

18 BxB QxB

18 . . . RxB allows mate.

19 QxBP†	K-B1	20 QxR†	Resigns
----------	------	---------	---------

Cercle Caissa, Paris 1965

Blackmar-Diemer fans, including D. Gedult, claim it scores heavily even against masters.

BLACKMAR-DIEMER GAMBIT

D. Gedult		Dr. N. Mazzone	
1 P-Q4	N-KB3	4 N-B3	P-K6
2 P-KB3	P-Q4	5 BxP	B-B4
3 P-K4	PxP	6 B-Q3
White aims to castle long and wants no Bishop bearing on his QB2.			
6	BxB	9 O-O-O	B-N2
7 QxB	P-KN3	10 KN-K2	QN-Q2
8 Q-Q2	P-KR3	11 K-N1	P-K4
		12 P-Q5	P-KN4

Black in turn wants to castle and so prepares with this move.

13 N-N3	O-O	16 P-KN4	N-N3
14 N-B5	N-R2	17 Q-Q3	Q-Q2
15 P-KR4	P-KB3	18 PxP	RPxP



19 RxN!	KxR	21 R-R1†	B-R3
20 N-K7§	P-B4	22 NxP	Resigns

Making 90% against masters for Gedult.

Hungary 1965

Barcza, a great positional grandmaster, wrecks himself in pressing for a King-side attack.

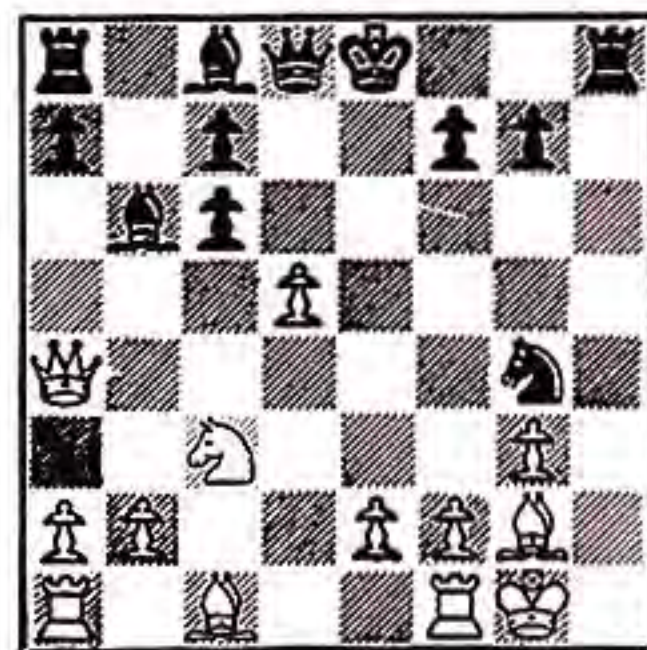
ENGLISH OPENING

L. Lengyel		G. Barcza	
1 P-QB4	P-K4	3 N-B3	N-B3
2 N-QB3	N-KB3	4 P-Q4	PxP
		5 NxP	B-B4

5 . . . B-N5 is the recommended line, 6 NxN NPxN 7 P-KN3 P-KR4

Barcza begins his ill-fated adventure.

8 B-N2	P-R5	10 RPxP	P-Q4
9 O-O	PxP	11 PxP	N-N5
		12 Q-R4!	B-N3



13 P-Q6!

14 BxP† is the main threat. 13 . . . B-Q2 does not save Black's game but appears some improvement over the sequel.

13	K-B1	14 QxBP	R-QN1
		15 B-B4!	Resigns

† = check; ‡ = dbl. check; § = dis. ch.

IT'S YOUR MOVE!

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ZAGREB 1965

1st Tournament of Peace

By DR. PETAR TRIFUNOVICH



Dr. Trifunovich

This tournament is designated "The Peace Tournament" in connection with the victory of the Allies in World War II. The last day of the tournament, May 9, co-incided with the date of victory and the capitulation of Germany, May 9, 1945.

The organizers intended to summon all the best players of the world and thus present a sort of unofficial world championship. But such was far from the eventuality. In the first place, the Soviet contingent

was not its best. The organizers looked for Petrosyan, Botvinnik, Tahl, Spassky, Geller and Smyslov. Instead of the chess suns, however, came stars of the second magnitude: Antoschin and Gipslis, though Petrosyan and Bronstein did come.

It was, in fact, impossible to expect more. For the great ones of the chess world were occupied in preparation for the Challengers Round of the World Championship program and did not relish handicapping themselves by participating in a difficult tournament.

Nor was the Western world well represented. Golombek has not played in any tournament for a long time. Bisguier is not at the top of the American list. The organizers could not attract Bobby Fischer, absolute champion of the USA, nor Reshevsky nor Robert Byrne of late in the first rank. These would have been interesting names.

No doubt, it was a minus for the tournament, and not the least so that "The old man," as they call him in South America, was also absent, though he had just won the Mar del Plata Tournament a point and a half in front of Stein and Averbakh. Without Najdorf there is no great and real tournament.

Even so, there were fifteen grandmasters at hand, together with four international masters and one national master. The tournament was of A1 category.

The final score embodied plenty of surprises. But the biggest is that World Champion Petrosyan came in only third. Everyone was sure he would win. But, in a chess tournament, nothing is sure. He made third by a last-round victory against Gligorich and could easily have done worse. Petrosyan himself said he was not satisfied with his play, and his play bears him out. Two rounds before the end, he was depressed and asked ironically if there was any prize for seventh place—and there was the possibility he might finish there. From his calm style of play, one would suppose he is calm and easily prevails over his troubles. But, behold: against Matanovich, he overlooked a move which would have won a piece; he saw so one move later and offered a draw, although his position was still better.

Still, if this tournament was not a success for Petrosyan, there is little doubt as to the outcome if he should play a match with the winners. His score did not diminish his glory as World Champion.

Some one said of his score, he was handicapped—as he had his wife with him.

The winners Uhlmann and Ivkov were engaged in the fight for first place all during the tournament, a great fight right to the end. In the last round, both had to win to take first. Ivkov had an autochthonous opponent and won very quickly. But Uhlmann had a tiger in Larsen who played to win. Consensus holds these two deserved their victory.

Ivkov's results have grown better and better. Ten years ago, he had brilliant victories in Mar del Plata and Buenos Aires, but then he seemed to recede. Now he is in very good form, and his play indicates he can do still better. He plays without difficulties in both combinative and positional style. His main style is positional, but he also likes complications and combinations, especially if his opponent is not top-rate. It may be early to predict, but locally

the opinion is he is to be Gligorich's successor. Very soon, he will have his match against Larsen, and all the chances are on his side.

Uhlmann has come suddenly into first place in the last year. He did not rank so high previously. But he now ranks among the top after his tie for first with Polugayevsky at Sarajevo in 1964, his like tie with Smyslov at Havana in 1964 and now his tie with Ivkov at Zagreb. These are great successes. His opening repertory is not large, but what he plays he knows very well. Thus, against 1 P-K4, he always plays the French Defense: if he loses today, he plays the same opening tomorrow. And he has become a virtuoso in this opening, with no one quite on the same level. With White, he is an expert against the Queen's Indian and the Benoni and wins consistently. In spite of his limited repertory, he is very aggressive and also original.

The organizers were satisfied with the first-place tie. The winner was to get a miniature statue, "The Horseman of Peace" sculptured by Autun Augustinichich, of which the original is in front of the United Nations building in New York. It cost about \$1,000; and, on the basis that only one winner could have it, the statue now stays in Zagreb. The winner of the next tournament in Zagreb in 1970 will get it. So now the writer sees that this tournament and the statue will be waiting for him when he is 60.

The young Yugoslav grandmaster Parma has made his best score to date in tying with Portisch for fourth place. Long ago, Petrosyan foretold he would be a world champion—but he is still far from that. Portisch played very surely and in good form: he won all his games with the leaders, Petrosyan, Ivkov, Uhlmann, Larsen and Matanovich. Toting up a table from those with more than 50%, the first seven, it would

1st Tournament of Peace, Zagreb, April 12 to May 9, 1965

	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	Pt.	Pl.
1 Damjanovich	X	1/2	1/2	1/2	0	1	0	0	0	0	0	1	1	0	1	1/2	1	0	1/2	1/2	8 1/2	14
2 Portisch	1/2	X	1	1/2	1	1/2	1/2	0	1	1	1	1	1	1	1	1/2	1	1	1/2	1/2	12	4
3 Padevsky	1/2	1/2	X	1	0	1	1/2	1	0	1	0	0	1	1	1	1	1/2	1/2	1/2	1/2	9 1/2	8
4 Marovich	1/2	1/2	1/2	X	1/2	0	1	1	1	1	1	1	1	1	1	1	1/2	1/2	1/2	1/2	9	11
5 Uhlmann	1	0	1	1/2	X	1	1/2	1/2	1	1	1/2	1	1	1	1	1	1/2	1/2	1/2	1/2	13 1/2	1
6 Golombek	0	1/2	0	1	0	X	1/2	1/2	0	0	0	0	0	0	1/2	1/2	1/2	1/2	1/2	0	5	19
7 Minich	1	1/2	1/2	1/2	1/2	1/2	X	1/2	1/2	1/2	1/2	1/2	1/2	1/2	1/2	1/2	1/2	1/2	1/2	0	9	11
8 Gligorich	1/2	1	0	0	1/2	1/2	1/2	X	1/2	1/2	1/2	1/2	0	1	1	1	1/2	1/2	1/2	0	8	14
9 Bronstein	1	1/2	1	1/2	1	1	1/2	1/2	X	1/2	1/2	1/2	1	1	1	1/2	1/2	1/2	1/2	0	11 1/2	6
10 Gipslis	1	1/2	1/2	1/2	0	1	1/2	1/2	1/2	X	1/2	1/2	1	1	0	0	1/2	1/2	1/2	1/2	8 1/2	14
11 Matanovich	1	0	1	1/2	0	1	1	1/2	1/2	1/2	X	1/2	1	1	0	0	0	1/2	1/2	1/2	9 1/2	8
12 Petrosyan	1/2	0	1	1/2	1/2	1	1/2	1	1	1	1/2	X	1	1	1	1	1/2	1/2	1/2	1/2	12 1/2	3
13 Bertok	0	1/2	1/2	1/2	0	0	1/2	0	0	1/2	1/2	1/2	X	1/2	0	0	1/2	1/2	1/2	0	4	23
14 Bisguier	0	1/2	1/2	1/2	1/2	1	1/2	1/2	0	0	1/2	1/2	1/2	X	1	1	1/2	1/2	1/2	0	8 1/2	14
15 Larsen	1	0	1/2	1/2	0	1/2	1/2	1	1	1	1	0	1	0	X	1	1	1	1	0	10 1/2	7
16 Ildrovichich	0	1/2	1/2	1/2	0	1/2	1/2	1/2	1	1/2	1/2	0	1	0	0	X	0	1/2	1/2	0	6	18
17 Filip	1/2	1/2	1/2	1/2	1/2	1/2	1/2	1/2	1/2	1	1/2	1/2	1/2	1/2	0	1	X	1/2	1/2	1/2	9 1/2	8
18 Antoschin	0	1/2	1	0	1/2	1/2	1/2	1/2	1/2	1/2	1/2	1	1	0	1/2	1/2	1/2	X	0	1/2	9	11
19 Ivkov	1	0	1/2	1/2	1/2	1	1	1	1	1	1/2	1/2	1	1	1	1	1/2	1/2	1	X	13 1/2	1
20 Parma	1/2	1/2	1/2	1/2	1/2	1	1	1/2	1/2	1/2	1/2	1	1	1	1	1	1/2	1/2	1/2	X	12	4

White is still playing as though lulled to sleep. 12 B-R3, O-O 13 R-R2! is more active with 14 R-B2 in prospect, seizing play on that opened file and targeting

White, 12 B-N2

11 . . . B-B3 12 B-N2 is better for White.

11 . . . NXPBP

With his passive text, White has lost his opening advantage. Now the chances are even.

11 . . . N-Q2 14 P-N3.

RXR 16 PXP, RXN 17 PXP, QBP 18 P-QN4, N-K5 14 B-N5! PxB 15 PXP, that 12 . . . QXN favors White on 13 NXQBP 12 NXN, PXR 13 N-B3. Note advantage from the opening: 11 N-Q4, his last opportunity to derive some ad- and without ideas. White here misses

It is clear that Petrosyan was fatigued

10 . . . P-Q3

10 . . . Q-B2

White.

15 B-K3 with much the better game for R-Q1, Q-K4 13 N-B3, P-B4 14 NXN, PXR or (2) 10 . . . NXN? 11 PXR, QXP 12 N-B3 with the better game for White; er: (1) 10 . . . NXQBP 11 NXN, PXR 12

10 N-Q4! however, seems much strong- The text cannot be criticized as bad.

The Peace Tournament II, will take place in 1970 and till that time . . .

A Notable Defeat

World Champion Tigran Petrosyan suffered his only defeat in the tourna- ment in this round 13 game.*

QUEEN'S GAMBIT

T. Petrosyan
Soviet Union

1 P-Q4
2 P-QB4

L. Portisch
Hungary

1 P-Q4
PXP

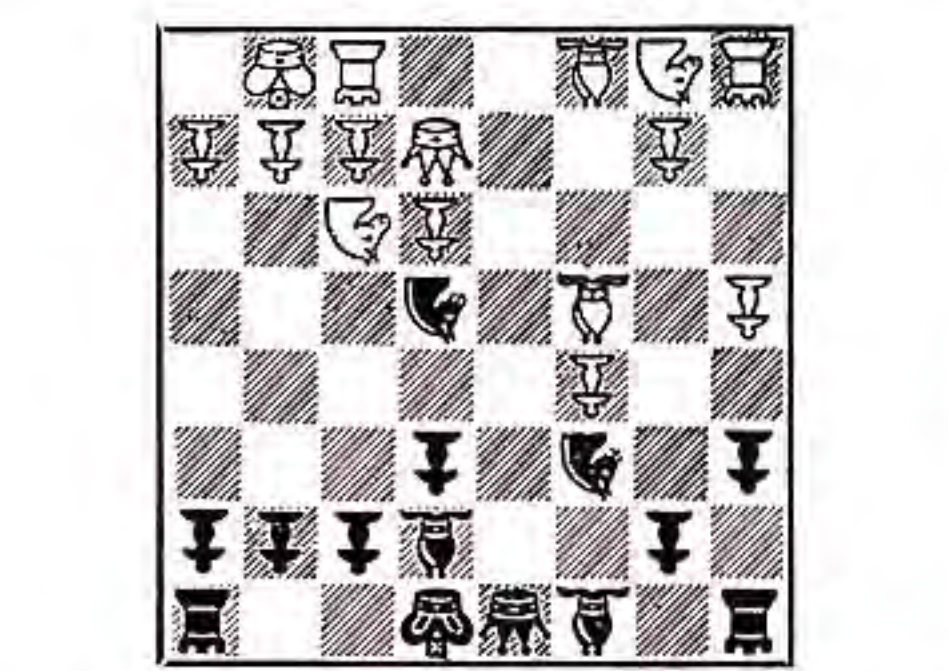
White
Black

In modern tournament experience, ac- cepting the gambit is held as one of the best and most solid defenses against the Queen's Gambit. That is why Portisch chooses that opening against the World Champion. He will have a balanced position with drawish tendencies. It is for a win with White. Portisch thinks: Petrosyan is obliged to play for a win, and I am curious to see how he will do it in this opening.

3 N-KB3
4 P-K3

N-KB3

* It is remarkable, at least to show how lightly the leaders were grouped, that this loss dropped Petrosyan from a tie for first place to ninth place!—Ed.



The text is a novelty as compared to the eighth game of the Petrosyan-Botvinnik Match in which occurred 8 . . . BXP 10 P-K4, N-KN5 11 P-K5! N-Q5 12 NXN, QXN 13 N-R3! with advantage to White (Botvinnik: see pages 169-170, June 1963). Some hold that Portisch's innovation is an improvement, but it is difficult to confirm this opinion. Certainly, however, Petrosyan was surprised by this answer.

7 . . . N-B3

8 Q-K2

9 PXP

N-K5

4 . . . P-K3

6 O-O

7 P-QR4

P-QR3

5 BXP

P-B4

(Taimanov).

Many are not satisfied with this con- tinuation; and, of late, we often see essayed 4 N-QB3 (Bronstein) or 4 Q-R4+

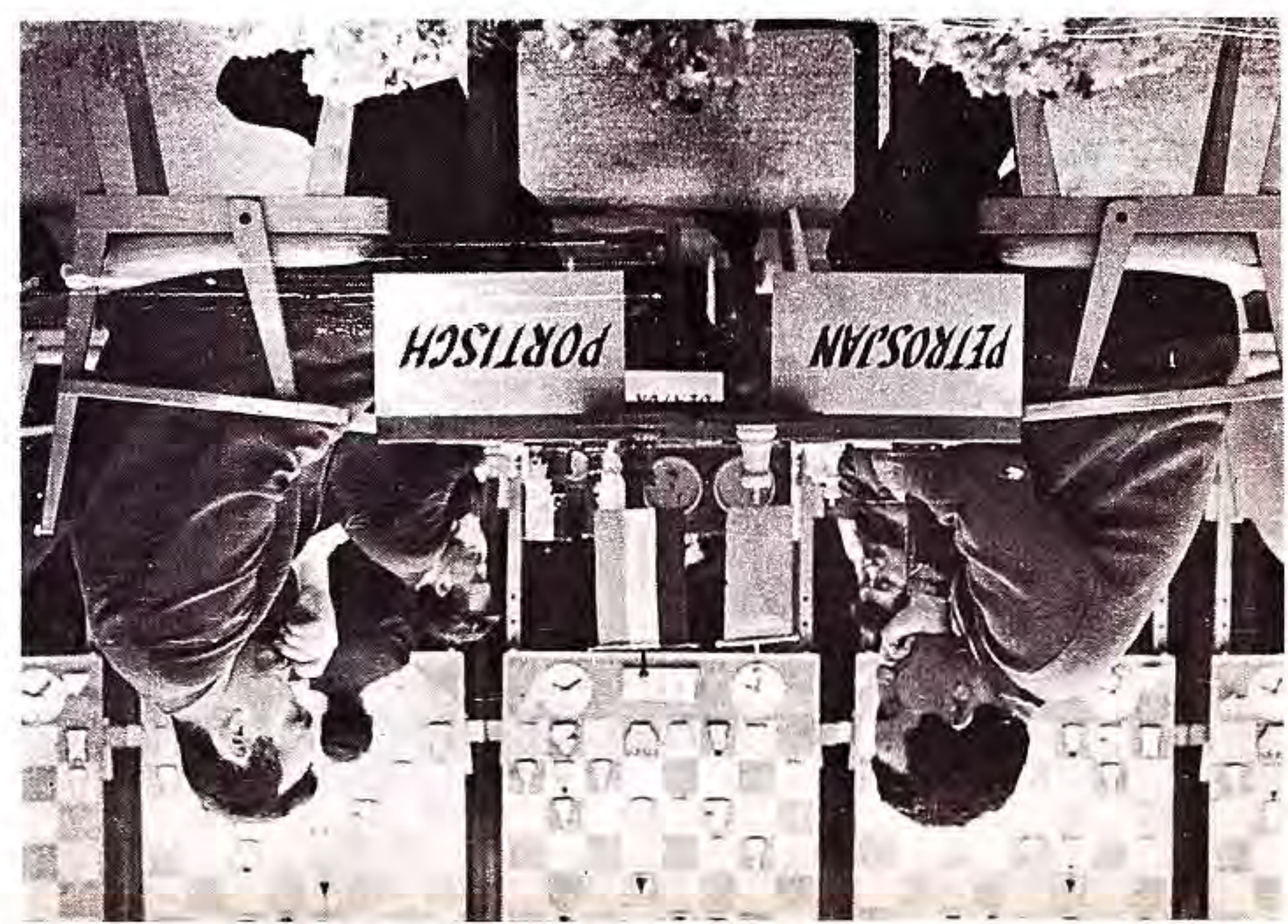
Of course, the Champion can play this move. But his style is better suited to positions without Pawn weaknesses, and he incurs some danger in undertaking a hard game contrary to his natural dis- position. Still, the text was proved many times in his world championship match against Botvinnik. So Petrosyan can rea- sonably assume he is more cognizant of its finesse than his opponent.

he would be better if he played in more tournaments like this in Zagreb.

The Soviet representatives Gipslis and Antoschin were expected to do more; but they had to be satisfied at the end to lying, Antoschin in eleventh place with Yugoslavs and Gipslis in fourteenth with the American and Yugoslavs.

The Yugoslav master Bertok dreamt of winning a grandmaster title before the beginning but, at the end, came just there, behind Golombek.

The Peace Tournament II, will take place in 1970 and till that time . . .



Dr. Filip, Matanovich and Padevsky hit an even 50%. All are well known grandmasters. Dr. Filip played his usual peaceful style and it appears in his four- teen draws. Matanovich developed into his best form just before the end of the tournament. And the Bulgarian grandmaster Padevsky knew how to fight and to defend for five wins and five losses.

The Yugoslav Marovich attained the score to qualify as international master. It is of interest that he gained draws with all the seven leaders.

A great surprise of the tournament is the completely bad score of the Yugo- slav grandmaster Gligoric. It was not sudden; for he has made several bad scores of late. After the Amsterdam In- ternazional came his failure in the Yugo- slav Championship in Novi Sad—and now the Peace Tournament. He has not this writer thinks, forgotten how to play chess, just has had too many tourna- ments. He has gone from one to another. After Zagreb, he left immediately for

reveals in that.

Bronstein changed chess into an art, and fades further and further from us. Still, chance is very slim. All that has passed world and hopes it will return. But the time he was the best player in the As for Bronstein, he dreams of the wish for uncompromising fight.

Ivkov can take advantage of Larsen's a draw. But that is not very good as best number. It appears he does not like losses and only five draws, the small. His score is peculiar: eight wins, six (stein), we conclude the list of leaders. Ivkov; With Larsen (except for Bron- very good sign before his match with one draw, with Bronstein. Surely not a On that basis, Larsen achieved only the relationships among the strongest.

portant, one might declare, as it shows 2.5; and Larsen 5. This is very im- Uhlmann and Petrosyan 3; Bronstein 2.5; Portisch 5; Ivkov and Parma 3.5;



A general view of the tournament hall



Another view: Trifunovich expected us to identify the players, but that requires a magnifier

Black's most powerfully posted piece on his QB4. Note that, after 13 R-R2, Black cannot try 13 . . . N-R4 because of 14 P-QN4, NxB 15 QxN costing Black a piece. Another advantage of this Rook maneuver is that White's Queen Knight can go to either Q2 or QB3 and, especially if Black attempts to secure his Knight on QB4 by . . . P-QR4, then White's Knight can immediately occupy QN5.

12 O-O
13 QN-Q2 B-Q2
14 P-K4

This is not an attacking move as in the usual variations of the Queen's Gambit. White's idea is to obtain more space, especially for his Queen and his King Bishop which are interfering with each other.

14 KR-Q1

Black simply looks for good development for his pieces and succeeds. His pieces are healthily developed and he has a strong Knight which attacks vulnerable spots in White's camp (K5, Q6 and QN6).

15 Q-K3

White reinforces his Queen Knight Pawn and secures a retreat for his King Bishop.

15 B-K1
16 B-K2

Not 16 P-QN4, NxB 17 RxN, P-QN4 as White loses his Queen Knight Pawn.

16 P-QR4!

Black thwarts the threat of 17 P-QN4! NxNP 18 Q-B3. So it was important to fortify the Knight on QB4. As compensation, White has QN5 for his Knight. Both sides are operating only with purely positional elements.

17 N-B4 B-B1

Black has secured all vital points and can now begin his counterplay.

18 N-Q4 N-N5

Logically, Black avoids exchanging Knights as his are stronger.

19 QR-B1 P-QN3
20 R-Q2

This doubling of Rooks on the Queen file will lead to exchanges favorable for Black whose minor pieces are more ef-

fective. White ought instead to try to swap minor pieces; e.g. by 20 N-B2 or 20 N-N5! BxN 21 PxB after which White is certainly not the worse off. And, in the last line, 20 . . . Q-N1 21 B-K5 secures Q6 for White.

20 Q-N1
21 R/1-Q1 R-R2!

The best way to swap Rooks.
22 N-R3 P-K4 24 RxR R-Q2
23 N/4-N5 RxR 25 RxR BxR
26 N-B4

26 B-B4 is more precise. The Knight can come into play later in two ways: N/3-N1-B3 or N-B3 and N/R-N5 and in either event, White can obtain the strong post of Q5.

26 P-B3
27 N-Q2 B-K3
28 K-B1

Now 28 B-B4 is bad because of 28 . . . BxB 29 NxB, Q-Q1 30 Q-Q2, Q-Q6 etc. or 29 . . . N/4-Q6 with the threat of 30 . . . B-B4.

28 Q-Q1
29 Q-QB3 N/4-Q6
30 B-R3 N-B5!

Here 30 . . . B-QB4 can be met by 30 QBxN, NxB 31 B-B4 etc.

31 P-N3

31 B-B4 is no better: e.g. 31 . . . BxB 32 QxB†, K-R1 33 Q-B3, B-B4 34 P-N3, N/B-Q6 35 P-B3, Q-Q2 etc.

31 NxB
32 KxN B-QB4
33 P-B3

Now White's second rank is weakened, but the better 33 N-B4 still leaves White in a bad position.

33 P-R4
34 N-B4 Q-Q2!

Black casts but one eye on R6 for his Queen.

35 Q-Q2

This is a bad move in time pressure; but the position was lost, anyhow: e.g. after the somewhat better 35 BxN, PxB 36 Q-Q3, BxN! 37 QxB†, K-R2 38 K-K1, Q-R6 39 Q-K2, B-N8 etc.

35 BxN† 37 K-K1 P-R5
36 PxB Q-R6 38 K-Q1

Or 38 PxP, QxBP etc.

38 Q-B8†

Resigns

First Victory

They have played—who can tell?—how many games? And, after many, many years, this is Ivkov's first victory over his compatriot Gligorich. Many think this tournament and this game are a significant sign of an alteration in Yugoslav chess and the primacy of Yugoslav chess has now been transmitted into Ivkov's hands.

NIMZO-INDIAN DEFENSE

S. Gligorich		B. Ivkov
Yugoslavia		Yugoslavia
1 P-Q4	N-KB3	5 B-Q3
2 P-QB4	P-K3	6 N-B3
3 N-QB3	B-N5	7 O-O
4 P-K3	O-O	8 P-QR3
		P-B4
		P-Q4
		N-B3
		B-R4

This continuation is seldom played, and theory teaches of nothing to work well against it. Gligorich a renowned expert on the Nimzo-Indian can perhaps tell us something important?

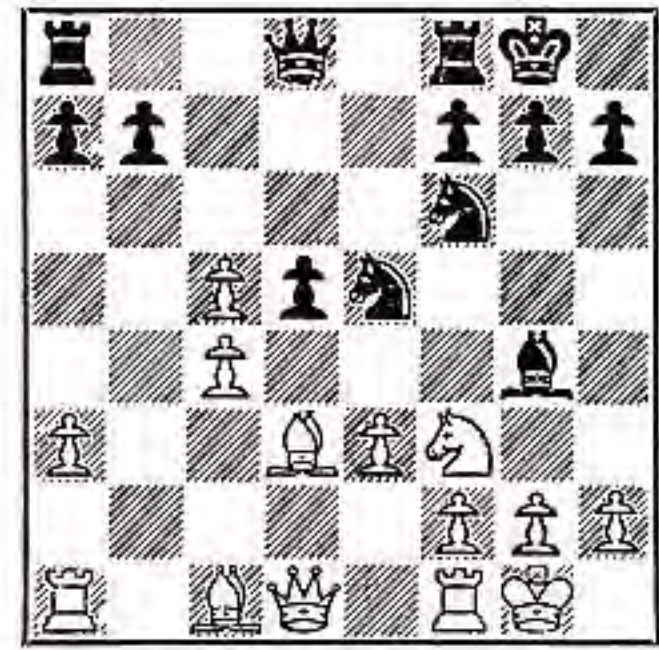
9 BPxP KPxP
10 PxP!

Gligorich who knows this position well has seen nothing better for White.

10 BxN
11 PxB B-N5
12 P-B4!

White frees himself of a bad Pawn and opens the long diagonal for his Queen Bishop.

12 N-K4



13 B-N2

The text is enough only for a draw. It is strange that Gligorich has not seen the much more active 13 PxP! Black cannot then play for the Exchange: 13 . . . NxN† 14 PxN, B-R6 as then White attains a winning position with 15

P-K4! Black is held to 13 . . . BxN 14 PxN, QxP 15 B-K2, QxP 16 B-N2, KR-Q1 17 B-Q4! Q-K2 18 Q-B2 after which White stands better. He has the Two Bishops and attacking possibilities along the King Knight file.

13 NxN†
 14 PxN B-R6
 15 R-K1 N-K5!

Only, but quite enough to equalize. The threat is 16 . . . Q-N4†.

16 P-B4

White is oblivious of the danger in the position. Playing for a draw is correct: 16 B-K5, Q-N4† 17 B-N3, NxN 18 RPxN, PxP 19 BxP, QxBP 20 Q-Q5!

16 Q-R5
 17 Q-B3

On 17 BxN, PxN 18 Q-K2, Black prevails by 18 . . . B-N5 and 19 . . . B-B6.

17 N-Q7!

When playing 16 P-B4, White must have overlooked this move.



18 Q-K2

This move is still bad. White has firmly decided to lose: he can do much better with 18 Q-N3, QxQ† 19 BPxQ, N-B6† 20 K-B2, NxR 21 RxN, PxP 22 BxP and 23 B-Q4! For the Exchange, White then has a strong Bishop and a Pawn, and it is hard to see how Black can win.

18 PxP
 19 B-B2 QR-Q1
 20 P-B3

White has to defend against . . . B-N5.

20 Q-R4
 21 K-R1

21 B-Q1 is too passive: 21 . . . QxQBP 22 B-Q4, RxB! etc.



Co-winner Ivkov: for Uhlmann, see next page

21 NxP
 22 R-KN1 B-N5
 23 RxB

White has nothing better, considering Black's threats of 23 . . . R-Q7 and 23 . . . NxR.

23 QxR 25 P-K4 NxP!
 24 B-B3 KR-K1 26 Q-N2

After 26 QxN, Q-B6† and 27 . . . QxB, White can just as well resign.

26 Q-B6 28 QxQ NxQ
 27 B-N4 P-B6 29 BxP N-Q5
 30 R-KN1

Or 30 B-Q3, N-N6 etc.

30 NxN 34 K-N2 N-B4
 31 RxP† K-B1 35 B-N4 K-K3
 32 RxRP N-Q5 36 K-B3 R-KR1
 33 P-K5 K-K2 Resigns

The Benoni Tamed

Many masters, playing White, fear the active Benoni Defense like the devil himself. And there is reason. For there are no theoretical variations which clearly demonstrate how to proceed against this defense. If you will, however, take some lessons from the games of grandmaster Uhlmann, who is indubitably a specialist in this opening,

you will quickly come to recognize its weaknesses and also to perceive not variations but a veritable system to use against it.

BENONI DEFENSE

W. Uhlmann East Germany N. Padevsky Bulgaria

1 P-Q4 N-KB3 5 PxP P-Q3
 2 P-QB4 P-QB4 6 P-K4 P-KN3
 3 P-Q5 P-K3 7 N-B3 B-N2
 4 N-QB3 PxP 8 B-KN5! P-KR3

Black must re-act at once. After 8 . . . O-O 9 N-Q2! this King-side maneuvering is not so useful.

9 B-R4 P-KN4
 10 B-N3 N-R4

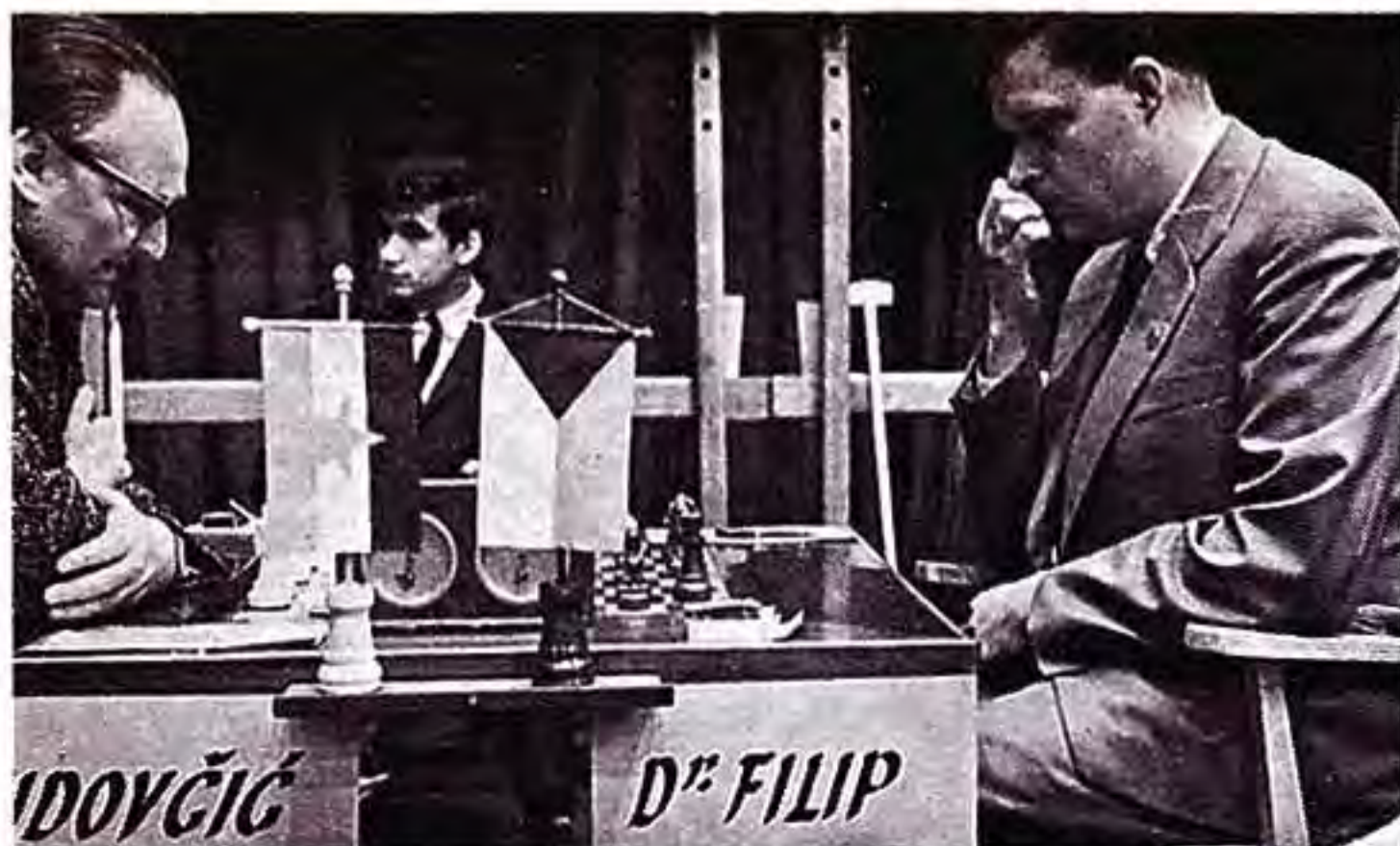
Theory recommends Black's maneuver, but it creates too many weaknesses on the Kingside.

11 B-N5† K-B1

The text is compulsory. On 11 . . . B-Q2 12 BxB†, NxN [12 . . . QxB 13 N-K5!] 13 BxP, Q-N3 14 P-K5! QxP [14 . . . P-N5 15 N-Q2!] 15 R-B1, Black's pieces fly asunder and without intent.

12 B-K2

White moves to avoid 12 . . . P-R3 and 13 . . . P-N4.



Udovchich in trouble against Filip



Ivkov confronts Bisguier

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12 NxB
13 RPxN P-R3
14 P-R4

23 P-KN4!

White's positional plan is excellent. He can post his Knight at KB5 and re-take with the Knight Pawn, yet, meanwhile, he need not forego the normal breakthrough by P-KN3 and P-B4.

Despite weaknesses for his Queen-side Pawns, White acts to prevent Black from mobilizing a Pawn majority by . . . P-N4.

14 N-Q2
15 N-Q2 N-K4
16 Q-B2

23 R-N5
24 P-KN3 N-N3
25 N-B5 BxN

Such an animal it is better to kill at once. 25 . . . K-R2 avails not at all after 26 K-N2 with threat of R-KR1.

The text is steady. 16 P-B4 can become unpleasant for White on . . . N-N3!

16 R-QN1
17 P-R5!

26 NPxB N-K4
27 BxP P-N5
28 B-K2 B-N4

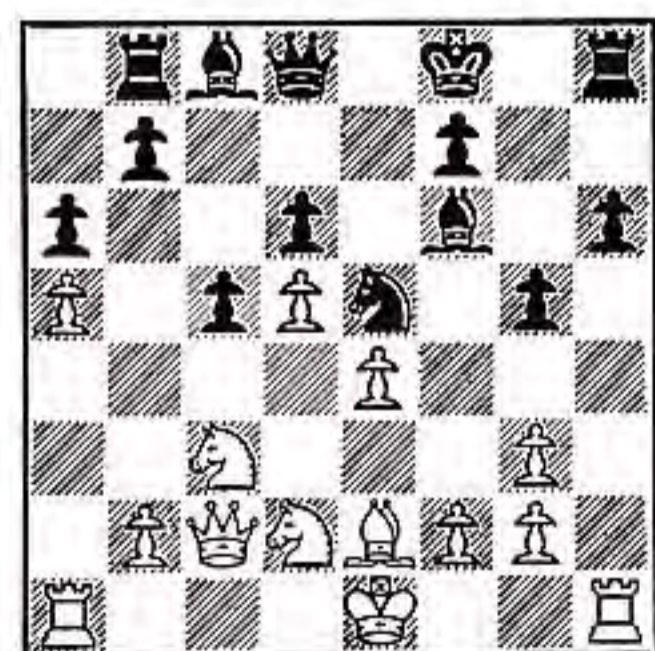
Black has frustrated White's plan, but at the expense of a Pawn.

Now Black can open the Queen Knight file, but White can then protect his Queen Knight Pawn more easily than Black can his Queen Rook Pawn.

10 B-B3

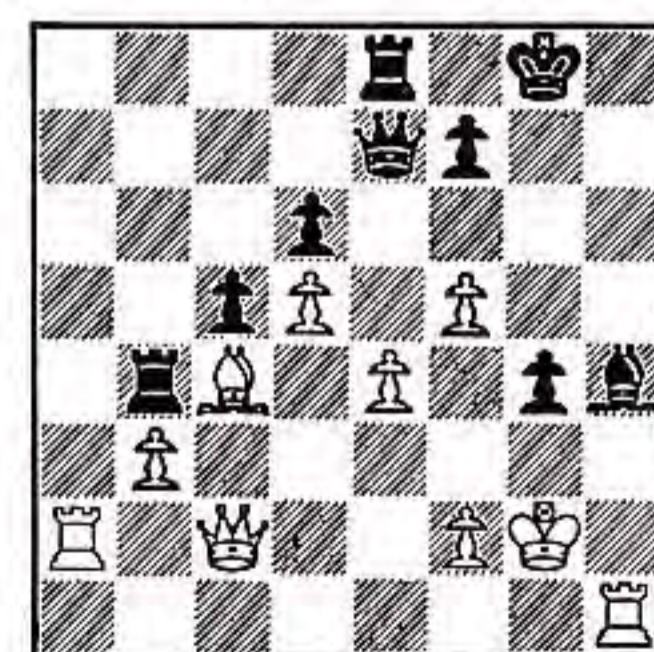
29 N-B4 Q-B3
30 P-N3 P-R4
31 K-N2!

White will take the King Rook file.



18 N-Q1!

31 P-R5 33 R-KR1 NxN
32 PxP BxP 34 BxN Q-K2



35 P-K5!

The decisive breakthrough.

Black seems to stand well, but White plans to post a Knight at KB5, and that immerses Black in real difficulties.

18 P-N4
19 PxP e.p. RxP
20 R-R2

35 PxP
36 Q-K4 B-B3

36 . . . Q-N4 37 R-QR7 with P-Q6 to follow is also hopeless for Black.

Not 20 N-K3?? RxP 21 QxR, N-Q6†.
20 K-N2
21 N-K3 R-K1
22 O-O

37 QxP† B-N2 39 R/6-R6! QxP†
38 R-QR6 Q-Q2 40 K-N1 Resigns
R-R8 mate brooks no defense.

White castles at the proper moment, when Black cannot play . . . P-KR4.

22 K-N1

The Finishing Touch

THE FIGHTERS AND THE STUDENTS OF CHESS

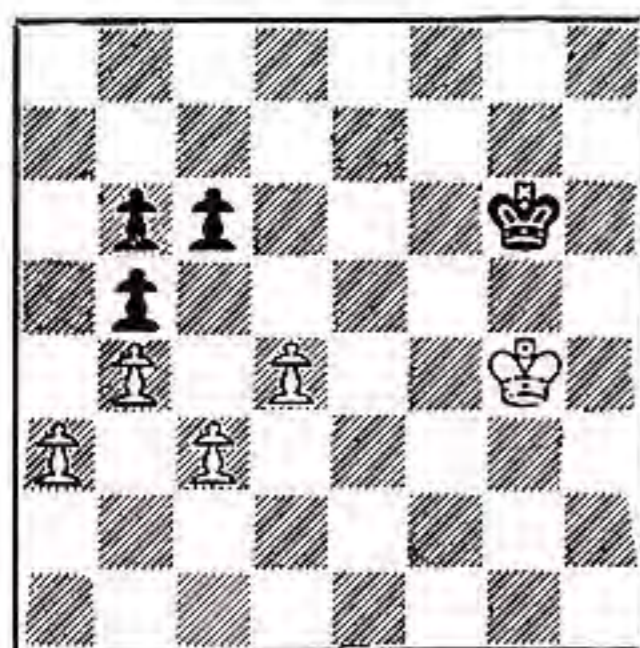
The title this month is actually a species of paraphrase of that for January 1962, "Composition and Practical Play." The earlier article described how accumulated knowledge of basic ancient stratagems proves useful at critical junctures in modern games.

Then, as now, the concern of this department is not with middle-game maneuvers but with artful conclusions in the endgame whether in over-the-board play or in composed end-game studies, and also with the correlation of play and studies.

This fascinating relationship was first explored in modern book form in A. O. Gerbstman's "*Shakhmatnaya Partiya i Kompozitsiya*" (Russia 1930). Then the topic lay dormant until the '50's. Then the Roumanian (now Israeli) Milu Milescu began systematically to collect many a grouping of striking examples on this point. Seeking a wider audience for his inventive manuscript, he attracted a German translator of prestige in Dr. Hans Staudte, and the two came out with a book, "*Das Einmaleins des Endspiels*" (Walter de Gruyter & Co., Berlin 1965)—the title means something like "The Algebra of the Endgame" or "Fundamentals of End-game Mastery."

Starting with a position from the latter book, this article will then turn to an older specimen and then to two quite recent instances of associated types all in the fashion of vintage Milescu.

Vitaly Halberstadt
Journal de Rouen 1930



White to move and win

The theme of this study (and try finding it for yourself before reading on) is to effect a breakthrough by White's Pawns. The means to it is subtle tempo play, which succeeds in defiance of the bad Pawn holes in the White Pawn chain.

P-B4 is the crucial lever to pave the way for either the Rook Pawn or the Queen Pawn, depending on Black's reaction. Discarding 1 P-B4, however, for it is premature—what is to be the initial move? Is it the natural 1 K-B4? Lets examine: 1 K-B4, K-B3 2 P-B4, PxP 3

P-R4, K-K3 4 P-R5, PxP 5 PxP, K-Q3 6 K-K3, P-B4 7 P-R6, PxP†—7 . . . K-B3 8 P-Q5‡, and White wins, but Black's capture with check draws. The solution lies otherwise.

1 K-B3!

An interesting "backlash."

1 K-B4 3 P-R4 K-K3
2 P-B4 PxP 4 P-R5 PxP

On 4 . . . K-Q2 3 P-R6, K-B1 4 P-N5, PxP 7 P-Q5. White wins as the reader can easily ascertain.

5 PxP K-Q3
6 K-K2!

White avoids the futile continuation seen before with 6 K-K3.

6 K-B2

6 . . . P-B4 also loses: 7 P-R6, K-B2 8 P-Q5.

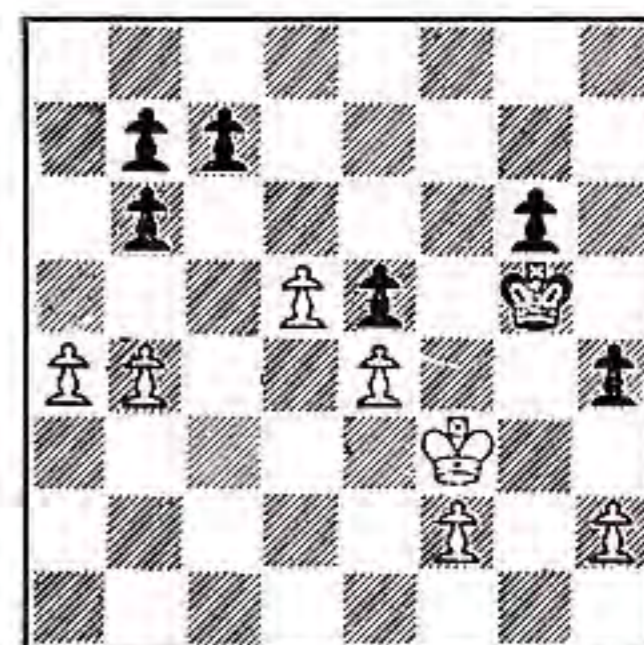
7 K-Q2 K-N2
8 K-B3 K-R3
9 KxP

White wins. Milescu quotes this study as a practical and artful fellow to Capablanca-Flohr, Moscow 1935, won by White after an equally inspired "back-step." He then links both to a series of similar space maneuvers.

Black's last move was K/R4-N4. By . . . P-QN4, he would have secured a draw. Now, however, White turned the trick in the Halberstadian pattern.

† = check; ‡ = dbl. check; § = dis. ch.

Buenos Aires 1960
V. Korchnoy



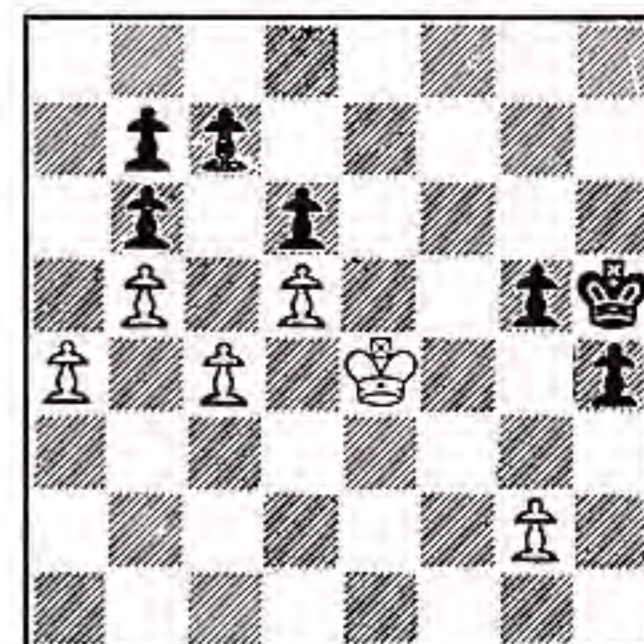
R. G. Wade

Try for the winning idea!

1 P-N5! K-R4 3 P-N6 PxP
2 P-R5! PxP 4 P-Q6

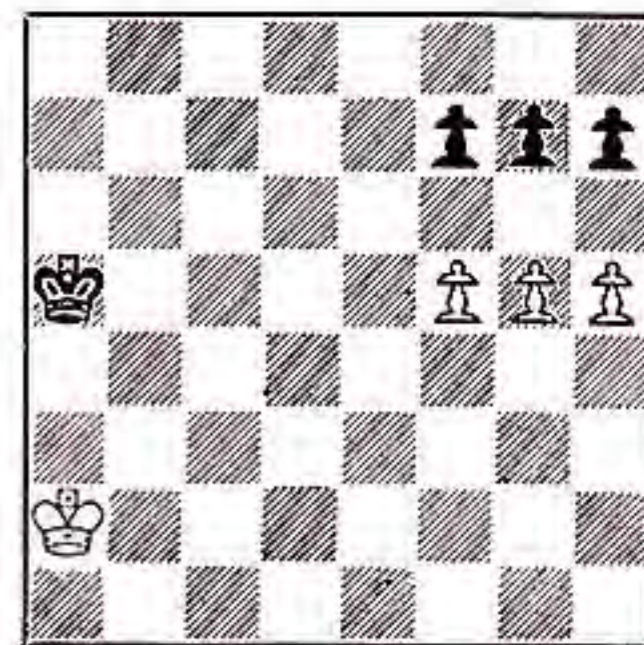
Halberstadt's pattern, indeed? Not quite. There is a still earlier exemplar sketched first in Portius' "Katechismus," 1895.

A. Kieseritzky



This was the primary instance with the challenger rushing crudely into immediate battle with 1 P-B5: e.g. 1 . . . QPxP 2 P-R5, PxP 3 P-N6! or 1 . . . 1 . . . NPxP 2 P-R5, P-B5 3 P-R6 or, finally, 1 . . . P-N5 2 P-R5 and 2 . . . QPxP 3 P-R6 or 2 . . . NPxBP 3 P-R6 or 2 . . . PxRP 3 P-N6! etc.

A typical instance is from the "Dufresne," 1881.

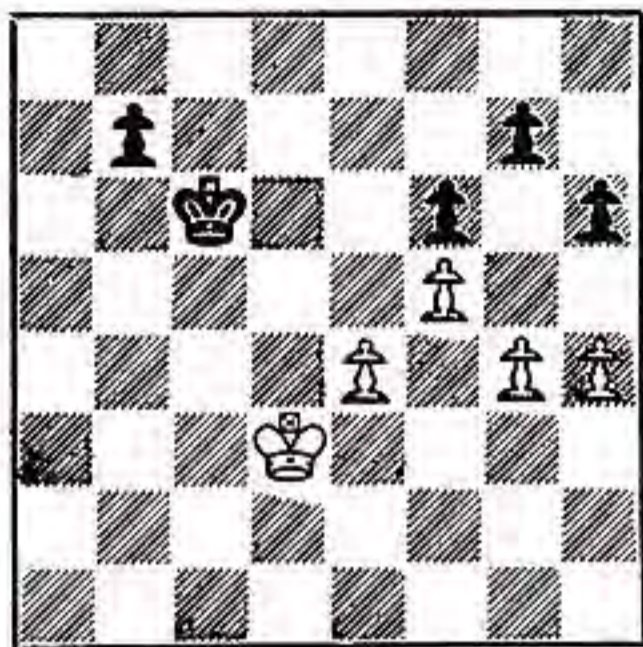


In a sense, most of us are already familiar with this kind of elementary breakthrough, from one or another of the many prototypes in our beginner's curriculum.

White wins by 1 P-N6, and 1 . . . BPxP 2 P-R6! or 1 . . . RPxP 2 P-B6!

The most recent example probably is from the 1964 Russian Championship semifinals.

E. Bebcicuc



Y. Averbakh

Here White wins in line with the elementary school cliché: 1 P-K5, PxP 2 P-N5, PxP 3 P-B6! PxP 4 P-R5.

The most interesting and practical deviation for Black is 2 . . . K-Q3 3 P-B6, K-K3 PxNP, K-B2 5 PxP, P-N4; but White still prevails by 6 K-K4 as he can now capture the Knight Pawn and yet remain within controlling distance of the King Pawn or vice versa after 6 . . . P-N5 7 K-Q3.

Milescu produces many startling examples of his own and, as a result of observant and intelligent research, has projected an exquisitely original manuscript. It is a pity, however, in this writer's opinion, that the authors are given as "Staudte and Milescu." The deliberate reversal of the alphabetical order apparently indicates a decidedly larger and more important contribution to the work by the gifted doctor, Hans Staudte.

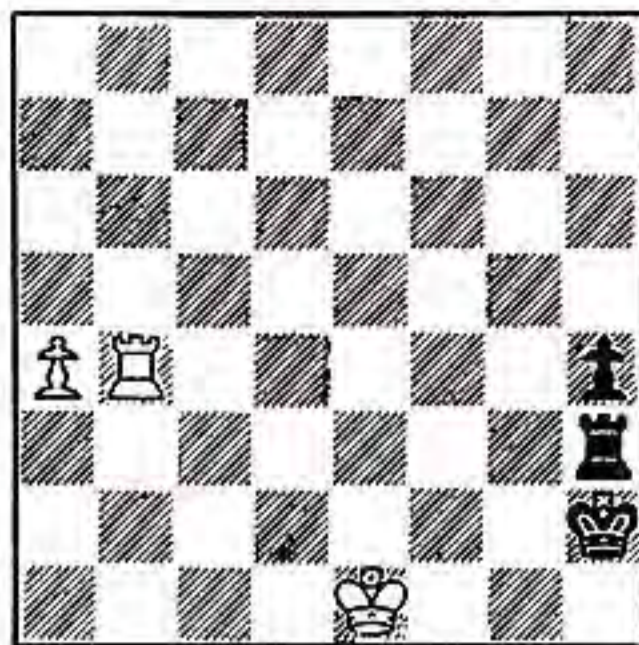
Actually, scrutiny by this writer discloses that Milescu provided the conception, the spadework and the bulk as well as the spirit of the source material even though Karl Richter, in a foreword, talks of Milescu's "initial idea" only.

Even if there has been very considerable linguistic elaboration by the German editors of Milescu's chessic structure, it seems, the literary effort has been overdone at the expense of requisite clarity. As a particular example, the table of contents would have lent itself ideally to a functional and thematic description of the wonderful and exciting parallels illustrated in this instructive book. Instead, many and merely journalese allegories dilute the essence of Milescu's startling comparisons.

Coming back to basics, your editor contributes another trilogy of related fare.

The nucleus for a later composition is fleetingly contained in the finale of an

early game from the match between Frank J. Marshall and David Janowski, 1905.



1 K-N8

Janowski would have secured a draw by 1 . . . K-N7. The crucial importance of this move, however, as against the text was not easily discernible. Check back on this position later, with comment below.

2 R-N4† K-R7 6 P-R6 R-B6†
3 K-B2 K-R8 7 K-K2 R-QR6
4 P-R5 R-R7† 8 RxB† K-N7
5 K-B1 R-R6 9 R-R6

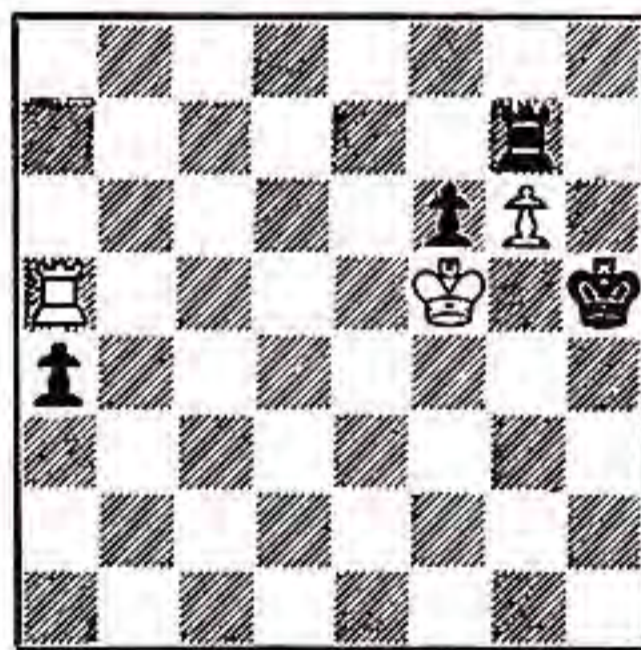
The position is a theoretical Rook and Pawn versus Rook win, as White won it by marching his King over toward the Pawn.

After 1 . . . K-N7 2 R-N4†, K-B3, it is the Black King which marches, and so Black draws.

Perhaps from this formula, a famous composer and chessmaster drew the inspiration for an artistic piece.

A. S. Selezniev

Schweiz. Schachztg. 1915



White to move and win



1 R-R8!
White cannot win after 1 KxP§, K-R3 2 R-KN5, R-QR2 3 P-N7, R-R3† etc. nor after 2 R-R5†, KxR 3 KxR, P-R6 etc.

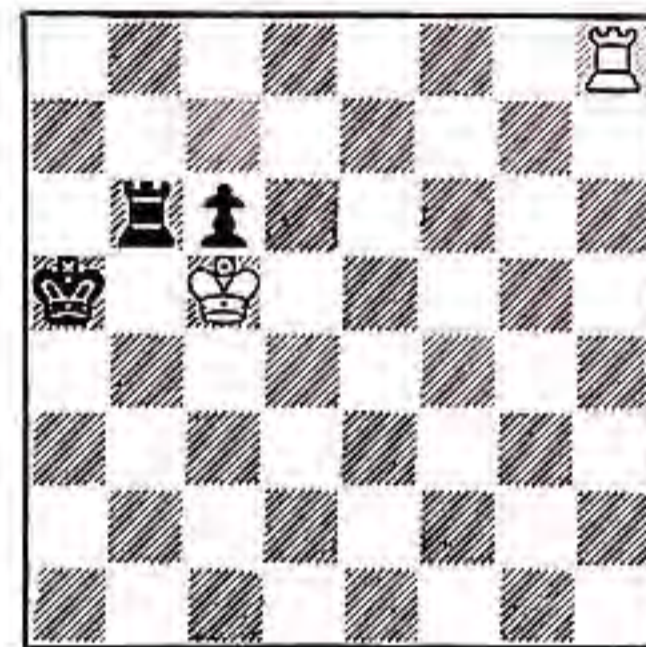
1 RxP
2 R-R8† R-R3
3 R-KN8 K-R5

White wins on 3 . . . P-R6 4 R-N1, K-R5 5 R-R1†, K-N6 6 RxB, P-R7 7 R-R1 or on 3 . . . R-R2 4 R-N1, K-R3 5 KxB, K-R4 6 R-R1†.

4 R-N1 R-R4†
5 K-B4 K-R6
6 R-R1†

For a fitting finale, we can sit up and look at an even more perfect creation, not from the scientific lab' of a studious composer, but actually forged during the heat of a live battle, shaped in precise sequence, and with two echo variations.

Trophy Tournament, Kassel 1965
Spitze



Lang

The reader is invited to make the winning moves for White. On the basis of his recent learning, he should not find it hard!

1 R-R8†

It may be whimsically noted that 1 R-R1 is a matter of marching in the wrong direction. After 1 . . . R-N5 2 R-R1†, R-R5 3 R-QN1, K-R3 4 R-N8, K-R2. White's windpipe proves too short. But then 1 R-R1, R-N4† draws quickly.

1 R-R3
2 R-QN8! K-R5

Or 2 . . . R-R7 3 R-N1, K-R3 4 KxB!

3 R-N1! R-R4†
4 K-B4! Resigns

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Postal Chess

POSTALSCRIPTS

Sorry, Postalites, the ratings for mid-year will not appear till the September issue. Illness and a personnel change in the department are the principal reasons. The same factors have set the department back seriously also in regard to all correspondence, and, temporarily, to tourney assignments.

Meanwhile, some time for vacation looms as a necessity. We ask you, on that account, to hold up on time complaints from August 25 to September 7—send moves, send "repeats" if necessary, but do not send any time complaints. The complaints together with any enclosures may go lost!

For delays occurring August 25 to September 6, send "repeats" to reach opponents after Labor Day (many are away at that time). Allow time for reply to your repeat; then report if no reply comes through.

Report vacations per Rule 12.

TOURNAMENT NOTES Progress Reports for Golden Knights Tournaments

15th Annual Championship

In the 1961-2 Golden Knights, these contestants have qualified for assignment to the Finals: T J O'Donnell, A R Butler, W McKaig, E E Hildreth and W Ganzel.

16th Annual Championship

In the 1963 Golden Knights, qualifications for assignments to the Finals number: K Foster, F G Lach, E E Hildreth, S Baron, R E Johnson and J H Norris.

Those for the Semi-finals are: A L Bartlett, D McCreight and S J Nilsson.

17th Annual Championship

In the 1964 Golden Knights, no new contestants have qualified for assignment to the Finals.

For the Semi-finals, however, there are numerous qualifiers: D K Doren, B Greifer, J C Robinson, J Deidun, J N Yehl, W E Stevens, J H Dunkle, W Hodak, J M Crow, J R Bruce, S Vaitkus, C F Smith, A M Pickard, R Hurrten, Lynn McDonald, H A Randlett, E Livingston, G L Burt, E E Hildreth (make way,

Kilroy!), G A Crum, O Birsten and A Morrill.

18th Annual Championship

In the current (1965) Golden Knights, the list of qualifiers to the Semi-finals begins to swell: S E Bender, H H Hyde, O M MacConnell, J Gancher, F Scherff, B Paul, W Dobrich, E P Stabler, Vine Smith, L Osbrone, A C Morrill and R A Roberts.

POSTALMIGHTIES! Prize Tournaments

These Postalites have won prizes in the 1963 and 1964 Prize Tournaments.

Tourney	Players	Place	Score
63-P	40 D B McLeod	2nd	4½-1½
	54 J R Spooner	2nd	4-2
	55 H Jurado	1-2	5-1
	O A Lester	1-2	5-1
	100 R W Moore	1-2	5½-½
64-P	I Zalys	1-2	5½-½
	105 R Encinas	2nd	4½-1½
	8 R H Garner	1-2	5-1
	R A Pease	1-2	5-1
	16 D Reamer	1-2	5-1
	N Weaver	1-2	5-1
	20 D Hoagland	1st	5-1
	W D Ensor	2-3	4½-1½
	R von Kleist	2-3	4½-1½
	24 L Melis	1st	5-1
	28 J Svoboda	1st	5½-½
66 E Lundstrom	2-3	4½-1½	
D Reamer	2-3	4½-1½	
75 W E Stevens	1st	6-0	

Class Tournaments

These Postalites have won or tied for first in 1963 and 1964 Class Tournaments.

Tourney	Players	Place	Score
63-C	171 H Neuschaefer	1st	5-1
	176 H H Faires	1st	4-2
	219 K W Cavanaugh	1st	5-1
	265 W G McAllister	1-2	4-2
	M J Wagner	1-2	4-2
376 L B Humphries	1st	6-0	
64-C	9 R Sidrys	1st	6-0
	12 J Buhalo	1st	5½-½
	86 R Nelson	1st	6-0
	93 A H Mankin	1st	5-1
	110 L Schmitt	1st	5-1
	140 T E Barnard	1st	5-1
	148 J Nemethy	1st	6-0
	173 L H Slocum	1st	5-1
	208 R Sidrys	1st	5½-½
	217 P Jacobson	1st	6-0
	226 B Biniasz	1st	5-1
	230 J B Germain	1st	6-0
	238 O B Mantell	1st	6-0
	242 J Smith	1st	6-0
	286 K Gitlin	1-2	5-1
	J J Lach	1-2	5-1
291 R Silkowski	1-2	5-1	
P B Tomaino	1-2	5-1	
294 S P Daniel	1st	5-1	
297 J H Struss	1st	5-1	
329 W R Holmes	1st	6-0	
330 C G Hood	1st	5-1	
391 F Lovejoy	1st	5½-½	

POSTAL MORTEMES

Game Reports Received
during June 1965

To report results, follow instructions on pages 4 & 5 of your booklet on Postal Chess strictly and exactly. Otherwise the report may be misrecorded, held up or even lost.

Please note: Winners (and those with the White pieces in case of draws) must report as soon as result is confirmed by opponent. The opponent may report also to ensure his record and rating going through but must then state clearly that he was the loser (or played Black in case of a draw).

Game reports sent in time for receipt by dates given above should be printed below. And the players concerned should check to see that they are so published. To spot them, look under your section number, first by the key (e.g., 65-C indicating Class Tourney begun in 1965) and by number (466) given in text below the key.

Symbol f indicates a win by forfeit without rating credit; a shows a rating credit adjudication; of marks a double-forfeit.

CLASS TOURNAMENTS

Four-man Tournaments Graded by Classes

Started 1963 (Key: 63-C)

Notice: Game reports on all tournaments begun in August 1963 become past-due this month. Get in reports to reach us here before September 1st, to avoid losing on double-forfeit (both players lose!).

Winners now set up by the closing of tournaments begun in June 1963 appear in Postalmighties! in this issue.

Tournaments 1-404: 188 Williamson wins from Bailey, 207 Fossum tops Matthews twice, 236 Thomas, Wallach tie, 265 Bancroft bests McAllister, 289 Weil tops (2f) Hattis, 306 Foster, Holderoft tie, 376 Humphries halts Skotte, 384 Ruscio, re-instated, rips Sizemore, 400 Litwin licks Roth.

Started in 1964 (Key: 64-C)

Tournaments 1-179: 2 Hasbrouck and Strehlow split two, 9 Sidrys socks Isaacson, 12 Buhalo, Monette tie, 23 McPherson mauls Puce, 38 Roston bests Bacharach, splits with Williams and bows to Bendix, 44 Gray tops and ties McNulty; Zuniga withdraws, 47 Smith tops Zufelt and (2a) Trinkaus, 66 Nystrom nips Golde twice, 82 Strelecky conks Kennedy, 86 Nelson tops (2f each) Landusky, Van Camp and Fredenberger, 90 Champney nips Enesco; correction: Champney won from Handler (twice), 93 Mankin beats Bicknell and Mooney, 107 Anderson downs Alessi twice, 117 Landey tops (2f) Nolan, 130 Johnson defeats De Lozier twice, 138 Barrett bests Cooley, 140 Stonkus tops De Lozier and ties Barnard, 144 McAllister withdraws, 148 Nemethy nips

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Cassara. 154 D'Atri downs Slomowitz. 156 De Lozier whips Woodle. 157 Reinhold rips Peterson. 159 McWilliams mauls Broyles. 163 Brewer conks Kessler. 173 Slocum tops Scherrer. 174 Gottesman halts Hempel. 178 Austin tops (f) Ewing.

Tourneys 180 - 249: 193 Moore and Wages split two. 197 Smith smites Eatman. 199 Bohnen bests Hendricks. 203 Hughes splits two with Grau and bows twice to Smith; Grau outpoints Pittman twice. 206 Wigger whips Monath. 208 Goebel, Lenz split two; Sidrys tops and ties Lenz. 211 Van Lith licks Sprague. 216 Ellis fells Faires. 217 Jacobson jolts McGuinness twice. 218 Parkerson bests Gercke. 219 Strauss tops Pace twice. 220 O'Neil tops (f) Gordon. 223 Kinslow conks Steele and (2f) Lindenfelser. 225 Collins beats Bearden. 226 Biniasz bests Mullison. 227 Correction: Kinslow won from Dittman. 228 Joslin jolts Cassill. 229 Beam bests Scott. 230 Germain tops (2f) Gordon. 233 Clark clips Zonies. 238 Mantell tops Halyama (f) and Brainard (2f). 241 Slomowitz slugs Angelis. 242 Smith tops Purdy twice. 245 Croyle ties Scott and tops Reichman; Scott downs De Souza. 249 Hintzen. Pipher tie.

Tourneys 250 - 299: 250 Fattman wins from Angstenberger. 252 Savary halts Hogan. 253 Klawitter nips Noble. 254 Sykora bests Boyd. 257 Bancroft crunches Smith; Shaffer ties and tops Gibbons. 258 Neff tops (2f) Berkowitz. 259 Smith smites Carney twice. 261 Huebsch, Schleidt tie. 268 Bell drubs Andrus; Lewis replaces Waltner. 270 Gri-bushin bests Germain. 271 Seedorf ties Roberts and tops (2a) Everett. 273 Lifson licks Peacock. 275 Harrer tops and ties Kyser. 276 Bigler beats Miller; Shader tops (a) Fetzer. 278 Giltespic, Gosswiller tie. 280 Blumberg bows to Snyder and ties Paffrath. 282 Strout, Gayton top Chappell. 283 Stephansky downs Maddox. 284 Merriam tops Pattison twice. 285 Weber downs Eatman and Dibble. 286 Lach licks Gitlin. 287 Boynton beats Gerue twice but bows to Faus. 289 Altman tops and ties Crouch. 291 Tomaino whips White twice. 294 Daniel downs Marcus. 295 Bruce bests Younghusband. 297 Finn, Struss split two. 299 Ouellette whips Lindberg.

Tourneys 300 - 359: 303 Patterson wins two from Hess. 308 May mauls Abraham. 309 Millard bests Bourna. 312 Scherrer tops Bankey twice. 313 Pomilio beats Berry. 314 Moan mauls Miodus. 315 Bergoffen whips Wagner. 319 Dessaulles withdraws, loses (a) to Bridges; Michaelson bests Bridges twice. 324 Albert beats Goebel. 328 Greene halts Hailey. 329 Holmes conks Kelling. 330 Hood smites Smith twice; Horvath tops Angstenberger, and ties Hood twice. 331 Capritta rips Sigler. 333 Cone tops (a) B. Hill; L. Hill loses (2a) to Heuchert and to Cone. 335 Biniasz bests Cox. 337 Gonzalez tops Prim (2a) and Phelps. 341 Bass beats Beal but bows twice to Hickox. 347 Poulette licks Capritta. 348 Campion, Honn tie. 350 Zanath tops Hogman twice. 351 Scheper loses once to Mahon, twice to Pransky; McDougall withdrawn. 352 Warren ties Frithiof and loses to Huckin; Cherry withdrawn. 353 Tarjan jolts Walmisley and Thomas. 354 Wunderly conks Kinslow. 357 Helfman withdrawn.

Tourneys 360 - 416: 360 Burns splits two with Burritt and bests Burns. 361 Peumekas fells Keith. 366 Thomas bows once to Skrzy-pinski, twice to Weber but ties McKenna. 373 Friedman withdrawn. 375 Dempler downs Howard. 377 Johnson tops (2f) McLaughlin. 382 Harper halts Duperrault. 384 MacCarty tops Paulsen twice. 386 Bradley wins from Berthoud, Zinkin and Welsh. 389 Fawbush fells Hartwick once and Lewis twice. 390 Folkman ties Trachtenberg and tops Burgess. 391 Lovejoy tops and ties Steele. 392 Shew rips Rice. 393 Soucy tops Kaufman twice and Kelly (2f); Kaufman conks Ashwell. 395 Resnick tops Courtright twice and Cory once. 396 Grossman jolts Jacobs twice. 397 Folkes fells Downs twice. 399 Leonard licks Anderson and Warren. 400 Riesenbeck wrings Karabell twice. 401 Ebbs tops (2f) Young. 403 Lowery licks Lohas. 404 Blum-

etti, Miller maul Fay. 405 Lieberman licks Moyer. 406 Tecars tops Slomowitz twice. 410 Smith wins two from Pruitt; Faus fells McGuire. 415 Kaye tops (2a) Sladick.

Started in 1965 (Key: 65-C)

Tourneys 1 - 99: 1 Poole wins from Arms but bows to Bancroft. 10 MacConnell conks Fountain. 11 Maynard mauls Grossman. 12 13 Martin bests Indrieri but bows to Destasio. 16 Dickerson tops (2f) Karpief. 17 Craig whips Wilson. 18 Martin tops Schechter once and Shearman twice. 19 LaBre splits two with Siadak and bows to Schechter. 22 Dickerson downs Hollis. 25 Conner conks Smith. 28 Chaikin rips Paffrath. 32 Kirby tops Pace twice. 38 Ratliff withdrawn. 41 Gordon tops (1a & 1f) Regan. 43 Kirby conks Pruitt. 45 Belke tops (2f) Worden. 46 Boynton downs Dennis. 56 Plant downs Brown; Walkden withdrawn. 57 Franz halts Harrison. 58 Strauss drubs Drake. 67 Bartolini drops (2a) to Harrison and to Jarvis. 72 Pratt bests Ballenger. 75 Quane ties Gillen and tops Ledlie. 83 Ybar-rondo jars Johnson. 85 Poole outpoints Palmedo and tops (2f) Faber. 86 Jacobsen jolts Mastin. 95 Ballard bests Siadak.

Tourneys 100 - 225: 100 Buhalo wins from Sipples and (2f) McDowell. 101 McCoubrey tops Gerzadowicz twice. 102 Hendricks tops (2f) Sullivan; Bolin withdrawn. 105 Tuttle tops Monaco. 109 Stayart stops Erdtmann. 114 Bielfeldt loses once to Grabe, twice to Storey. 118 Wallace rips Ruhlen; Lawrence withdraws. 122 Chosak halts Harrison. 127 Cavallaro stops Sturtevant. 135 Lavender licks Siadak. 136 Orem tops (2f) Macduff. 137 Taylor tops (2f) Bussell. 140 Rateliff replaces De Rosa. 153 Blumetti bests Garber. 177 Wolf replaces Wilson. 203 Axup replaces Youmans.

PRIZE TOURNAMENTS

Seven-man Tourneys for Premiums

Started in 1963 (Key: 63-P)

Notice: Games reports on all tourneys begun in August 1963 become past-due this month. Get in reports to reach us here before September 1st, to avoid losing on double-forfeit (both players lose!).

Winners now set up by the closing of the June 1963 tourneys appear in the Postalmighties! in this issue.

Tourneys 1 - 112: 55 Lester wins from Halse. 99 McLaughlin bests Bartlett. 100 Robison rips Bartle. 105 Encinas, Goldwasser tie.

Started in 1964 (Key: 64-P)

Tourneys 1 - 69: 1 Kramer axes Encinas. 2 Zinkin withdrawn, loses (a) to Zubrzycki. 3 Faires fells Sheetz. 5 Lapsley withdraws. 8 Garner beats Pease but bows to Hoover. 9 Best halts Hamilton; De Windt, Morris tie. 11 McManus mauls Eikenberry. 16 Reamer routs Pease. 20 Ensor, Rowe tie. 24 Melis tops (f) Joudrey. 28 Taylor tops Hathway. 33 Mallett mauls Strupeck. 35 Moon bests Gruenberg. 37 Bullockus, Olson tie. 42 Green rips Rowe. 43 Wipper whips von Saleski; Schliesing chops Chayt; Bartlett beats Humphrey. 45 Battat stops Einstein. 47 Hoagland halts Stevens. 48 Gould whips Hawksworth. 51 Brison clips Kline. 53 Babb bests Thall. 55 Evans, Lieberman tie. 57 Hawkinson ties Smith and tops Thomas. 59 Prince licks Lacey. 60 Brigmanis, Vittes tie. 61 Cody conks Cohen. 62 Long licks Smith; Hoglund halts Broyles. 63 Timour bests Goldberg but bows to Burt. 65 Rufer rips Hujber and Carr. 66 Kaminsky loses to Reamer and ties Buckendorf. 67 Van Schoor mauls Gieselman. 68 Bearden bows to Loeffler but bests Carr; Carr conks Malkin.

Tourneys 70 - 89: 70 Hardin nips McCarthy. 71 Greenberg bests Mott; Marica mauls Good. 72 Spohr spills Laprecht and Burk. 73 Jones jolts Rosenberg; Joseph, Stableford tie. 74 Stephens bests Beer but bows to Bishop. 75 Tarter, Stevens whip Webber. 76 Ault tops Stevens; Aks, Boroviak tie.

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77 Rollins routs Goldberg; McGowan licks Lacey. 78 Carpenter conks Myers; Rapier rips Partlow. 79 Greenberg beats Cain and Rugs. 80 Goldwasser. Schwartz sock Sample; Butler withdrawn, loses (a) to Hardin. 81 Meglis loses to Loeffler but licks Whipper. 82 Gee conks Cassill; Cassill, Gee rip Heinrich; Morrissey withdrawn; Stevens licks Cassill but loses to Tomko. 83 Humphrey bows to Halpert but bests Evans. 87 Carr conks Lansing. 88 Esposito nips Neff and Svobad; Hildenbrand nicks Neff. 89 Walkling licks Sarff.

Tourneys 90 - 120: 90 Ashley, Mitchell tie; Worrell whips Parks; Williams conks Cotter. 92 Sorenson, Blanchard and Shandor down Williams; Shandor bows to Blanchard but bests Thompson; Spohr licks Thompson but loses to Herndon. 93 Helper tops Kirchik and Zotollo. 96 Ehrman licks Leitell. 97 Mangold rips Reid. 98 Matty nips Nelson. 99 Robinson routs Brown; Ganzel tie. 100 Neff tops (f) Bettis. 101 Stayart Jars Jirovec; Wheeler whips Homan. 102 Prazak, Mang top Hamilton; Tweten bests Rockmore but bows to Karalaitis. 103 Netherton nips Davis and Cardon; Hess jolts Jones. 104 Aparicio tops Rourke and (f) Ulrich; Schaefer rips Aparicio and Rourke. Aparicio spills Spohr. 107 Schevver, Kativa top Twaiten. 109 Condon, Weeks tie. 110 Levy licks Ensor. 111 Barra, Yanis clip Kline; Nester nips Barra. 112 Bouvier bests Brenesal. 115 Heglund licks Hitz but loses to Mullison. 116 Johnson Jars Slater. 120 Van Gelder stops Stark and Carr; Rosenwald, Stark tie.

Started in 1965 (Key: 65-P)

Tourneys 1 - 55: 3 Wellman tops Valenteen; Rossart withdraws. 4 Morris mauls Ward and Post. 5 Einstein, Barker and Farber stop Schrepel; Barker, Farber beat Einstein. 7 Schmitt licks Carr but loses to Kohn; Pohl tops Loeffler; Carr, Dyba tie. 8 Ostrower ties Malsby and tops Beck and Crespi. 9 Morrill bests Bendix. 10 Ploss beats Klausmann and Morris and bows to Hynes; Deutsch withdraws. 11 Hendry halts Eatman. 15 Friedl, Anderson down Harnach. 16 McLaughlin bests Belt; Latus licks Hall and Kirchik; Bolles beats Belt. 17 Tarter tops Popp; Stevens withdraws. 18 Jacobsen Jars Belt and White; Carr conks Belt. 19 King, Cohen lick Lane; Lodato halts Haines. 21 Michaels ties Larsen and loses to Hujber; Ross routs Lieberman. 24 Moody mauls Long. 25 Gieseiman spills Spohr. 28 Matty licks Lundy. 30 Sullivan replaces Kalina. 32 March downs Gordon. 38 Silkowski replaces Norris.

GOLDEN KNIGHTS

Progressive Qualification Championships

13th Annual Championship—1957

FINALS (Key: 59-Nf)

Sections 1 - 32: 13 Correction: Edberg won from Simcoe. 29 Reports are due! 30 Reports due in September. 31 Millette tops Walrath; Limarzi, Lundh tie. 32 Crenshaw conks Calingaert.

14th Annual Championship—1960

SEMI-FINALS (Key: 60-Ns)

Sections 1 - 80: 79 Baily, Gordon tie.

FINALS (Key: 60-Nf)

Sections 1 - 32: 21 Benson, Moseley tie. 23 Godfrey bests Bard. 24 Kilker conks Moore. 30 Martin beats Wright but bows to Ware.

15th Annual Championship—1961

SEMI-FINALS (Key: 61-Ns)

Sections 1 - 95: 38 O'Donnell wins from Rowell. 55 Schutte tops (a) Lucas. 69 Ganzel, Thunen tie. 82 Hardin whips Edwards. 92 McKaig conks Goodspeed. 91 Frank, Beck top Taylor; Dome ties Frank and loses to Hildreth.

FINALS (Key: 61-Nf)

Sections 1 - 31: 11 Nikitin, Opp tie. 12 Bournias trips Travis. 13 Slavich conks

Cook. 15 McGettigan tops O'Neill. 16 Auerbach tops Muir and ties Stolzenberg. 18 Swift tops Tuttle and ties Dayton; Warren whips Cheswick. 20 Hardman bests Bard. 23 Lester tops Thomas. 24 Buczko, Werner, Pehus and Algase down Donato. 26 Ferber, Schroeder defeat De Windt. 29 Mayer mauls Freedman.

16th Annual Championship—1963

PRELIMINARY ROUND (Key: 63-N)

Sections 1 - 177: 130 Crater wins from E. Thomas and Stutz. 137 McCreight whips Weihe. 149 Doren downs Blank. 153 Self tops Morehouse and McCormick and ties Nilsson. 159 Kagan conks Freeland; Grabiell fells Faust.

SEMI-FINALS (Key: 63-Ns)

Sections 1 - 49: 15 Thompson wins from Sullinger. 19 Norris tops (a) Meyers. 24 Graham withdraws. 25 Kiff, McInnes conk Smith; Foster bows to Donins but bests McInnes. 26 Paterson mauls Muller. 29 Lach licks Anderson. 31 Schwartz loses to Brandt and ties Nester. 33 Kendall, Ross tie. 36 Frank rips Robinson; Hannold, Heglund tie. 38 Rosenberg loses to Smidchens but licks Walloch; Kawas withdraws. 39 Graham tops Giles; Eucher tops (f) Hartigan. 42 Hildreth, Roby best Barasch. 43 Baron downs Adorjan. 44 Hayes bows to Slavich and Ware but bests (a) Wilson. 46 Goichberg rips Ross and Ashley; Johnson, Gorman rout Ross. 47 Dibert bests Bland but bows to De Leve; Schleicher loses to Dibert, but licks De Leve and ties Bland. 48 Adcock withdraws, loses (a) to Marshall. 49 Tainer, Hart top Criner; Schliesing beats Criner but bows to Hart; Marica mauls Tainer.

Sections 50 - 65: 52 Rosenberg, Birsten stop Steputat; Hatch halts Lundstrom; Hatch, Hough rip Rosenberg. 53 Michaelson mauls Hubbard. 54 Dittman loses to Moorin but licks Scott; Scott quells Quiring. 55 Starinkas stops Stevens. 57 Sidrys bows to Smith but belts Maier; Mitchell chops Chabot. 58 Holton licks Fleming but loses to Wasiliew. 59 Yerhoff downs Dube. 60 Giles bests Graber. 62 Kruger, McKaig tie. 64 Rattler rips Sailor. 65 Graves withdraws.

FINALS (Key: 63-Nf)

Section 1 - 12: 2 Cook, Priebe tie. 3 Lynch licks Kent. 4 Schmel, Kucera down Van de Carr. 5 Boldt belts Cotter. 6 Gow tops (f) Meyers; Steputat withdraws.

17th Annual Championship—1964

Sections 1 - 99: 22 Doren downs Hamilton. 55 Huckin halts Shively. 59 Katz conks Good. 62 Berger-Olsen bests Crampton. 63 Greifer, Smith smite Malsby. 65 McGettigan rips Ronan. 66 Blanz beats Newitt but bows to Westbrook. 67 Colbow nips O'Neil. 68 Robinson rips Austin and Best; Austin, Shepard tie. 72 Stein tops (a) Soule; Donald tops (a) Hodges. 73 McCormick tops (a) Cunningham. 76 Alexander, Lliso tie. 80 Deidun downs Goodman, Larzelere and (f) Taylor. 81 Ballard belts Shaw. 83 Yehl ties Byrd and tops Brison. 84 Scott ties Larzelere and Yevuta but loses to Marshall. 85 McCormick mauls Oswald. 89 Domann, Weisman tie; Rudolph rips Johnson. 90 Cannon conks Feuquay. 92 Jamison tops (f) Gladden. 96 Tirone, Solot and Crutchley top Malkin; Crutchley licks Tirone. 99 Roberts, Hart clip Klein; Stevens halts Hart; Burkett loses to Sildmets but ties Hart.

Sections 100 - 119: 101 Dunkle ties Rauch and tops Siegel and Bauer. 102 Capillon ties Makaitis and tops Hall; Hall halts Hamilton. 103 Hodak downs Einstein. 104 Musgrove mauls Goff; Turmell nips Harnach. 105 Crow cracks Scott; Pohle downs Dale. 106 Genens ties Schleidt and tops Carpenter; Barrick bests Westbrook. 107 Bragg, Murphy tie; Van de Carr downs Freedman. 108 Bruce halts Holschuh; Rogers withdraws. 110 Burlingame bests Hessel; Stuchell withdraws. 111 Frank mauls Moody; Vaitkus jolts Moody and Jepson. 113 Wisegarver tops Carpenter and ties Goodall; Bullockus belts Carpenter. 114 Steele, Ward tie. 115 Vandemark loses to Esposito and ties Loy. 116

Tingle halts Higgins, 117 Berthoud bows to Derr and Tremblay; Tremblay, Roth down Derr, 118 Pickard ties C. Smith and tops Jamison; Churchill, Lyne tie.

Sections 120 - 139: 120 Butland bows to Robinson, Vandemark and Bender but bests Taylor; Vandemark downs Marshall, 121 Whitman tops Willis; Gibbs, Romero tie, 122 Rosenberg rips Schaaf; Dragonetti ties Rosenberg and tops Schaaf, 121 Langenfeld fells Phillips; Graves bests Chobot, 125 Weihe whips Mahrt, 126 Hurltlen downs Dallas; Stearns licks Layton, 127 Carson conks Jamison, 130 Boldt beats Brandreth, 131 Carlton nips O'Neill and Thomas; Ashley ties O'Neill and Carlton, 133 McDonald belts Peeler but bows to Carson, 134 Paterson whips Wemmerstrom, 135 Livingston licks Miller, Einstein and Bourgeois; Randlett rips Bourgeois and Einstein, 136 Howard downs Dollard; Markiewicz conks Carper and Bramante; Bramante mauls Macek, 137 Klein clips Greene, 138 Ashley licks Rash, 139 Burt bests Hawksley.

Sections 140 - 151: 140 Hildreth wins from Rothschild, Joyce and Thomas; Draughon mauls Sherman, 143 D'Atri downs Hall, 144 Daniels halts Hillman; Martin tops Roberts; Martin, Roberts rout Carleton, 145 Burley jolts Gist and Johnson; Salter withdrawn, 147 Brodersen jars Johnson; Wood withdraws, loses (a) to Thompson, 148 Crum downs Adorjan; Dawnkaski rips Rogers, 149 Roskind halts Herrick, 150 Morrill, Birsten maul Crowder; Birsten belts Pompeii and Morrill, 151 Lane licks Crowder; Cullum conks Langer and Brodeur.

SEMI-FINALS (Key: 64-Ns)

Sections 1 - 35: 1 Macormac mauls Mezey; Browne conks Kirehner, 2 May, Littrell lick Mott; Neff nips Littrell, 3 Smith smites Kehler, 4 Monson socks Sandstrom, 5 Neff nips Redmond; Hubbard halts Hendricks, 6 Caroe, Sullinger nip Hefferman; Sullinger licks Zwell, 7 Smith, Downs whip Wipper; Downs, Lenz tie, 8 Kucera, Pipher tie; Aguilera, Suyker sock Sample, 9 Dreiberger, Goodman drub Goff, 10 Oakes spills Spitz; Woods halts Healy, 11 Ashley loses to Goodall but licks Fairbank, 12 Daly, Ozols tie; Daly, Ozols, Weininger and Tabler down Rufer, 13 Monson, Dunham clout Klinger; Bate beats Monson, 14 Milas nips Nusser, 15 Graves bows to Gibbs and Polliakoff, ties Morris and tops Kaye, 16 Cottingham conks Demers, 18 Baron bests Frank; Katz nips Aranoff and Baron, 19 Ogni fells Faivus.

18th Annual Championship—1965

PRELIMINARY ROUND (Key: 65-N)

Sections 1 - 19: 1 Vitte tops Marks; McKaig stops Stauffer, 2 Stauffer, Meeks belt Bender; Edberg bests Carpenter, 3 Healey, Gross, Wilson and Carpenter whip Scranton; Tileston ties Gross and bows to Bender, 4 Wilson whips Holderoft, 5 King trips Trimmingham, 6 De Vault bows to Spangler but belts Gamblin, 7 Hyde routs Redmond, Sigler and Frelander; Sigler, De Vault top Thomas, 9 Cody, Doren tie, 10 Eves licks Limbeck, 11 Heath tops Blakeslee and ties Ward; Koehler conks Heath and Howell; Howell downs Donaldson, 12 Walecka whips Limbeck, 14 Ruffy rips Van de Carr; Williams, Ruffy rout Frexes, 15 Jamison, Crenshaw and Harper lick Lund, 16 Parker halts Smith and Hendry; Stark stops Rand; Itkin withdrawn, 17 Keeler tops Montague, 18 Parham socks Frierson, 19 Booth bests Tyson but bows to Giles; Alberts belts Tyson.

Sections 20 - 39: 20 Lach, Pittman lick Levy; Berger-Olsen axes Olev; Pittman, Lach maul Menenberg, 21 Erkmanis spills Greenspan, 22 Ziegler licks Meiszer, 23 Steele beats Christian but bows to Kaczmarek, 24 Smith smites Skrzypinski; Smidchens belts Bowling; Schwer withdraws, 26 Miller withdraws, 27 Keltner tops (f) Meyers, 28 Kelly resigns to all, 29 Fish fells Weil, 30 Hamilton halts Lynch; Sauvageau socks McDonall, 31 Schofield ties Laird and tops Gratto; Johnson jars Baker, 32 Danon beats Darby, 33 Horne clips Klein; Ribowsky routs Klein and Field; MacConnell whips Watson and Horne, 35 Van Brunt

licks Keith and Lewis 36 Quazza, Simeonoff and Frank down Donato, 37 Martinez nips Gordon and Neal; Neal nicks Potofsky, 38 Neal bests Witlin but bows to Capper and Gancher; Herdt halts Zonies, 39 Scherff bests Schwartz; Barra beats Van Lith.

Sections 40 - 59: 40 Marks, Posner maul Wright; Jacobs jars Bacharach; Clauss withdrawn, 41 Kent tops Schultz and (f) Thompson; Melton mauls Pateman, 42 Helper, Susswein and Paul belt Berthoud; Paul socks Susswein, 43 Duchesne downs Meinwald and Gingras; Neumann nips Muir, 44 De Sherbinin tops (a) Schultz, 45 Chaffee chops Mixson; Prim conks Keyes, 46 Lieberman, Tuttle and Kleiman lick Bethune, 47 Dobrich tops (f) Meyer, 48 Endsley licks Leibbrand but loses to von Hagel, 49 Bischoff belts Merkel, 50 Telega tops Goodman and Gehringer; Stabler stops Parkinson, 52 Warren whips Huber; Weithoff halts Bratlen, 53 Osborne bests Yamamoto and Carpenter; Buchanan tops (a) Wilson, 54 Smith tops (f) Lodge, 55 Norris nips Haralson, 56 Moyer drubs Dryfoos, 57 Hendricks ties Blanchard, loses to Bruce and licks Alvir; Wojtowicz bows to Blanchard but bests Alvir; Bruce beats Alvir, 58 Morrill rips Rock; Casey conks Tschopp.

Sections 60 - 79: 60 Hansen wins from Wilson, 61 Dickey downs Jamison, 62 Stern, Shortz maul Melzer; Casey conks Martin; Martin, Liming down Anderson, 64 Gustafson socks Scott; Austin tops (f) Swiggart, 65 Vallee bows to Boynton but bests (f) Miller, 66 Pipher falls to Stayart and Warren but foils Hendricks and Ferret; Mitchell beats Ferret but bows to Bloom, 67 Roberts rips Ball; Blair and Worden withdrawn, 68 Goldberg tops (a) Copeland, 69 Humphreys halts Blumetti, 71 Carpenter conks Hubbard, 72 Swanson tops Mantell; Jacob jars Moyer and Rabinowitz, 73 Frumkin, Shulman maul Mantell; Frumkin, Good and Barden down Entwistle, 74 Von Hagel licks Miller, 75 Stayart tops (a) Bennett, 76 Page loses to Congleton but licks MacNeil; Elovitch ties Daly and tops (a) Walters, 77 Dickinson bows to Abrams but beats Ward; Bates withdraws, 78 Winston stops Blochinger.

Sections 80 - 132: 80 Shaw downs Daniels and Hassenpflug; Bankhead withdraws, 81 Pariza beats Butland and Wells, 82 Wagner, Yehl conk Kaplan; Yehl fells Finley, 83 Angstenberger jolts Jones, 84 Ozols licks Paulekas, 85 Orem tops (a) Boyd, 86 Ruiz,

Smith maul Martin, 87 Benner beats Cuschleg, 88 Cook fells Peck but falls to Salvitti; Stern stops Salvitti and Pepper, 90 Woods whips Page; Woods, Bigler nip Villeneuve; Paulekas bows to Bigler and Woods and ties Page, 91 Ward withdrawn, 92 Apt licks Hawksley and loses to Penniston, 93 Markiewicz mauls Larzelere, 94 Kaplan conks Sanders, 95 Coplin socks Saam, 98 Huber halts Gonzalez, 104 Kilker replaces Wilts, 112 Johnson replaces Pader, 114 Lawrence tops Mantell.

Solutions to CHESS QUIZ

No. 1 White wins by 1 Q-B3: (a) 1 . . . B-N2 2 RxN† and 3 QxQ; or (b) 1 . . . Q-K1 2 QxP† and 3 QxR; or (c) 1 . . . Q-B2 2 PxP, QxP 3 QxP†, and 4 QxR.

No. 2 Black wins by 1 . . . NxN†; and (a) 2 RxN, BxR; or (b) 2 BxN, R-N6! and (i) 3 PxR, Q-K6†, etc. or (ii) 3 QxR, B-R5! etc. or (iii) 3 Q-R5, BxB etc.

No. 3 White wins by 1 QxN. Just let Black try to take anything back! 1 . . . NxQ?? 2 NxP mate; 1 . . . BxN or 1 . . . QxN/K 2 QxP† etc.

No. 4 Black wins by 1 . . . BxN and (a) 2 QxB, P-QB4 3 QxBP, N-B6†! 4 PxN, QxP and 5 . . . N-R5 etc. or 5 Q-N5, R/I-Q1 with the same sequel; or (b) 2 BPxB, N-B6†! 3 PxN, QxP and 4 . . . N-R5; or (c) 2 KPxB, N-B6† 3 PxN, QxP 4 B-N5, P-KR3 and 5 Q-N4, PxB 6 QxR, N-R5 etc. or 5 Q-B2, R-B3! [to prevent Q-B5] 6 BxR, N-B5 etc. or 4 KR-K1, R-KB1 5 B-N5, P-B3 6 Q-B2, PxB and, if need be, . . . N-R5.

No. 5 White wins [Queen for Rook, and more] by 1 N-R6 or else mates: e.g. 1 . . . RxR 2 QxQ, R-K8† 3 B-B1 etc. or 2 . . . R-KB1 3 B-K4 etc.

No. 6 Black wins by 1 . . . R-N6† and (a) 2 K-B4, RxP†! and 3 BxR, Q-Q7 mate or 3 QxR, Q-N4 mate; or (b) 2 K-Q2, R-Q6† and 3 K-B1, QxR† 4 K-N2, R-B7† etc. or 3 K-B2, QxB† etc. or 3 K-K1, QxR† 4 K-B2, QxR 5 BxR, QxP† and 6 . . . PxB etc. or (c) 2 B-Q3, RxB† etc.

No. 7 White mates by 1 N-K6†! RxN 2 Q-R8†!! KxQ 3 P-N7†, K-N1 4 B-R7† etc.

No. 8 Black wins by 1 . . . BxN and (a) 2 PxB, R-Q7! and 3 . . . RxB or 3 QxR, NxP etc. or (b) 2 QxB, QxQ 3 PxQ, NxP and 4 . . . NxKP or 4 KR-Q1, RxR† and . . . NxKP.

No. 9 White wins by 1 NxP\$! and (a) 1 . . . K-K2 2 B-Q6†, K-B3 3 QxQ† and 4 BxB or (b) 1 . . . R-Q5\$ 2 P-K4, RxR† 3 QxR† or 2 . . . Q-B3 3 B-N5! etc. or (c) 1 . . . K-K1 2 R-Q8† and (i) 2 . . . KxR 2 B-B7†, KxB 3 QxQ: e.g. 4 . . . B-Q6† 5 K-B1, B-Q3 5 QxQRP etc. or (ii) 2 . . . K-K2 3 B-N5†! and 3 . . . K-K3 4 R-K8† etc. or 3 . . . QxB 4 QxB† etc. or (iii) 2 . . . K-B2 3 RxB†, KxR 4 B-Q6† etc. Satisfied? Then why not 1 B-N5†, QxB 2 QxB†, K-Q2 3 N-B6†?

No. 10 Black wins by 1 . . . N-K6\$! e.g. (a) 2 PxQ, B-N7 mate; or (b) 2 B-N4, BxP! and 3 R-KN1, P-B8(B)† 4 QRxB, QxR† etc. or 3 NxB, QxN with several interesting but clear wins.

† = check; ‡ = dbl. check; § = dis. ch.

NEW POSTALITES

The following new Postal Chess players began in June with these ratings:

CLASS A at 1300: D R Belasco, M C Bragdon, M A Farrell, Mrs F Keenan, M Lyrene and D H McClellan;

CLASS B at 1200: S Berman, E Blair, R J Costello, J Gorenflo, J Hobson, D Lane, W C Refuss, M Rinella, R W Shedenhelm, R Vondruska, V L Webb, J Wind, E N Wright and C D Yaffe;

CLASS C at 900: H L Alter, E C Arnst, A Avidano, A Bane, J Blumenthal, F W Bodie, B Blaney, F Breen, A W Carleton, T W Collens, G Dunn, M Fink, H Hatch, H M Heft, J W Hoffman, R Howard, R J Ipsaro, J T Jameson, L A Johnson, K Keyes, S Killian, L Kruhe, W W Lawton, R Massar, M Nabi, T O'Hagan, A Orth, C Phares, E W Pritchard, E Pullenski, L Roth, W D Rouner, L L Sage, P Schrader, Mrs. A J Seery, S Sequeira, E Shipley, M G Teubner, P Thayer, J H Weinschenk and S Wexler;

CLASS D at 600: L F Beers, R Bickford, A S Caserta, L K Delezene, L J Fazziola, C A Hagy, Mrs M Leek, R March, Marilyn Osborne, L J Radziemski, G Rairdin, D E Rose, J Showalter, C T Vekert, Aili Waldman, A A S Winer and W C Wise.

RETURN POSTS

The following old timers returned during June at these former ratings:

R F Barrett 586; V M Latino 626; J Lankhurst 912; W L Perry 1074; R F Sauer 782; M Sherman 894; and J Stremel 578.

POSTAL GAMES

from CHFSS REVIEW tournaments

Our Postal players are invited to submit their BEST games for this department. The moves of each game must be written on a standard score sheet, or typed on a single sheet of paper, and marked "for publication"_____



Annotated by JOHN W. COLLINS

The Value of the Books

Black says this game goes like the model game in "How to Win in the Chess Opening" by Al Horowitz until Black senses a brilliant winning combination hidden in the position.

RUY LOPEZ

G. N. Winkler P. Fattman
White Black
1 P-K4 P-K4 3 B-N5 P-QR3
2 N-KB3 N-QB3 4 B-R4 N-B3

Only World Champions seem to favor 4 . . . P-Q3, the Steinitz Deferred.

5 O-O NXP

Black selects the Open Variation, intent on lively piece play.

6 P-Q4 P-QN4
7 B-N3 P-Q4
8 PxP

Keres says 8 NxP, NxN 9 PxN, B-N2! is good for Black.

8 B-K3
9 P-B3

This line is most usual. But some authorities believe Smyslov's 9 Q-K2, 10 R-Q1 and 11 P-B4 causes Black more trouble.

9 B-K2

9 . . . B-QB4 puts pressure on White's KB2. White can reply, however, either by 10 QN-Q2 and 11 B-B2 or 10 Q-Q3 or Q-K2 and 11 B-K3.

10 QN-Q2

10 B-K3 is well met by 10 . . . N-B4 or even 10 . . . O-O.

10 O-O
11 B-B2

11 Q-K2! is probably stronger: 11 . . . N-B4 12 N-Q4! NxB 13 NxN/6, NxB 14 QRxN, Q-Q2 15 NxB†, QxN 16 P-KB4.

11 P-B4
12 N-N3

Black's Knight entrenched at K5 must go! So 12 PxP e.p. is correct.

12 Q-Q2 14 NxN P-B4
13 KN-Q4 NxN 15 N-K2

This passive response is another mistake. Play for the Two Bishops by 15 NxB, QxN 11 P-B3 is preferable.

15 QR-Q1

16 N-B4

Now 16 P-B3, N-N4 17 B-K3 is better.

16 Q-B3

17 Q-R5

18 NxB, QxN 19 P-B3 is a threat.

17 B-B1 19 PxP PxP

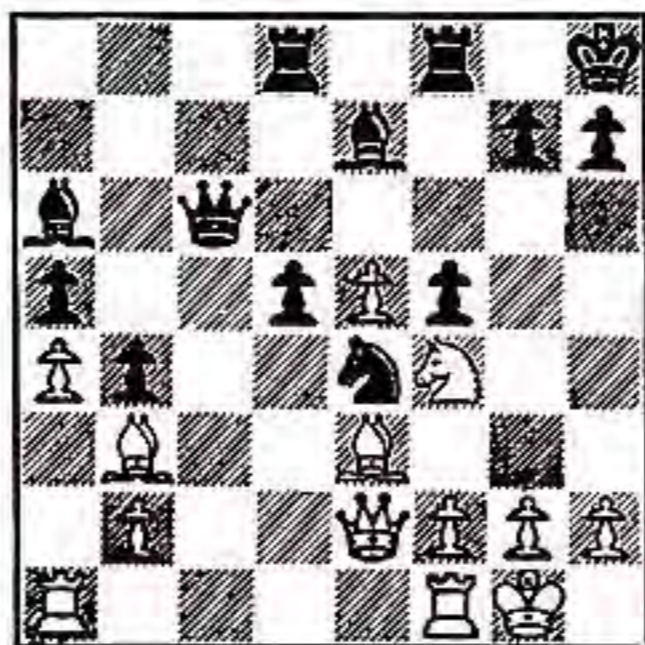
18 P-QR4 P-N5! 20 Q-K2 P-QR4

21 B-N3

And now 22 R-Q1 is a threat.

21 K-R1

22 B-K3 B-R3



23 N-Q3

It is likely White had counted on 23 QR-B1, the natural intent of 22 B-K3; but it fails against 23 . . . QxR!

23 P-B5

24 B-Q4 P-B6

Or else White underestimated the advance of this Pawn, on 22 B-K3.

25 PxP

There is no sound defense: 25 Q-K3, B-KN4; or 25 Q-Q1, Q-KN3 26 P-N3, Q-R4 27 P-R4, Q-N5 etc.

25 BxN 27 K-R1 N-N6†!
26 QxB Q-N3† Resigns

Black more than recoups on 28 PxN.

Postal Chess requires book knowledge. Any doubts on that score are dispelled by this game in which more than half the moves are right out of the Book: i.e. "Chess Openings: Theory and Practice by I. A. Horowitz (pages 508-10, Idea Variation #3).

QUEEN'S GAMBIT DECLINED

G. Katz Rev. D. Rosenberg
1 P-Q4 P-Q4 3 N-QB3 N-KB3
2 P-QB4 P-K3 4 B-N5 B-K2

This is the Orthodox Defense, so named by Dr. Siegbert Tarrasch. Black gets a cramped game for a time, minus weaknesses, and usually works into a position with equal chances.

3 N-B3

White is best advised to go early into the Exchange Variation (thus, 5 PxP) if he proposes to obtain an advantage.

5 QN-Q2 7 R-B1 P-B3
6 P-K3 O-O 8 B-Q3 PxP
9 BxP N-Q4

This standard maneuver eases the congestion by trading two pieces and also achieving . . . P-K4.

10 BxB QxB
11 O-O NxN
12 RxN P-K4!

Thus, 2 . . . P-K3, imprisoning the Queen Bishop, is redeemed.

13 PxP

Against 13 Q-N1, Black's best course is 13 . . . PxP 14 PxP, N-N3 15 B-N3, Q-B3 16 R-K1, B-K3!

13 NxP

14 NxN QxN

15 P-B4!

Rubinstein!

15 Q-K5

There is some evidence that 15 . . . Q-B3 is better.

16 Q-K2! B-B4 19 K-R1 KR-K1

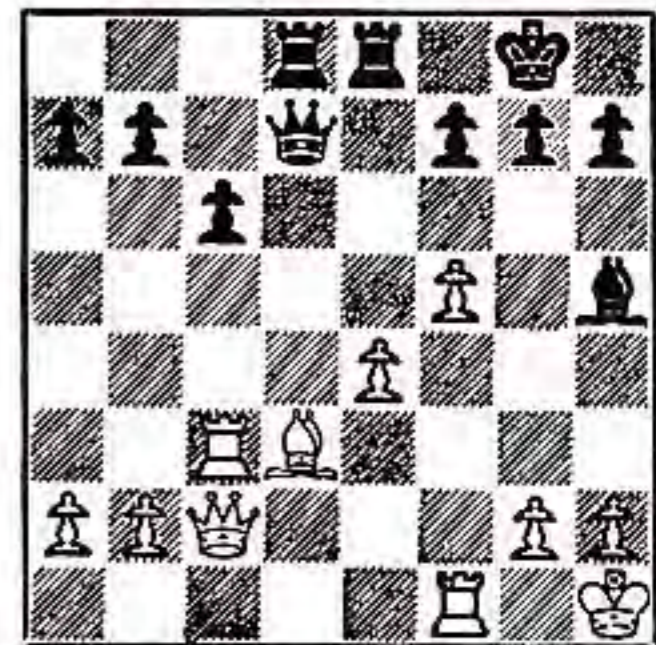
17 B-Q3 Q-Q4 20 R-B4 Q-Q2

18 P-K4 Q-Q5‡ 21 Q-QB2 QR-Q1

On 21 . . . B-K3 22 R-QB3, White stands better.

22 R-QB3 B-N3

23 P-B5 B-R4



24 P-KN4

The winner comments that this speculative sacrifice proved insufficient in Postal Chess but seems an attractive possibility for over the board.

24 BxP 26 Q-N5 P-KN3
25 Q-N2 B-R4 27 P-B6

The threat is 28 Q-R6 and mate next.

27 Q-Q3

28 R-KB2

28 R-B4 is met by 28 . . . R-K3 29 R-R4, B-B6‡.

28 R-K3

29 B-B2 Q-Q5

Black must be very careful. He can now answer 30 Q-R6 by . . . RxBP.

30 R-K3!

The tempting 30 R-Q3 is met by 30 . . . Q-N3 31 Q-R6, RxBP! 32 R/2xR, RxR 33 BxR, Q-Q5! for a Black win.

30 Q-K4

31 R-B5 QxNP

Strange that this cold-blooded capture is playable!

32 R-Q3 RxR

33 BxR Q-Q5

Black threatens 34 . . . RxKP! 35 BxR, QxB† etc. as well as 34 . . . QxB. 34 Q-N3 Q-Q3! 38 Q-R4 Q-K6! 35 P-K5 Q-Q4‡ 39 R-B4 RxKP 36 K-N1 Q-B4‡ 40 B-B4 P-KR3! 37 K-N2 B-Q8 Resigns

While warding off White's threat of Q-R6, Black profitably exploited his opponent's inability to trade Queens. The finish here is close and exciting: 41 QxP once again threatens mate, but Black replies by 41 . . . B-B6‡ 42 K-N3, Q-N8‡ 43 K-R3, Q-N7‡ and mate next.

† = check; ‡ = dbl. check; § = dis. ch.

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